



ITMO UNIVERSITY

Saint Petersburg, Russia

Симуляторы квантовоподобных вычислений на основе распределенных физических систем

Алоджанц Александр

Plan of the talk



AI-generated image of a quantum robotic Schrödinger's cat that reads quantum machine learning review paper.

A. Melnikov, M. Kordzanganeh, A. Alodjants & Ray-Kuang Lee, Quantum machine learning: from physics to software engineering, *Advances in Physics: X*, 8:1 (2023)

- Quantum inspired algorithms /simulators for NP-hard problem solution;
- Photonic transport in 2D structures enhanced by complex networks;
- Random walks on graphs and quantum speedup problem.

Give answer on:

How we can minimize computational overheads and improve speedup?

Vital Problem at NISQ Era



John Preskill

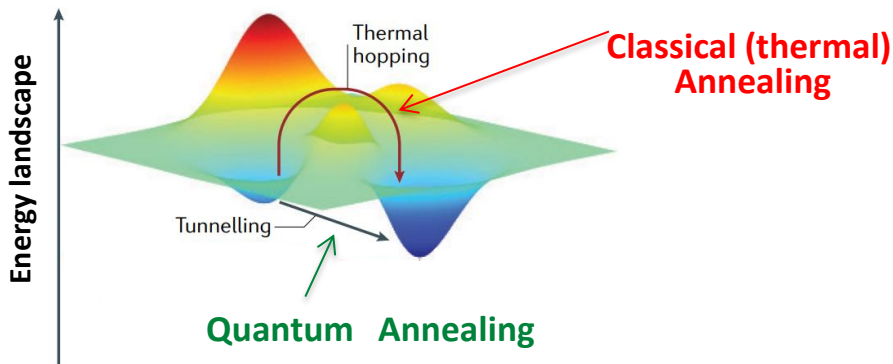
We need Quantum, or, Quantum-like
(quantum inspired, cognitive, Fussy, etc.) computation?

Quantum & Quantum Inspired Hardware

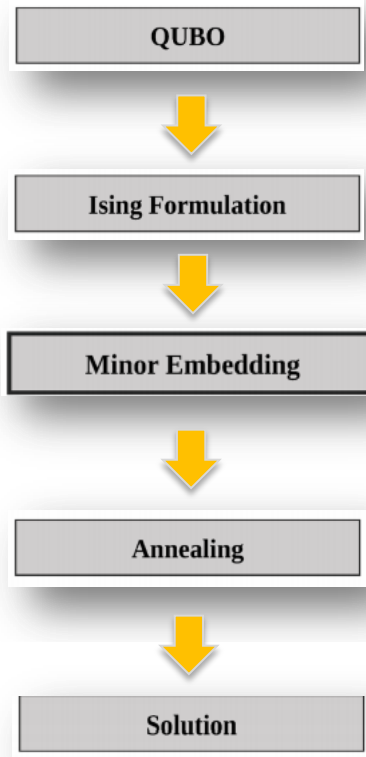
	Definition	Type	Qubits	Players
Quantum inspired emulators and simulators	<u>they are classical computers</u> , simulating quantum algorithms. They are slower than quantum computers.	Ising machines used for optimisation	none	 Inspire the Next
Quantum annealer	<u>they use "average quality" qubits</u> and only part of quantum algorithms are processed.	Ising machines used for optimisation	Superconductors	 The Quantum Computing Company™
NISQ « Noisy Intermediate-Scale Quantum »	50-100 qubits – more performing than HPC but still limited	Quantum processor – can solve any problem	Superconductors	
Universal quantum computer	> 100 qubits	Quantum processor – can solve any problem	Superconductors Photons Spin qubits Quasi particles NV centers Trapped ions Cold atoms	 (formerly known as Blue-Ket Science)

Workflow for solving Quadratic Unconstrained Binary Optimization problems

Quantum annealing vs Classical annealing



D-Wave 2000Q annealing

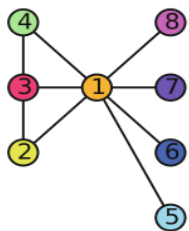


The Hamiltonian of the Ising model in a transverse field

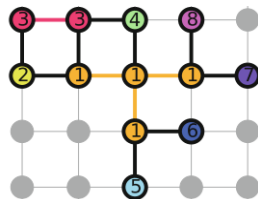
$$\mathcal{H}(t) = \underbrace{\sum_{i \in V(G)} h_i(t) \sigma_i^z + \sum_{ij \in E(G)} J_{ij}(t) \sigma_i^z \sigma_j^z}_{\text{Final Hamiltonian}} + \underbrace{\sum_{i \in V(G)} \Delta_i(t) \sigma_i^x}_{\text{Transverse field}}$$

