



RQC

Russian
Quantum
Center

Quantum evolution through the prism of operator growth

Igor Ermakov, JINR Dubna, 28 of May 2024

Papers and People

Presented results are mostly based on:

[arXiv:2401.08187](https://arxiv.org/abs/2401.08187) (Unified framework for efficiently computable quantum circuits)

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General motivation

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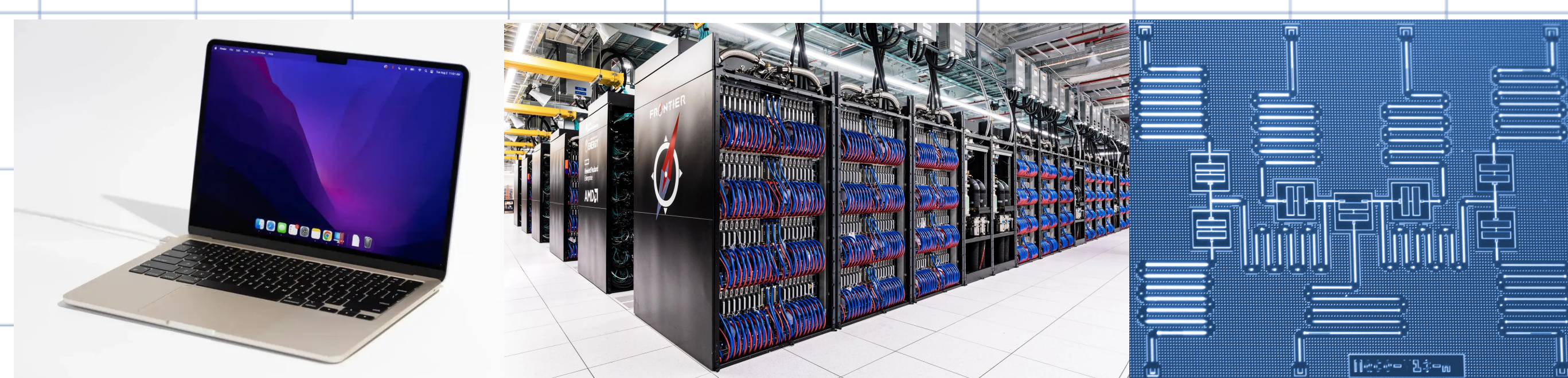
