

Credit: IceCube/NSF

Reconstruction Techniques in IceCube using Convolutional and Generative Neural Networks

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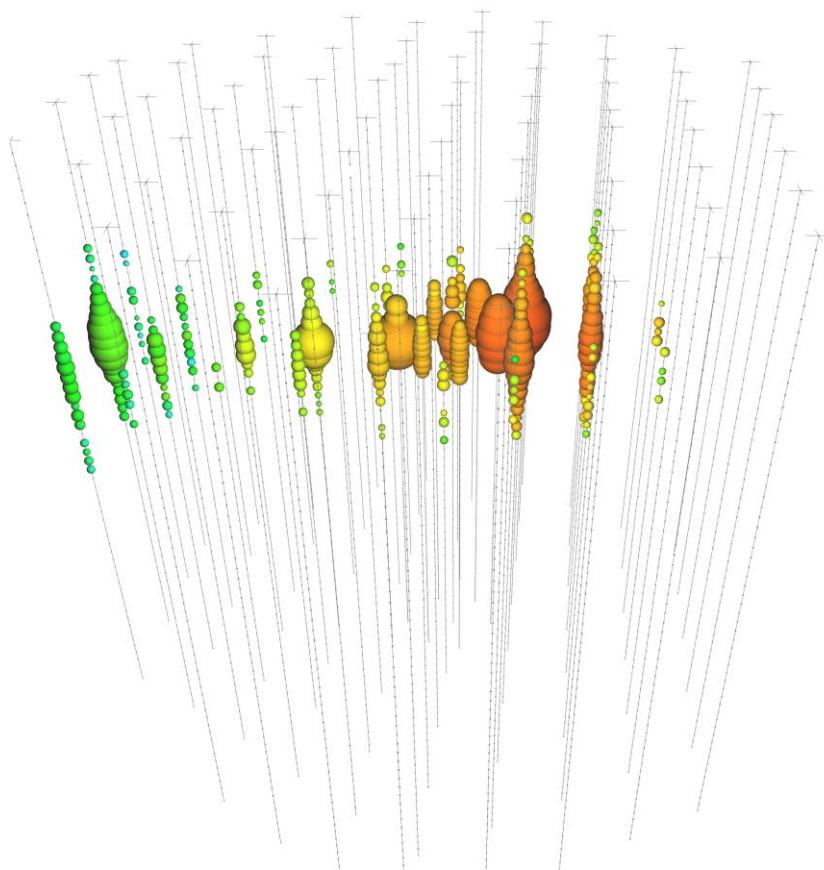
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*<http://icecube.wisc.edu>

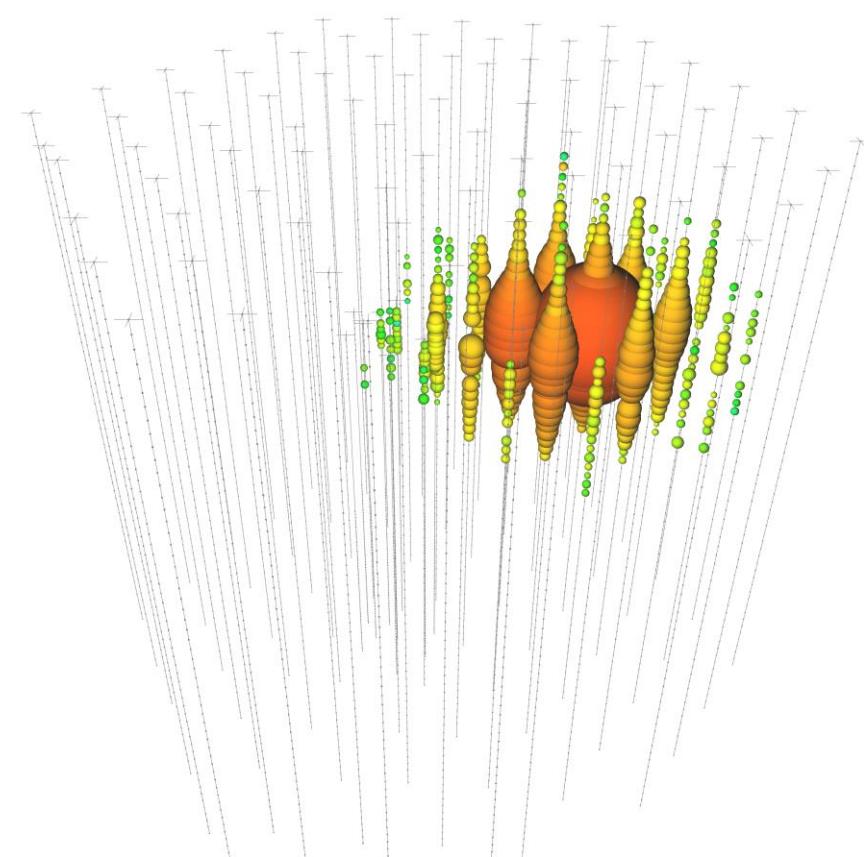
VLvNT 2018
Dubna – October 4th, 2018

IceCube Data – Starting Point of Event Reconstruction

Tracks



Cascades



Can we further improve our event reconstruction?

Why Deep Learning?

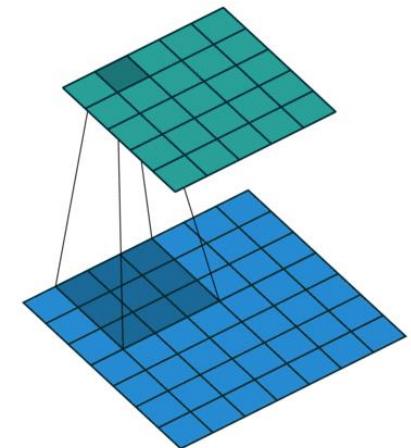
- Powerful and fast reconstruction methods desired for real-time analyses and follow-up programs
 - Limited resources
 - High data rate
 - Low level data
- Maximum-Likelihood methods have their limitations:
 - Often simplifications and approximations necessary
 - Can be extremely expensive to compute



Deep learning is an excellent candidate for these requirements!

Outline

- Brief introduction to neural networks
- Current Status:
 - Convolutional Neural Network (CNN)
 - Comparison to standard reconstruction methods
- Limitations of CNNs:
 - Need for better suited architectures
 - Exploitation of a priori knowledge
- Next Generation:
 - Generative Neural Network
 - First results



Deep Learning – Deep Neural Networks

- Neural network defines a function:

$$f_{\theta} : I \rightarrow O$$

θ : Free parameters defined by model architecture

I : Input data

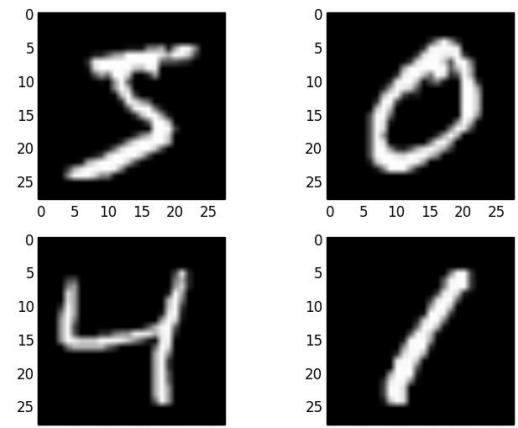
Greyscale values of pixels (image recognition)

Pulse information of DOMs (IceCube)

O : Output

Digit (image recognition)

