

Comparison of track reconstruction performance in the barrel Straw Tracker in SpdRoot 4.1.1 (2021) and 4.1.5 (2023) tags

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SPD Physics Weekly Meeting

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Geometry: updated number of layers in 4.1.5

```
void CustomTsB(Double_t deg)
{
    if (deg < 0 || deg > 90) return;

    SpdTstBGeoMapper* mapper = SpdTstBGeoMapper::Instance();

    Double_t d = 1.0; // straw diameter;
    Double_t gap1 = 0.; // gap between straws in the sublayer
    Double_t gap2 = 0.; // gap between the sublayers in the double layer
    Double_t gap3 = 0.; // gap between the double layers in the module
```

```
Double_t w = SpdTstBGeoMapper::GetLayerWidthFromStrawDiameter(d, gap1, gap2);
```

```
mapper->SetStrawModulePars(1, w, gap3);
```

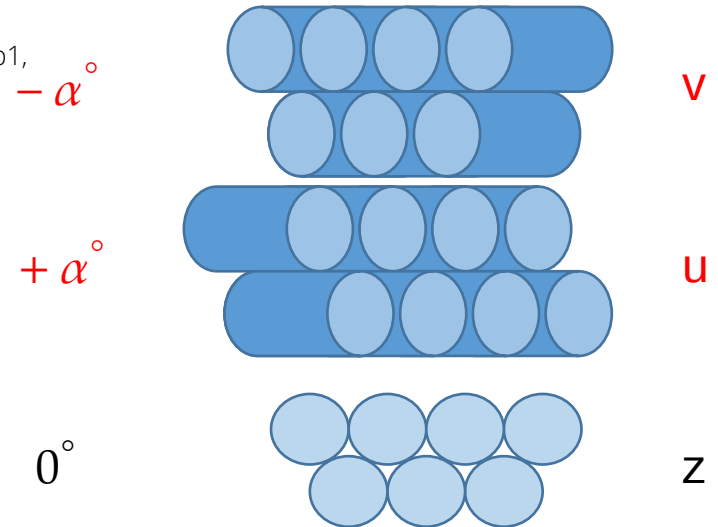
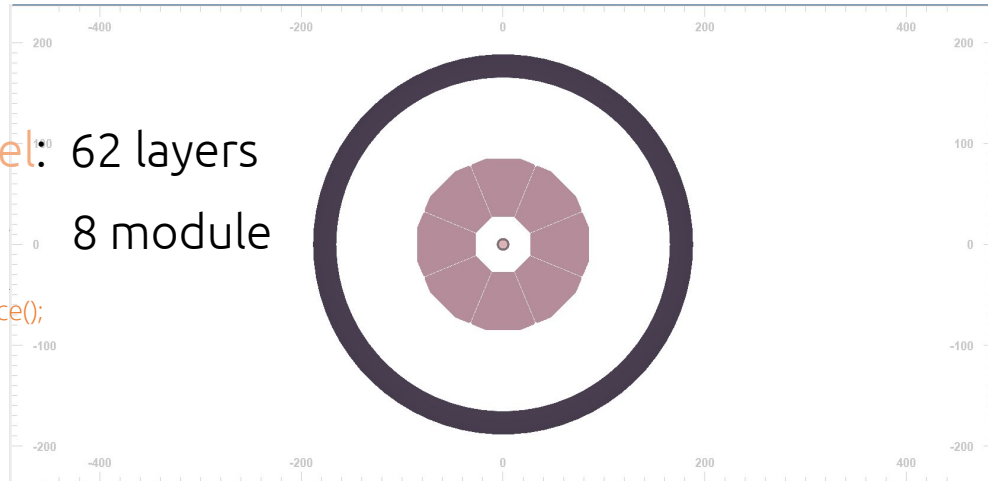
```
mapper->SetStrawLayerPars(1, 0., d, gap1, gap2); // z layer
```

```
mapper->SetStrawLayerPars(1, +deg, d, gap1, gap2); // u layer
```

```
mapper->SetStrawLayerPars(1, -deg, d, gap1, gap2); // v layer
```

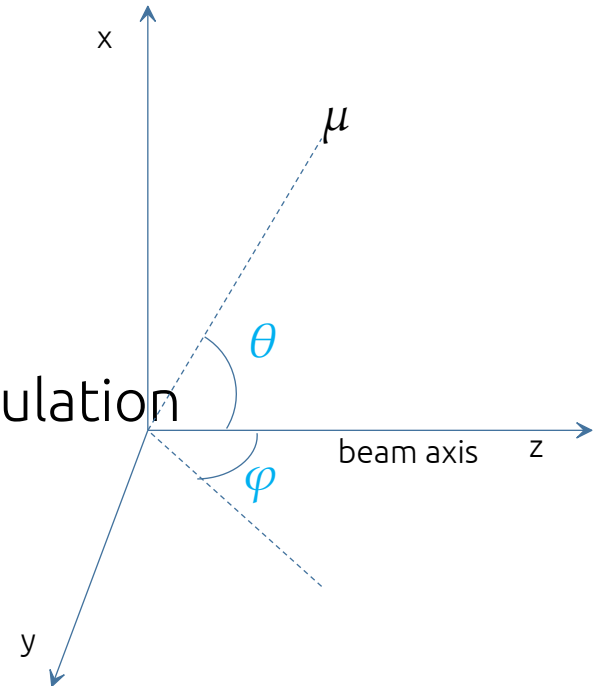
see "Update of the straw tracker geometry description in SpdRoot" by Ruslan Akhunzyanov

Barrel: 62 layers
8 module



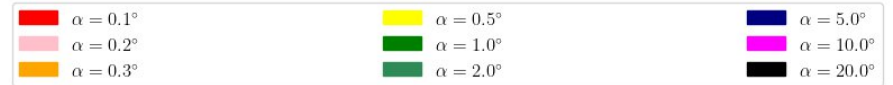
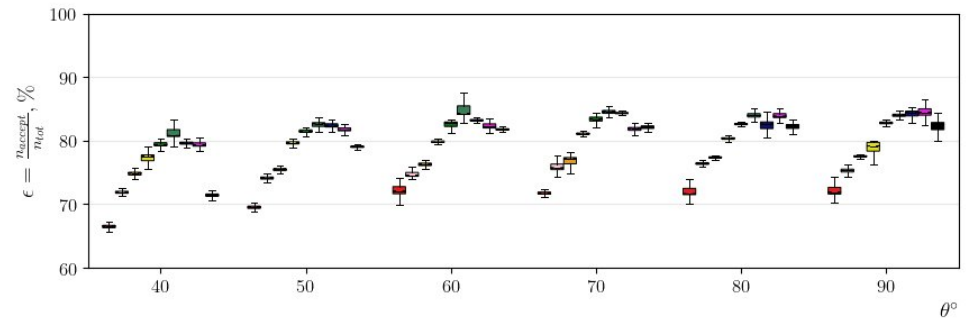
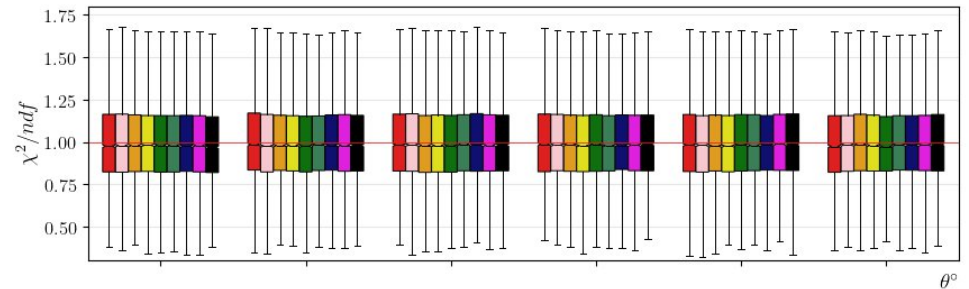
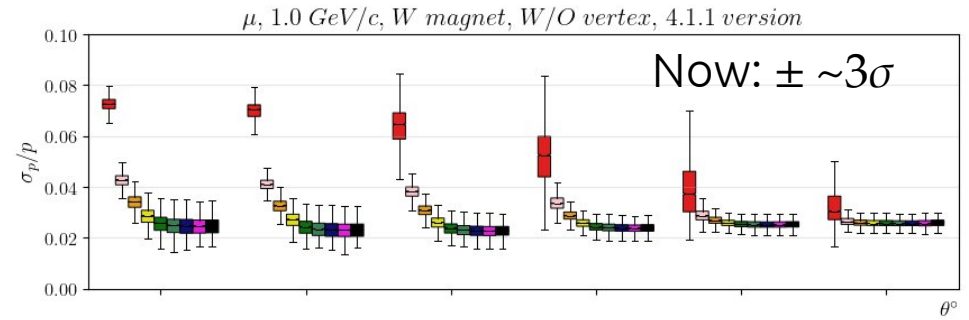
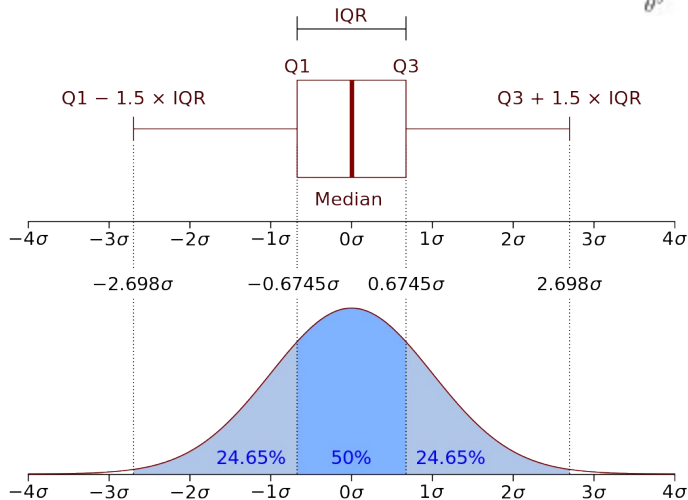
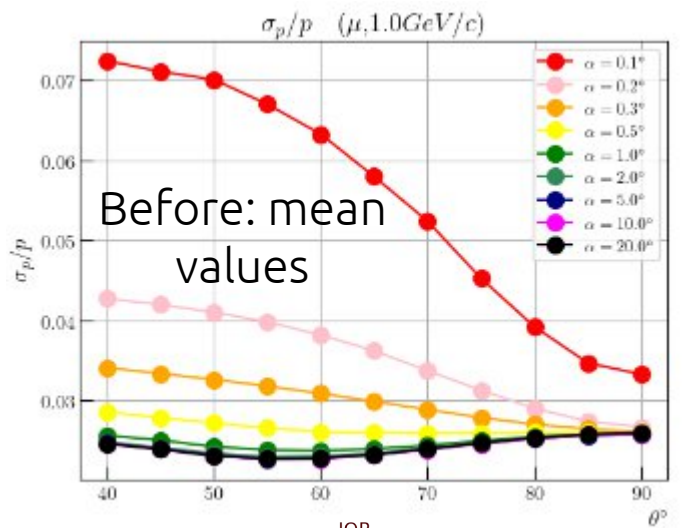
Was generated 10^4 events (μ)

