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# Evaluating Different Options for Scientific Computing in Public Clouds

Oleg Sukhoroslov, Svyatoslav Krasnov, Yulia Tsareva

Institute for Information Transmission Problems of RAS, National Research University Higher School of Economics

### **Scientific Computing in Public Clouds**



## **Scientific Computing in Public Clouds**

#### Pros

- Lower time-to-result via quick resource provision
- No need to build and operate compute cluster on-premises
- Quickly adapt to changing workloads
- Benefit from massive economies of scale

#### Cons

- Need to pay for resources (grants can help)
- Higher costs than on-premises cluster for some workloads
- Availability, data transfer bottlenecks, performance unpredictability
- New computing models, learning curve, provider lock-in

#### **Everest**

- Web-based platform supporting
  - Publication of computing applications as services
  - Execution of applications on computing resources
  - Sharing applications and resources with other users
- Platform as a Service
  - Multiple users, no installation
  - Access via remote interfaces (Web UI, REST API)
- Computing resources are attached by users
  - Standalone machines and clusters
  - Grid infrastructures, desktop grids, clouds
- Public instance with open registration
  - <u>https://everest.distcomp.org/</u>



#### **Integration with Computing Resources**



## **Integration with IaaS Provider**

- On-demand worker pool resource
  - dynamically allocates cloud resources by starting virtual machines with Everest agent when pending tasks exist
  - distributes tasks between attached agents
  - handles agent disconnections
  - releases resources by stopping VMs with idle agents after timeout
- User should define
  - $-\,\mathrm{VM}$  instance type and image
  - task slots per VM
  - $-\max$  number of VMs

Volkov S., Sukhoroslov O. Simplifying the Use of Clouds for Scientific Computing with Everest // Procedia Computer Science, vol. 119. 2017. pp. 112-120



## **Leveraging Spot Instances**

- All major providers offer preemptible/spot instances

   a way to sell the spare compute capacity
- Much lower price than regular on-demand instances
  - the price can change dynamically based on demand
  - a user can specify the maximum price he is willing to pay
- Spot instance can be interrupted by provider when
  - a capacity is needed for regular instances
  - the spot price is above the user limit
- Challenges
  - finding the best instances configurations
  - task scheduling and handling instance interruptions

Instance	On-demand	Spot		
c5.large	\$0.085	\$0.0325		
c5.xlarge	\$0.17	\$0.0648		
c5.2xlarge	\$0.34	\$0.1574		
c5.4xlarge	\$0.68	\$0.2591		
c5.xlarge c5.2xlarge c5.4xlarge	\$0.17 \$0.34 \$0.68	\$0.0648 \$0.1574 \$0.2591		

#### **EC2 Spot Instance Pricing History**

Spot Instance pricing h	listory										2
Your instance type requirement Practices	nts, budget requirements, and a	pplication design will determin	e how to apply the following bes	st practi	ices for your application.	To learn mor	e, see Spot Instance	Best 💽 Dis	splay normalized pri	ces	
Graph		Instance type			Platform			Date rar	ıge		
Availability Zones	•	c5.large		•	Linux/UNIX			▼ 3 mor	iths		•
<ul> <li>On-Demand price</li> <li>\$0.085 Jun 29 2021, 17:18</li> <li>\$0.085 Average hourly cost</li> </ul>	<ul> <li>us-east-1a</li> <li>\$0.0352 Jun 29 2021, 17:18</li> <li>\$0.0378 Average hourly cost</li> <li>\$5.55% Average savings</li> </ul>	<ul> <li>us-east-1b</li> <li>\$0.0326 Jun 29 2021, 17:18</li> <li>\$0.036 Average hourly cost</li> <li>57.60% Average savings</li> </ul>	<ul> <li>us-east-1c</li> <li>\$0.0330 Jun 29 2021, 17:18</li> <li>\$0.036 Average hourly cost</li> <li>57.65% Average savings</li> </ul>	♥ \$0. \$0.0	us-east-1d .0326 Jun 29 2021, 17:18 .037 Average hourly cost .47% Average savings	<ul> <li>us-</li> <li>\$0.043</li> <li>\$0.0458</li> <li>46.15%</li> </ul>	east-1f O Jun 29 2021, 17:18 Average hourly cost Average savings				
\$0.100											
\$0.080											
\$0.060											
\$0.040											
\$0.020											
\$0.000 Apr 12	Apr 19 Ap	or 26 May 03	May 10 May 17		May 24	May 31	Jun 07	Jun 14	Jun 21	Jun 28	Jul 05