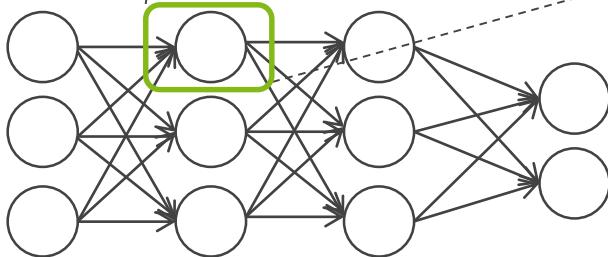
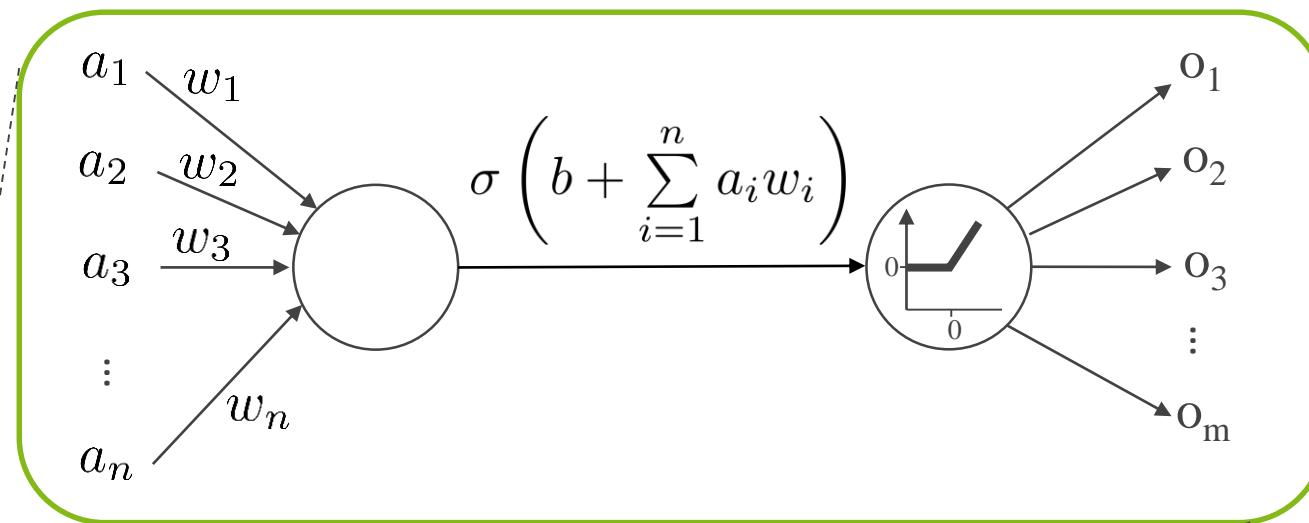
Energy/direction of particle (IceCube)