- Version spdroot is tag 4.1.5 (from docker)
- Detectors: ts barrel + ts endcaps
- run->AddModule(Pipe);
- run->AddModule(Magnet);
- Barrel: ~62 layers
- Endcaps: 16 layers
- No vertex detector
- 100 sample and 100 particles in each simulation
- Range of α (CustomTsB):
 - $0.1^\circ, 0.2^\circ, 0.3^\circ, 0.5^\circ, 1^\circ, 2^\circ, 5^\circ, 10^\circ, 20^\circ$
- Range of θ (SpdIsotropicGenerator):
 - From 40° to 90° with step 10°
- Range of φ :
 - From 0° to 360°



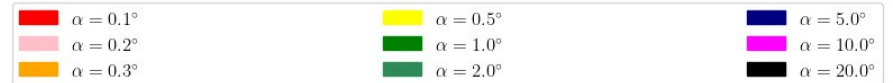
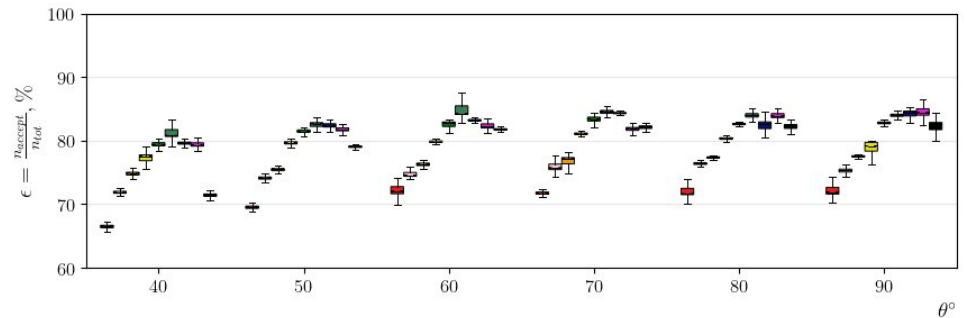
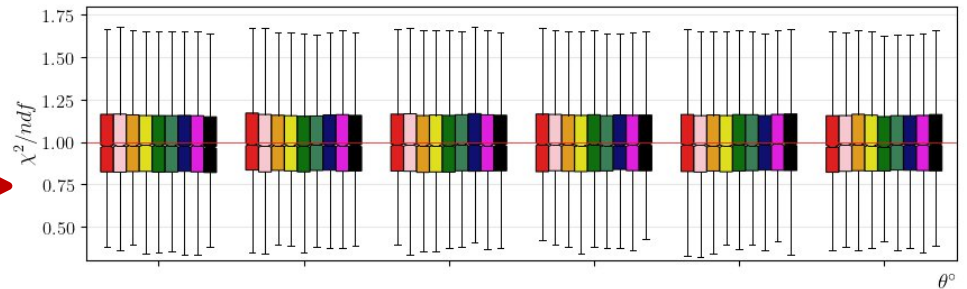
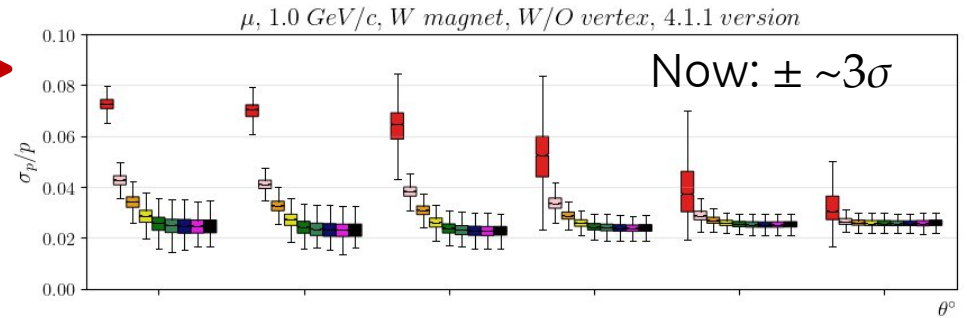
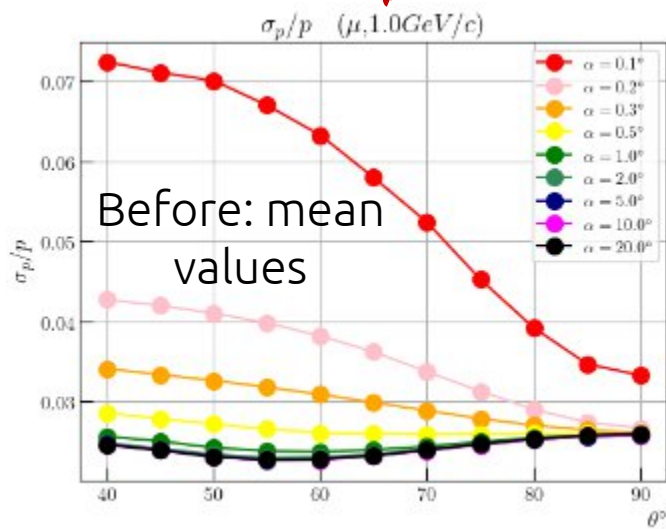
Files:
SimuQslPy8.c
RecoEventFull.c

Whiskers shows $\pm 1,5$ IQR (difference between the 1st and 3rd quartile of the data)



Used boxplot for better visibility

Whiskers shows $\pm 1,5$ IQR (difference between the 1st and 3rd quartile of the data)



Added χ^2/ndf

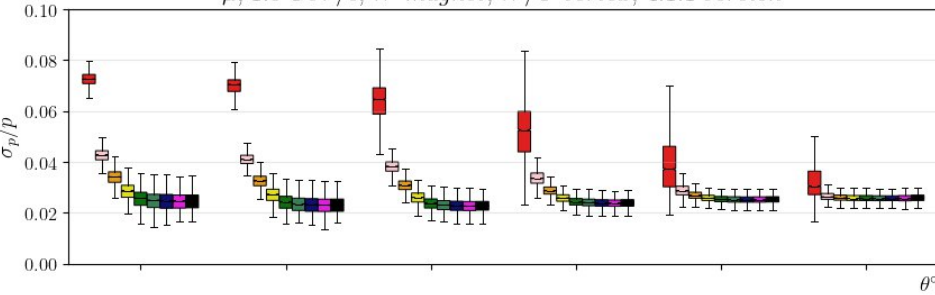
Added efficiency:
accepted/total

'accepted' i. g. w/o error track
and cut = 50 layers

We have smaller momentum variance for each theta value in 4.1.5

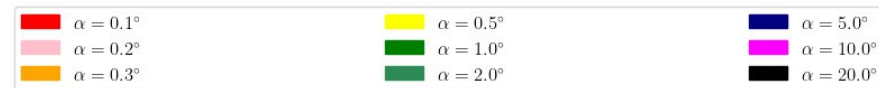
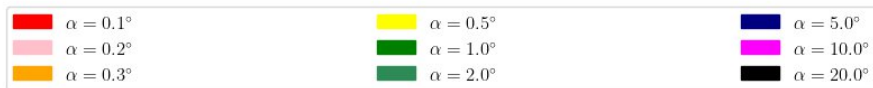
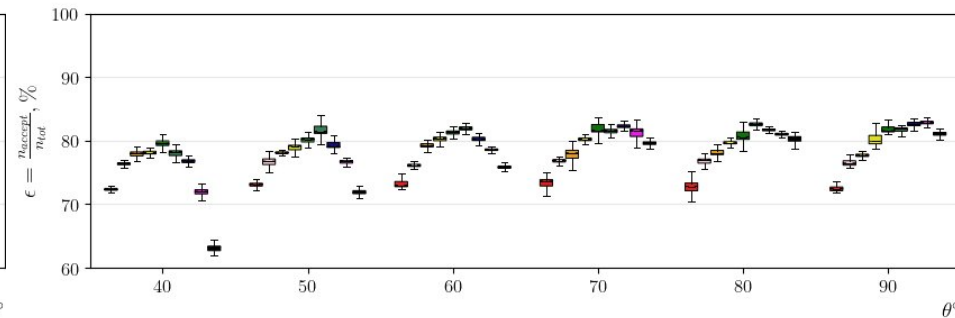
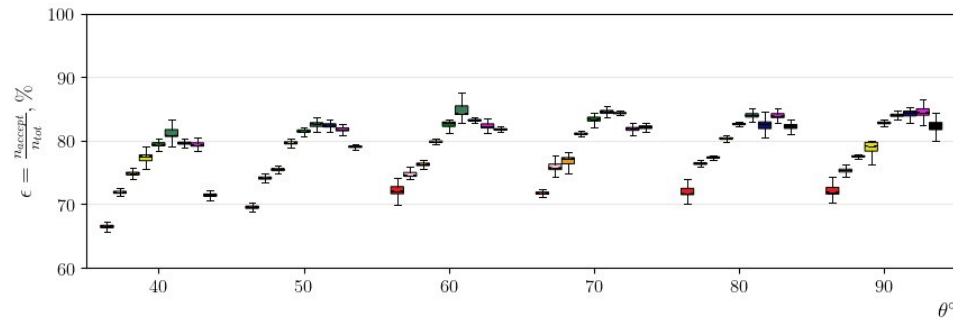
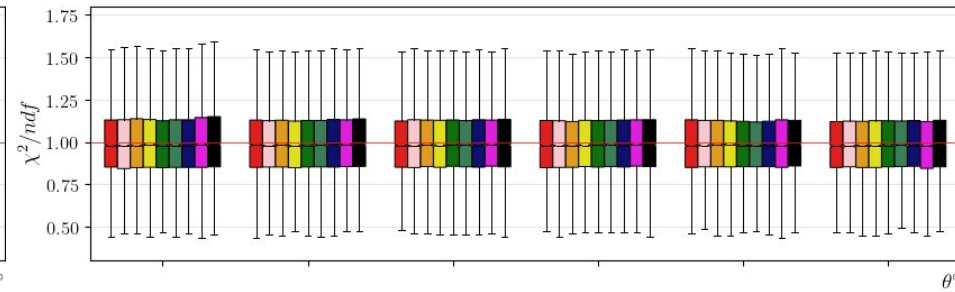
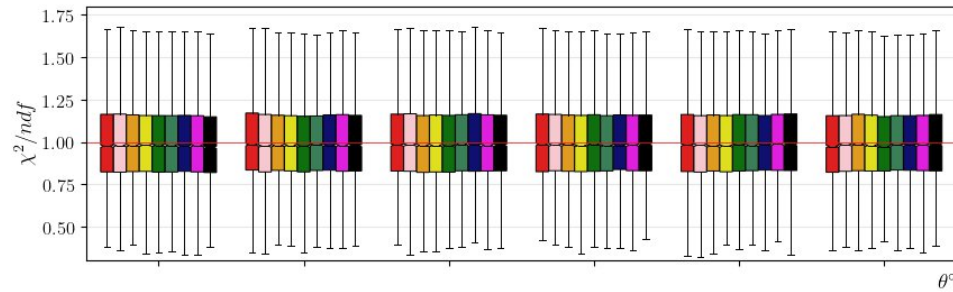
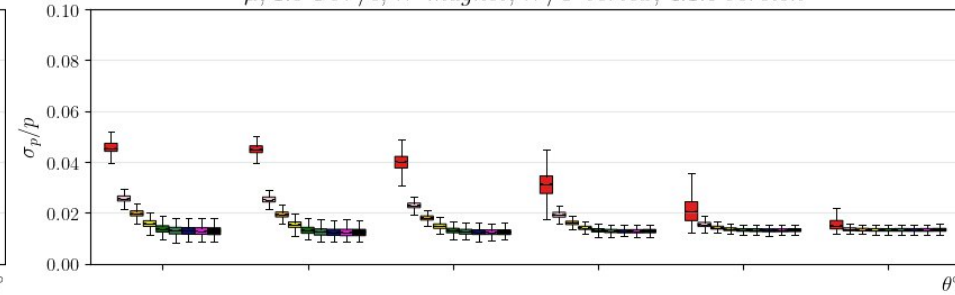
4.1.1 (2021)

