# The ATLAS Trigger system upgrade and performance in Run 2

#### Savanna Shaw On behalf of the ATLAS collaboration



25-29 September

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#### Introduction

- Trigger selects events of interest for wide range of physics processes studied by the ATLAS experiment.
- Need to be able to deal with ever changing conditions from LHC
  - Increasing luminosity and pile up increase rates
- Need to maintain a high efficiency over all different physics signatures while keeping within various constraints
  - Hardware limitations, finite computing resources (at trigger level and at offline reconstruction level)

	$\sqrt{s}$	Peak luminosity	Peak pileup
	[TeV]	$cm^{-2}s^{-1}$	
2012	8	0.77e34	35
2016	13	1.4e34	45
Expected 2017/18	13	2.0e34	60

#### Overview

• Trigger has two steps: hardware based Level 1 (L1) and software based High Level Trigger (HLT).



#### Improvements with respect to Run 1



#### Level 1



# HLT

- Input from L1 in form of region of interest
  - Geometric region in  $\eta$  and  $\phi$  with information about object type and passed thresholds
- Combines information from multiple subdetectors
- Software based, runs similar algorithms as offline reconstruction on a dedicated computing farm ( $\sim$  40k cores)
- $\sim$  1 kHz output rate, latency  ${\sim}300$  ms.
- Fast Tracker (FTK) currently being commissioned
  - Hardware based full event tracking
  - Can be used in place of CPU intensive HLT tracking



## 2016 Performance



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- In order to cope with higher luminosity and pileup several improvements implemented across different signatures.
- Ultimate goal to reduce rates (to keep thresholds as low as possible) and CPU time, and to reduce pile up dependence on rates, while maintaining a high efficiency.

#### Electron and Photon Improvements and Performance

- Tighter EM isolation at L1 to keep thresholds low
  - 10-15% reduction in rate without losing efficiency
- Improved likelihood tunes using 2016 data
- Isolation added at L1 and HLT for photon triggers
  - · Keeps thresholds low for low mass di-photon searches



## Muon and B-physics Improvements and Performance

- Optimized coincidence of hits between different layers of the muon spectrometer, and overlap removal to keep rates at L1 low
- Improved fast muon finding resolution for forward muons
  - Improves early rejection of events, which cuts down the frequency with which more precise and more CPU intensive muon finding runs
- L1Topo triggers reduce rate for B-physics triggers.
  - Allows for lower thresholds of dimuon triggers at L1
  - Reduces rate at which HLT is run.



## Tau and B-Jet Improvements and Performance



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## Jets Improvements and Performance

- Additional jet energy scale calibration applied for most jet (R=0.4) triggers
  - Uses tracking and jet shape information
  - Improves resolution of jets at HLT relative to offline
    - Can reach full efficiency at lower pT without increasing rate



## Jets Improvements and Performance

- Large R (R=1.0) jet triggers include jet grooming techniques to reduce rate dependence on pile up
  - Trimming reclusters jet constituents into subjets which are removed if the fraction of subjet pT is too low
  - Mass cut added to distinguish between jets from QCD vs jets from W/Z/H



## Missing $E_T$ Improvements and Performance

- New algorithm, PUFit, to reduce pile up dependence of MET rate
  - MET calculated as negative sum of  $E_T$  of all topological calorimeter clusters is corrected for pile up on an event-by-event basis
    - Topoclusters grouped into towers and split into low and high pT towers.
    - Pileup contribution to high pT towers determined by fitting low pT tower, subtracted from high pT towers
  - Can keep lower thresholds at higher luminosity



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- ATLAS trigger operating smoothly throughout Run 2, collecting events suitable for a wide range of physics interests
- Many improvements to continue coping with increasing luminosity and pile up
  - · Maintain high efficiency and keep thresholds low

#### Backup

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