MNIST Dataset

Deep Learning – Deep Neural Networks

Artificial Neuron and fully connected layer



Weights and bias

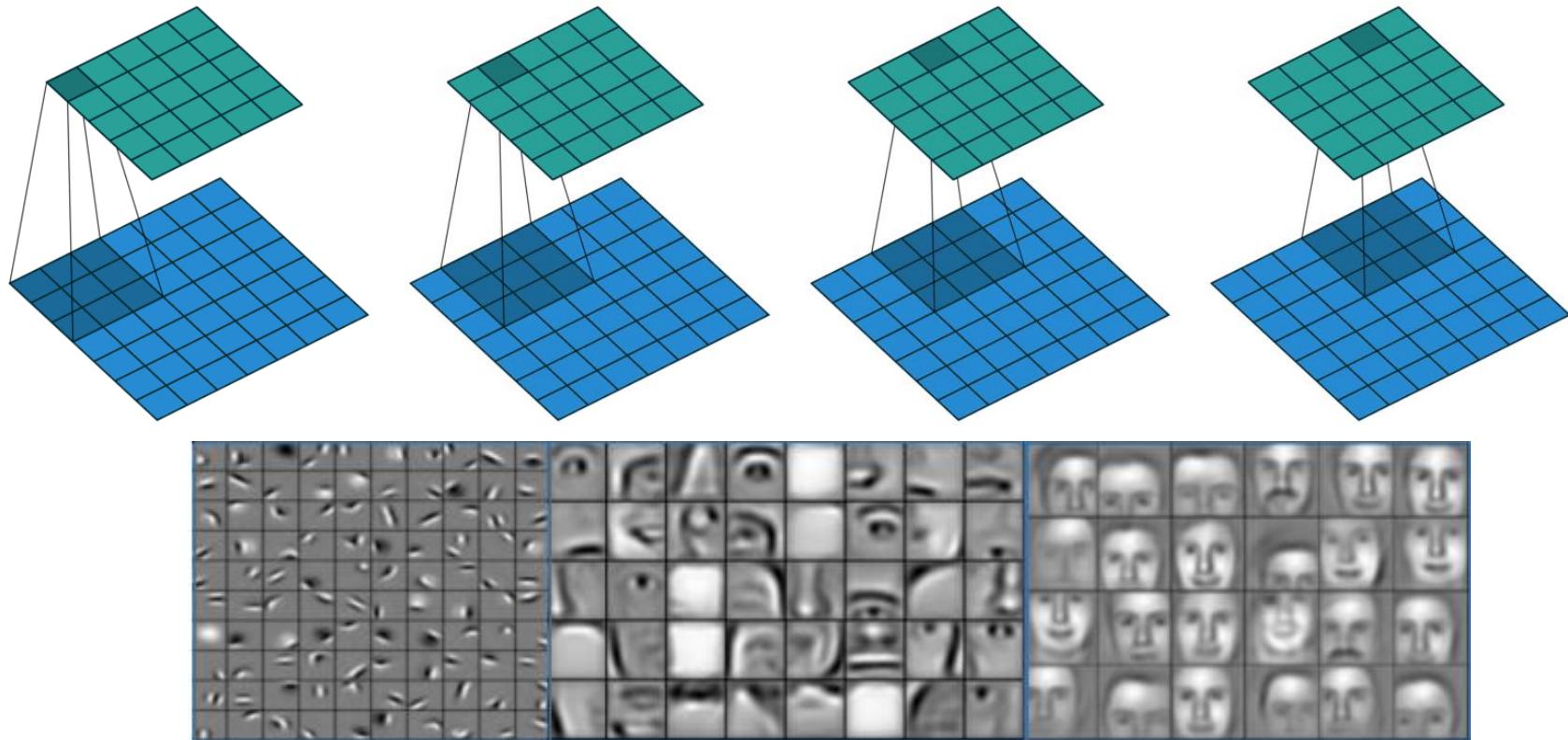
$n + 1$ free parameters per neuron

Nonlinear activation function e.g. ReLU

0 up to a fixed threshold

Deep Learning – Convolutional Neural Nets

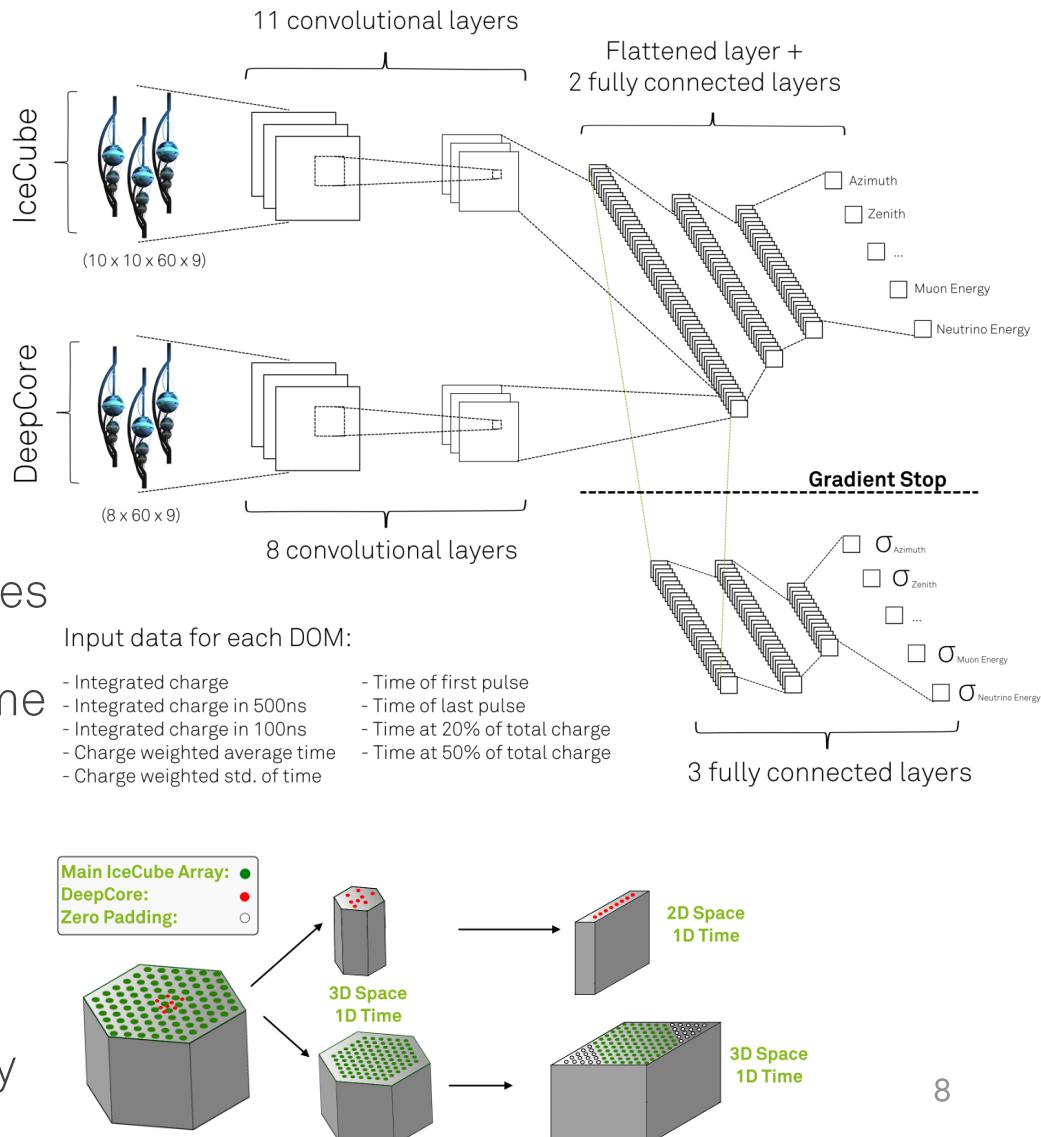
Convolutional Layer



- Only neighboring neurons are connected
- Kernel weights are shared
- Greatly reduces number of free parameters

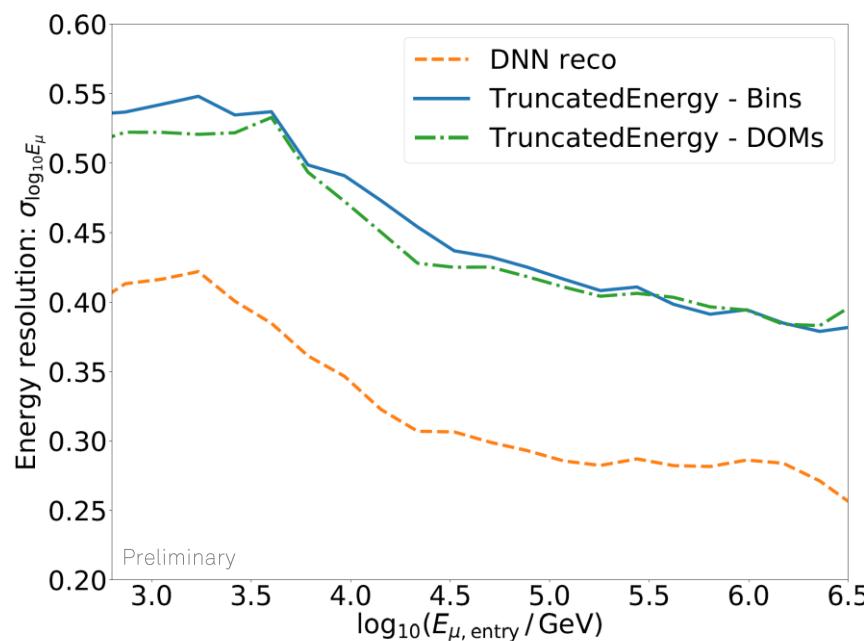
Current Status – CNNs

- Deep convolutional neural network (CNN)
- Energy and directional reconstruction for any event topology
- Easily extendable to other desired reconstruction quantities
- Fast and nearly constant runtime (data preprocessing adds energy dependence)
- Per event uncertainty estimate on each reconstruction quantity