$\mu, 1.0 \text{ GeV}/c, W \text{ magnet}, W/O \text{ vertex}, 4.1.1 \text{ version}$





4.1.5 (2023)

$\mu, 1.0 \text{ GeV}/c, W \text{ magnet}, W/O \text{ vertex}, 4.1.5 \text{ version}$



New version (4.1.5) didn't improve efficiency, which is still below 85%

Only particles meeting the criteria shown below were selected (In order of application):

- ◆ **GetNHitsTsEC()** = 0
- ◆ **GetNHitsTsB()** > cut (Number of layers with hits)
- ◆ **GetGeneration()** <= 1
Only primary particle
- ◆ **GetFitPars()** = True
(spddata/reco/vnt/SpdTrackMC.h)
Get (or create) track fit parameters
- ◆ **GetFirstState()** = True
(spddata/reco/vnt/SpdTrackFitPar.h)
Get track parameters at first hit position
- ◆ **GetIsGood()** = True 
(spddata/reco/vnt/SpdTrackFitPar.h)
Has'n Error Flag
Has'n error message
GenFit fully converged
- ◆ **GetIsAcceptable()** = True 
Has'n Error Flag
Has'n error message
NDF ≥ 3
 $\chi^2/NDF \leq 2$
- ◆ **GetChi2overNDF()** ≤ 2

