

Study of filtering the negative effects of weather on the detection of objects

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ОЦРВ

Problem formulation

Task of working-time standards



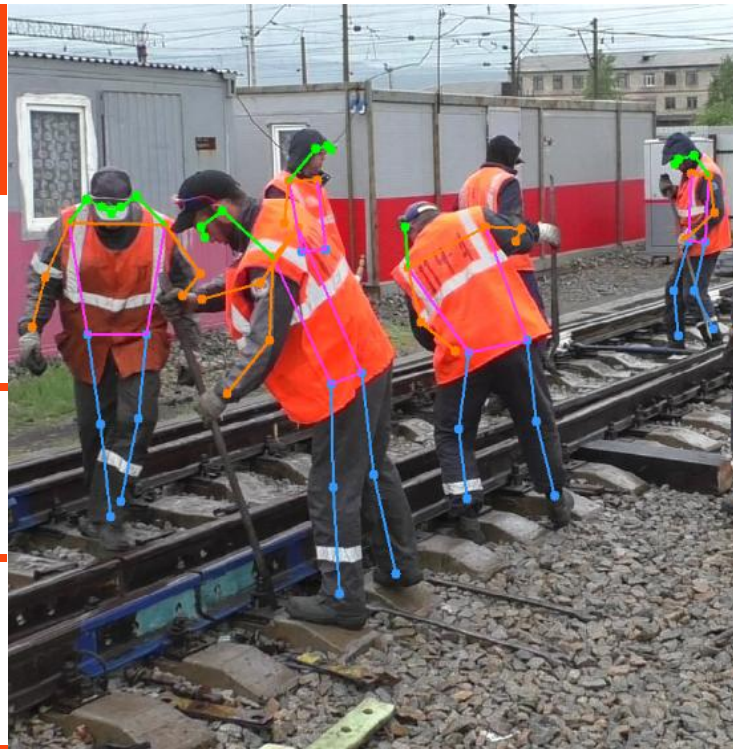
The business process of developing time standards



Manual processing



Need to automate process



Basic models and algorithms

Detection task



People and tools



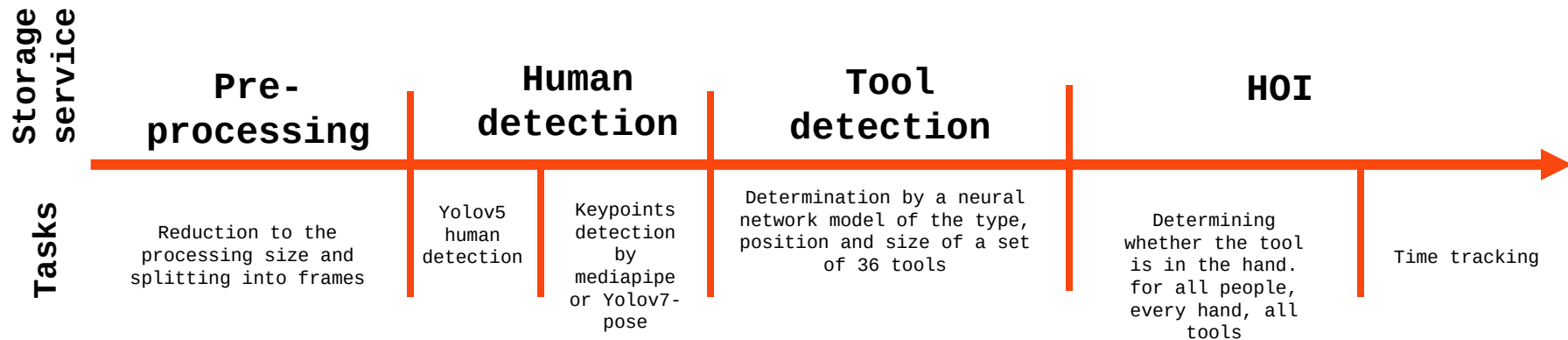
Keypoints



Human-object Relations
(HOI)



System architecture



36 tools

Task-control service

analysis of working hours
divided into operations
performed

Research directions

Development of the model architecture

Improved detection metrics

Increasing the robustness of the model

Input data filtering methods

Development of the methodology for determining the technological operation

Objects of influence

The nature of movements - recognition of actions

Tracking employees on video

Identification based on embeddings

Identification based on key points

MOT - tracking

Increasing the robustness of the model - stylization



Stylization changes the visual perception of the image



The color content and textures change, the content remains



The generalizing ability of the model is improved



Accuracy on real data is increasing



content





Weather augmentation in the training of detection models



The
generalizing
ability of
the model is
improved



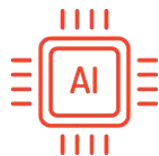
Accuracy on real data is increasing



accuracy



Input data filtering methods



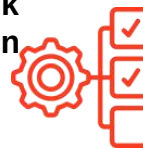
Unfavorable
shooting
conditions (snow,
rain)