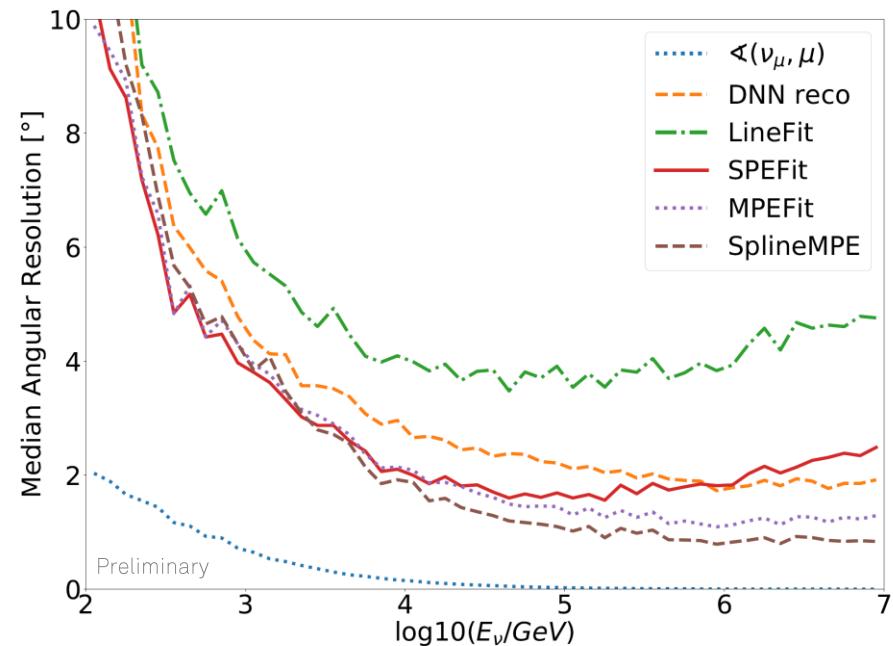


Current Status – Track Performance

Muon Energy at Detector Entry



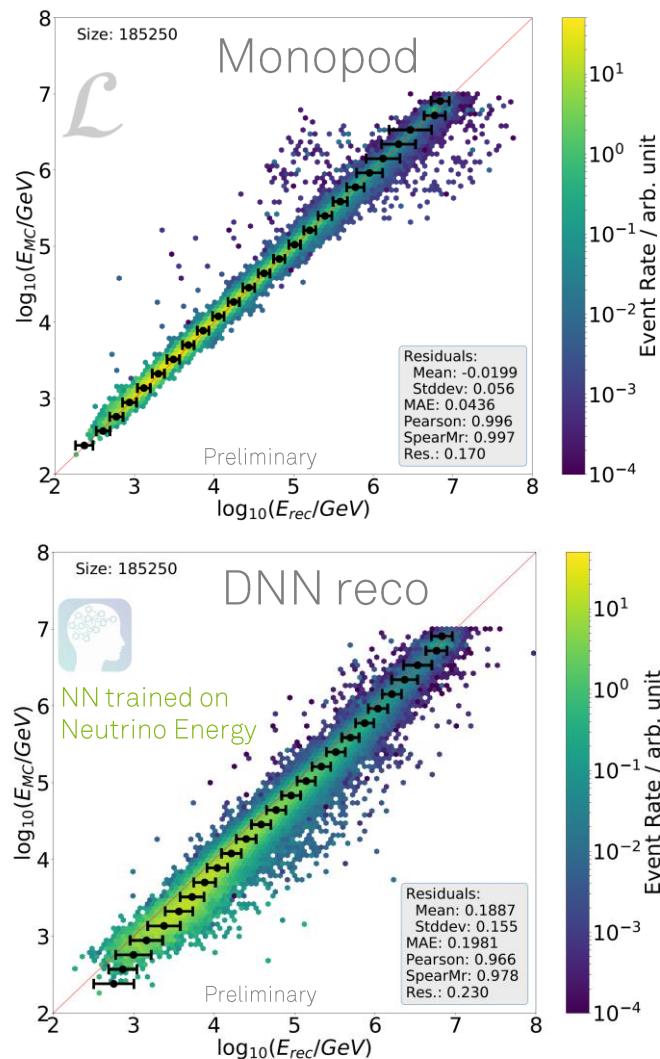
Median Angular Resolution



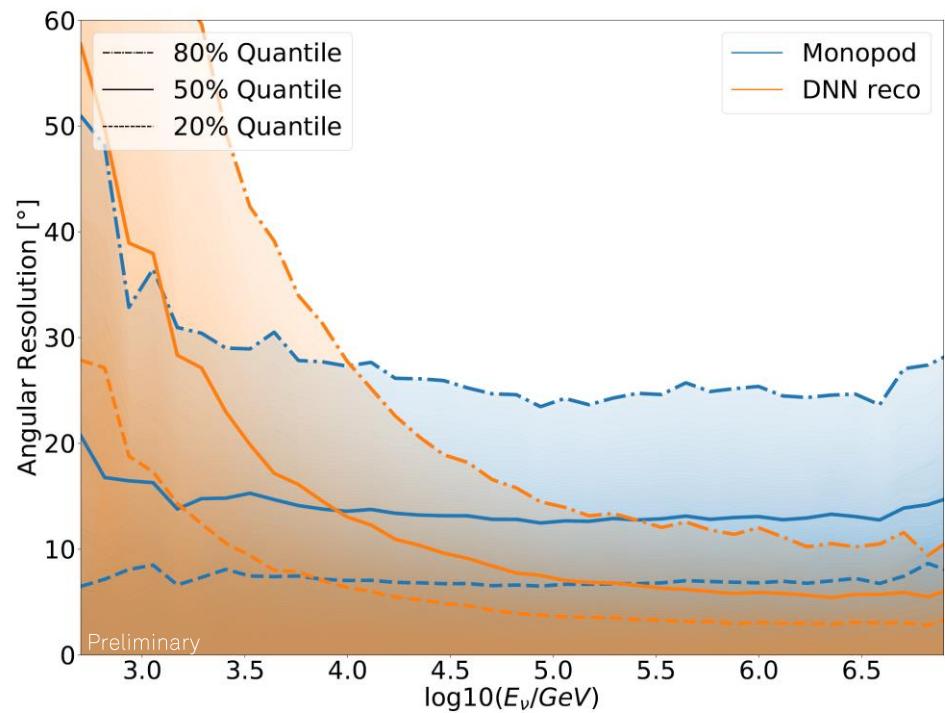
- Level 2 data: Final samples apply additional quality cuts
- Systematic uncertainties not included

Current Status – Cascade Performance

Deposited Energy



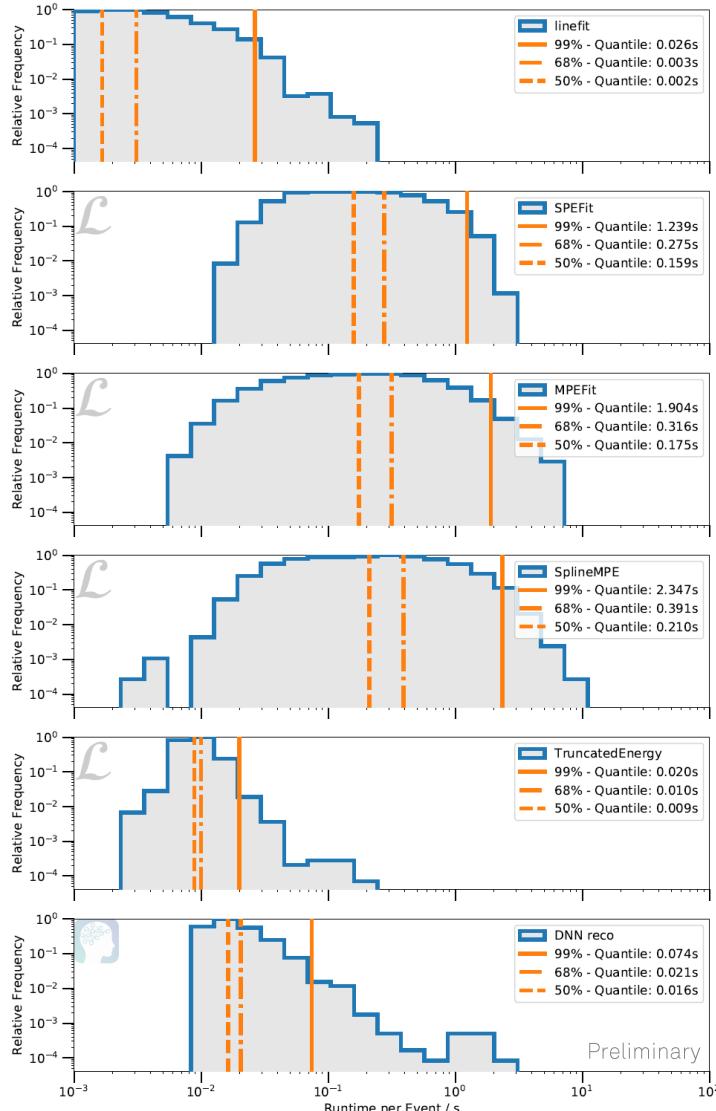
Cascade Angular Resolution



- Systematic uncertainties not included
- Final samples may apply additional quality cuts

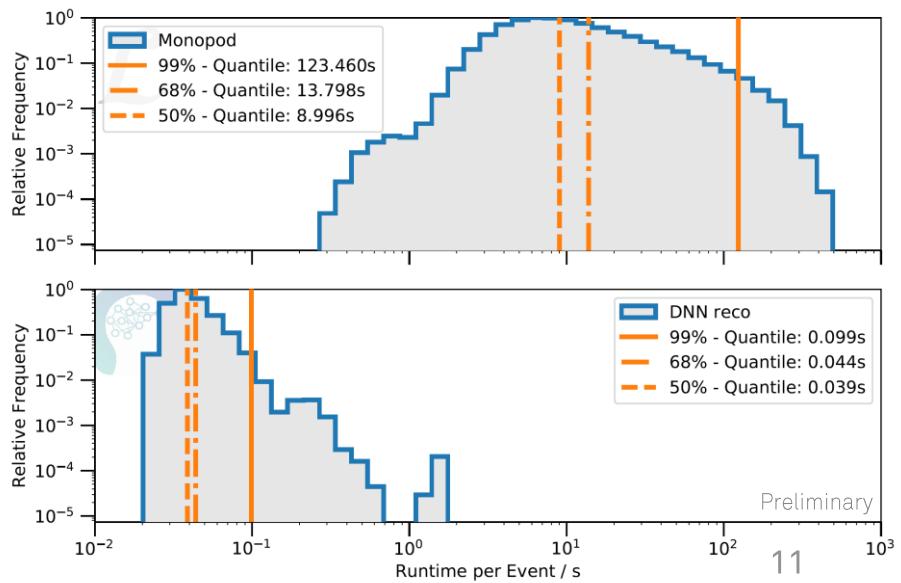
Current Status – Runtime

Track Reconstructions



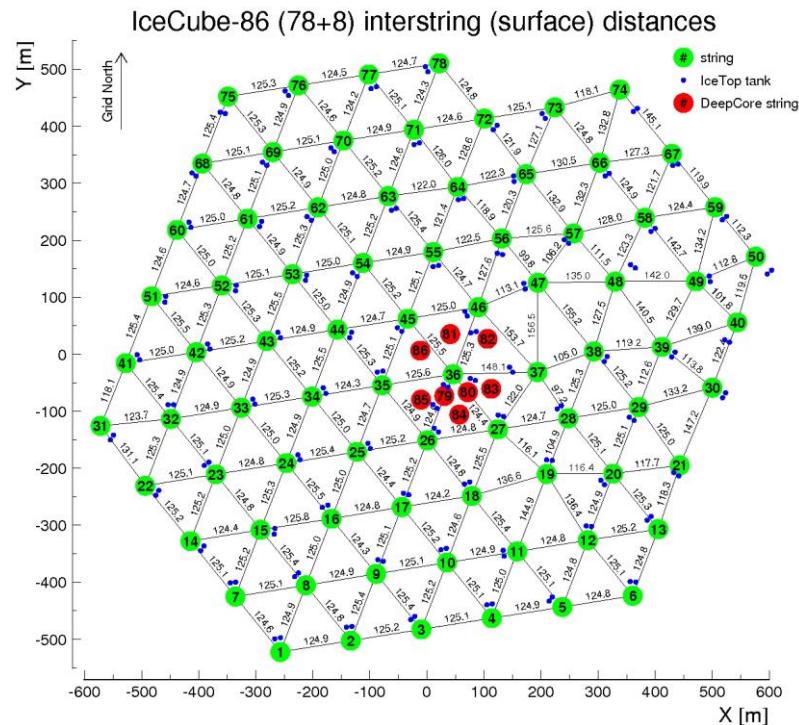
- Per event runtime for reconstruction
- More sophisticated reconstructions excluded in plots
- Smaller neural network architecture used for track reconstruction

Cascade Reconstructions



Limitations of Convolutional Neural Networks (CNNs)

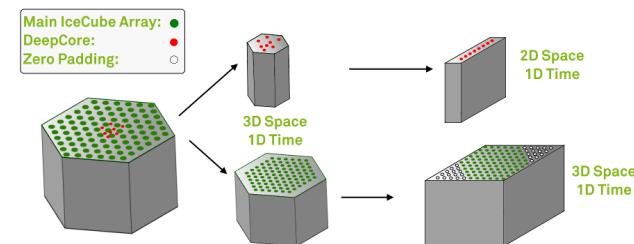
- Only translational invariance and locality is used – More information and symmetries available
- Assumptions imposed by CNNs are only approximately met in IceCube
 - Irregularities in detector grid
 - No real translational invariance in observable space
- CNNs “wash out” data:
 - Great for robustness
 - Bad if exact information is needed



How can we improve?