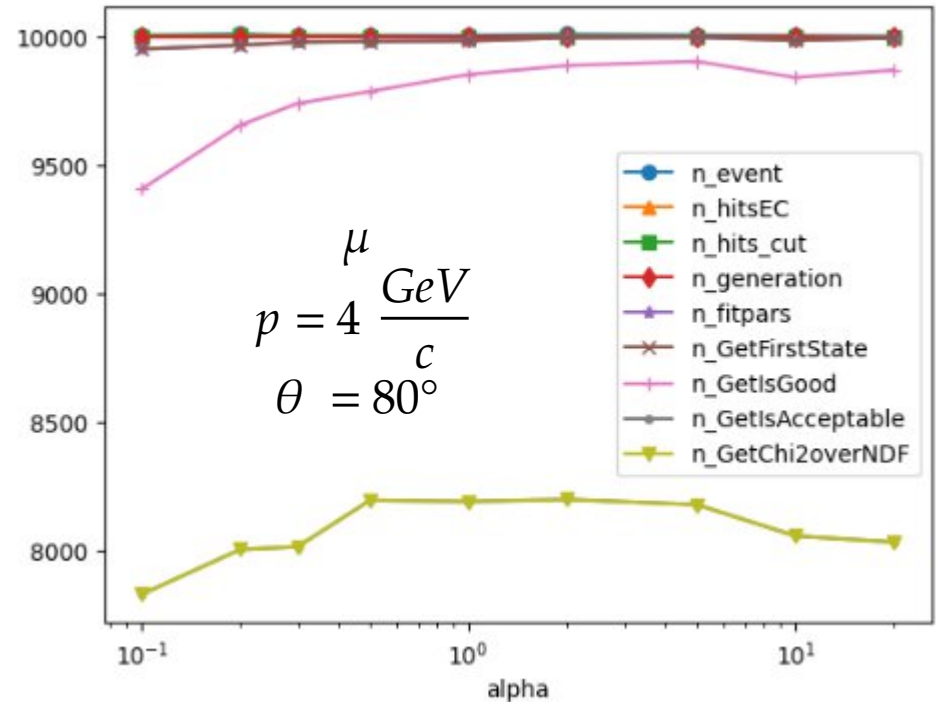
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inline Bool_t SpdTrackFitPar::GetIsGood() const
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    if (fErrorFlag != 0) return false;
    if (HasErrorMsg()) return false;
    //if (fNFailedHits > 0) return false;
    if (fConvergencyGF != 1) return false;
    return true;
}
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```
inline Bool_t SpdTrackFitPar::GetIsAcceptable() const
{
    if (fErrorFlag != 0) return false;
    if (HasErrorMsg()) return false;
    //if (fNFailedHits > 0) return false;
    if (fNDF < 3) return false;
    if (GetChi2overNDF() < 2) return true;
    return false;
}
```

5% events were lost due to getIsGood filter

An additional 15% events were lost due to getAcceptable filter

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- ◆ **GetGeneration()** <= 1
Only primary particle
- ◆ **GetFitPars()** = True
(spddata/reco/vnt/SpdTrackMC.h)
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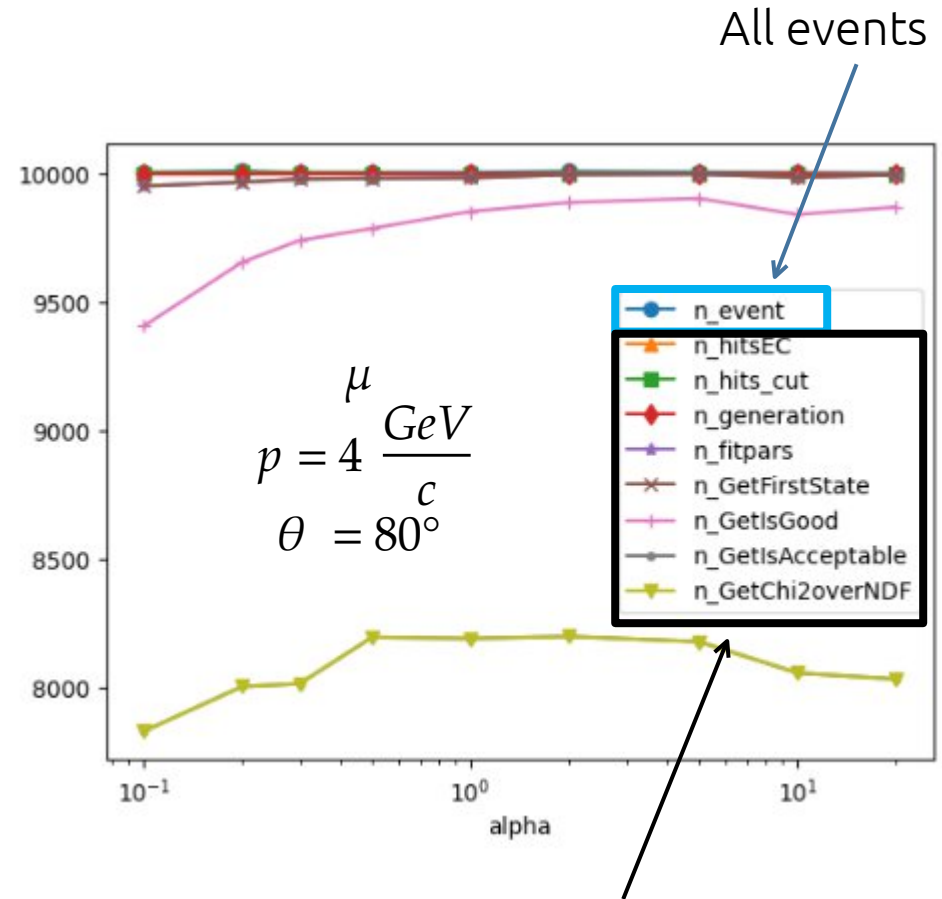


α — angle between straw tubes

θ — angle between beam axis and direction of particle velocity vector

Application of the getIsGood filter decrease tracks amount by 5%

- ◆ **GetNHitsTsEC()** = 0
- ◆ **GetNHitsTsB()** > cut (Number of layers with hits)
- ◆ **GetGeneration()** <= 1
Only primary particle
- ◆ **GetFitPars()** = True
(spddata/reco/vnt/SpdTrackMC.h)
Get (or create) track fit parameters
- ◆ **GetFirstState()** = True
(spddata/reco/vnt/SpdTrackFitPar.h)
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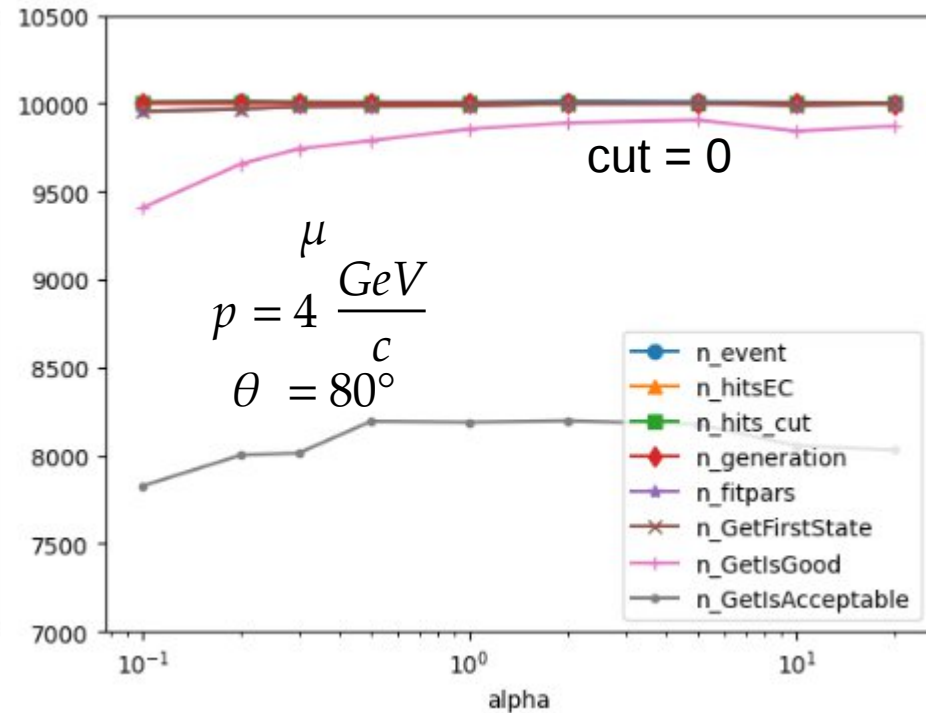
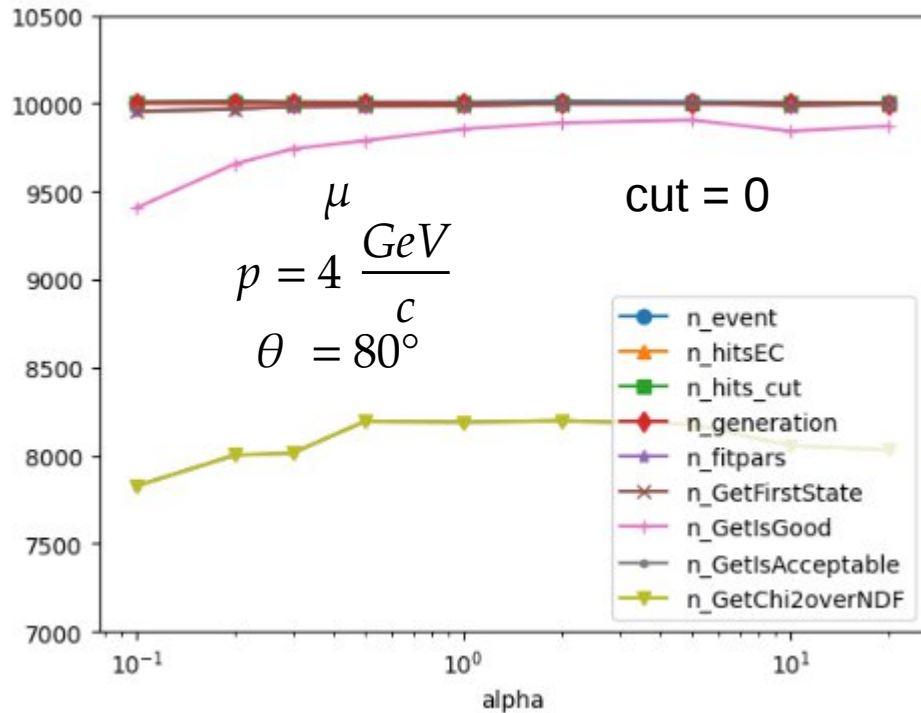


The number of particles **after** the condition

α — angle between straw tubes

θ — angle between beam axis and direction of particle velocity vector

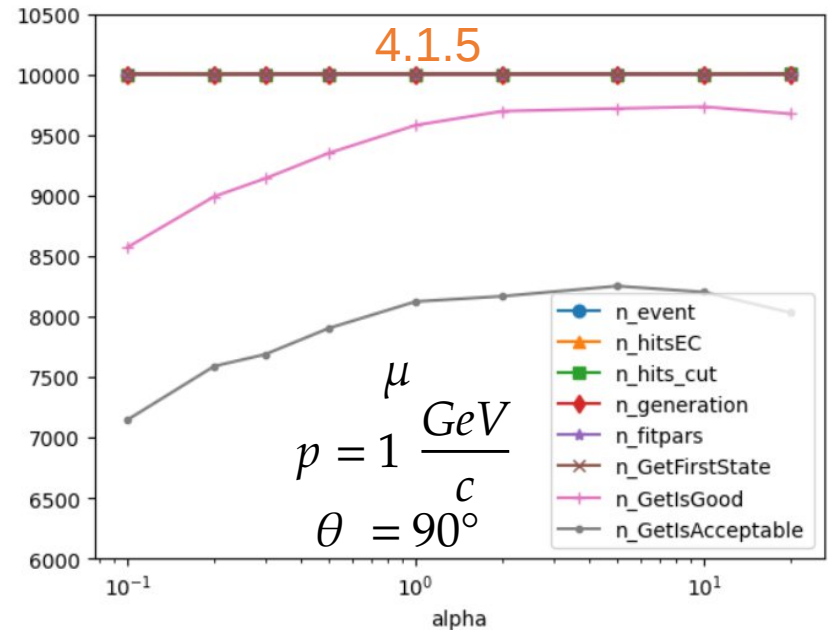
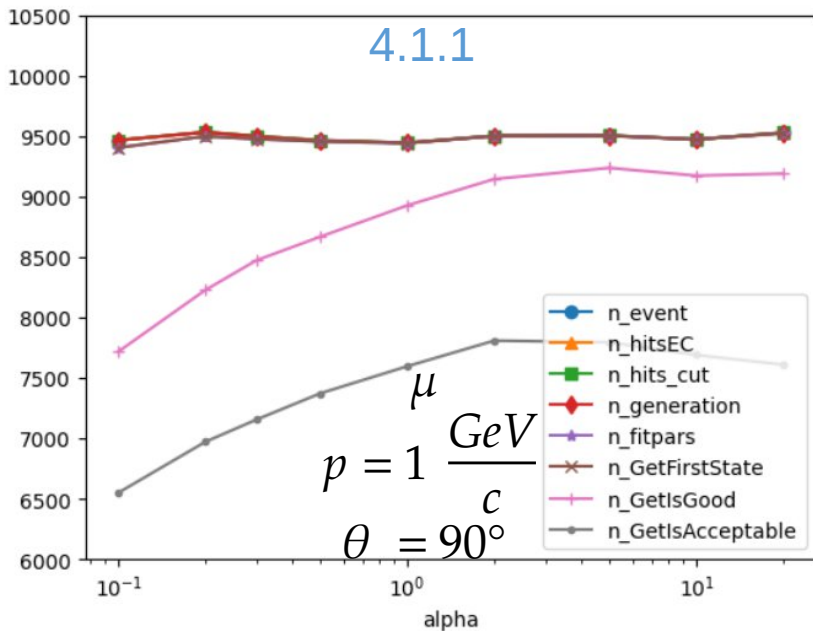
GetIsAcceptable and GetChi2overNDF is similar. Using two is overkill



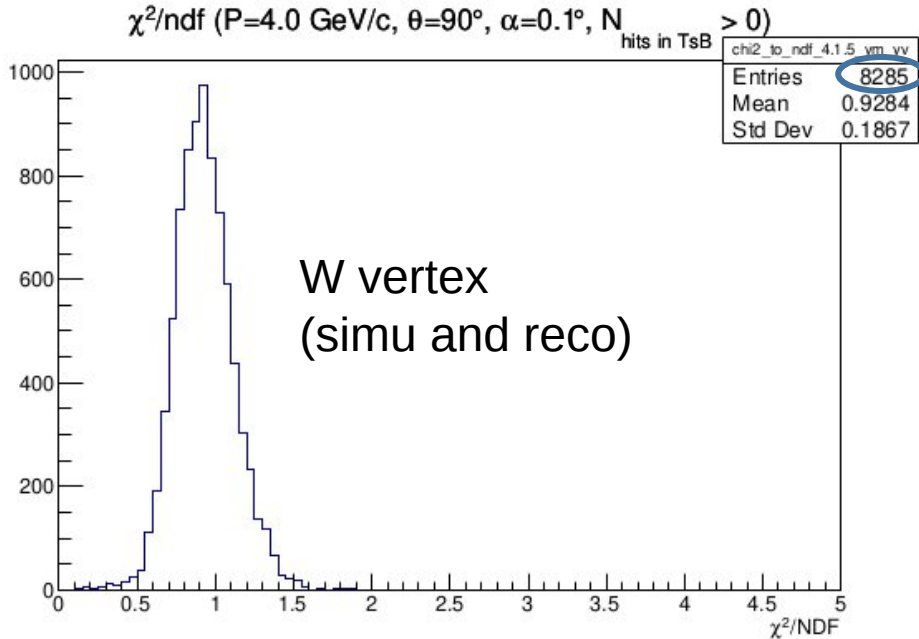
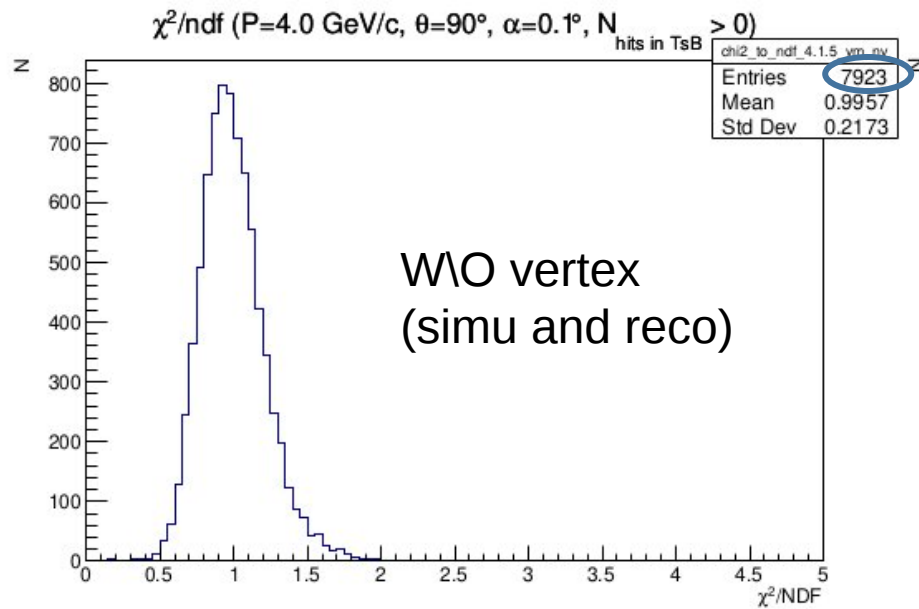
GetIsAcceptable()
 Has'n Error Flag
 Has'n error message
 NDF ≥ 3
 $\chi^2/\text{NDF} \leq 2$

GetChi2overNDF()
 $\chi^2/\text{NDF} \leq 2$

In 4.1.1 (2021) 5% of events are lost during the simulation phase



Statistics with vertex detector are richer by less than 5%



Previously, there were reports that such parameters filter out 20% of the tracks

Cuts on tracks used in the analysis

- Only tracks from primary vertex.
- Fit parameters exist.
- `GetIsAcceptable()`
(no fit error flags, $\text{ndf} \geq 3$, $\chi^2/\text{ndf} \leq 2$)
- [No hits in endcaps.]

About 80% of tracks pass these cuts.

Source: Ruslan Akhunzyanov SPD Physics & MC meeting, Nov 10, 2021

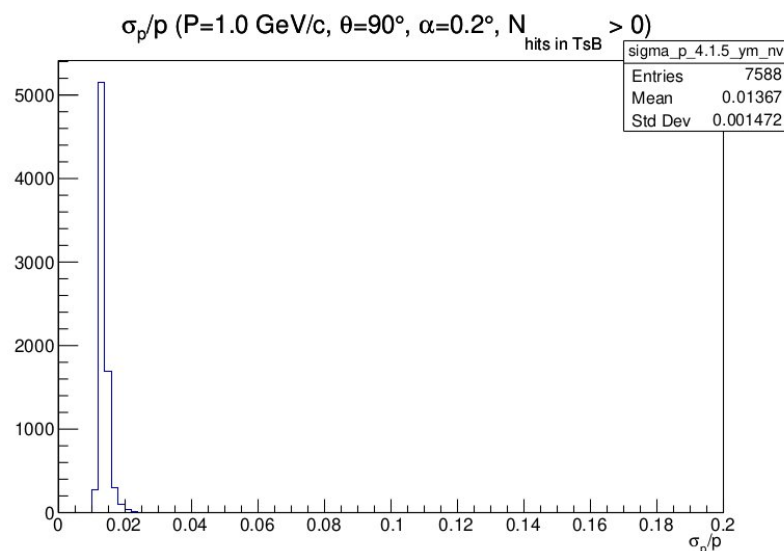
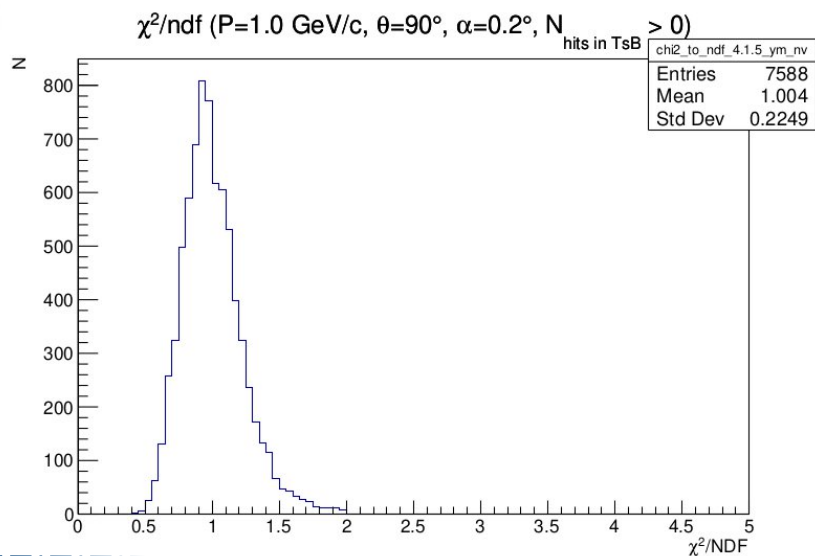
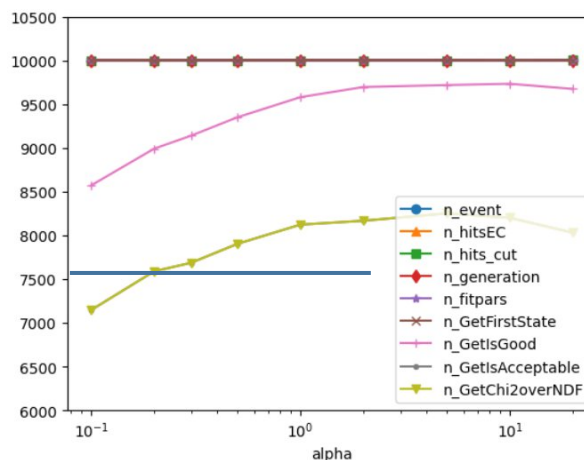
Does the $\chi^2/ndf \leq 2$ condition affect the number of events?

GetIsGood() == True

GetIsAcceptable() == True

GetChi2overNDF() <= 2

you are here →