Filter the image
- reduce the
negative effect



Neural network
models of rain
and snow
filtration



Improving
the quality
of detection
of small
instruments

Filtering



patterns



Input data filtering methods - models



Different types of neural network models



Different preprocessing results



The recurrent model filters heavy rain



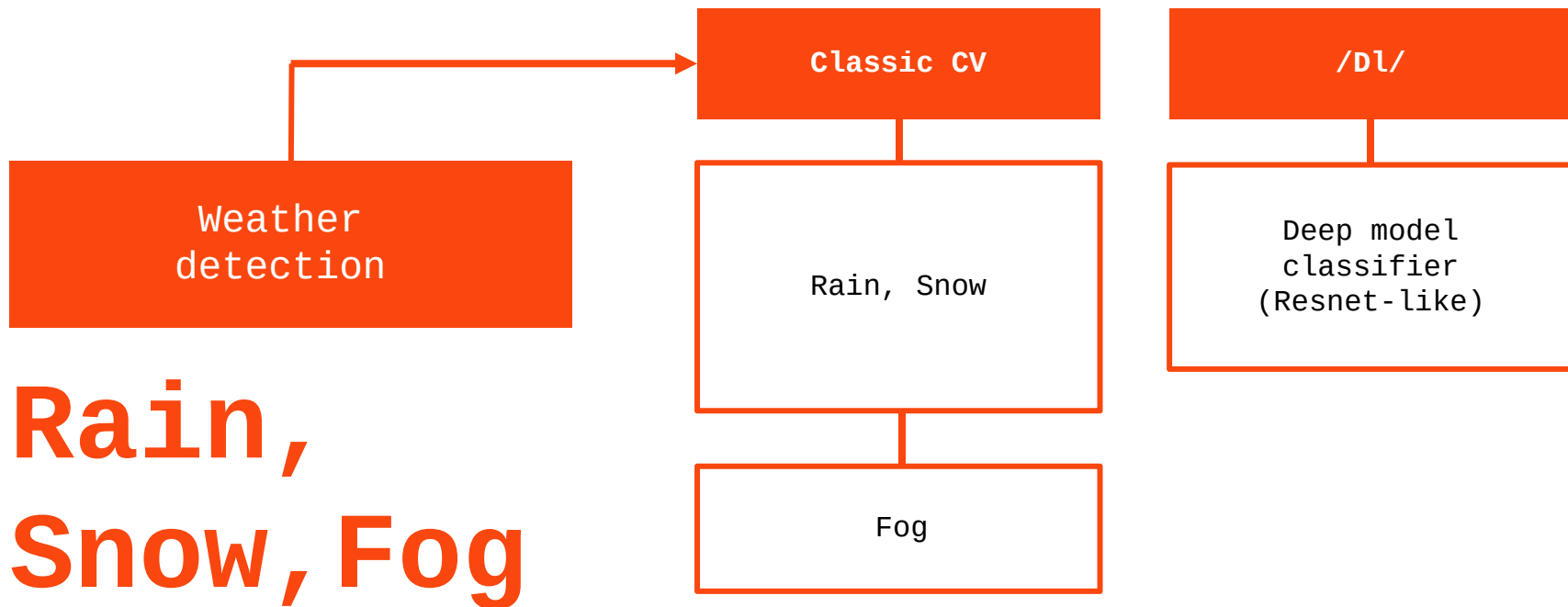
Encoder-decoder filters light rain

1! = 2

different models gives different result



Weather conditions - how to deal with?



Weather detection: /DL/approach

Datasets:



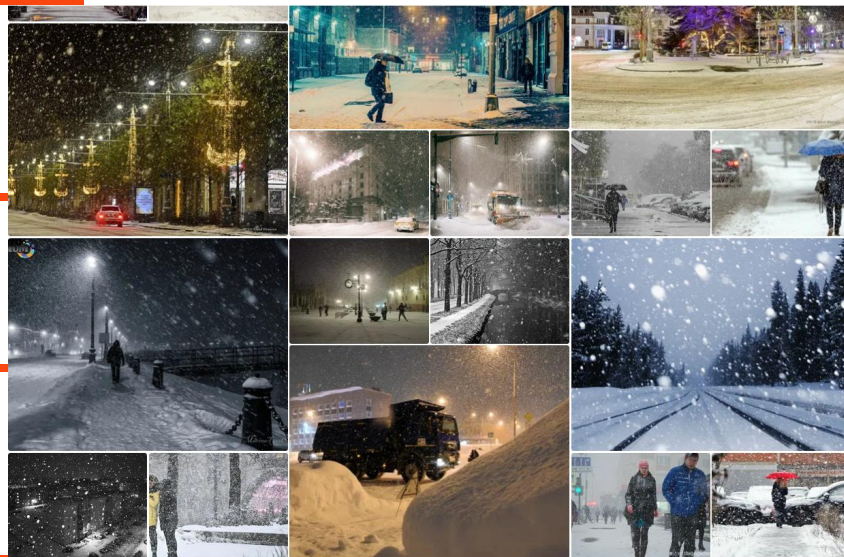
DAWN Dataset



Weather Image
Recognition
@Kaggle



Custom images



Weather detection: /DL/approach

Resulting Dataset



Combined & Filtered



Fog (1407), Norm
(1605), Rain (1124),
Snow (543)