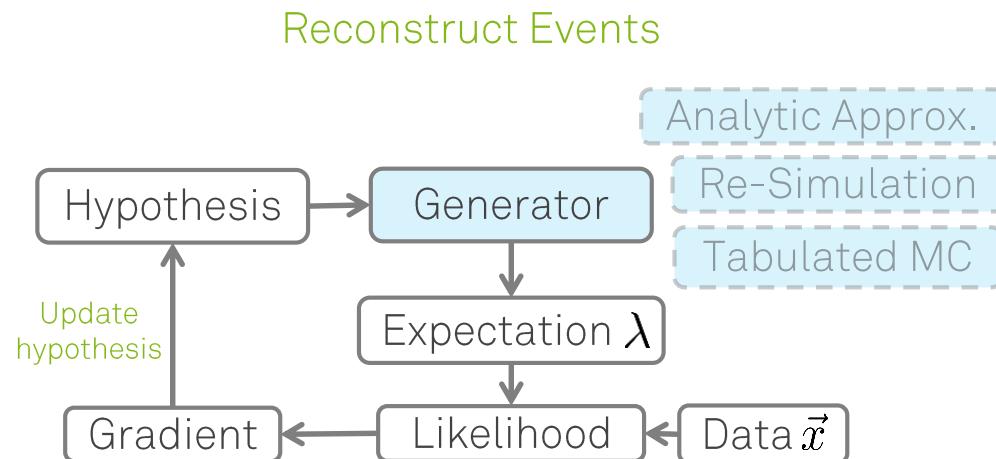
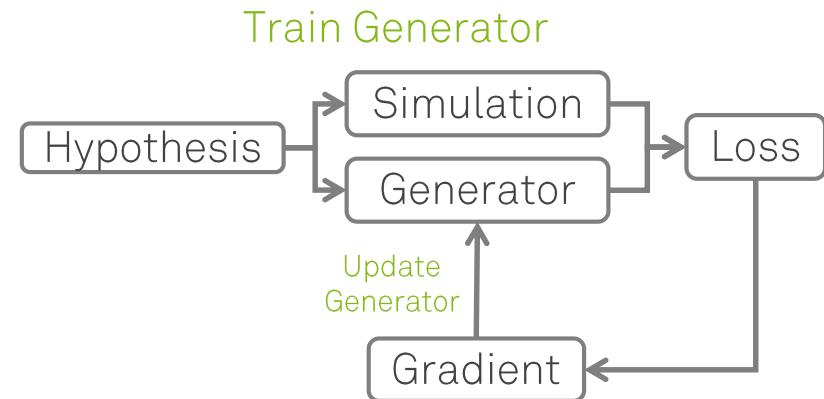
Requirements for Next Generation

- Need for better suited network architectures:
 - Graph Neural Networks (GNNs) can help with irregularities in detector grid and uniformly handle IceCube + DeepCore
 - Combination of CNNs and recurrent neural networks can better handle time information
 - Need to exploit more a priori knowledge:
 - Data generation process is known very well, but not exploited
 - Likelihood methods use this information
- Can these approaches be combined?



Cascade Generator – General Idea

- Combine strengths of neural networks and maximum-likelihood methods
- Generative network to obtain fast approximation of simulation
- Possible in between of spline-based reconstruction and direct re-simulation
- Once generator is trained, it can be used in reverse mode for reconstruction



Cascade Generator – Network Architecture

- No adversarial or randomness needed as usually required for Generative Adversarial Networks
- Knowledge of exact detector geometry is included
- Translational invariance in latent variable space is exploited as opposed to observable space
- Currently only trained to generate charge information

Input per DOM:

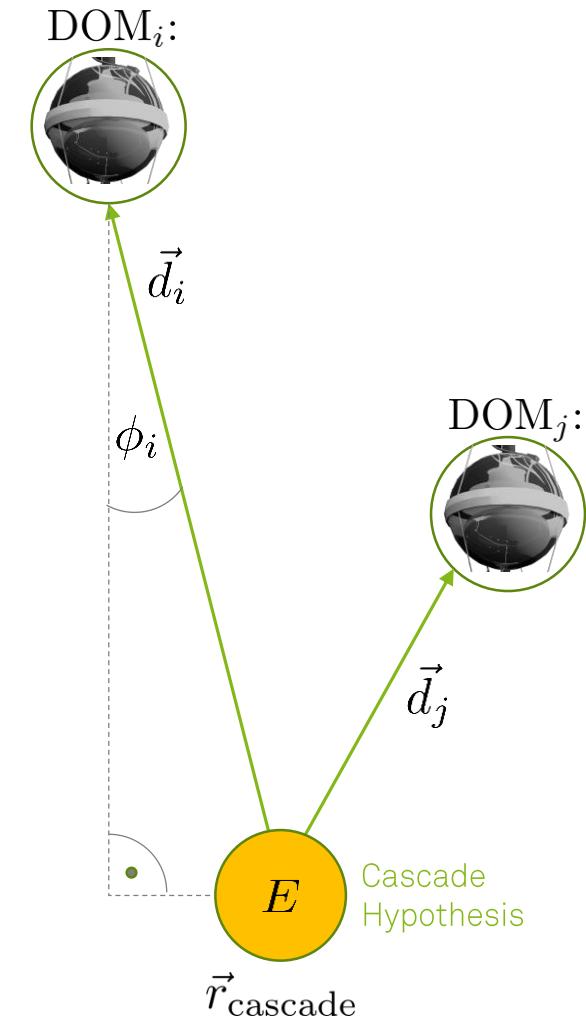
$\vec{d}, \phi, \dots \}$ Include geometry

φ_{cascade} Weight sharing over DOMs:

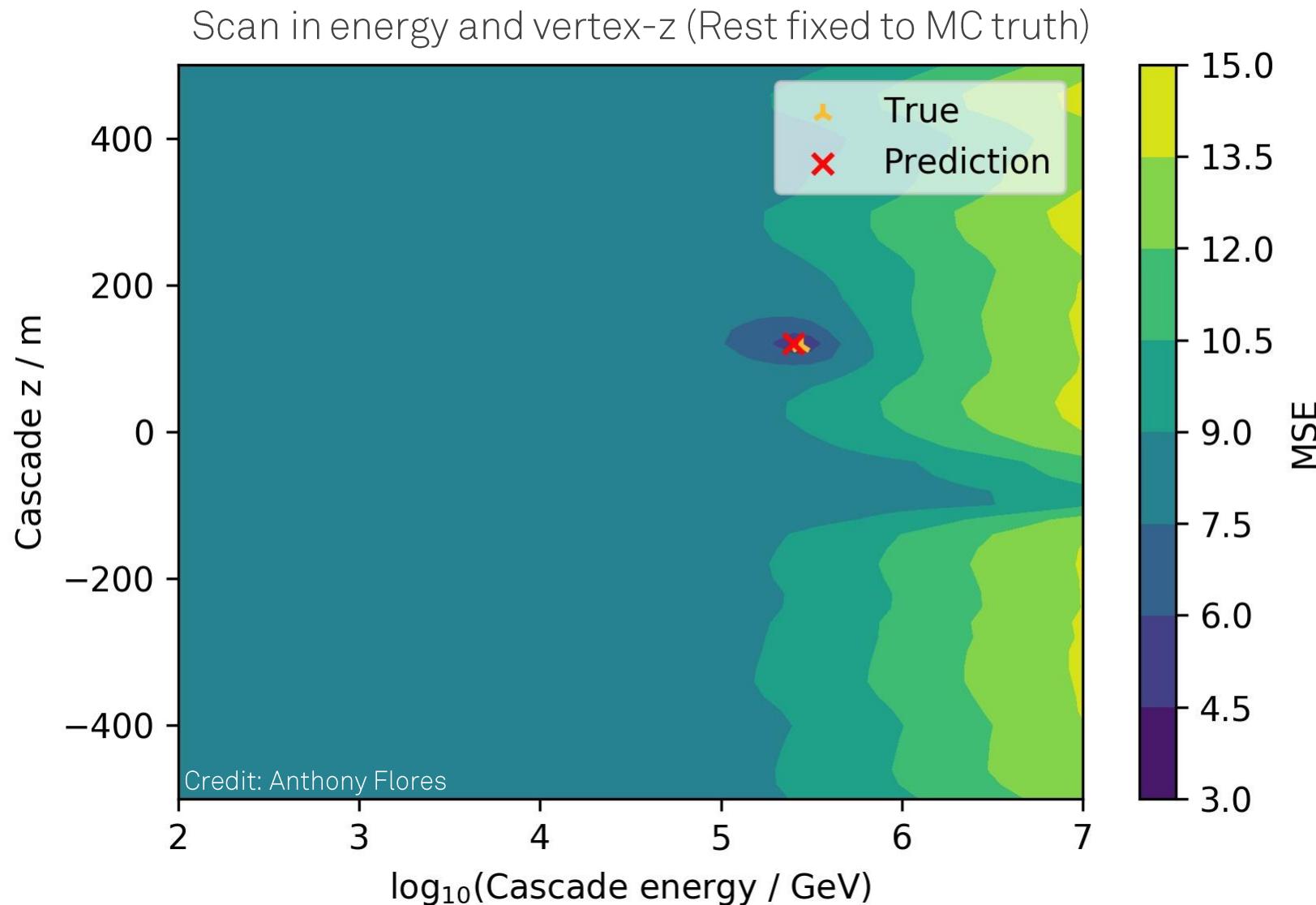
θ_{cascade} Exploit invariances in latent variable space