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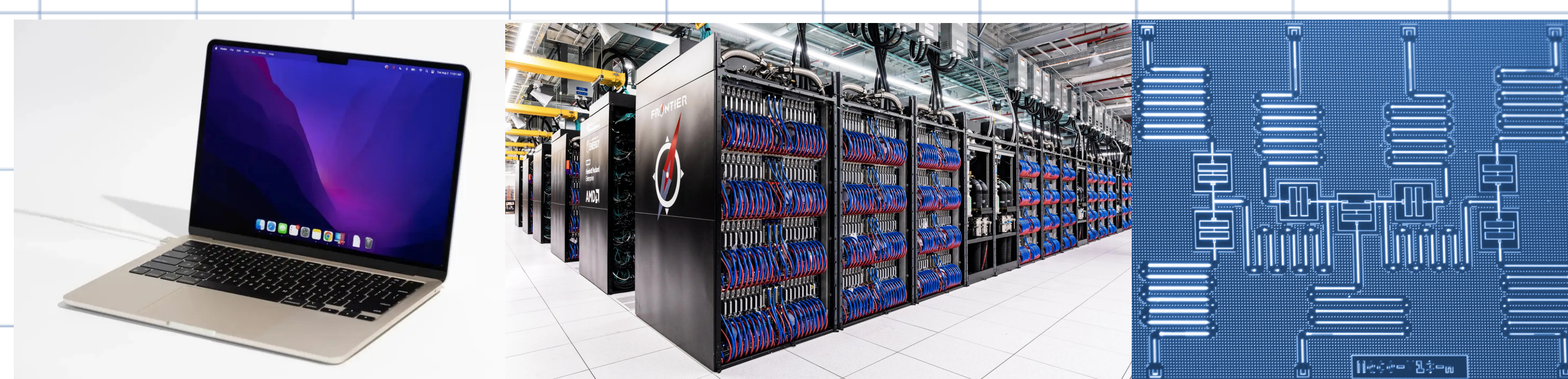
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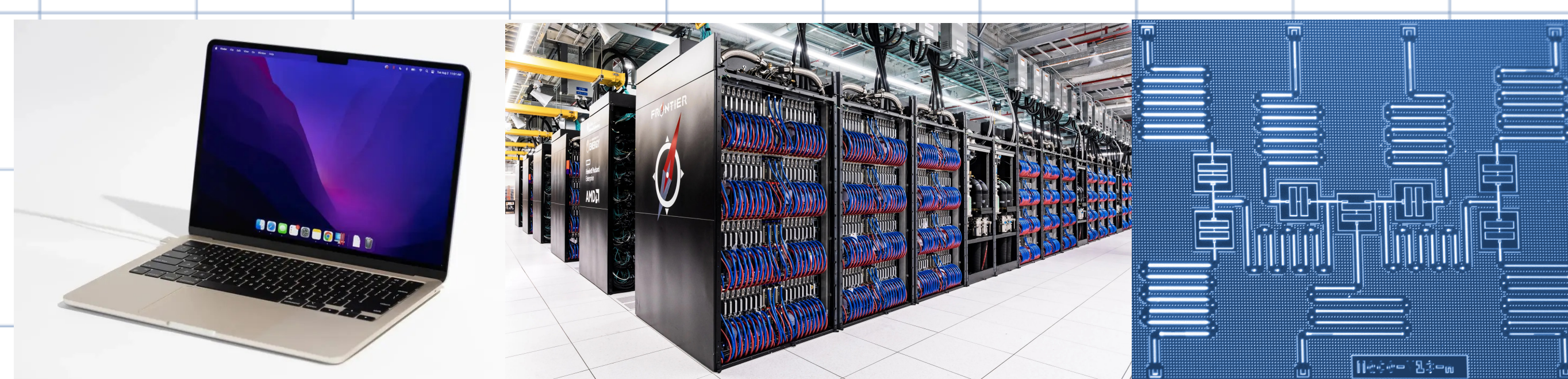
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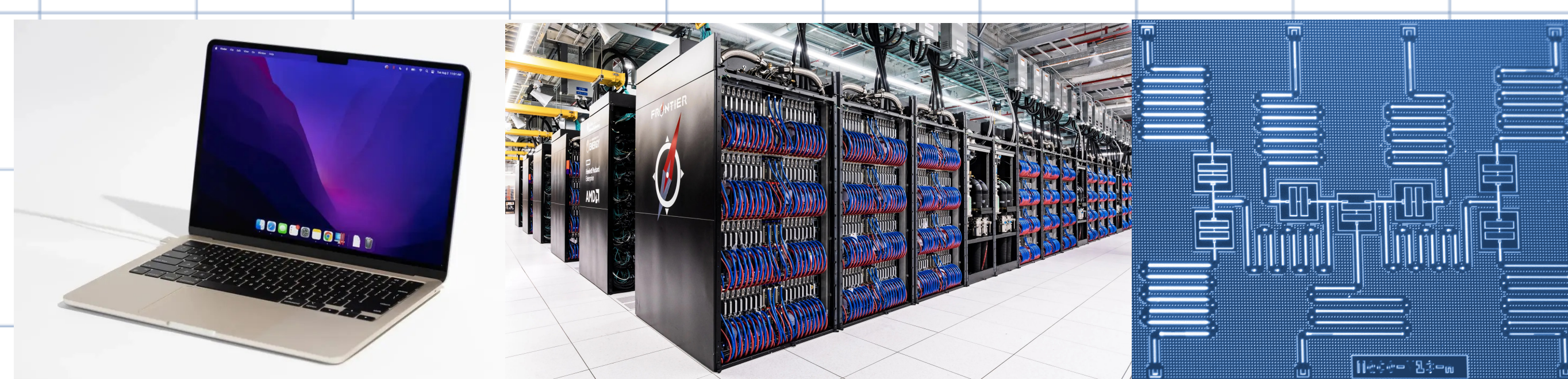
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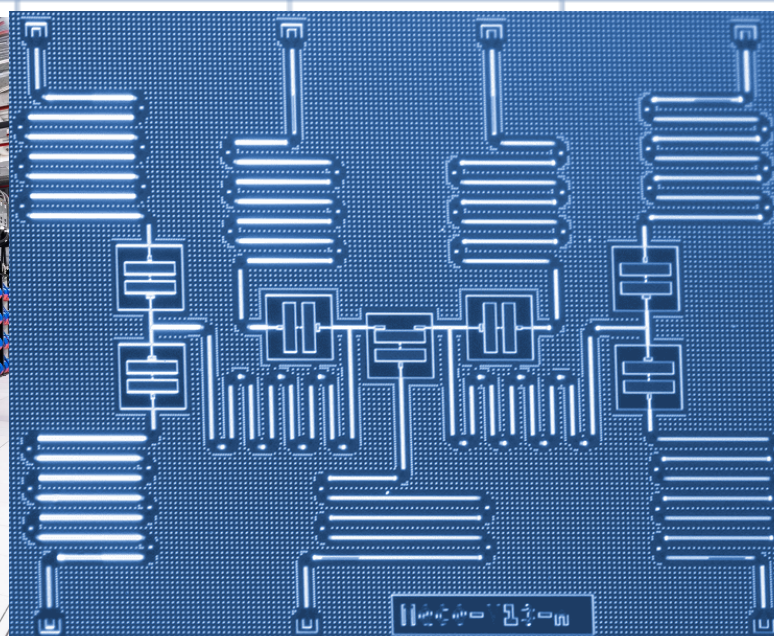
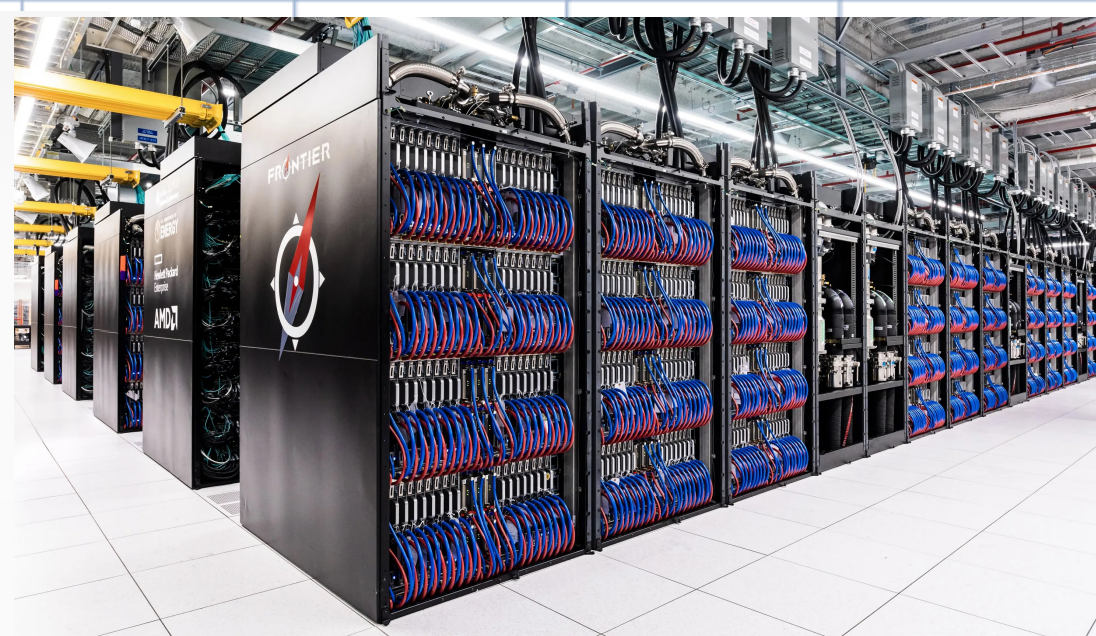
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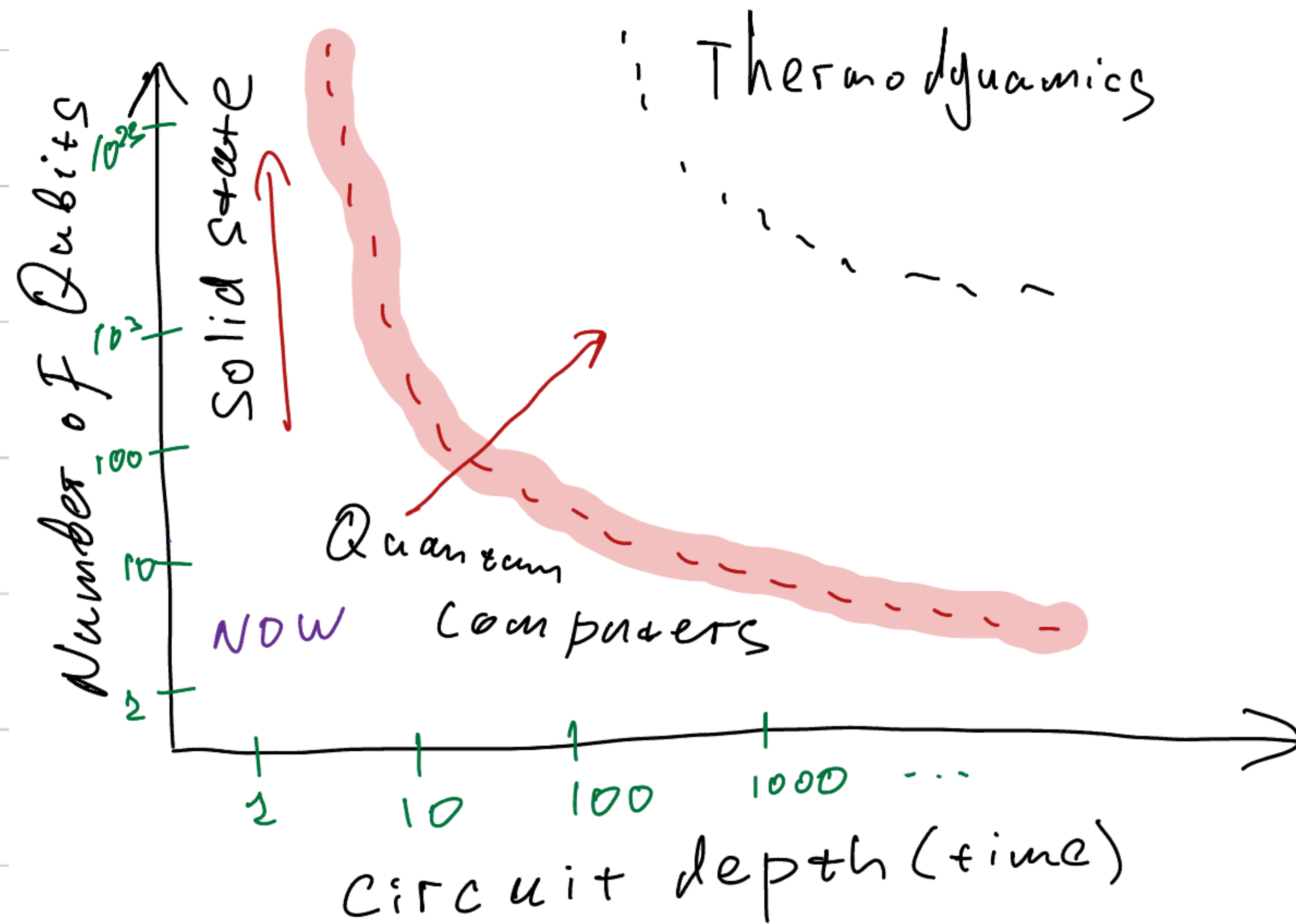