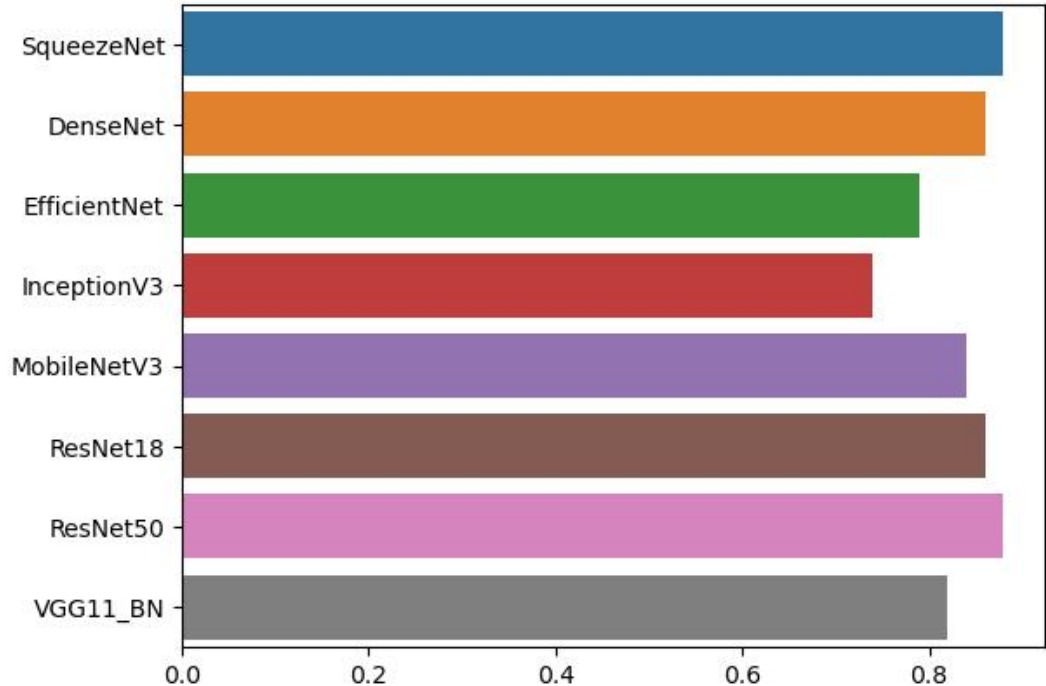
Snow = Snowfall
only dynamic here



DL-classifiers comparison

- SqueezeNet: 0.88
- DenseNet: 0.86
- EfficientNet: 0.79
- InceptionV3: 0.74
- MobileNetV3: 0.84
- ResNet18: 0.86
- ResNet50: 0.88
- VGG11_BN: 0.82

Model comparison



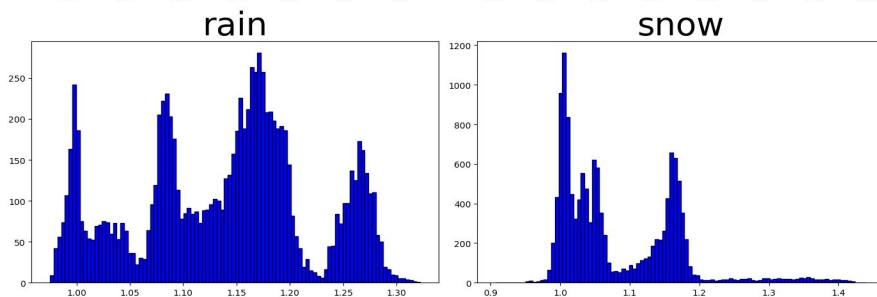
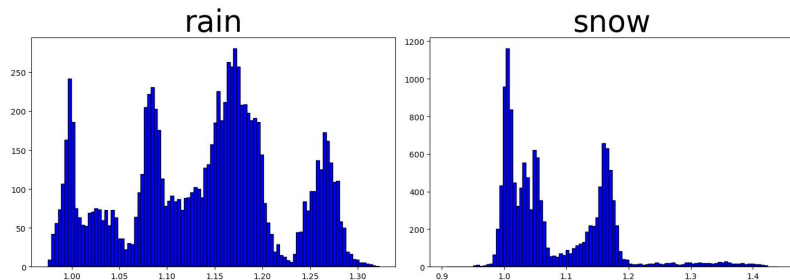
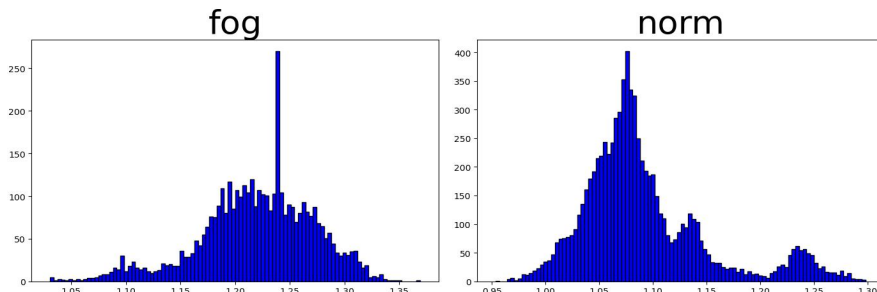
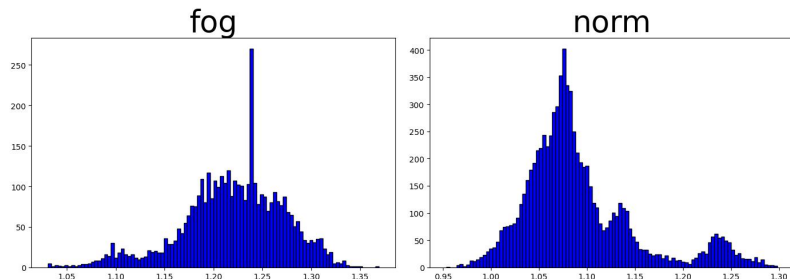
DL-classifier

Choice for inference: MobileNetv3
Val & Test metrics

	Precision	Recall	F1-Score	Support		Precision	Recall	F1-Score	Support
Fog	0.922360	0.947368	0.934697	627.000000	Fog	0.956113	0.947205	0.951638	644.000000
Norm	0.802632	0.938462	0.865248	650.000000	Norm	0.831117	0.941265	0.882768	664.000000
Rain	0.851030	0.859200	0.855096	625.000000	Rain	0.858506	0.901503	0.879479	599.000000
Snow	0.969163	0.810811	0.882943	814.000000	Snow	0.955524	0.823239	0.884462	809.000000
Accuracy	0.884021	0.884021	0.884021	0.884021	Accuracy	0.898748	0.898748	0.898748	0.898748
Macro Avg	0.886296	0.888960	0.884496	2716.000000	Macro Avg	0.900315	0.903303	0.899587	2716.000000
Weighted Avg	0.891319	0.884021	0.884248	2716.000000	Weighted Avg	0.903852	0.898748	0.898877	2716.000000