\vec{r}_{cascade} Additional independent weights per DOM:

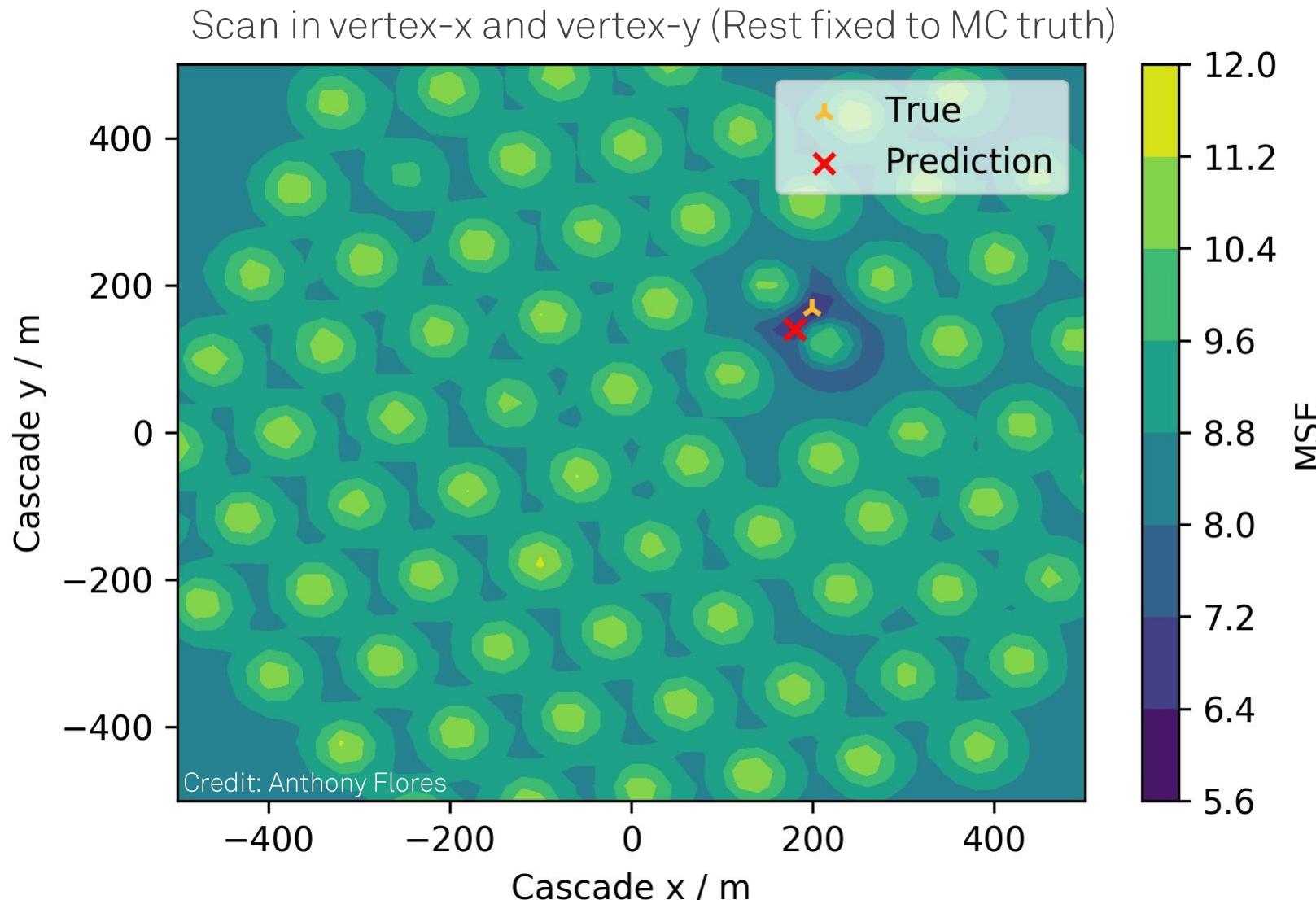
E, \dots Account for asymmetries and inhomogeneities



Cascade Generator – Scans



Cascade Generator – Scans



Summary & Outlook

- Conventional neural network architectures provide good results and are well suited for online applications, but have limitations
- Need to adjust methods to fit to our data, not the other way around
- First Cascade Generator results look promising
- Next: create dedicated MC for training, include time information





THE ICECUBE COLLABORATION

FUNDING AGENCIES

Fonds de la Recherche Scientifique (FRS-FNRS)
Fonds Wetenschappelijk Onderzoek-Vlaanderen
(FWO-Vlaanderen)

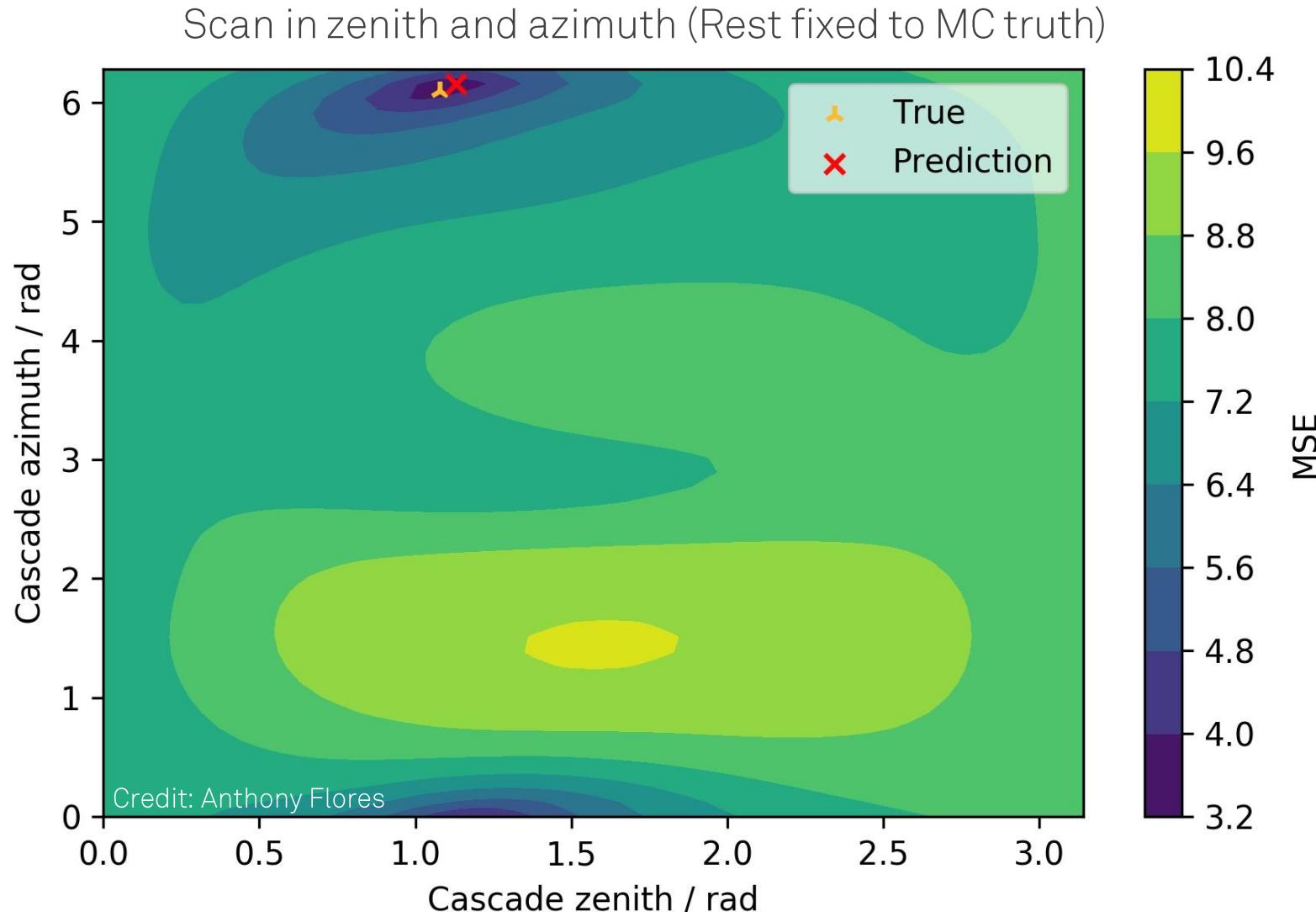
Federal Ministry of Education and Research (BMBF)
German Research Foundation (DFG)
Deutsches Elektronen-Synchrotron (DESY)