Minor Embedding as Computational Overhead

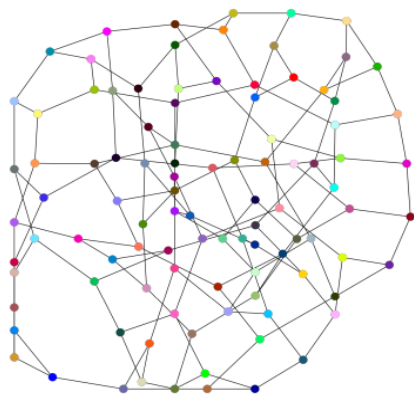
Logical qubit



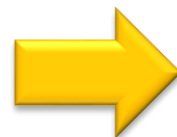
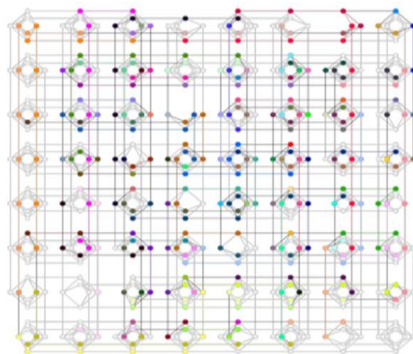
Hardware graph



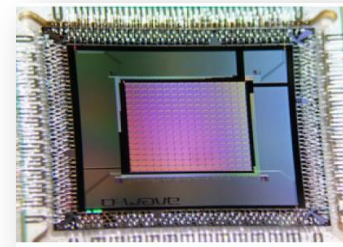
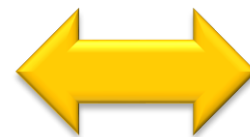
Software graph



Processor graph



Chimera (graph) C16 D-Wave 2000Q processor



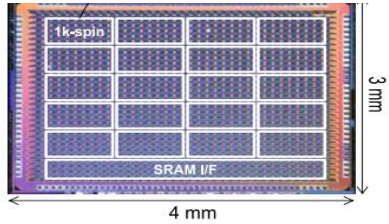
ME allows to map abstract (Ising) graph to physical lattice device

Embedding introduces considerable overhead relative to the fully connected model:

for N logical qubits, $\sim N^2$ physical qubits are required

QUBO-solvers

Spin chip (CMOS), Hitachi



2*20,000 spins

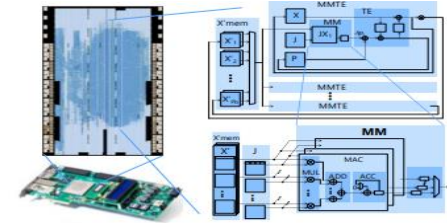
ASIC Digital MI, Fujitsu



8192 spins

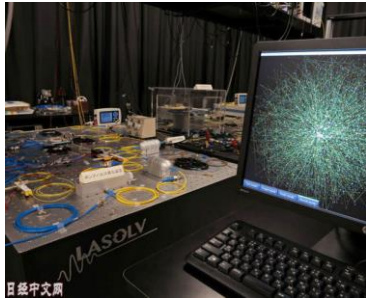


FPGA Bifurcation machine, BM, Toshiba



4096 spins

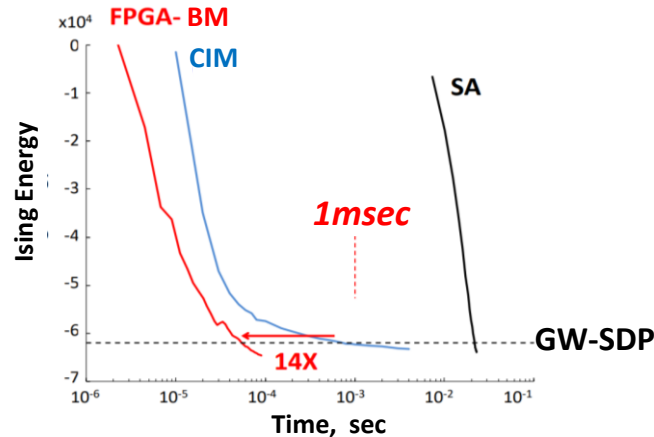
Coherent Ising Machine, (CIM)



100 000 spins

Mohseni, N., et al,
Nat Rev Phys 4, 363 (2022)