```
inline Bool_t SpdTrackFitPar::GetIsGood() const
{
    if (fErrorFlag != 0) return false;
    if (HasErrorMsg()) return false;
    //if (fNFailedHits > 0) return false;
    if (fConvergencyGF != 1) return false;
    return true;
}
```

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inline Bool_t SpdTrackFitPar::GetIsAcceptable() const
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    return false;
}
```

Loss of events due to a condition

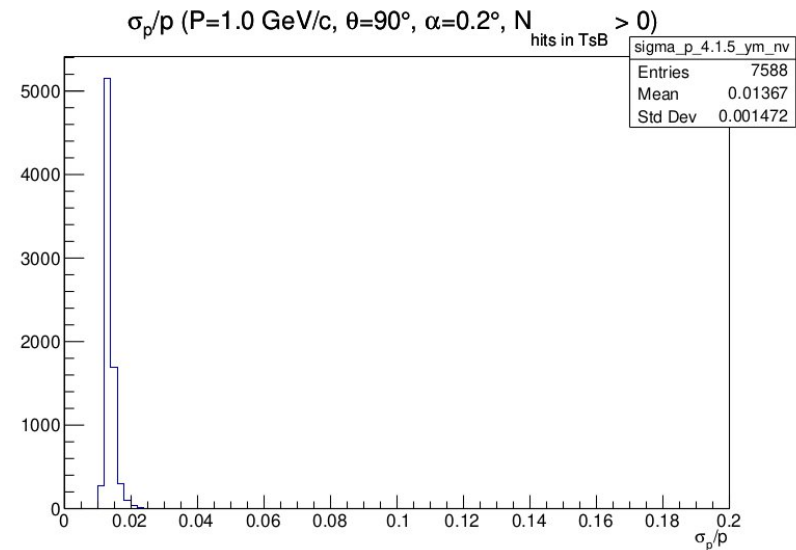
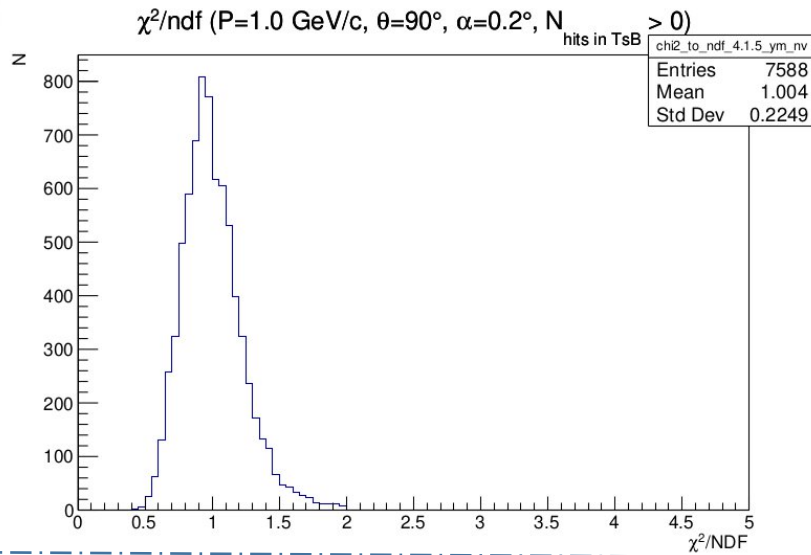
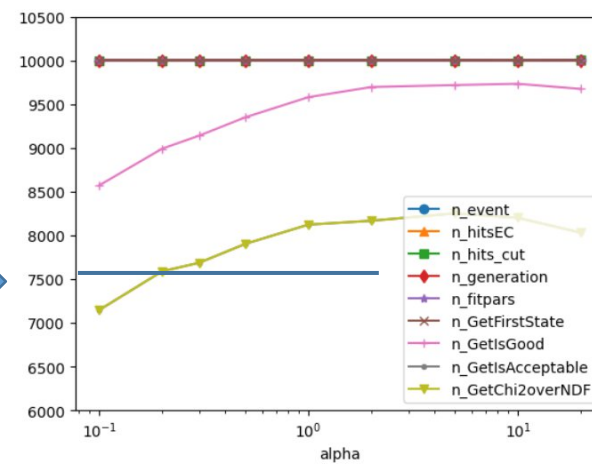
χ^2/ndf in GetAcceptable

GetIsGood() == True

GetIsAcceptable() == True

GetChi2overNDF() <= 2

you are here →



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    if (GetChi2overNDF() < 2) return true;
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```

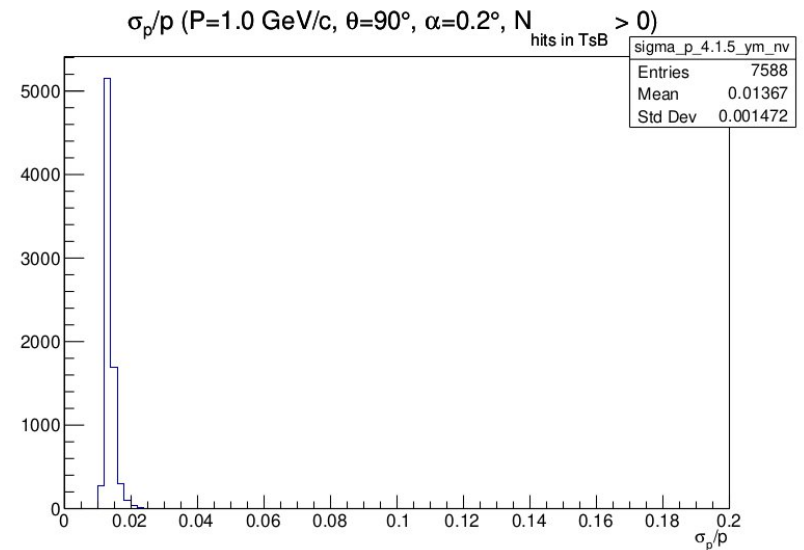
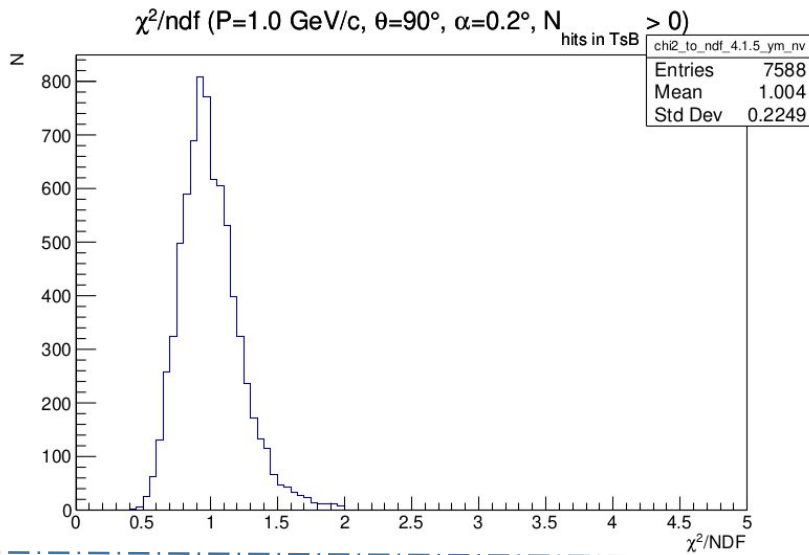
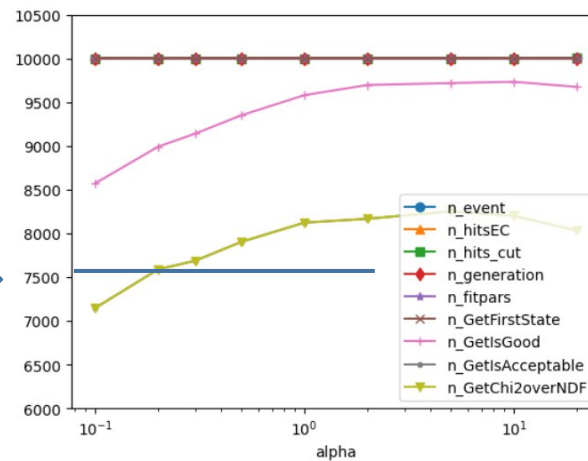
Conclusion

- Why do we get such a small efficiency with GetAcceptable condition?
- In 4.1.5 (2023) we stopped losing particles in the simulation
- The number of events with the vertex detector are richer by less than 5%
- The low efficiency issue was known before
- We need to take a closer look at how χ^2/ndf is calculated