Japan Society for the Promotion of Science (JSPS)
Knut and Alice Wallenberg Foundation
Swedish Polar Research Secretariat

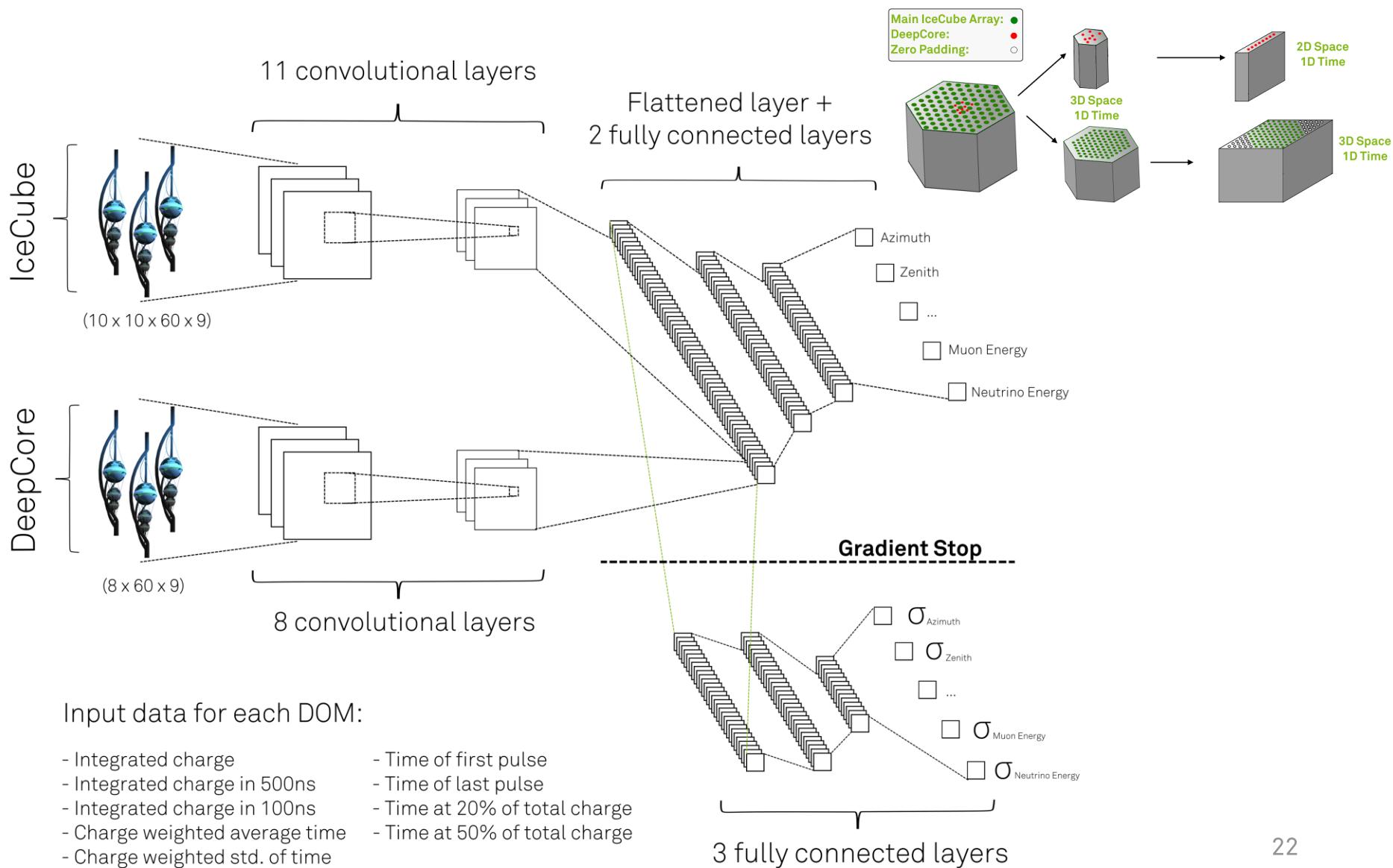
The Swedish Research Council (VR)
University of Wisconsin Alumni Research Foundation (WARF)
US National Science Foundation (NSF)

Backup

Cascade Generator – Scans



Network Architecture



Network Architecture

- Residual additions:

$$\text{output} = \text{input} + \underbrace{f(\text{input})}_{\text{residual}}$$

DOI: 10.1109/CVPR.2016.90

- Hexagonally shaped convolution kernels

- Normalization of input and labels to mean 0 and variance 1

- Variance control in layers

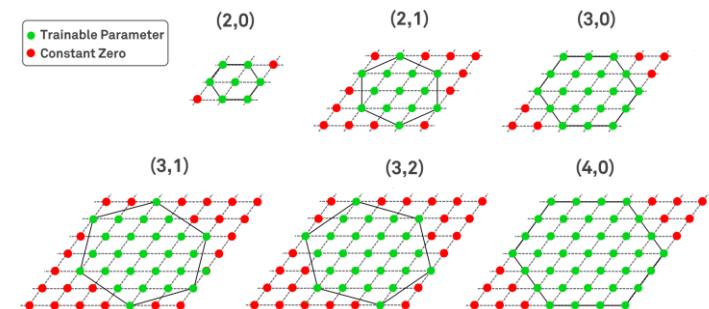
- Assuming input into a layer is normalized:

- Ensure that output is normalized as well

- At initialization: random output is as good as predicting based on the label distribution

- Multilabel loss function

- Adaptive factors for each label according to predefined importance
 - Ensures that labels are learnt at same speed