MAX CUT на полно-связном графе из 2000 спинов



SA (simulated annealing), CPU (Intel Core i9-9900K, 3.60 GHz with 64-gigabyte RAM)

FPGA ресурсы позволяют работать с матрицами $O(N^2)$

Goemans-Williamson semi-definite programming (GW-SDP) $O(N^3)$

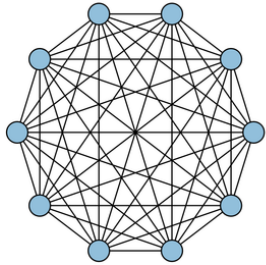
Some Network Models

Any network node i characterized by node degree k_i that determines number of links coupled for this node.

Statistical properties of any network may be characterized by its node degree distribution function p_k .

p_k is probability that node has exactly k links, $k = 0, 1, 2, \dots$

Regular graph



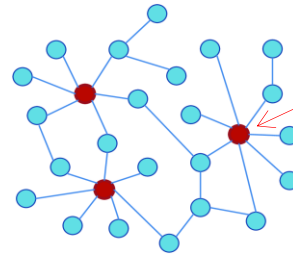
$$p(k) = \delta(k - k_0)$$

Erdős–Rényi graph



$$p_k = \frac{\langle k \rangle^k e^{-\langle k \rangle}}{k!}$$

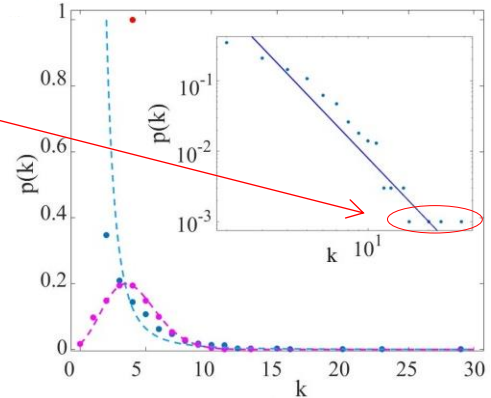
Scale-free graph vs SG !



$$p_k \propto \frac{1}{k^\gamma}$$

Hubs

Node degree distribution p_k



Statistical properties determined by

➤ Average node degree $\langle k \rangle$,

➤ Normalized node degrees correlation function

$$\zeta = \frac{\langle k^2 \rangle}{\langle k \rangle^2}$$

➤ is robust against links removing;

➤ represents strongly interacting (disordered) system in Nature.

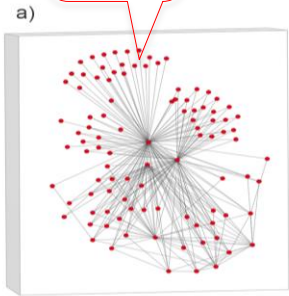
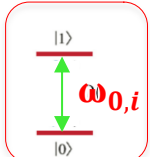
Simulator Model with Light-Qubit Coupling in 2D Microstructures

$$H = \underbrace{\frac{1}{2} \sum_{i=1}^N \omega_{0,i} \sigma_i^z}_{\text{Qubits}} + \underbrace{\omega_{ph} \frac{1}{N} \sum_{i=1}^N \sum_{v=1}^{k_i} a_v^+ a_v}_{\text{Photons}} + \underbrace{\frac{g}{\sqrt{N}} \sum_{i=1}^N \sum_{v=1}^{k_i} (a_v \sigma_i^+ + a_v^+ \sigma_i^-)}_{\text{Photon-qubit interaction}} + \underbrace{\hbar P (a_v^+ - a_v)}_{\text{Injection field}}$$

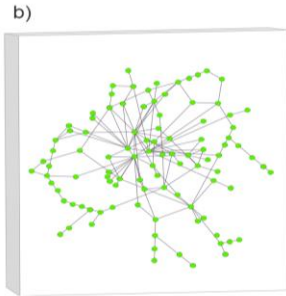
$\omega_{0,i}$ - qubit frequency transition

a_v^+ (a_v) - photonic creation (annihilation) operator for v mode with frequency ω_{ph}

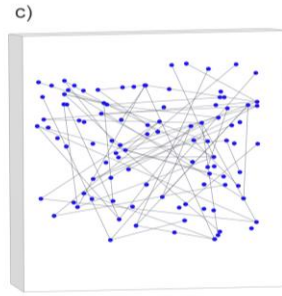
2D structures with network interface $p(k) \propto \frac{1}{k^\gamma}$



