

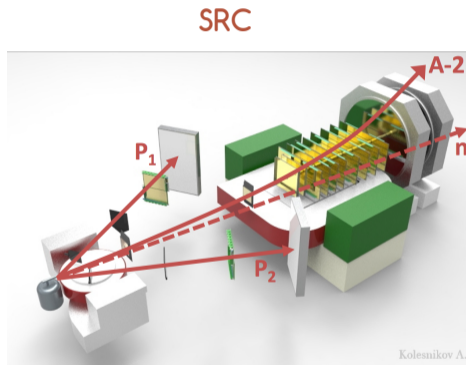
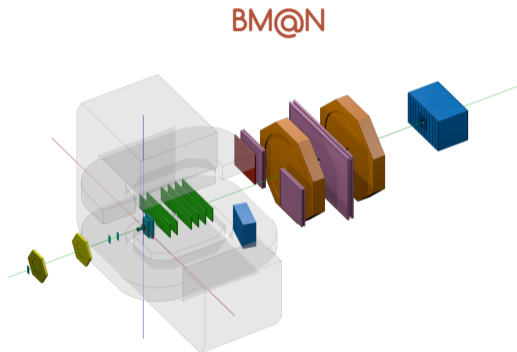
# Global track and vertex reconstruction in the BM@N experiment



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JINR & SPBU

RFBR Grants for NICA



Kolesnikov A.

Similar geometries  $\Rightarrow$  similar approaches

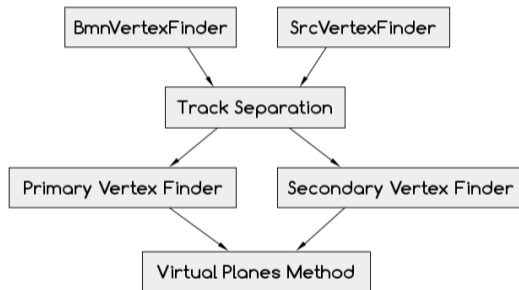
## Track separation

### BM@N setup:

- Extrapolate all tracks to Z-coordinate of target
- Check if track is in “beam region” or not and mark it with corresponding flag

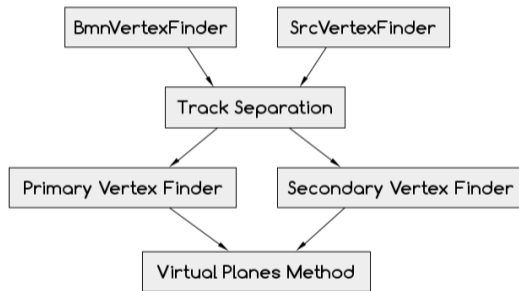
### SRC setup:

- Check if global track has upstream part



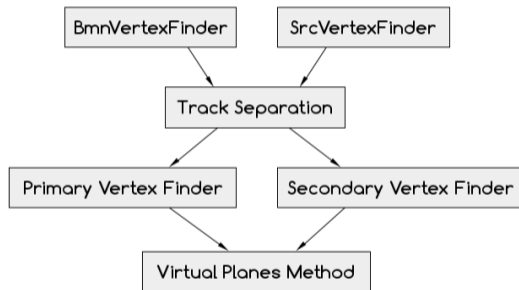
## Primary vertex finder

- At least **two primary tracks** are necessary
- Reconstruct **primary** vertex for tracks marked as primary by **virtual planes** method
- Z position of found vertex has to be within range ( $R$ )
- Extrapolate tracks belonging this vertex to found  $Z_{PV}$  and calculate  $X_{PV}$  and  $Y_{PV}$

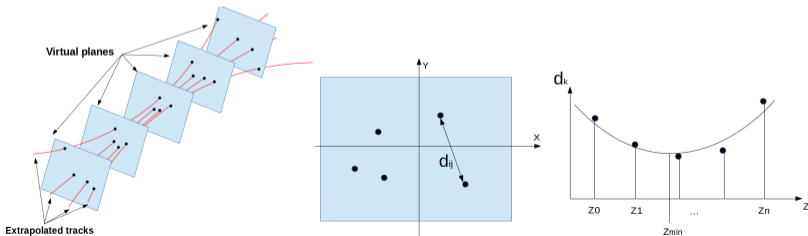


## Secondary vertex finder

- At least **two secondary tracks** are necessary
- Reconstruct **secondary vertex** for tracks marked as secondary by **virtual planes**
- Extrapolate tracks belonging this vertex to found  $Z_{SV}$  and calculate  $X_{SV}$  and  $Y_{SV}$