ICECUBE

SOUTH POLE NEUTRINO OBSERVATORY

50 m



IceCube Laboratory

Data is collected here and sent by satellite to the data warehouse at UW–Madison

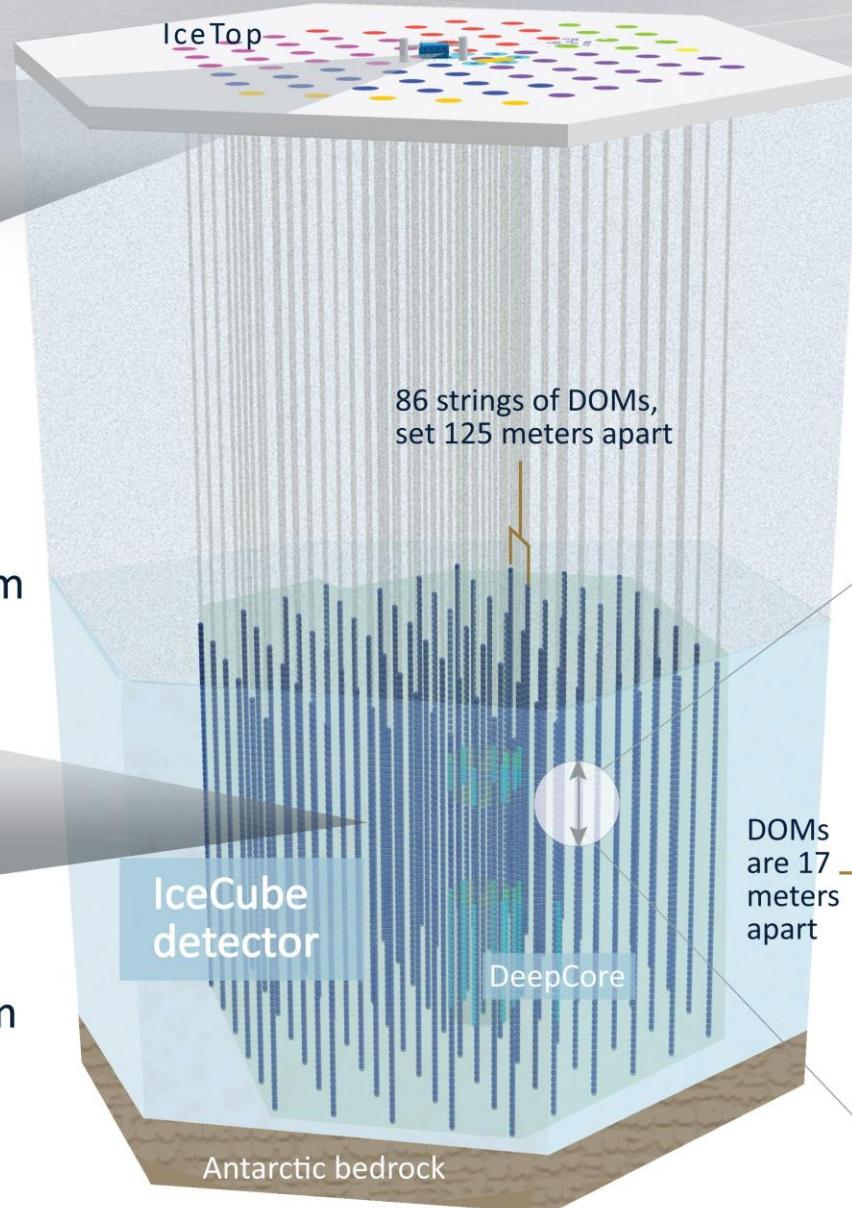
1450 m



Digital Optical Module (DOM)

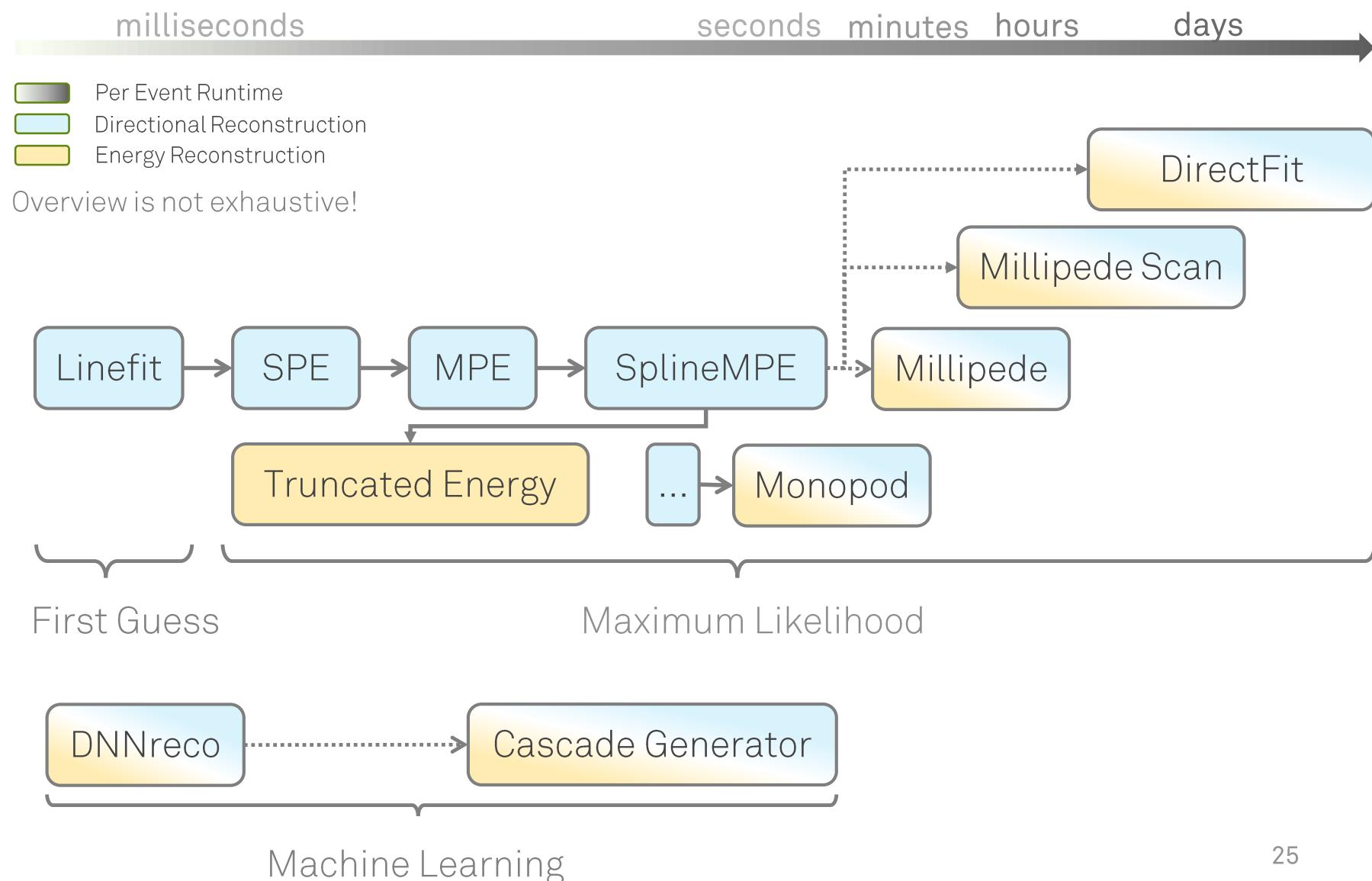
5,160 DOMs deployed in the ice

2450 m



Amundsen–Scott South Pole Station, Antarctica
A National Science Foundation-managed research facility

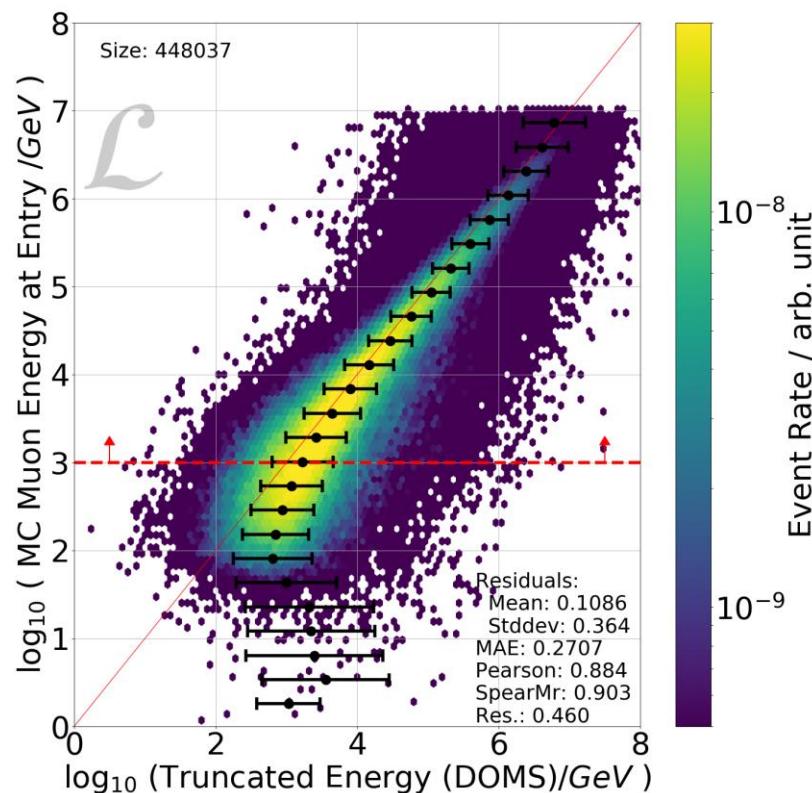
Overview of Reconstruction Methods



Energy Reconstruction – Muon Energy at Entry

OnlineL2 Muon Filter – CC events

Truncated Energy (DOMS)



Deep Learning