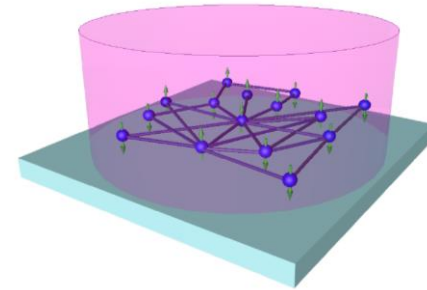
$\gamma = 1.5$



$\gamma = 2.5$



$\gamma = 5$



Maxwell-Bloch Equation

$$\begin{aligned}\dot{\alpha} &= (-i\omega_{ph} - \kappa)\alpha - ig \sum_{j=1}^N p_j + P \\ \dot{p}_j &= (-i\omega_{0,j} - \Gamma_j)p_j + igk_j\alpha\sigma_j^z \\ \dot{\sigma}_j^z &= \frac{1}{\tau_j}(\sigma_{j,0}^z - \sigma_j^z) + 2igk_j(p_j\alpha^* - p_j^*\alpha)\end{aligned}$$

τ_j – spontaneous emission time;

Γ_j – dephasing rate;

κ – photon losing rate;

$p_j = \langle a_j^\dagger b_j \rangle$ - average polarization

$\alpha(t) = \langle a_\nu \rangle$ is average photonic field

$\sigma_j^z = \langle b_j^\dagger b_j - a_j^\dagger a_j \rangle$ - average inversion

Photon-field (transport) diffusion

$$\dot{E} = - \left(\kappa - \sum_{j=1}^N \frac{(g^2 k_j \sigma_{j,0}^z (\Gamma_j - i\Delta_j))}{\Delta_j^2 + \Gamma_j^2} \right) E - \sum_{j=1}^N \frac{4g^4 k_j^3 \tau_j \Gamma_j (\Gamma_j - i\Delta_j) \sigma_{j,0}^z}{(\Delta_j^2 + \Gamma_j^2)^2} |E|^2 E + P,$$

Non-Equilibrium Phase Transition

Approximation

$$\Gamma_j \gg \kappa, \frac{1}{\tau_j}, \Delta_j$$

$$\dot{p}_j(t) = 0; \sigma_j^z(t) = 0$$

Order parameter is field amplitude

$$\alpha \simeq \sqrt{\frac{\sigma_z}{\sigma_{z,thr}} - 1}$$

Threshold to lasing for normalized population imbalance

$$\sigma_{z,thr} = \frac{\kappa\Gamma}{g^2 N} \frac{1}{\langle k \rangle}$$

Network effect

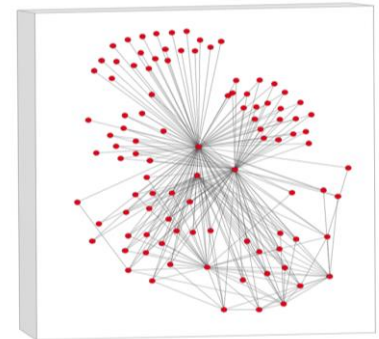
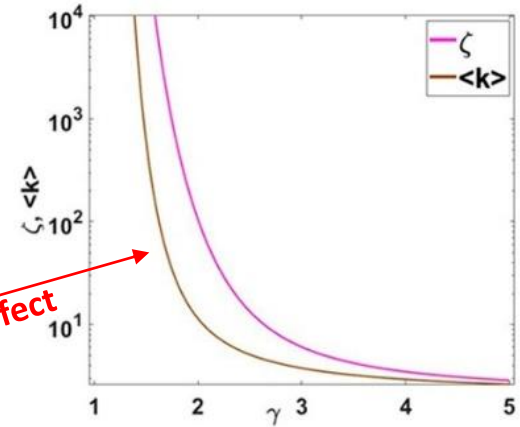
Convenient Laser term



Threshold free
 $\langle k \rangle \rightarrow \infty (\gamma \rightarrow 1)$

Above threshold

$$\alpha \simeq P^{1/3}$$



$\gamma = 1.5$

The rate of photon transport enhanced $\langle k \rangle$ times
Rabi splitting scales as $g\sqrt{N\langle k \rangle}$

Diffusion

Basic equation

$$n_{ph} \equiv |\Psi|^2$$

$$\dot{n}_{ph} = 2An_{ph} - 2Bn_{ph}^2 + 2r\sqrt{n_{ph}}$$

$$A = \frac{\kappa}{2}(C_{\Gamma}D_0 - 1), \quad B = \frac{C_{\Gamma}^2\kappa^2D_0}{(\gamma_P + \gamma_D)}$$