#### **Using EC2 and Azure Spot Instances via Everest**







pending instances\* - those instances which are allocating just now

#### **Experiments with Spot-based Resources**

	Amazon EC2	Microsoft Azure				
Molecular docking application (100 tasks)						
Run time	38m 14s	37m 15s				
Used instances (price per hour)	c5a.large x 3 (\$0.0324)	F4s v2 (\$0.095892) F2s v2 (\$0.047946)				
Cost	\$0.06012	\$0.0822				
Geophysical application (670 tasks)						
Run time	5h 9m 5s	5h 21s 16s				
Used instances (price per hour)	c5a.large x 11 (\$0.0324)	F4s v2 x 5 (\$0.095892) F2s v2 x 1 (\$0.047946)				
Cost	\$1.812	\$2.779				

### **Serverless Computing**



- Management of the underlying infrastructure is abstracted away from the user
- Allocation and deallocation of resources is performed automatically
- Computing is done on demand in short bursts with the results persisted to storage
- When a cloud application is not used, it does not consume computing resources

#### **Cloud Functions (Function as a Service)**



A compute model wherein a piece of code (function) is deployed and then run in response to incoming events (e.g. user requests)

- each event causes a single execution of the function to run and act on the event
- many function executions can run concurrently (automatic elastic scaling)
- charges are based on resources consumed by function executions

#### **Cloud Functions**

- Pros
  - Transparent cost model (no pay for idle time)
  - Faster deployments (~1 second, no need to provision VMs)
  - Inherent elasticity (no need for autoscaling policies)
  - Free usage tier
- Cons
  - Execution time and resource limits
  - Limited execution environments
  - Most expensive on a per-compute-cycle basis
  - Dependence on specific provider
- Is it suitable for scientific computing workloads?
  - Ability to run unmodified application binaries
  - Ability to use custom environment with dependencies



	AWS Lambda	Yandex Cloud Functions		
Execution time limit	900s	600s		
Memory size	128MB – 10GB	128MB – 2GB+		
Request size limit	6MB	3.5MB		
Temporary storage size	512MB	512MB		
Concurrent executions	1000+	10+		
Price per GB*hour	\$0.06	3,42₽ (\$0.047)		
Free tier (per month)	400,000 GB-seconds	10 GB-hours		

#### **Integration of Everest with FaaS Providers**





#### **Experiments with FaaS-based Resources**

#### Execution time and cost per task for molecular docking application



	Cost per 1K tasks	Relative cost
AWS EC2 t2.small (1vCPU 2GB)	\$0.53	1
AWS Lambda (1vCPU 2GB)	\$2.572	4.84
YCF (1vCPU 2GB)	\$1.699	3.2
AWS EC2 c5.xlarge (4vCPU 8GB)	\$1.382	2.6
AWS Lambda (4vCPU 8GB)	\$2.964	5.58

#### **Cost of Dedicated VM vs Cloud Functions**



#### **Cloud Function Performance Comparison**



#### Task execution time as a function of allocated memory

#### Gantt chart of task startup times



## **Execution Time of Montage Workflow (100 tasks)**



	Montage (no data)	Montage
AWS Lambda (100 slots)	7m 38s	9m 4s
Yandex Cloud Functions (100 slots)	11m 38s	request timeouts
2 HPC Clusters (48+64 slots)	9m 55s	11m 15s

#### Conclusion

- Everest platform provides unified access to classic and cloud resources — can be used for evaluation of different options and implementation of hybrid strategies
- Task execution on spot instances (AWS EC2, Azure)
  - smart instance selection and task scheduling based on budget and time constraints
  - allows to reduce costs by 2-4 times in comparison to on-demand instances
- Task execution on cloud functions (AWS Lambda, Yandex Cloud Functions)
  - fast provisioning (seconds) and elasticity (1000s parallel executions) but with limitations
  - great for short sporadic tasks, not cost-efficient for large batch computations
- Future work
  - implement integration with other cloud services, do extensive evaluation
  - implement and study hybrid scheduling strategies combining different resources