Backup slides

GetIsGood() == True
GetIsAcceptable() == True
GetChi2overNDF() <= 2

you are here →



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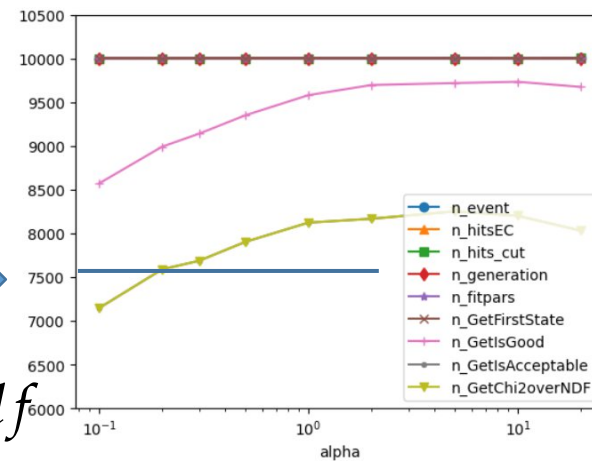
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```

GetIsGood() == True

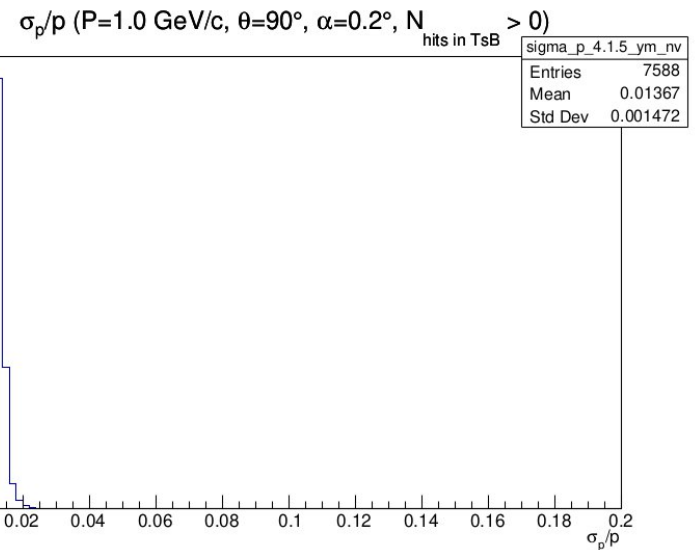
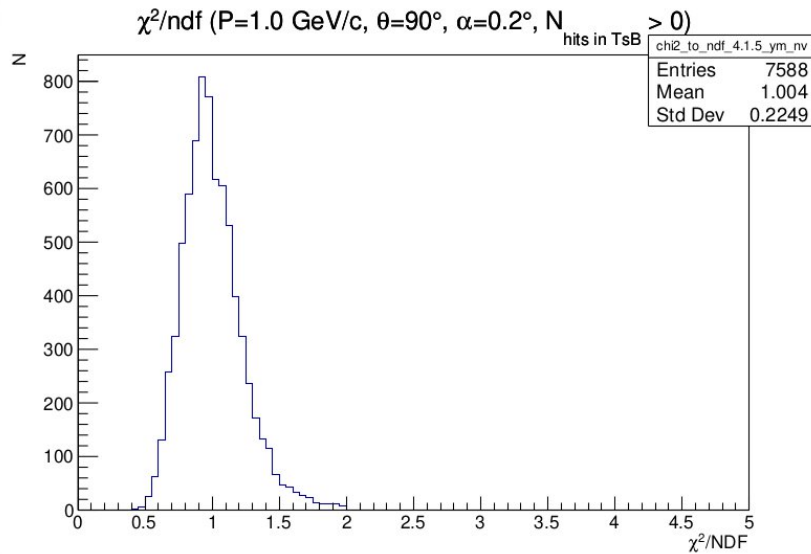
GetIsAcceptable() == True

GetChi2overNDF() <= 2

you are here →



Loss of events due to a condition χ^2/ndf



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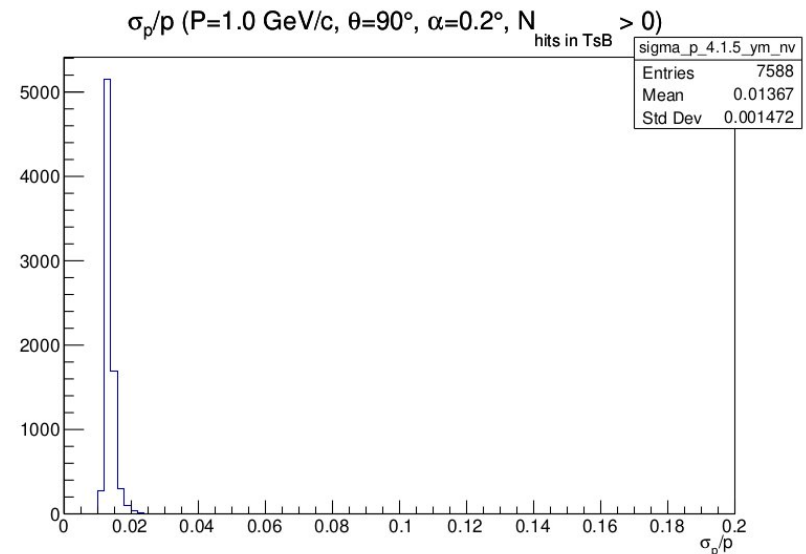
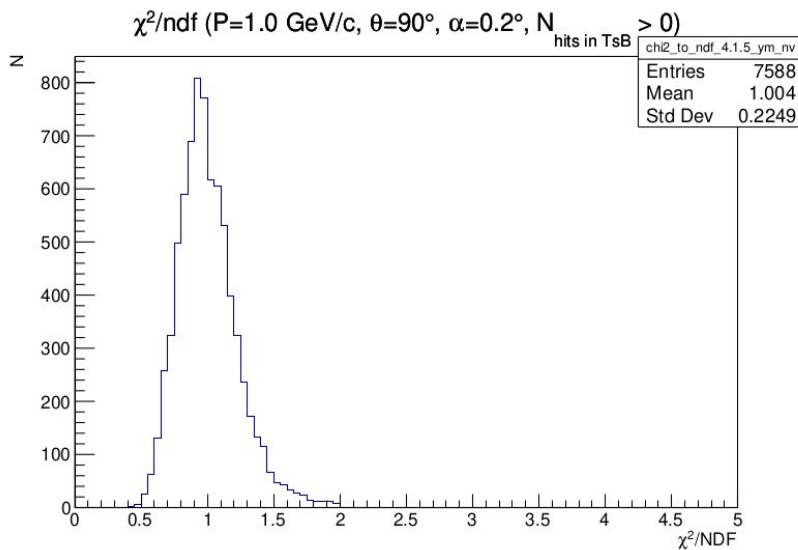
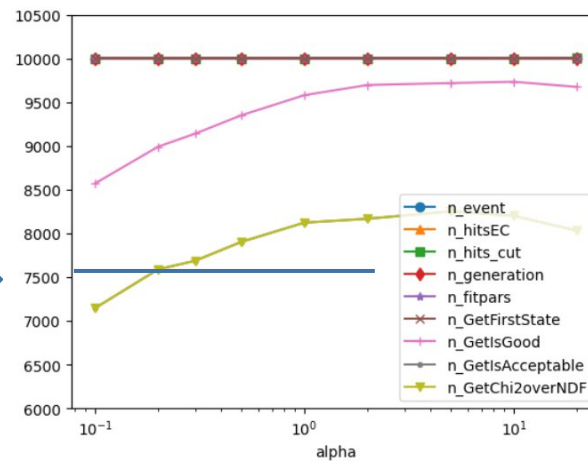
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GetIsGood() == True

GetIsAcceptable() == True

GetChi2overNDF() <= 2

you are here →

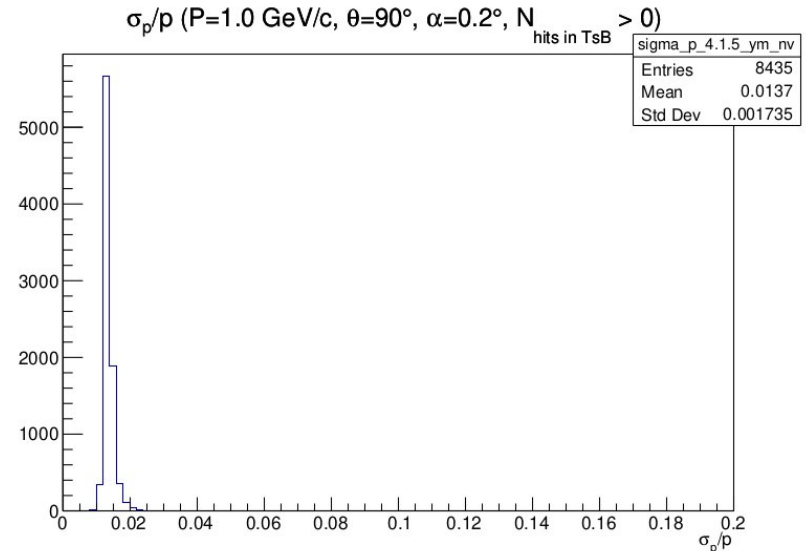
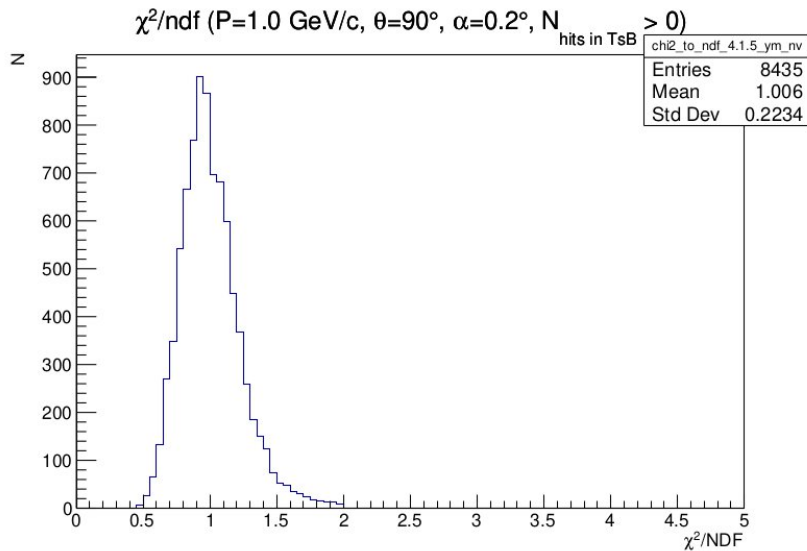
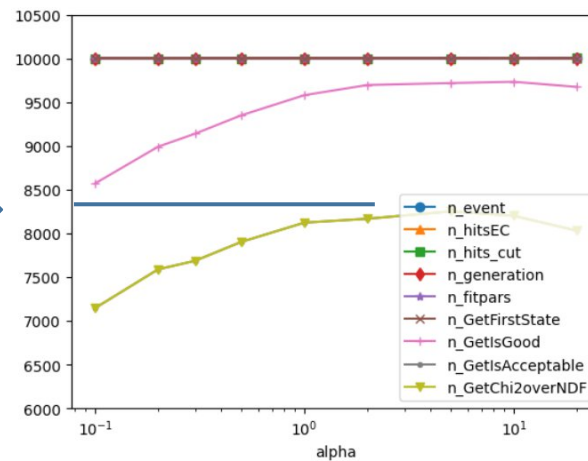