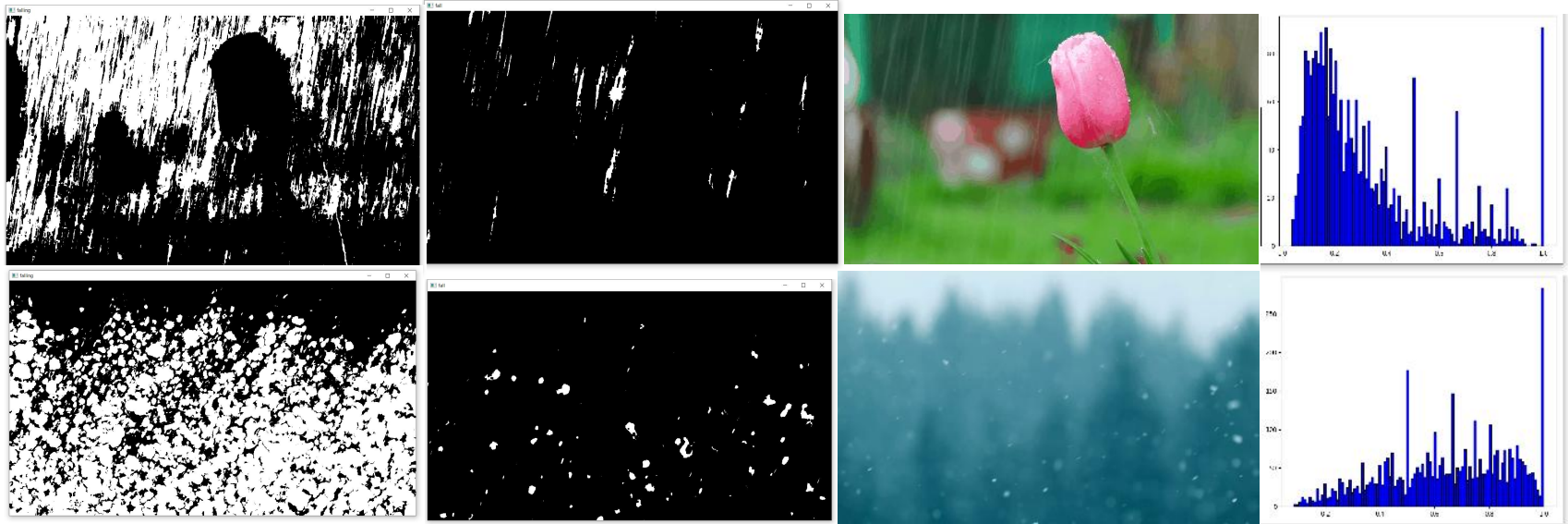
Classic CV

Search criteria - sum of wavelet details + PSNR(signal/noise)
is_psnr = psnr > 1.15 && is_wdd = wave_dd < 1.0
&& is_entropy = entropy > 5.5 and entropy < 7.7



Rain & Snow

Masks of difference frames and statistics for 50 frames.



Rain & Snow

Problem: non-stationary background.
Solution: optical flow mask
($\pi/8 \sim 20$ degree angle)



Image cleaning (derain)

Rain model: $y = x + r$: noisy element - rain(snow, fog)

The “encoder-decoder” architecture (U-Net) is applicable in most recovery tasks (low-level + high-level features).

In the task (rain) - small details $\Rightarrow$ the perception area of the filter is small.

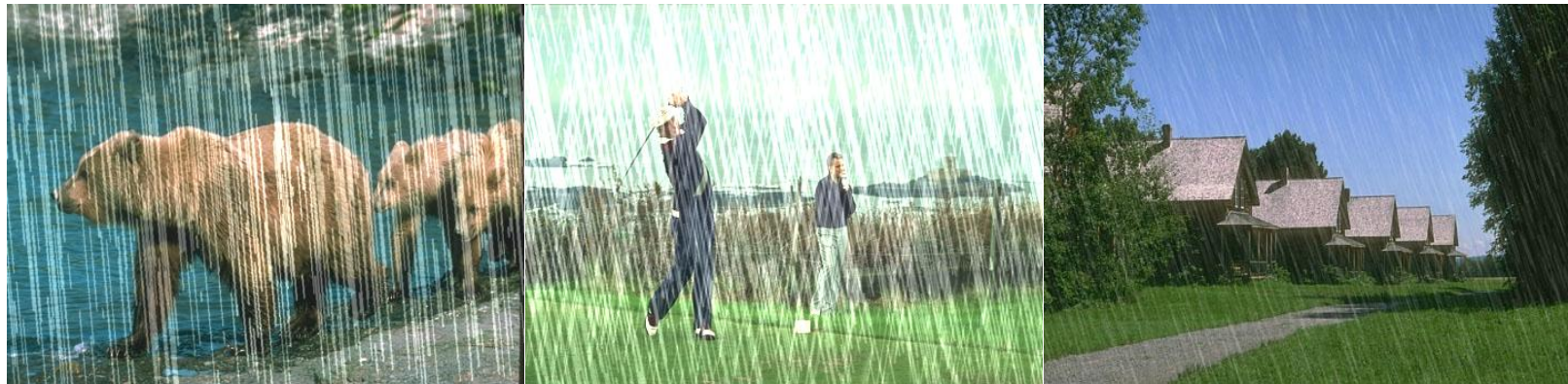


Image cleaning (derain)

OUC-D: two branches. Idea: local and global signs at the same time.