$r=0$

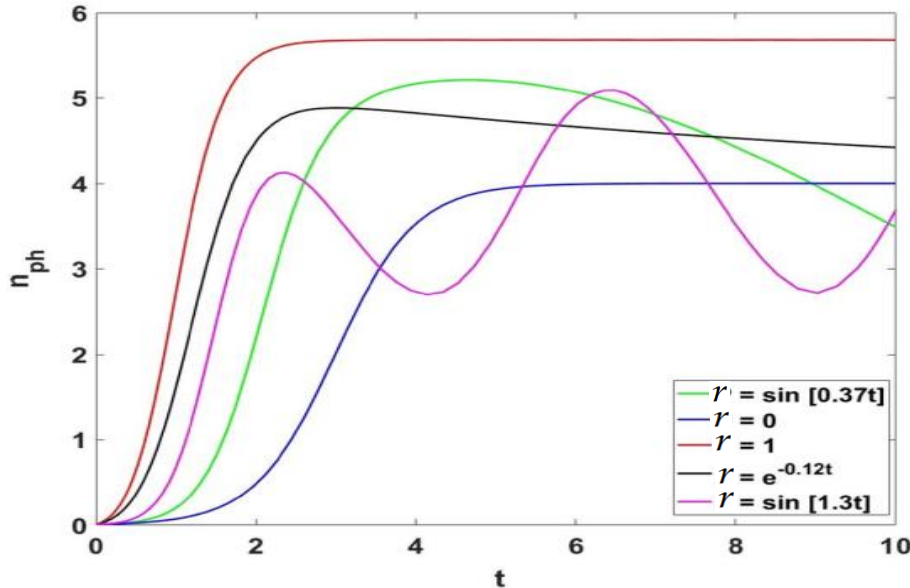
$$n_{ph} = \frac{Ave^{2At}}{1 + Bve^{2At}}$$

$v = \bar{n}/(A - B\bar{n})$: \bar{n} - начальное значение

$r \neq 0$

$$n_{ph} = \frac{(e^{At}(A\sqrt{\bar{n}} + r) - r)^2}{A^2}$$

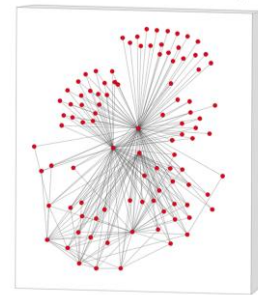
$r_c = A^2\bar{n}$ критическое значение
контролирующего поля, при котором
наступает усиление



In NISQ era quantum inspired (heuristic) algorithms realized by means of photon involved simulators may be more successful for solving some of NP-hard problems for moderate (up to hundred of thousands) number of qubits.

We can minimize computational overheads and improve speedup by means of direct arrangement of hardware circuits for a given NP-hard problem.

The rate of photonic transport may be enhanced in complex networks $\langle k \rangle \gg 1$ times. Such a regime occurs due to simultaneous interaction of two-level systems with a quantized field through numerous waveguide channels (graph edges) responsible for the hubs formation.



A. Bazhenov, M. M. Nikitina, D. V. Tsarev, and A. P. Alodjants, *Random Laser Based on Materials in the Form of Complex Network Structures* *JETP Letters*, Vol. 117, No. 11, pp. 814–820 (2023)

A. Melnikov, M. Kordzanganeh, Alexander Alodjants & Ray-Kuang Lee, *Quantum machine learning: from physics to software engineering*, *Advances in Physics: X*, 8:1 (2023)

Alodjants, A.; Zacharenko, P.; Tsarev, D.; Avdyushina, A.; Nikitina, M.; Khrennikov, A.; Boukhanovsky, A. *Random Lasers as Social Processes Simulators*. *Entropy* 2023, 25, 1601.