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    if (GetChi2overNDF() < 2) return true;
    return false;
}
```

GetIsGood() == True
GetIsAcceptable() == True
GetChi2overNDF() <= 2

you are here →



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inline Bool_t SpdTrackFitPar::GetIsGood() const
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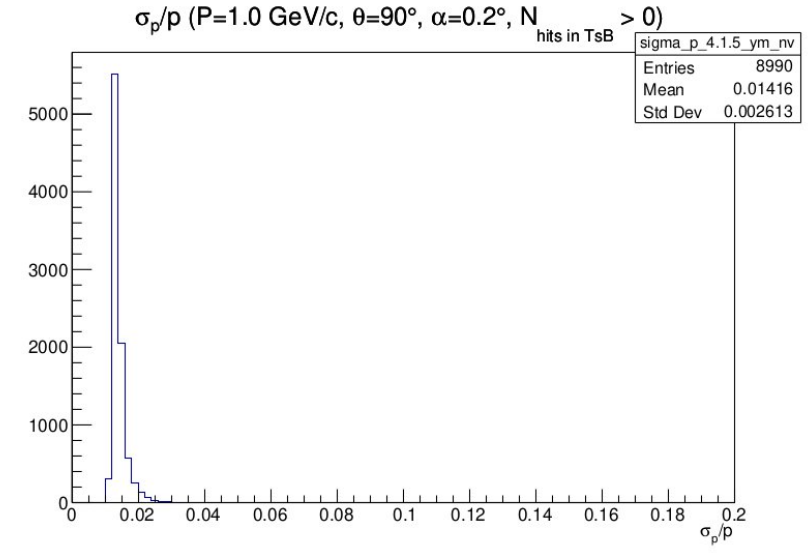
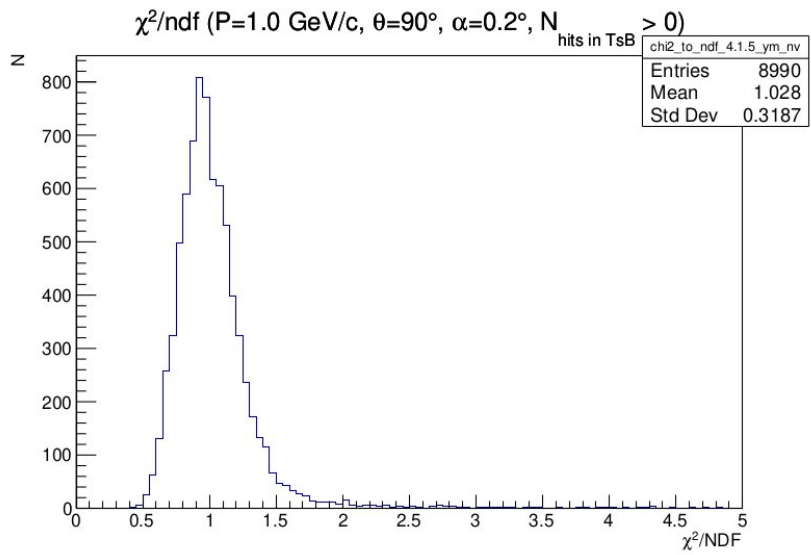
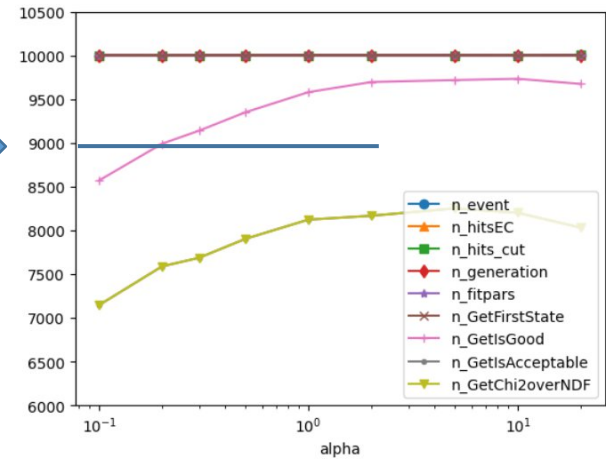
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    if (GetChi2overNDF() < 2) return true;
    return false;
}
```

GetIsGood() == True

GetIsAcceptable() == True

GetChi2overNDF() <= 2

you are here →



```
inline Bool_t SpdTrackFitPar::GetIsGood() const
{
    if (fErrorFlag != 0) return false;
    if (HasErrorMsg()) return false;
    //if (fNFailedHits > 0) return false;
    if (fConvergencyGF != 1) return false;
    return true;
}
```

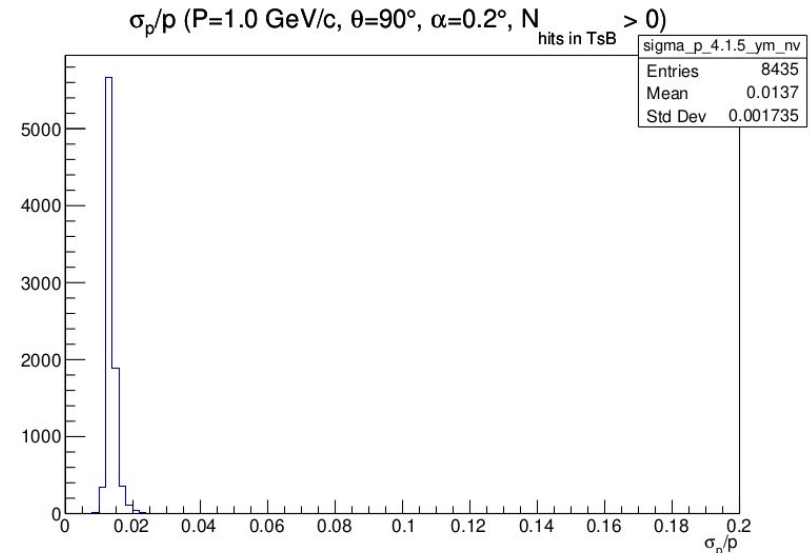
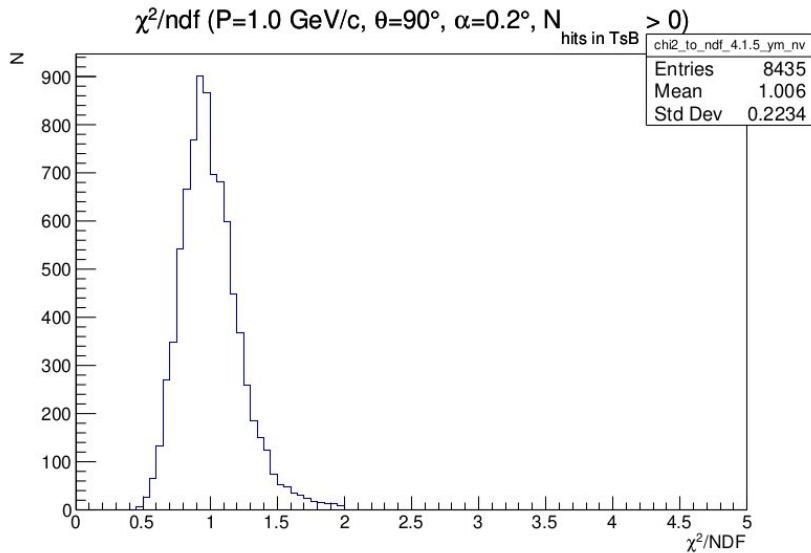
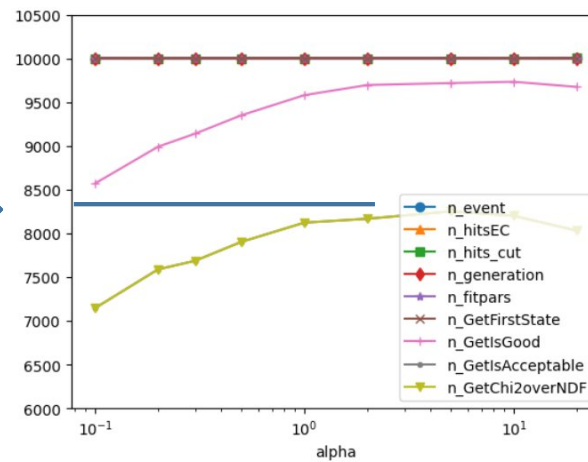
```
inline Bool_t SpdTrackFitPar::GetIsAcceptable() const
{
    if (fErrorFlag != 0) return false;
    if (HasErrorMsg()) return false;
    //if (fNFailedHits > 0) return false;
    if (fNDF < 3) return false;
    if (GetChi2overNDF() < 2) return true;
    return false;
}
```

GetIsGood() == True

GetIsAcceptable() == True

GetChi2overNDF() <= 2

you are
here →

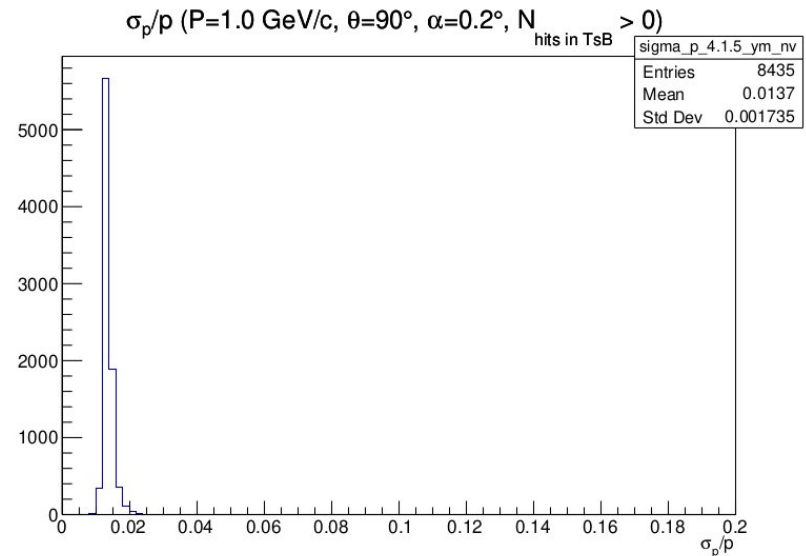
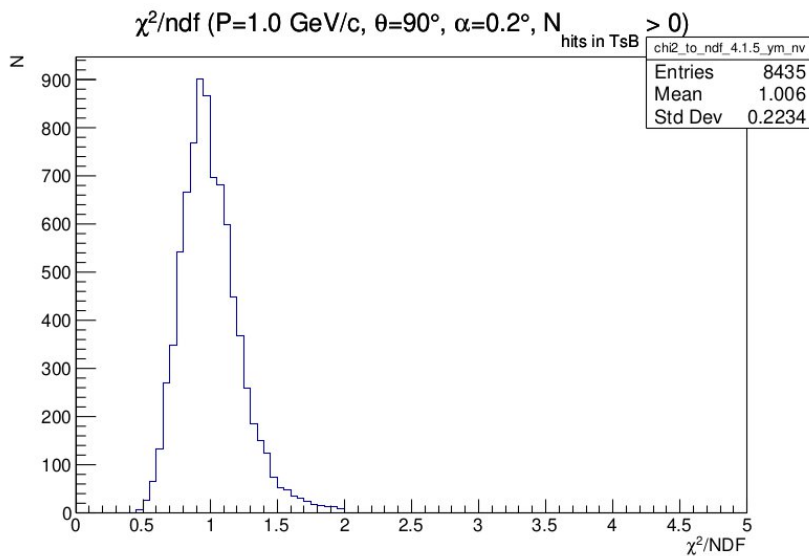
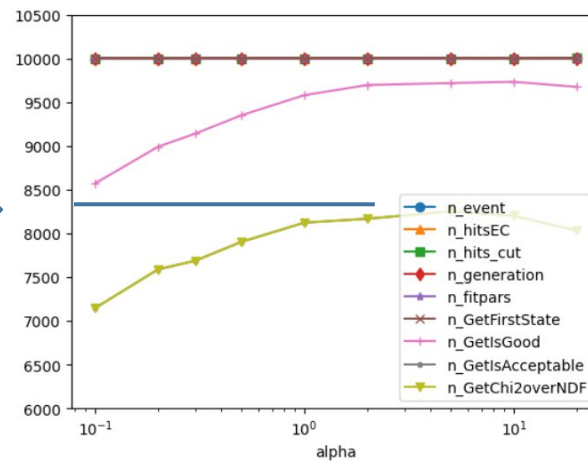


```
inline Bool_t SpdTrackFitPar::GetIsGood() const
{
    if (fErrorFlag != 0) return false;
    if (HasErrorMsg()) return false;
    //if (fNFailedHits > 0) return false;
    if (fConvergencyGF != 1) return false;
    return true;
}
```

```
inline Bool_t SpdTrackFitPar::GetIsAcceptable() const
{
    if (fErrorFlag != 0) return false;
    if (HasErrorMsg()) return false;
    //if (fNFailedHits > 0) return false;
    if (fNDF < 3) return false;
    if (GetChi2overNDF() < 2) return true;
    return false;
}
```