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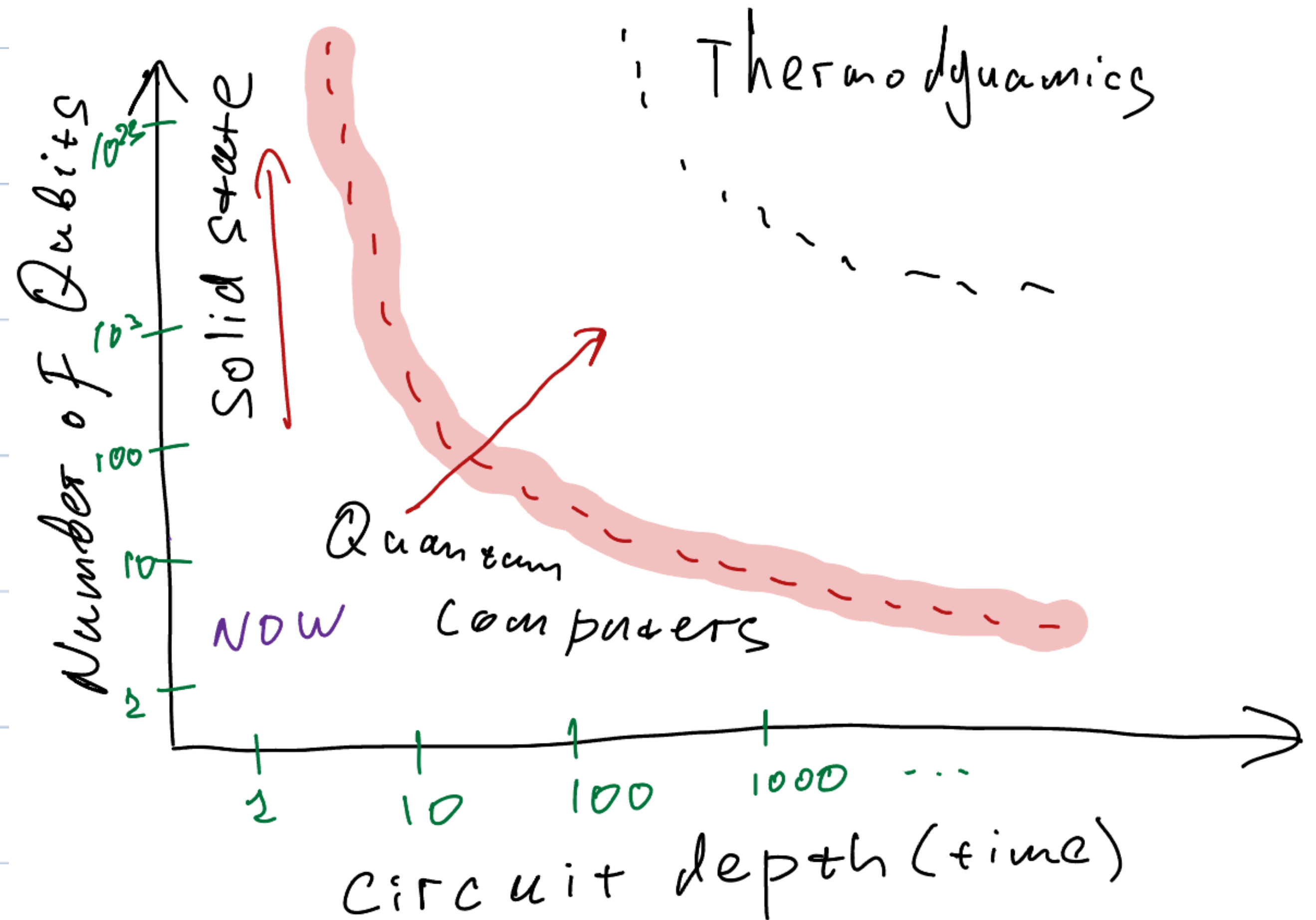


