Neural networks and reconstruction in MC

Andrei Maltsev, JINR

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Plan

- 1. ECAL simulation and reconstruction workflow
- 2. Particle reconstruction in ECAL: current status and outlook
- 3. π/γ separation in ECAL using neural networks

ECAL simulation workflow

1) Simulation (SPDROOT)

Geant4 simulation for particle propagation through matter (could be changed without changing the workflow)

input: geometry parameters (cell size, ECAL radius etc.)

output: points (energy depositions) in ECAL

2) Reconstruction (SPDROOT)

Hit making, track/cluster finding, particle and event reconstruction

input: points in ECAL

output: reconstructed particles in ECAL: energies, positions, etc.

3) Analysis (ROOT)

Statistical analysis of many events for physical results, calibration, debugging etc.

input: event-per-event information on reconstructed particles

output: user-defined histograms, graphs, etc.

1) Simulation step

<u>Geometry hierarchy:</u>

- barrel part: cells \rightarrow modules (2×2 cells) \rightarrow baskets (Z/ ϕ slices) \rightarrow barrel
- endcaps: cells \rightarrow modules (2×2 cells) \rightarrow endcap

Modifiable geometry:

- number of sectors (baskets in ϕ , Z)
- gaps between sectors/baskets/modules/cells
- cell sizes
- number of layers, material thickness





Module = 2×2 cells (gaps artificially enlargened)



Barrel (gaps artificially enlargened)

2) Reconstruction step

Consists of two steps:

- 1) clustering
- 2) reconstruction of particles based on clusters
- Different interchangeable options for reconstruction step (linear weighting, log.weighting, multi-shower fit, etc.)
- Steps are performed separately for ECAL and barrel
- External parameters: clustering distance, cell energy threshold

Division to clustering and reconstruction is not final:

- plans to apply CNN also at the level of reconstruction
- suboptimal bridging of particles in barrel/endcap

3) Analysis step

Using event-by-event output with reconstructed particles and their parameters:

- reconstruction position, energy
- "MC truth": which MC particles contributed to the reconstructed particle, how much energy each of them contributed

Next release: charged track association

Particle reconstruction algorithms

Currently implemented algorithm:

- Initial values of position: log.weighting
- Empirical functions as interpolation over grid points;
- Values in the grid points obtained via dedicated MC

$$x_c = \frac{\sum_i W_i(E_i) x_i}{\sum_i W_i(E_i)} \quad W_i^{(linear)}(E_i) = E_i,$$

$$W_i^{(log)}(E_i) = Max\{0, a_0 + ln(E_i) - ln(E_{total})\}.$$

Advantages:

angle is implicitly taken into account via the empirical corrections → rough reconstruction of angled showers easy to understand and debug

Drawbacks:

have to change the empirical parameters each time we change the geometry (cell size, module thickness) each cluster corresponds to one particle \rightarrow bad efficiency for high-energy $\pi 0$ (prompt photon background)

Particle reconstruction algorithms

Alternative algorithm:

- each cluster → multiple particles
- particle parameters (position, energy) taken from fit with shower shapes
- shower shapes have to dependent on the incidence angle
- latest attempt: predict shower shape for different angles based on output of neural network, trained on MC samples



Advantages:

 higher π0 reconstruction efficiency,
especially for high angles

Drawbacks:

- large computation time
- fit may be sensitive to initial variables
- \rightarrow one needs to test the fit convergence and quality

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 need analytical shower shape or additional NN for higher angles

Particle reconstruction algorithms

Convolutional neural network (see Dimitrije's talk):

- inputs: cell energies or time slices (ADC counts)
- outputs: particle energies, positions, types (e+/e-/ γ /hadron/ μ)

Advantages:

fast

Drawbacks:

need to control the stability in real data conditions

Performance of the current algorithm



Z resolution



For high angles,

there is contribution not only from transverse fluctuations, but also from longitudinal \rightarrow resolution worse than cell size/sqrt(12)

*Projective geometry implemented in <u>forked</u> <u>SPDROOT repository</u>

π/γ separation in ECAL

General idea:



*Not yet implemented into SPDROOT

Inputs

θ/φ moments:	Correlation:	Importance of tails:
$ x_{cog} _{25} = \left \frac{\sum_{i=1}^{25} E_i X_i^{rel}}{S_{25}}\right $	$r2 = \langle r^2 \rangle = S_{XX} + S_{YY} = \frac{\sum_{i=1}^{N} e_i ((x_i - x_c)^2 + (y_i - y_c)^2)}{\sum_{i=1}^{N} e_i}$	$r2r4 = 1 - \frac{< r^2 >^2}{< r^4 >}$
$ y_{cog} _{25} = \left \frac{\sum_{i=1}^{25} E_i Y_i^{rel}}{S_{25}}\right $	$S_{XX} = \frac{\sum_{i=1}^{N} e_i (x_i - x_c)^2}{\sum_{i=1}^{N} e_i}, S_{YY} = \frac{\sum_{i=1}^{N} e_i (y_i - y_c)^2}{\sum_{i=1}^{N} e_i},$ $S_{YY} = S_{YY} - \frac{\sum_{i=1}^{N} e_i (x_i - x_c) (y_i - y_c)}{\sum_{i=1}^{N} e_i}$	Shape variable: $\int_{1} S_{XX}S_{YY} - S_{YY}^2 = \int_{1} \det S$
25	$\sum_{i=1}^{N} e_i,$	$\kappa = \sqrt{1 - 4 \frac{(X_{XY} - Y_{YY})^2}{(S_{XX} + S_{YY})^2}} = \sqrt{1 - 4 \frac{1}{\text{Tr}^2 S}}$

Energy distribution

S_1	$S_9 - S_1$	$M_2 + S_1$	S_6	$M_2 + S_1$
$\overline{S_9}$	$\overline{S_{25} - S_1}$	$\overline{S_4}$	$\overline{S_9}$	S_9

- Angle θ as an input variable (improves separation at high energies)
- Total energy

 $\begin{array}{l} X,Y \sim \theta, \phi \\ S_1, \ M_2 \ \text{--} \ 1 \text{st and } 2 \text{nd largest energies} \\ S_9, \ S_{25}, S_6 \ \text{-- energy in } 3 \times 3, \ 5 \times 5, \ 3 \times 3 \ \text{region} \end{array}$

Network parameters:

- 2 hidden layers × 64 neurons, ReLU activation
- output normalized to [0,1] using sigmoid
- dropout (p=0.1), batchnorm

BCE loss:
$$H_p(q) = -\frac{1}{N} \sum_{i=1}^N y_i \cdot log(p(y_i)) + (1 - y_i) \cdot log(1 - p(y_i))$$

• Optimizer: Adam (lr = 0.001, β_1 = 0.9, β_2 = 0.999, ϵ =1e-8

Performance of π/γ separation algorithm



Performance of π/γ separation algorithm



Conclusions and outlook

- Presently implemented particle reconstruction algorithm produces reasonable results in terms of energy and position resolution, but could be significantly improved in terms of speed and efficiency of π/γ separation
- With latest setup, one can expect about 90% $\pi^{\scriptscriptstyle 0}$ rejection efficiency while selecting 80% of photons

Algorithms to be developed and implemented:

- multi-shower fit to reconstruct particles (to cross-check fast CNN reconstruction)
- CNN applicability to perform fast ECAL reconstruction
- π/γ separation and its integration into workflow, ideally into the CNN fast reconstruction