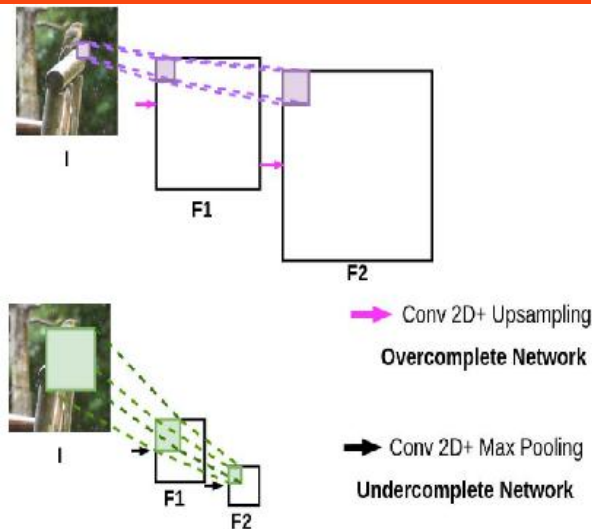
overcomplete-autoencoder
undercomplete-autoencoder



The task of maximum
informativeness in local
features

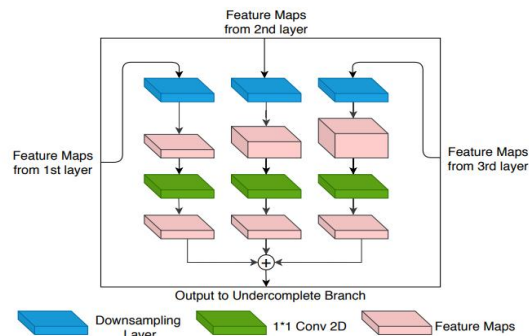
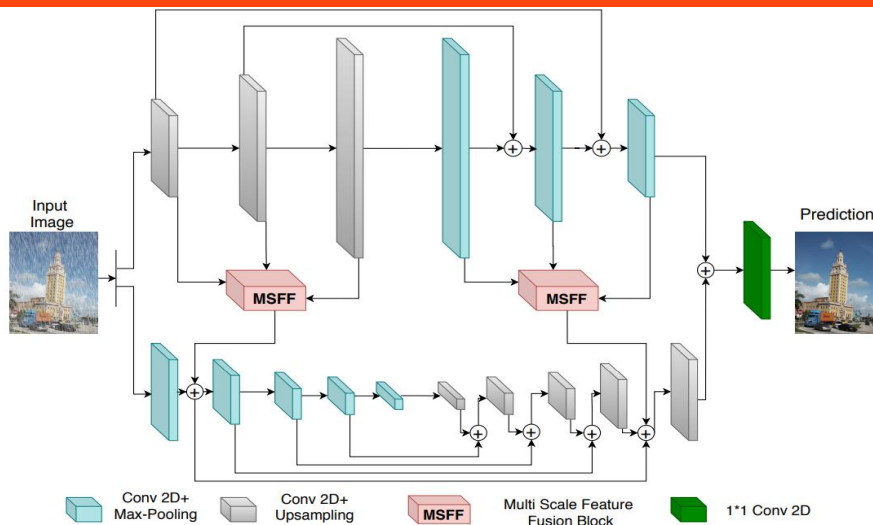


We do not exclude global signs
- they contain significant
information for recovery



Архитектура сети:

Перед добавлением карты объектов из ветки overcomplete -
Multi-Scale-Feature-Fusion (MSFF) Block

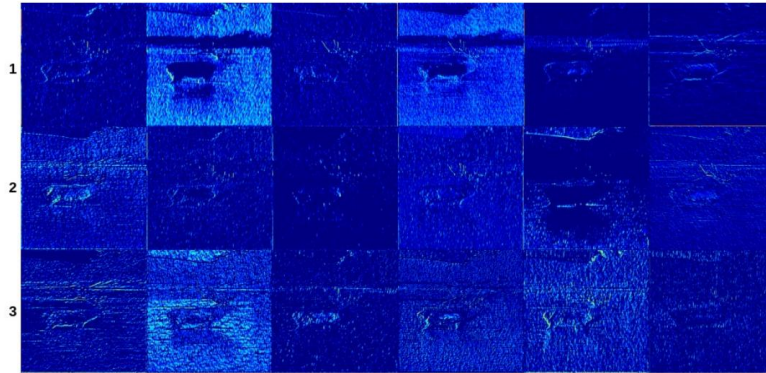


$$\mathcal{L} = \mathcal{L}_{mse} + \lambda \mathcal{L}_p, \quad \mathcal{L}_{mse} = \|\hat{x} - x\|_2^2.$$

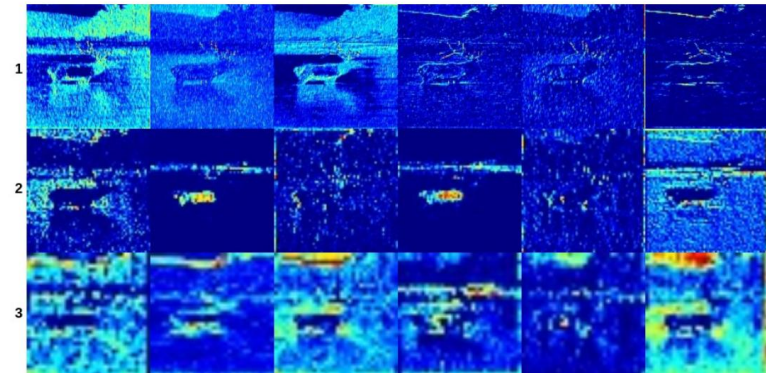
$$\mathcal{L}_p = \frac{1}{NHW} \sum_i \sum_j \sum_k \|F(\hat{x})^{i,j,k} - F(x)^{i,j,k}\|_2^2,$$