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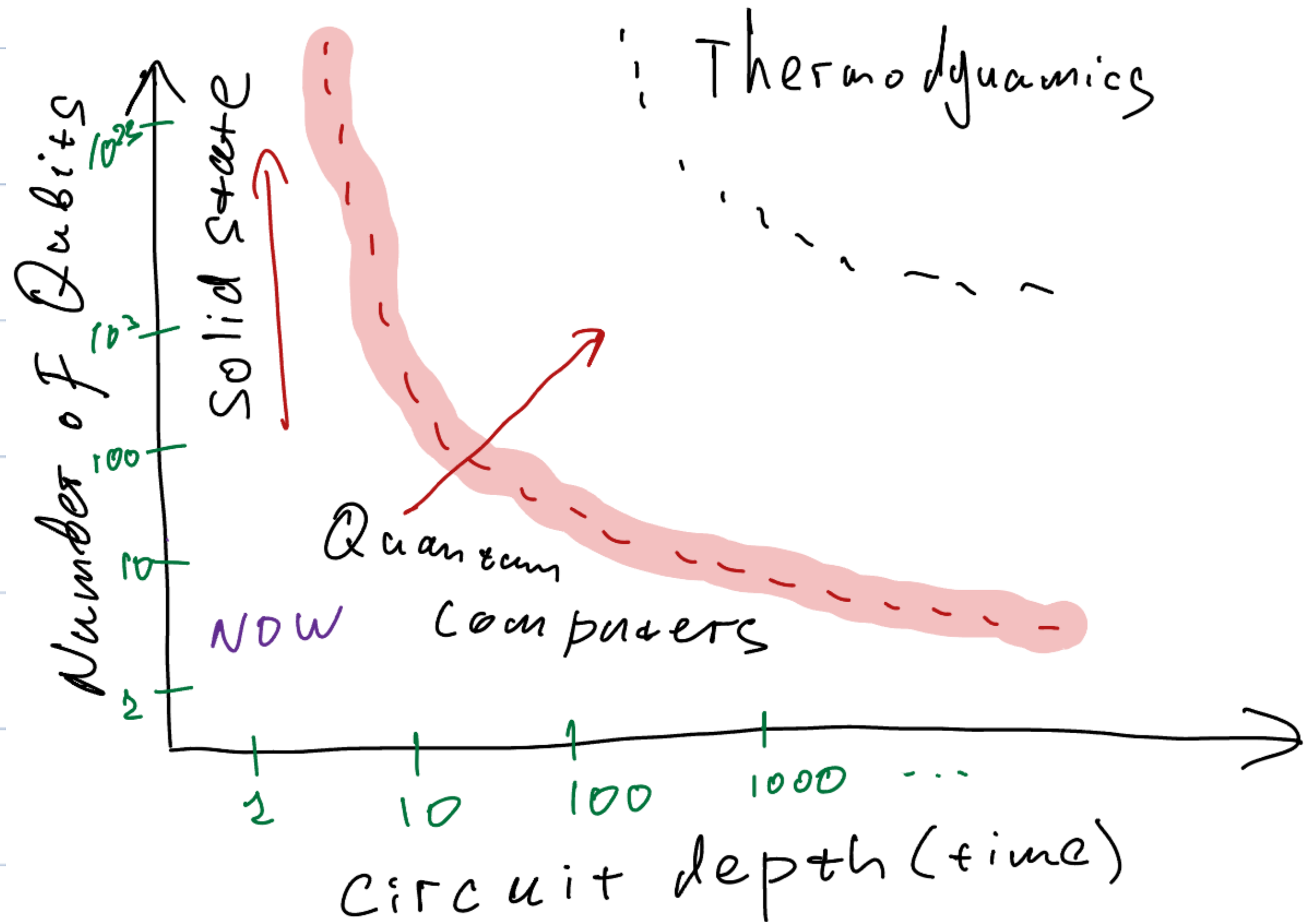
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Ways to find boundaries of computation