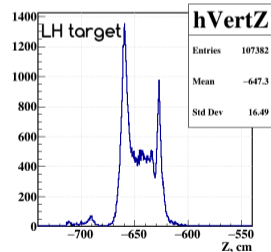
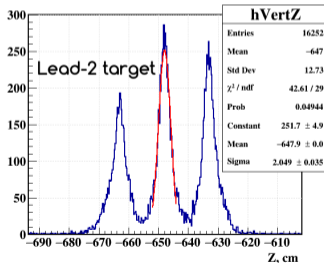
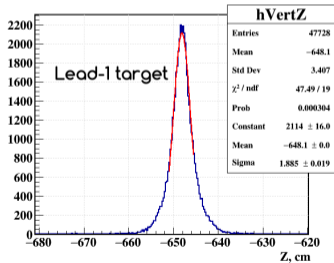


- 1 Extrapolate reconstructed tracks to set of  $\{z_k\}_0^{N_{\text{planes}}}$  by Kalman Filter around initial estimation:  $Z_v^{\text{init}} - R < z_k < Z_v^{\text{init}} + R$
- 2 Calculate distance between each pair of points on plane  $k$ :  $d_{ij}^k = \sqrt{(x_i - x_j)^2 + (y_i - y_j)^2}$
- 3 Calculate mean distance for each plane:  $d^k = \sum d_{ij}^k / N_{\text{pairs}}$
- 4 Fit  $d^k(z_k)$  by parabolic function and find  $z_{\text{min}}$
- 5 Reduce  $R$  by factor *speed*:  $R = R/\text{speed}$
- 6 Repeat 1-5 until required accuracy is achieved



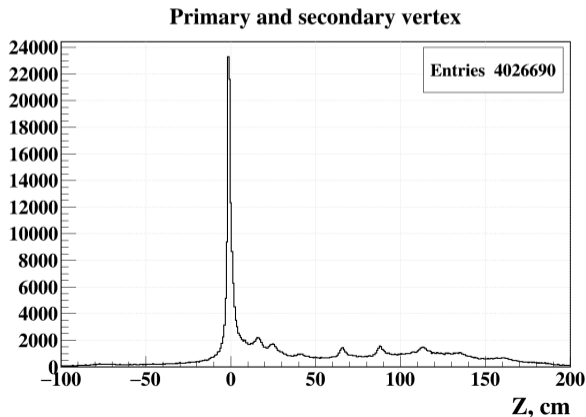
For the SRC setup three types of targets were used:

- one lead plane for calibration
- three lead planes for calibration
- liquid hydrogen barrel as a physics target



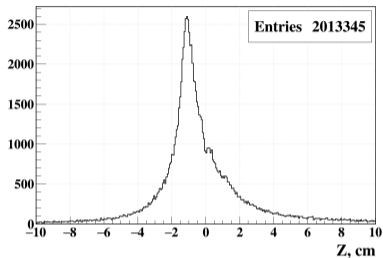
For the BM@N setup the set of targets was used: C, Al, Cu, Sn, Pb

Z distribution of reconstructed vertices for Ar+Pb (BD > 3)

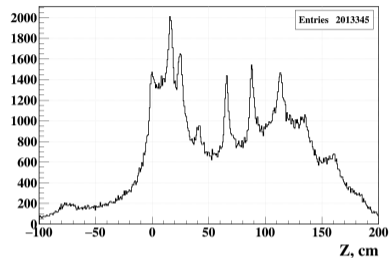




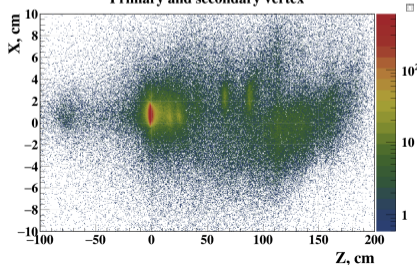
Primary vertex



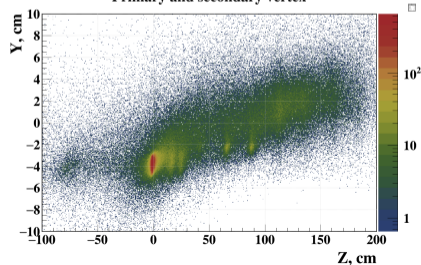
Secondary vertex



Primary and secondary vertex



Primary and secondary vertex



### Algorithm input parameters:

- Range to search primary vertex in (**Range**)
- Number of virtual planes (**Planes**)
- Range reduction rate (**Speed**)