Perceptual loss (*J. Johnson, A. Alahi, and L. Fei-Fei, “Perceptual losses for real-time style transfer and super-resolution,” Springer, 2016)

Image cleaning (derain)



Features in the overcomplete architecture. The network captures local information - small details (rain bands and drops)



Featuremaps in undercomplete architecture. The network captures high-level information (animal and background)

OUCD-network: some results



*Exploring Overcomplete Representations for Single Image Deraining using CNNs <https://arxiv.org/pdf/2010.10661.pdf>

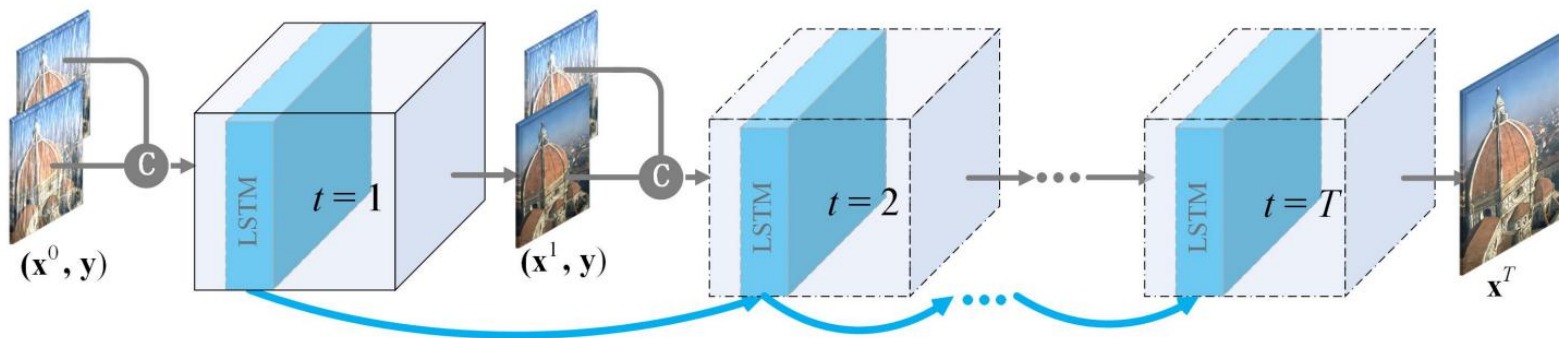
SRN-network

SRN is built on the basis of ResNet => recursively T times.
The complexity of training is reduced by splitting into
several stages.

The ability to make F - computationally easier.

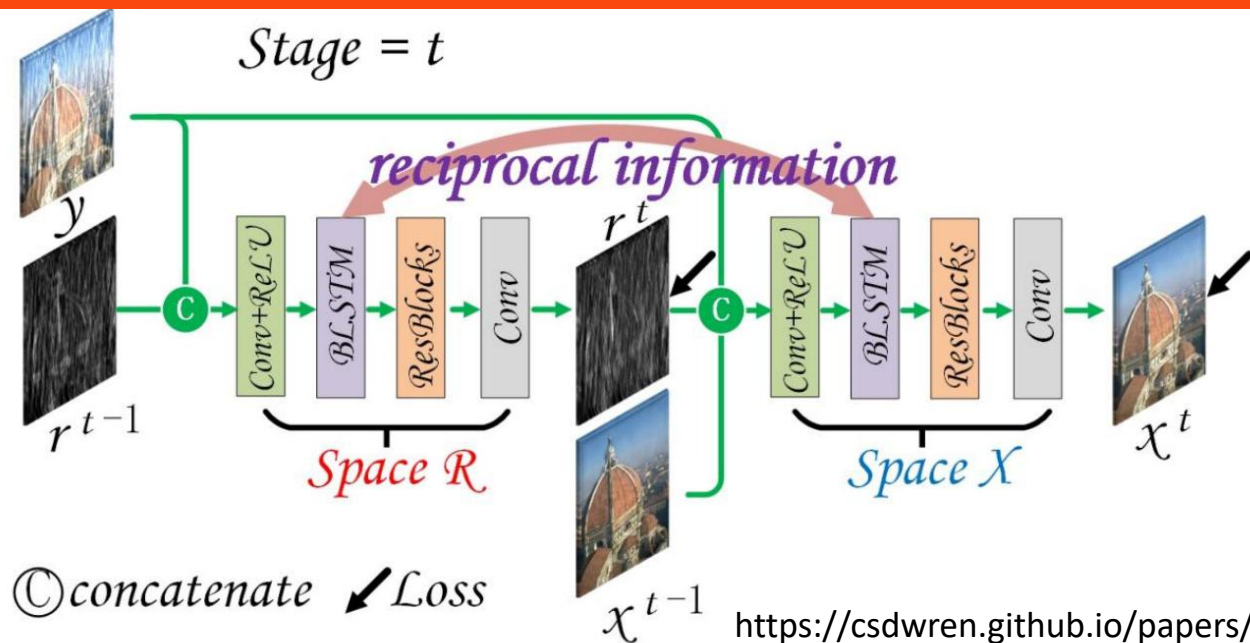
SRN network inference: $X(t) = F(Y, X(t-1))$

parameters F are reused



BRN-network

BRN-network deal with rainy image and rain mask



https://csdwren.github.io/papers/2020_tip_BRN.pdf

https://sigport.org/sites/default/files/docs/BRN_slides.pdf

BRN Image Filtering: Test Images

The proposed solution is
BRN-network:
corrects strong
distortions
frame-by-frame
operation
speed of operation
(in comparison with
simple filters)



BRN Image Filtering: unknown network augmentation

Similar to
image
“normalization”
Does not
completely
remove noise
if patterns
are unknown



BRN Image Filtering: Synthesized images

It can be
concluded that
the “concept” of
rain in BRN and
generative
network coincide



Neural network filtering approach:



DerainZoo: a set of real and synthetic datasets
(<https://github.com/nnUyi/DerainZoo/blob/master/DerainDatasets.md>)



OUCD – works on light rain



BRN – excellent in heavy rain

Input image with noise (rain, snow) - the output of the model is a clean image

The difference (PSNR, SSIM) between the input and output will allow you to assess the presence of rain (snow, etc.)