Look for rigorous bounds by using complexity theory etc.
(Fundamental results expressed as theorems)

Look for different examples of difficult yet solvable problems to push this boundary
(More easily accessible results, yet not so strict)



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We want to know how much **memory and **time** it will cost us**

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Solution of the Heisenberg equation can be written as:

$$O(t) = \sum_{n=0}^{\infty} \frac{(it)^n}{n!} [H, \dots, [H, [H, O]]]$$

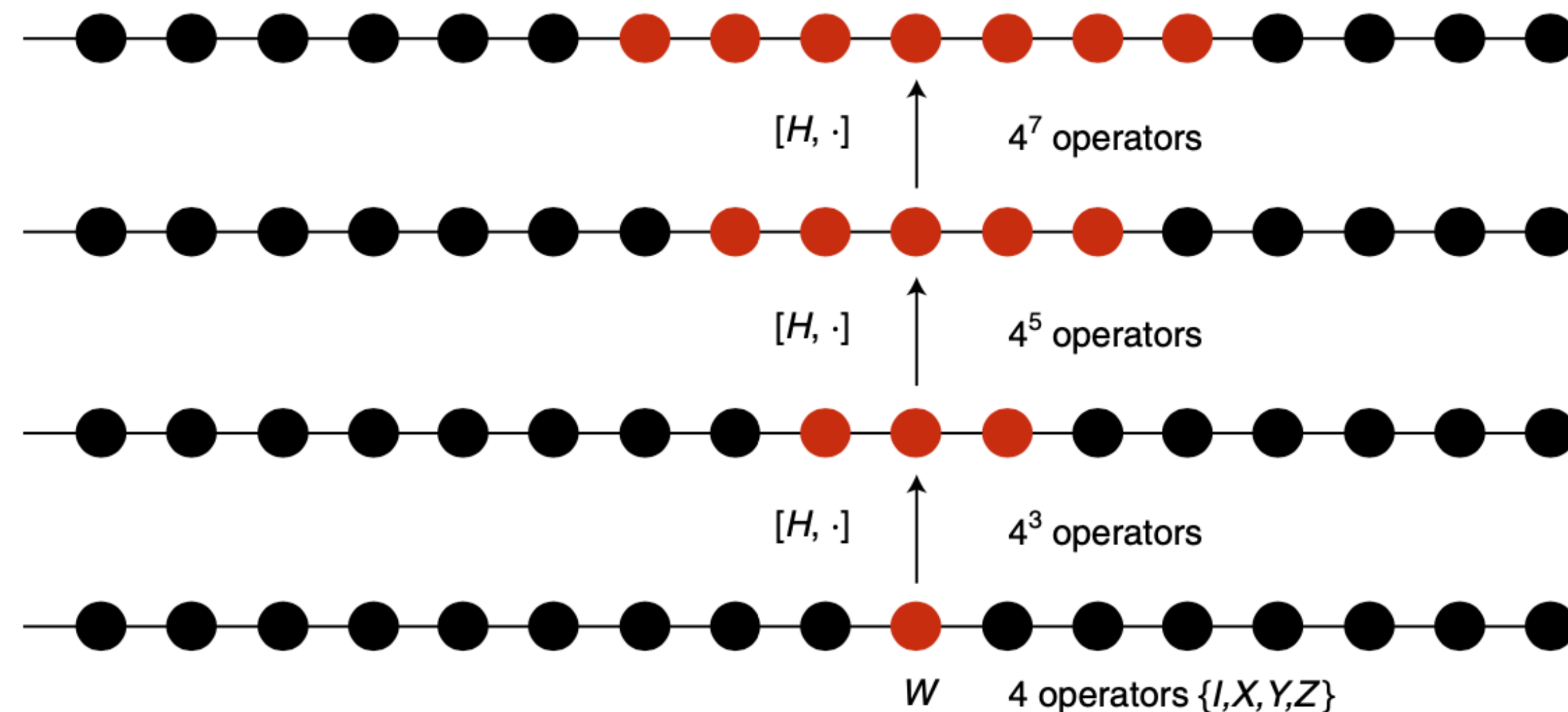
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Swingle, Brian. "Unscrambling the physics of out-of-time-order correlators." *Nature Physics* 14.10 (2018): 988-990.