A. Alodjants, A. Bazhenov, A. Khrennikov, A.V. Bukhanovsky, *Mean-field theory of social laser* *Scientific Reports*, 12. 1-17 (2022)

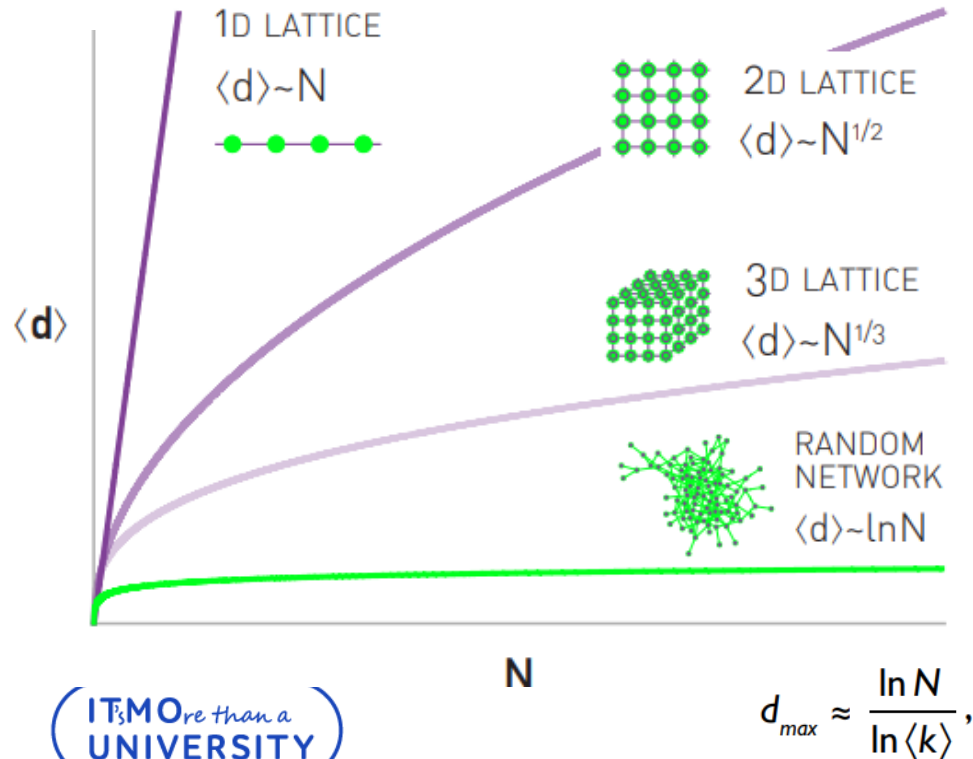
Thank you for your attention!

IT's *MO*re than a
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Small world phenomenon

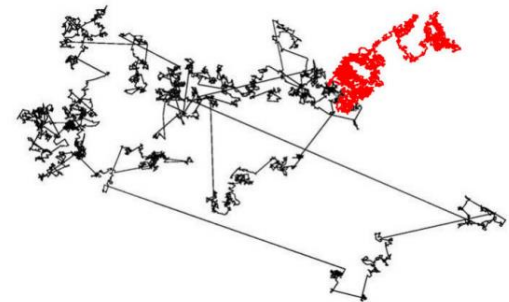
Diameter of a random network



Distance between two randomly chosen nodes in a network is short - six degrees of separation effect

$\langle k \rangle$ nodes at distance one ($d=1$).
 $\langle k \rangle^2$ nodes at distance two ($d=2$).
 $\langle k \rangle^3$ nodes at distance three ($d=3$).
...
 $\langle k \rangle^d$ nodes at distance d .

Random vs Levy Walks



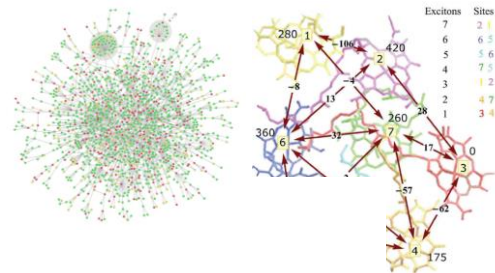
Information spreading in complex structures

For simulation of QUBO (or some other) NP-hard computational problem we need to use some mapping procedure to the graph

- Can we avoid minor embedding (or, some similar) procedure?
- How we can use graph topology for speedup information processing?

Biological networks

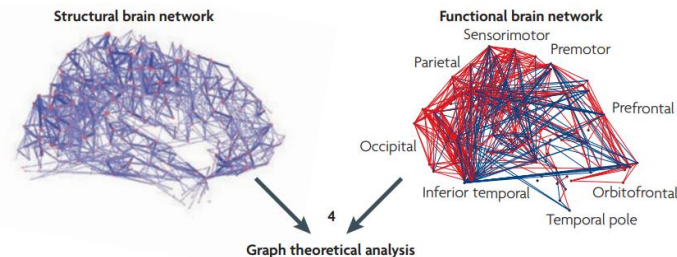
Fenna–Matthews–Olsen (FMO) antenna complexes involved in natural photosynthesis



Social Networks



Our Brain



We should use complex network advantages !