Filtration effect on detection

Motivation: improving the accuracy of object detection (small tools)

Snow + rain - high-frequency details: the filter will remove the high-frequency component of the signal.

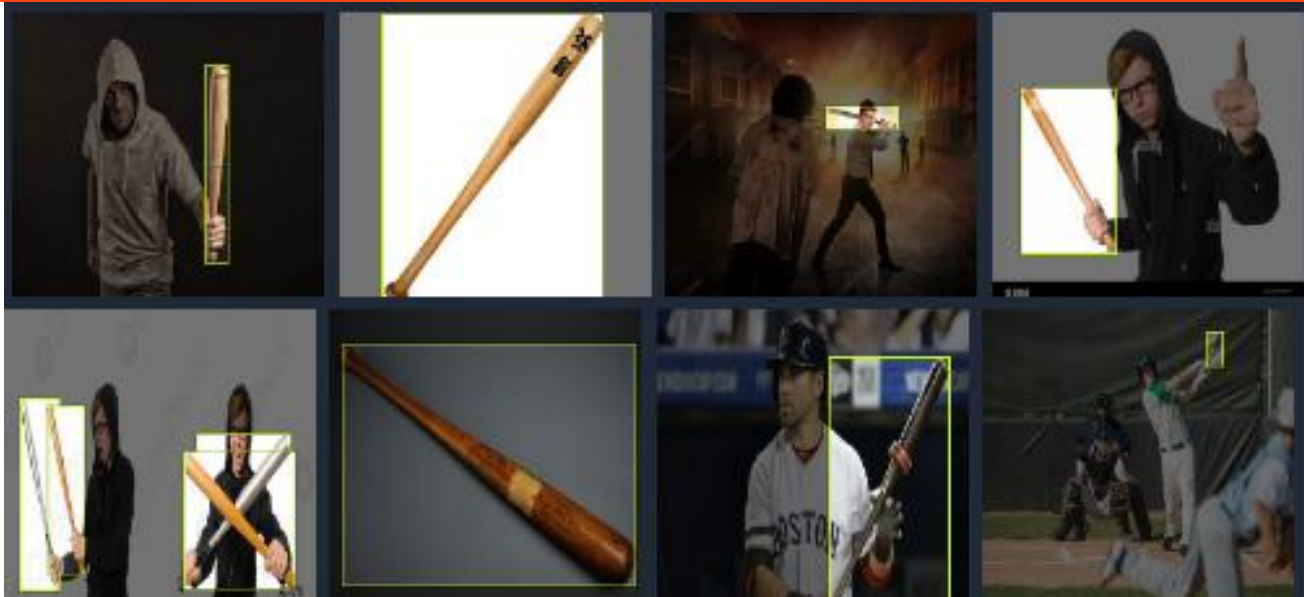
evaluate how much detection changes during filtering;
add information about the "edges"
and also evaluate the impact.

Network: YOLOv5



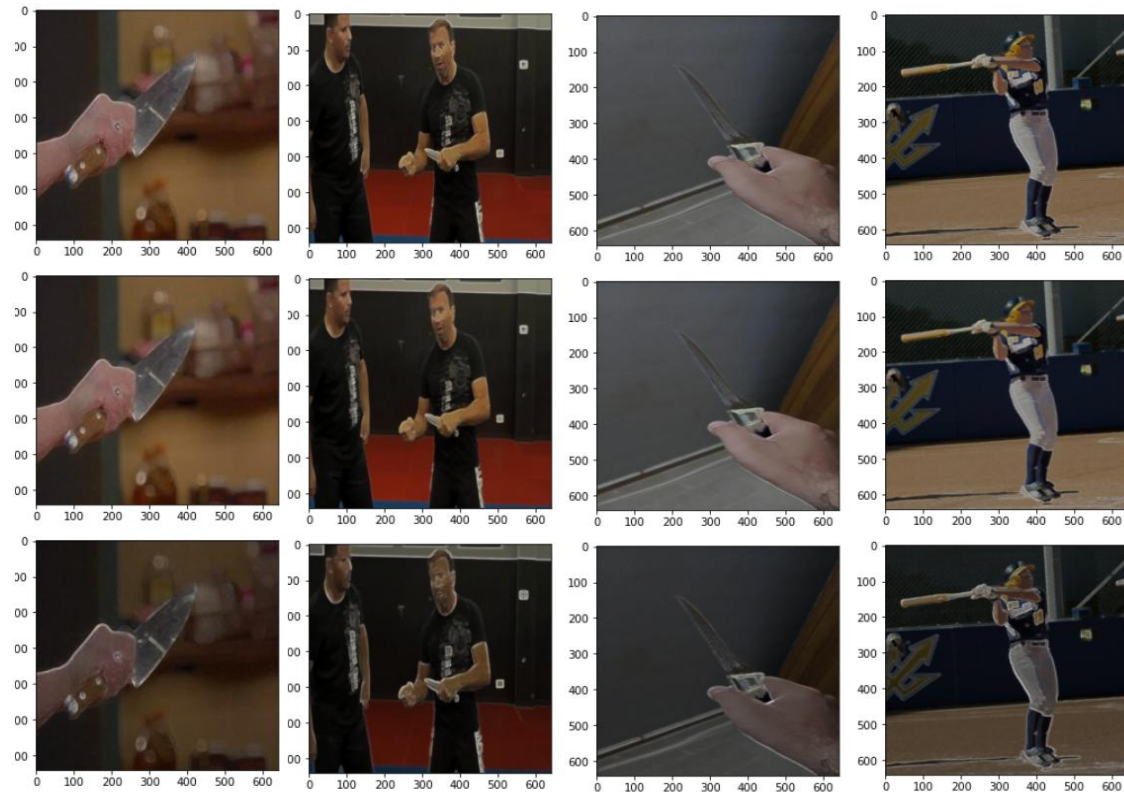
Фильтрация

Dataset to check: 3 classes (bat, pistol, knife) 3000 images
(<https://universe.roboflow.com/ntut-zy5y0/weapon-detection-yfvuq>)