### Control parameters:

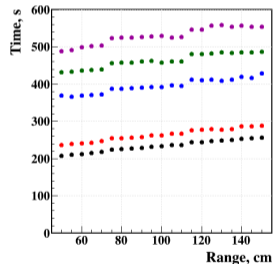
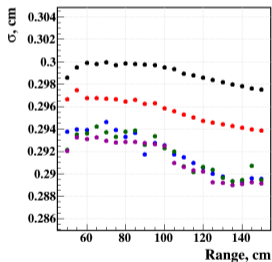
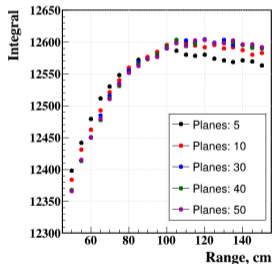
- Number of found vertexes in  $-3\text{cm} < z < 3\text{cm}$  (**Integral**)
- Width of Gaussian fit ( $\sigma$ )
- Work time (**Time**)

### Main idea:

Scan algorithm over input parameters to maximize **Integral** and minimize  $\sigma$  and **Time**.

Output parameters dependencies on number of virtual planes and search range for **range reducing rate 1.5**

Sample:  $\approx 10^6$  events of Ar+Sn (BD > 3)

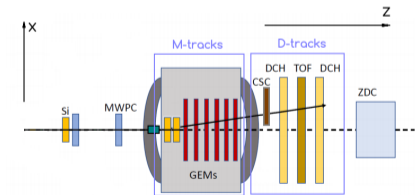
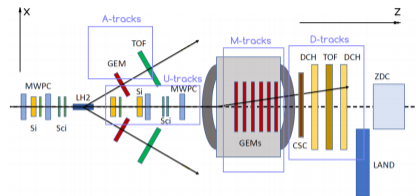


## SRC setup

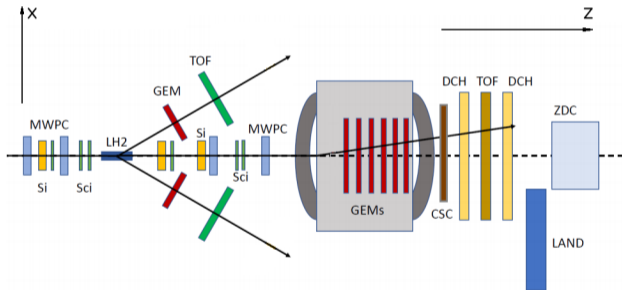
- Upstream detectors: 3 Silicon + 2 MWPC  $\Rightarrow$  **U-tracks**
- Detectors inside magnet: 6 GEM  $\Rightarrow$  **M-tracks**
- Downstream detectors: 1 CSC + 1 TOF + 2 DCH  $\Rightarrow$  **D-tracks**
- Detectors in arms: 2 GEM + 2 TOF  $\Rightarrow$  **A-tracks**

## BM@N setup

- Detectors inside magnet: 3 Silicon + 6 GEM  $\Rightarrow$  **M-tracks**
- Downstream detectors: 1 CSC + 2 TOF + 2 DCH  $\Rightarrow$  **D-tracks**



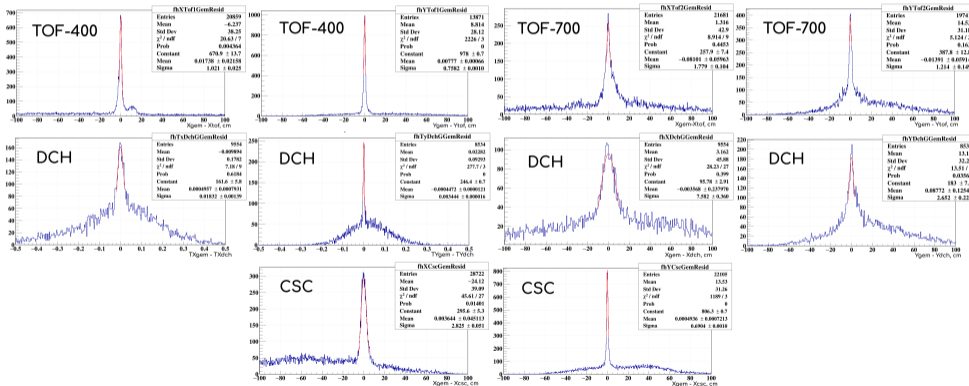
## Step 1. Alignment



- Propagate each M-track to plane with hits
- Create track-to-hit (all-to-all) connections
- Calculate and fit residuals →  $\mu_x, \mu_y, \sigma_x, \sigma_y$
- Shift all hits by  $\mu_x, \mu_y$