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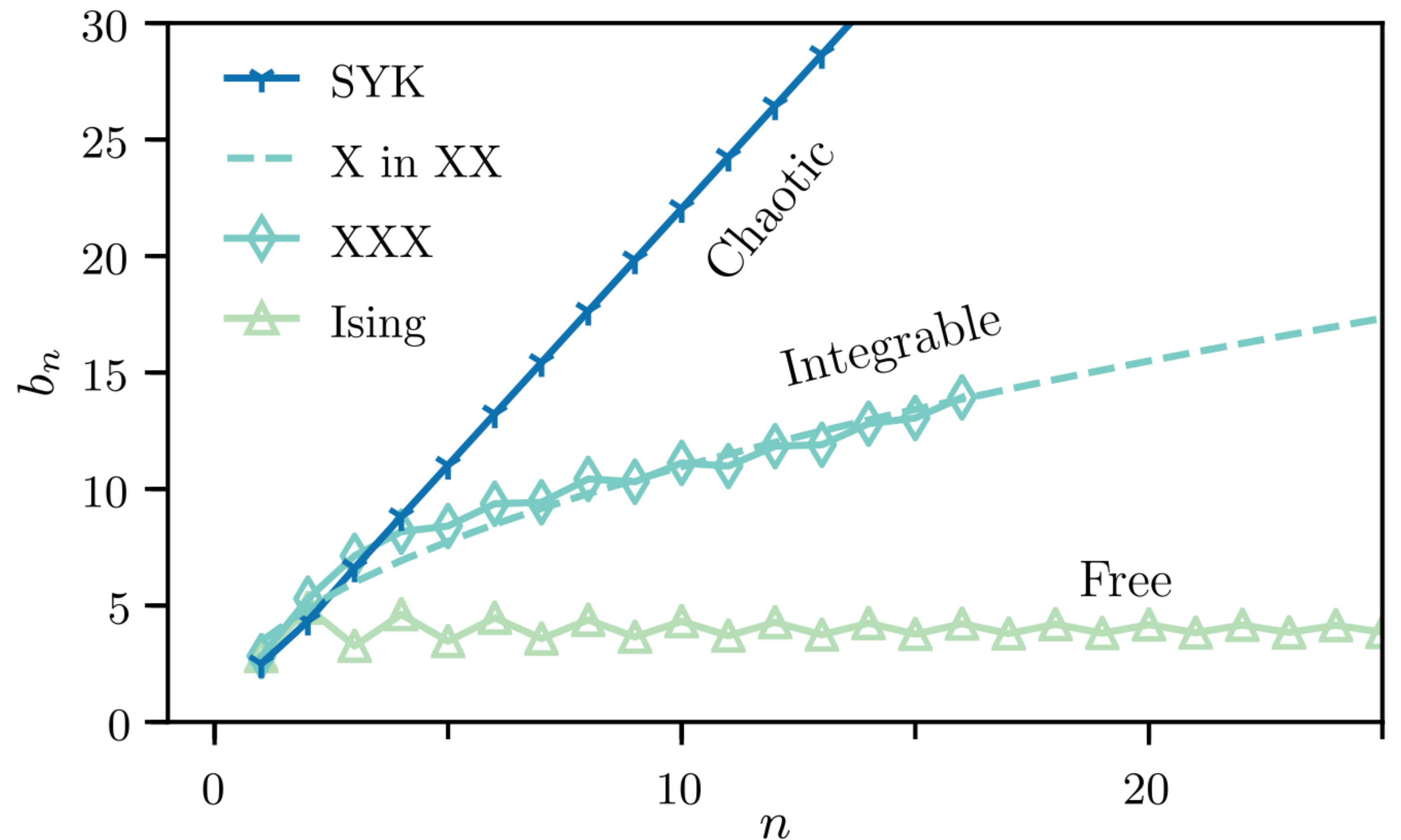
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Pauli strings form orthogonal basis in the 4^L dimensional operator space