Dataset - changes

From top to
bottom:
original image
after median
filter
filter + edges
(sobel)



Results: preliminary

○ ###original				
○ Class	P	R	mAP50	mAP50-95
○ all	0.63	0.546	0.584	0.24
○ baseball-bat	0.553	0.492	0.503	0.205
○ knife	0.663	0.725	0.737	0.326
○ pistol	0.676	0.422	0.512	0.189
○ ### median filtered				
○ Class	P	R	mAP50	mAP50-95
○ all	0.632	0.489	0.552	0.235
○ baseball-bat	0.546	0.439	0.484	0.198
○ knife	0.793	0.701	0.755	0.346
○ pistol	0.557	0.328	0.417	0.16
○ ### median filtered + Sobel edges				
○ Class	P	R	mAP50	mAP50-95
○ all	0.631	0.538	0.573	0.237
○ baseball-bat	0.574	0.483	0.488	0.182
○ knife	0.735	0.722	0.769	0.354
○ pistol	0.585	0.409	0.464	0.176

The effect of BRN-filtering on object detection

The task is to detect tools
Problem: weather events
reduce the quality of
detection, especially of
small instruments

Solution: frame filtering
The dataset for verification
contains large, medium and
small objects



Filtering + object detection - evaluation methodology

Let's indicate model currently used as "standard" - std, Filtering as F, augmentation of weather as aug



Validation set val, and with augmentation: $\text{val}^+ = \text{aug}(\text{val})$



Filtering can be different:
 $F = [\text{med}, \text{sob}, \text{med+sob}, \text{emboss}, \text{BRN}]$



$(\text{std}+F)(x) = (\text{std}(F(\text{train}))) (x)$

Some questions & notations

What is actually changing? $\text{std}(\text{val}) \leftrightarrow \text{std}(F(\text{val}))$

And if it's "rain"? $\text{std}(\text{val}) \leftrightarrow \text{std}(\text{val}+)$

If we remove the "rain"? $\text{std}(\text{val}+) \leftrightarrow \text{std}(F(\text{val}+))$

Do we need filtering? $(\text{std}+\text{out})(\text{val}), (\text{std}+\text{out})(\text{val}+)$

Does F help? $(\text{std}+\text{aug})(F(\text{val})), (\text{std}+\text{aug})(F(\text{val}+))$

"Glasses" from bad weather $(\text{std}+F)(F(\text{val})), (\text{std}+F)(F(\text{val}+))$

Filtering effect to object detection task

***notation: (P, R, [mAP50, mAP50-95])**
**** for small obj (knife)**



What is actually changing? $\text{std}(\text{val}) \leftrightarrow \text{std}(\text{F}(\text{val}))$
(0.66, 0.72, [0.73, 0.32]) $\rightarrow$ (0.68, 0.69, [0.74, 0.31])



And if it's "rain"? $\text{std}(\text{val}) \leftrightarrow \text{std}(\text{val}+)$
(0.66, 0.72, (0.73, 0.32)) $\rightarrow$ (0.43, 0.20, [0.20, 0.07])



If we remove the "rain"? $\text{std}(\text{val}+) \leftrightarrow \text{std}(\text{F}(\text{val}+))$
(0.43, 0.20, (0.20, 0.07)) $\rightarrow$ (0.67, 0.62, [0.65, 0.25])

Filtering effect to object detection task

***notation: (P, R, [mAP50, mAP50-95])**
**** for small obj (knife)**



Do we need filtering? (std+out)(val), (std+out)(val+)
(0.69,0.68,[0.69,0.29]), (0.69,0.68,[0.69,0.29])



Does F help? (std+aug)(F(val)), (std+aug)(F(val+))
(0.66,0.57,[0.63,0.28]), (0.81,0.69,[0.75,0.32])

Filtering effect to object detection task

***notation: (P, R, [mAP50, mAP50-95])**
**** for small obj (knife)**



"Glasses" from bad weather (std+F)(F(val)),
(std+F)(F(val+))
(0.76,0.69,(0.78,0.35)), (0.80,0.70,(0.73,0.30))



This option gives the best metrics:

(std+F)(F(x)) > (std+aug)(x)
(std+F)(F(x+)) ~ (std+aug)(F(x+))

Filtering effect to object detection @ ASUTR

F = BRN (rain + snow) -> improvements in small instrument detection metrics.

'+chisel'

'+hammer'

'-pliers'

'-wrench'

'+scraper'

'--brush'

'+paw_for_gasket'

'=handaxe'

class	precision	recall	map05	map05-95
chisel	-0,058	-0,008	-0,021	-0,053
hammer	-0,015	0,001	-0,008	-0,009
scraper	-0,063	0,020	-0,018	-0,020
tie_tong	-0,036	-0,033	-0,034	-0,023
brush	0,039	0,021	0,032	0,026

ОЦРВ

Thanks for your
attention!



Corrections! ?
Suggestions?
Remarks(?
Questions ??