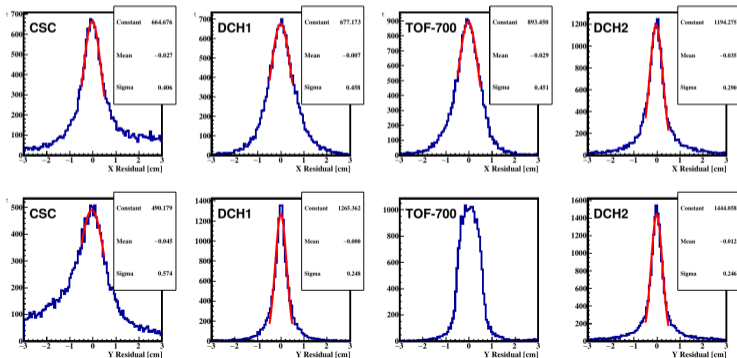
The main question: **What to fix?**

## Examples for BM@N



## Step 2. Matching:

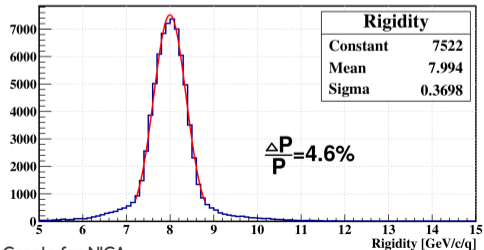
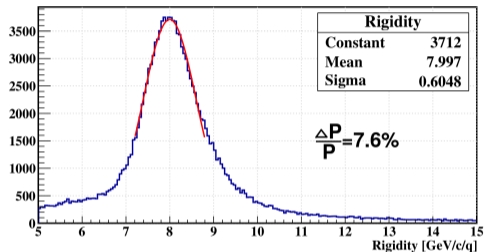
- Propagate each track to plane with hits
- Find the nearest hit in  $\pm 3\sigma_x$  and  $\pm 3\sigma_y$
- Update track parameters by connected hit information



## Momentum resolution in the SRC

- U-tracks give an **input angle** to the magnetic field region
- D-tracks give an **output angle** from the magnetic field region
- M-tracks give an **integral of the magnetic field** along the trajectory
- Momentum can be refined by

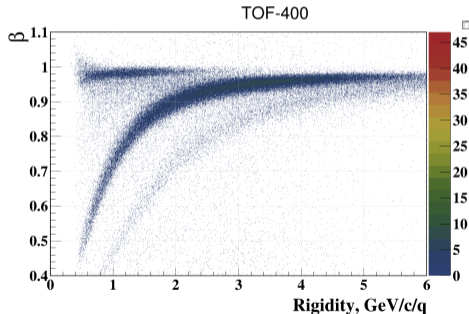
$$\frac{p}{q} = \frac{0.3 \cdot \int B dl}{\alpha_{out} - \alpha_{in}}$$





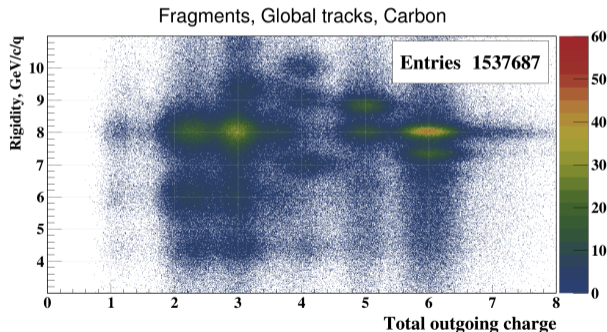
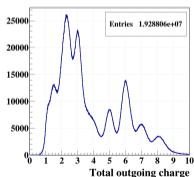
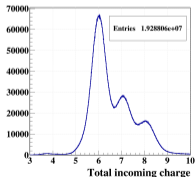
## Particle identification in the BM@N

- Combination of **time-of-flight** and **length** of trajectory gives **velocity**
- Combination of **velocity** and **momentum** gives **mass**
- **TOF** detector and **GEM** planes gives **particle identification**



## Fragment identification in the SRC

- Amplitudes of BC triggers give **total charge** of event
- Combination of **momentum** and **total charge** gives fragment identification



- The algorithms of **vertex finder** and **global tracking** were described
- The corresponding classes were integrated into reconstruction chain and implemented into **BmnRoot** software
- Positive results for BM@N and SRC setups were achieved
- **Tuning** of the VF algorithm was performed for Ar+Sn ( $BD > 3$ )

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Thank you!