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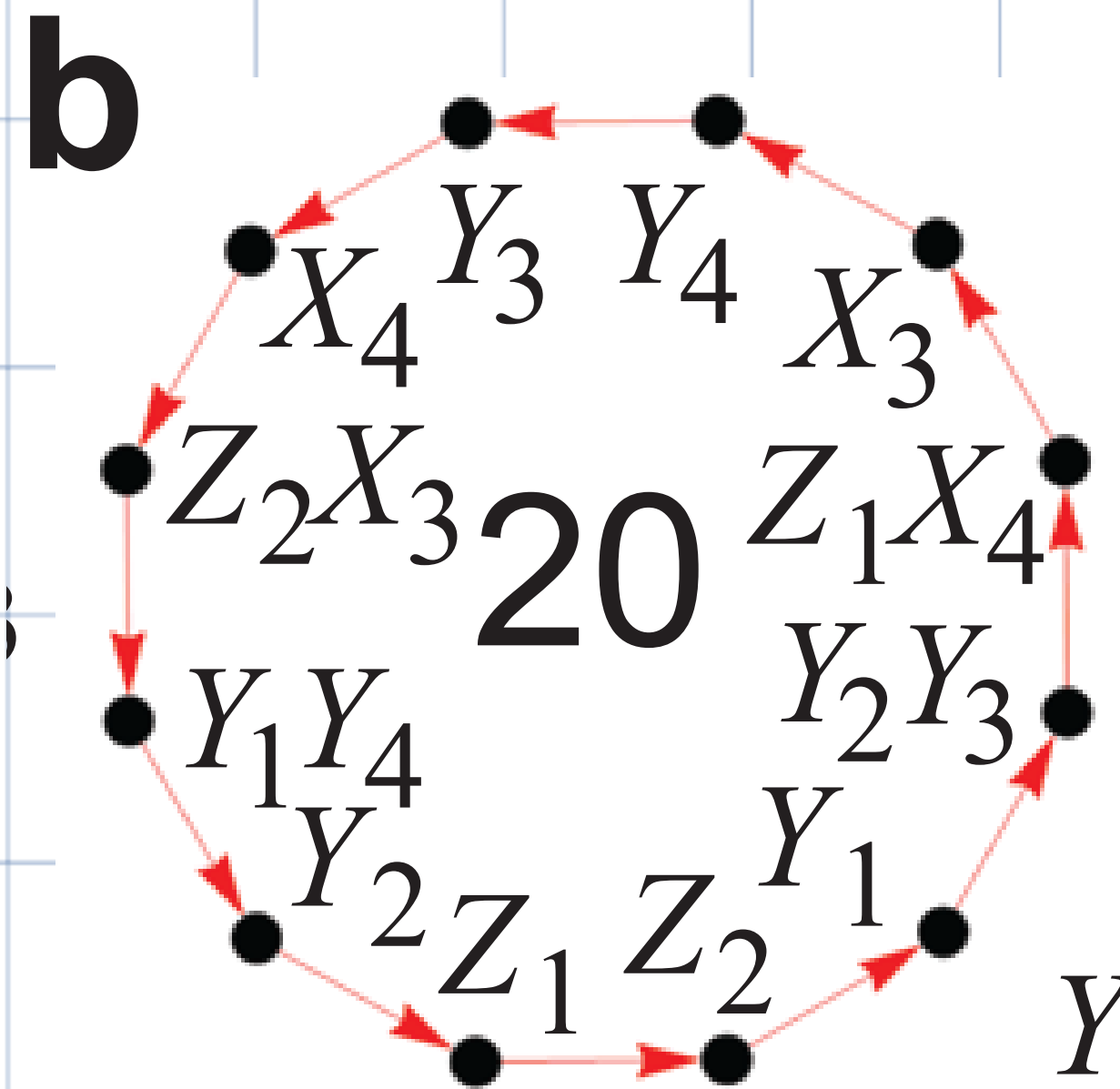
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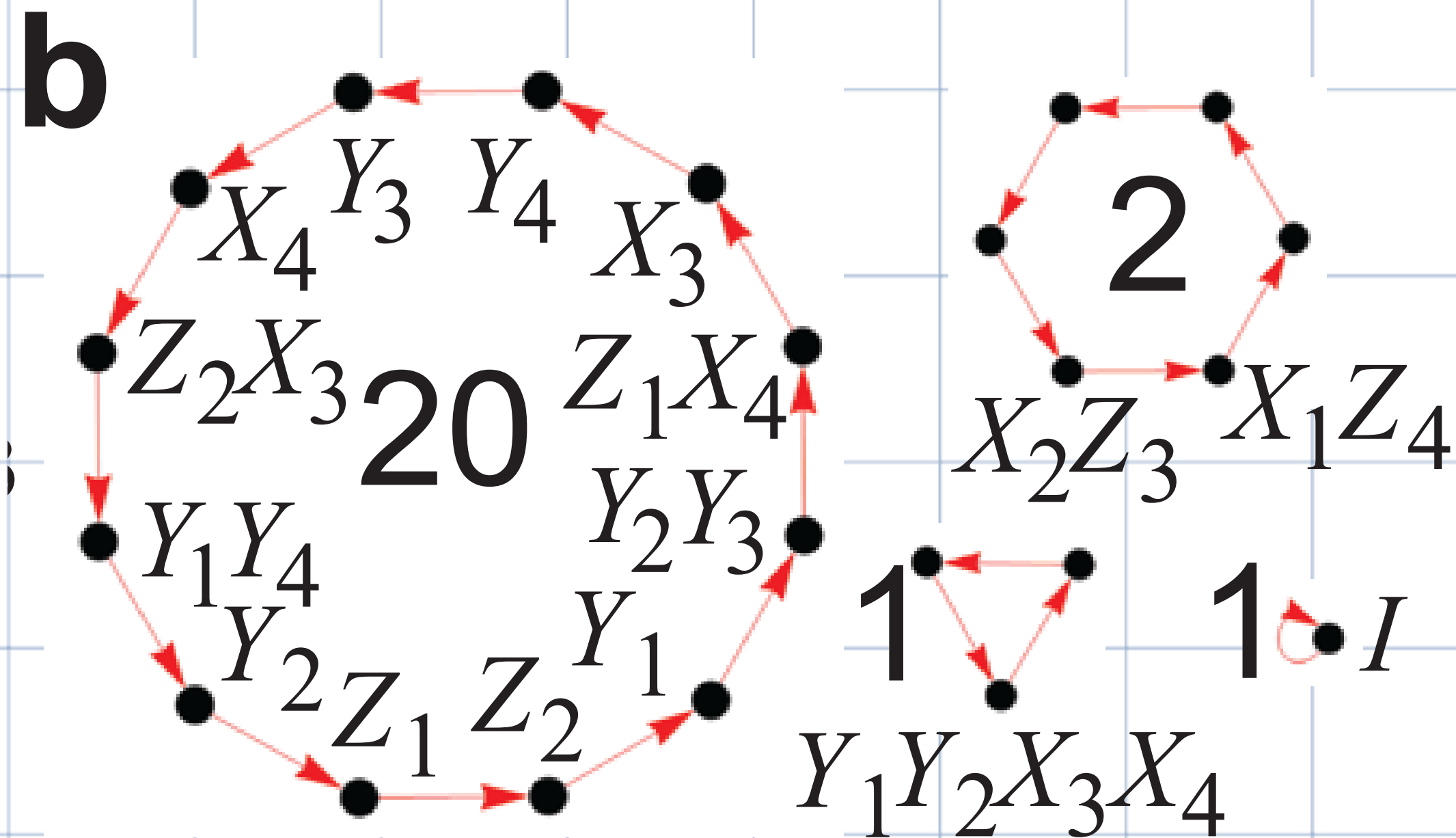
