

# Reconstruction of simulated and experimental data in the Drift Chambers of the BM@N experiment

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## **SRC RUN7 CONFIGURATION** (2018):



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# Upstream (MWPC-Si) Track Algorithm



- Si Tracks building in SiDets
- MWPC Tracks (Pair1) building in Ch2 & Ch3
- Si Tracks MWPC Tracks (Pair1) matching
- Matching of the rest Si Tracks with MWPC Segments separately (Ch2 or Ch3)
- 5. Track fitting by 2 systems => Upstream track

# MWPC Working Area is Increased (downstream the target)



MWPC has 6 planes: U,V are rotated by  $\pm$  60 degrees to the X-axis

#### Area3

- is the area of intersection of 3 coordinates: XVU (6-planes segment possible)
- Area 3 ≈ beam area (it's basically 1 track) Area3 was used in old algorithm of MWPC track reconstruction

Area2 is the area where 2 coordinates intersect:  $U_1 U_2 V_1 V_2$  or  $X_1 X_2 V_1 V_2$  or  $X_1 X_2 U_1 U_2$ (4- planes segment possible)

The adding of Area2(S2) doubles the working area!

One-coordinate S1-area is not used

#### Improvement in New Algo: False Combinatorics were Rejected



Ch2 segments coordinate plots. The same for Ch3 and Pair1

# Data vs MC: Coordinate Plots for Ch2 Segments

New algo

Data Run 3338 (H2 target)

MC true (QGSM)



Good agreement between experimental and MC data is obtained

#### MC reco vs MC true: Upstream Reco Algo Improvement

DCM-SMM



## **Drift Chambers Reconstruction Chain**



#### Some selected residuals [Measurement – segmentFit]

C beam, empty target, B = 1200A



MC and data residuals are in agreement for all coordinates

# Angle values and resolution

C beam, empty target, B = 1200A



# Difference in slopes between DC1 & DC2

C beam, empty target, B = 1200A



MC slope difference distributions are adequate to SRC data

### Difference in coordinates for matching DC1 with DC2



Smearing for MC coordinates is adequate to SRC data

# C Beam momentum resolution estimation

C Beam, empty target, B = 1200A



## Reconstruction Efficiency vs. MC hit probability

ION generator (single particle in event)

	dc1, %	dc2, %	dcGlobal, %
100% hit on layer probability	100	100	100
92% hit on layer probability	86.32	86.37	69.18



#### $^{12}C + p \rightarrow 2p + ^{10}B / ^{10}Be + (n / p)$

#### Dubna Cascade Model (DCM-QGSM)

Layer hit reconstruction probability	Particle type	dc1, %	dc2, %	dcGlobal, %
100% hit on layer probability	lons( <sup>12</sup> C, <sup>10</sup> B, <sup>10</sup> Be)	95.6	96.6	91.5
	<b>p</b> , e, π⁺, π⁻	96.1	98.3	91.3
92% hit on layer probability	lons(12 <b>C, 10B, 10Be</b> )	81.7	82.9	67.7
	<b>p</b> , e, π⁺, π⁻	81.9	84.7	65.3

**Feature.** The probability that there is a detector response on layer corresponding to a particular MC point can be adjusted.

# Conclusions

- An algorithm for Upstream tracks reco based on MWPC and SiDet has been improved
- Number of MC true & MC reco tracks coincide in 92% of events (old reco 37%)
- Realistic response of DCH added in simulation procedure
- Residuals and segment parameters are in agreement between MC and data
- The differences for matching between two DCH chambers in slopes and coordinates are quite similar for MC and data
- Tracking unified for SRC/BM@N/MC/EXP
- The full reconstruction chain for Dift Chambers is available in *bmnroot* package.
- Detailed investigation of reconstruction efficiency and resolution adjustments is ongoing.

1 2 11

# backup

## Ar beam e.m. contaminated MC data vs. Ar data

Ar beam, empty target, B = 1250A

DCH1 reconstructed segments local coordinates



Remark. Cut on beam region applied in order for reconstruction to work properly

# Difference in slopes for DC1 & DC2



MC slope difference distributions are adequate to Ar data

### Difference in coordinates for matching DC1 with DC2



Smearing for MC coordinates is adequate to Ar data

19

## Drift Chambers coordinate reconstruction on a layer



## **Drift Chambers Reconstruction & Performance**





$$X = \frac{V - U}{\sqrt{2}};$$
$$X = \frac{V + U}{\sqrt{2}};$$

- 4 double coordinate planes;
- wire angles 0°,90°,±45°;
- wire pitch 10 mm;
- Yout  $\pm 1.35$  m, Xout  $\pm 1.35$  m
- $R_hole = 10 \text{ cm};$
- 2048 wires per chamber.

# MCHit -> smeared SimHit



2 RecHits are obtained from the smeared SimHit