GetIsGood() == True
 GetIsAcceptable() == True
GetChi2overNDF() <= 2

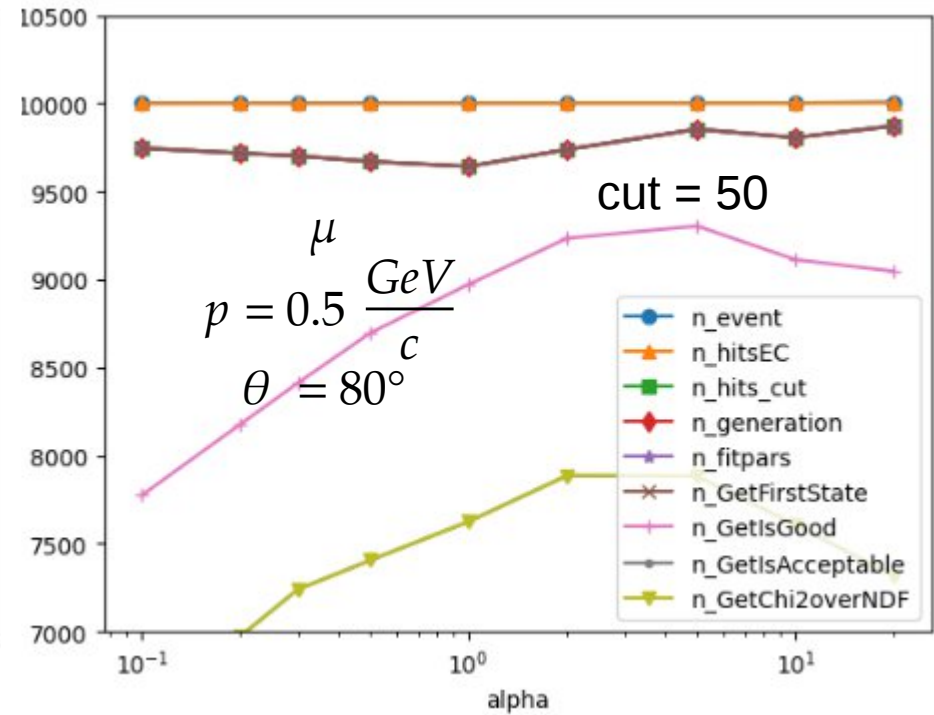
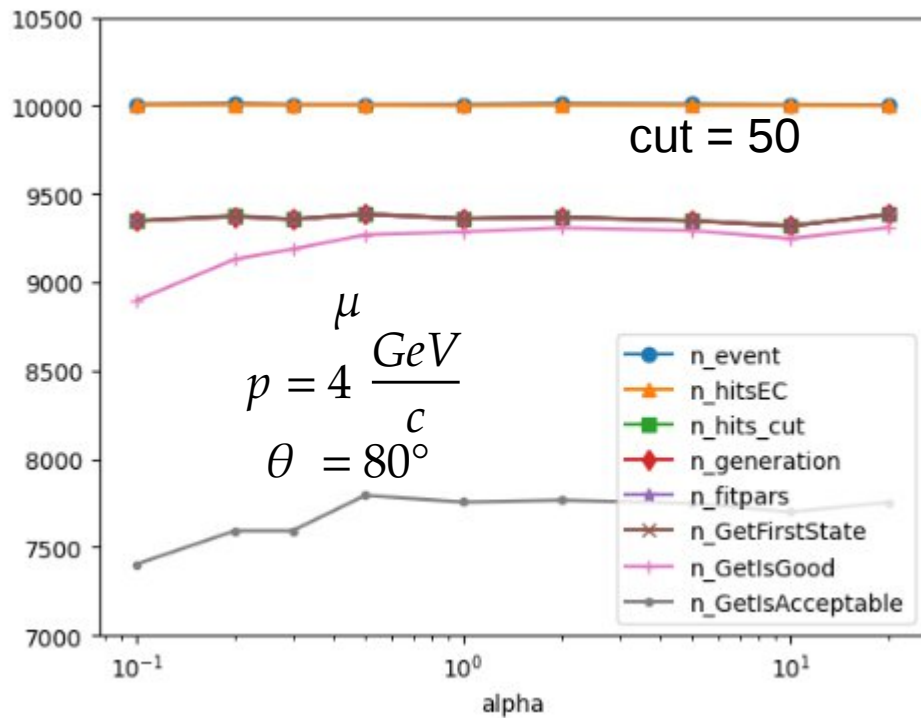
you are here →



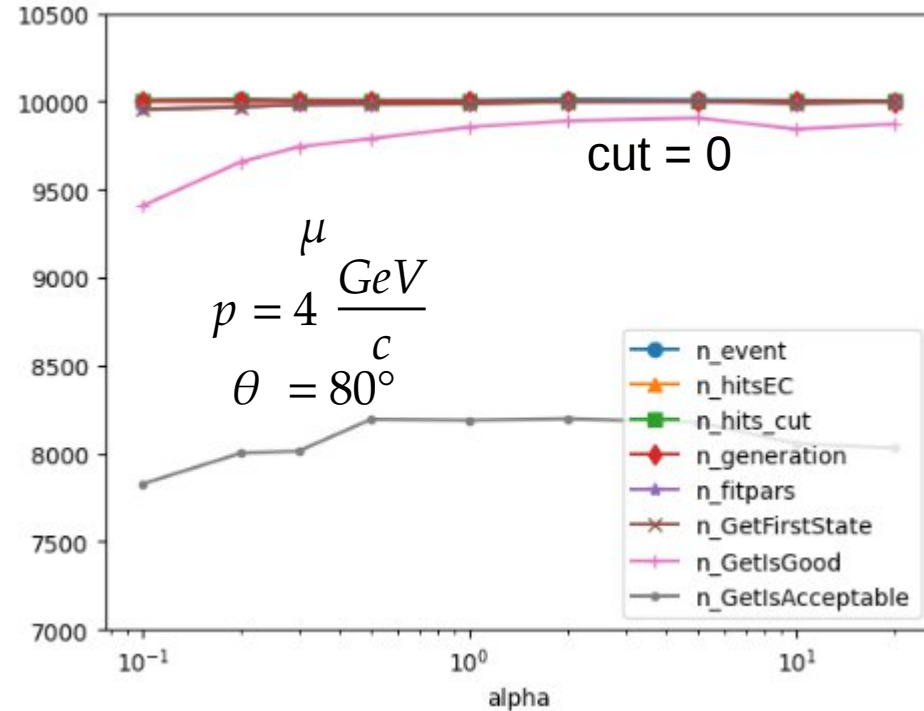
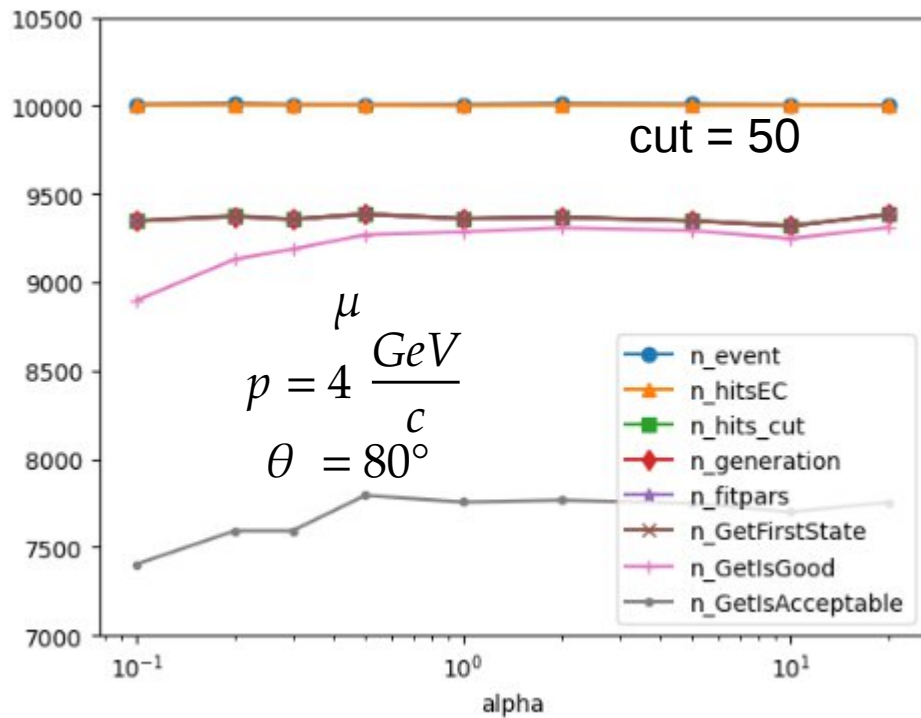
```
inline Bool_t SpdTrackFitPar::GetIsGood() const
{
  if (fErrorFlag != 0) return false;
  if (HasErrorMesg()) return false;
  //if (fNFailedHits > 0) return false;
  if (fConvergencyGF != 1) return false;
  return true;
}
```

```
inline Bool_t SpdTrackFitPar::GetIsAcceptable() const
{
  if (fErrorFlag != 0) return false;
  if (HasErrorMesg()) return false;
  //if (fNFailedHits > 0) return false;
  if (fNDF < 3) return false;
  if (GetChi2overNDF() < 2) return true;
  return false;
}
```


Efficiency drops as energy increases (this is strange)



Reconstruction efficiency at cut = 50 is 94%



GetIsAcceptable()
 Has'n Error Flag
 Has'n error message
 NDF ≥ 3
 $\chi/NDF \leq 2$

GetChi2overNDF()
 $\chi/NDF \leq 2$