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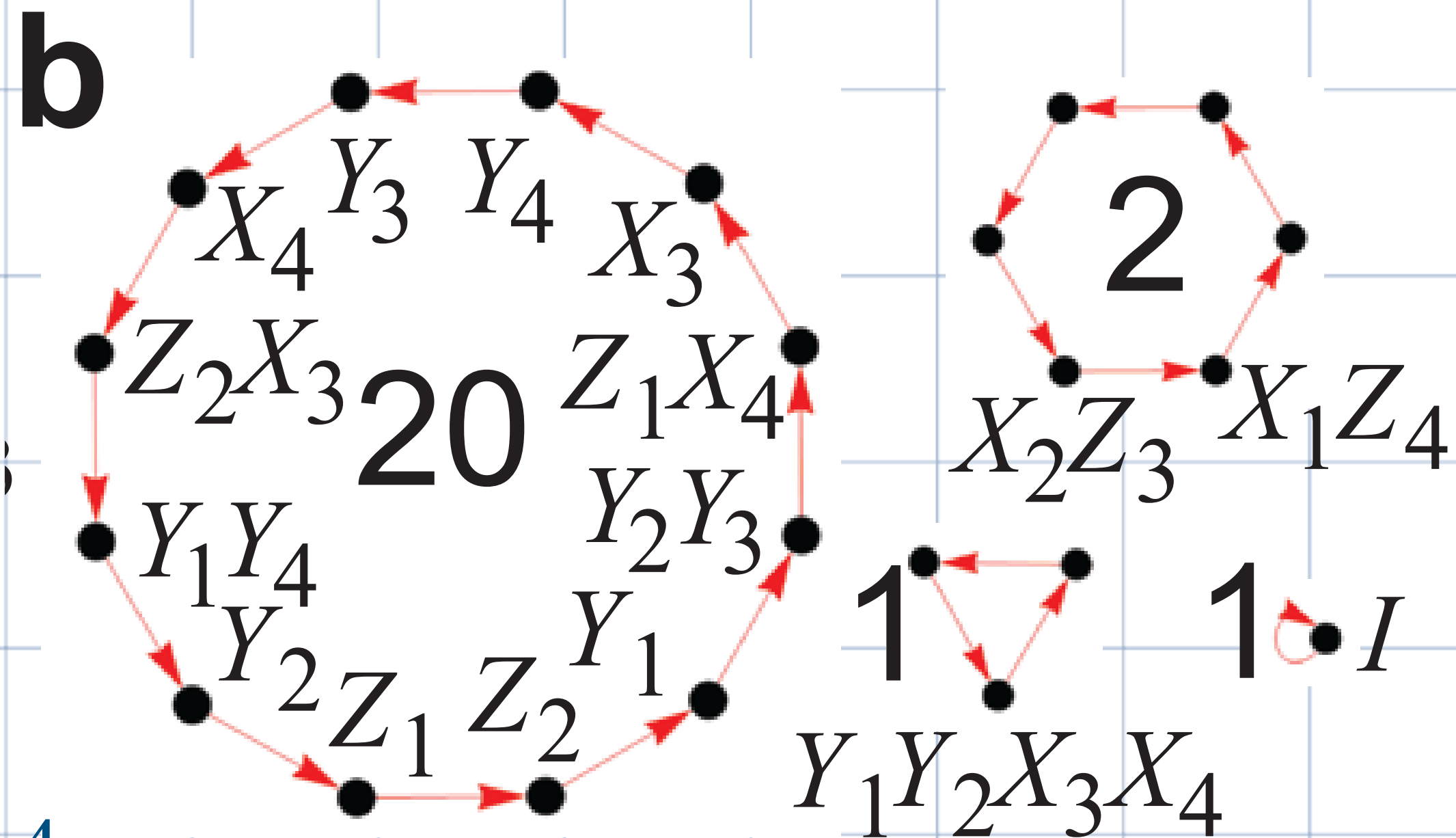
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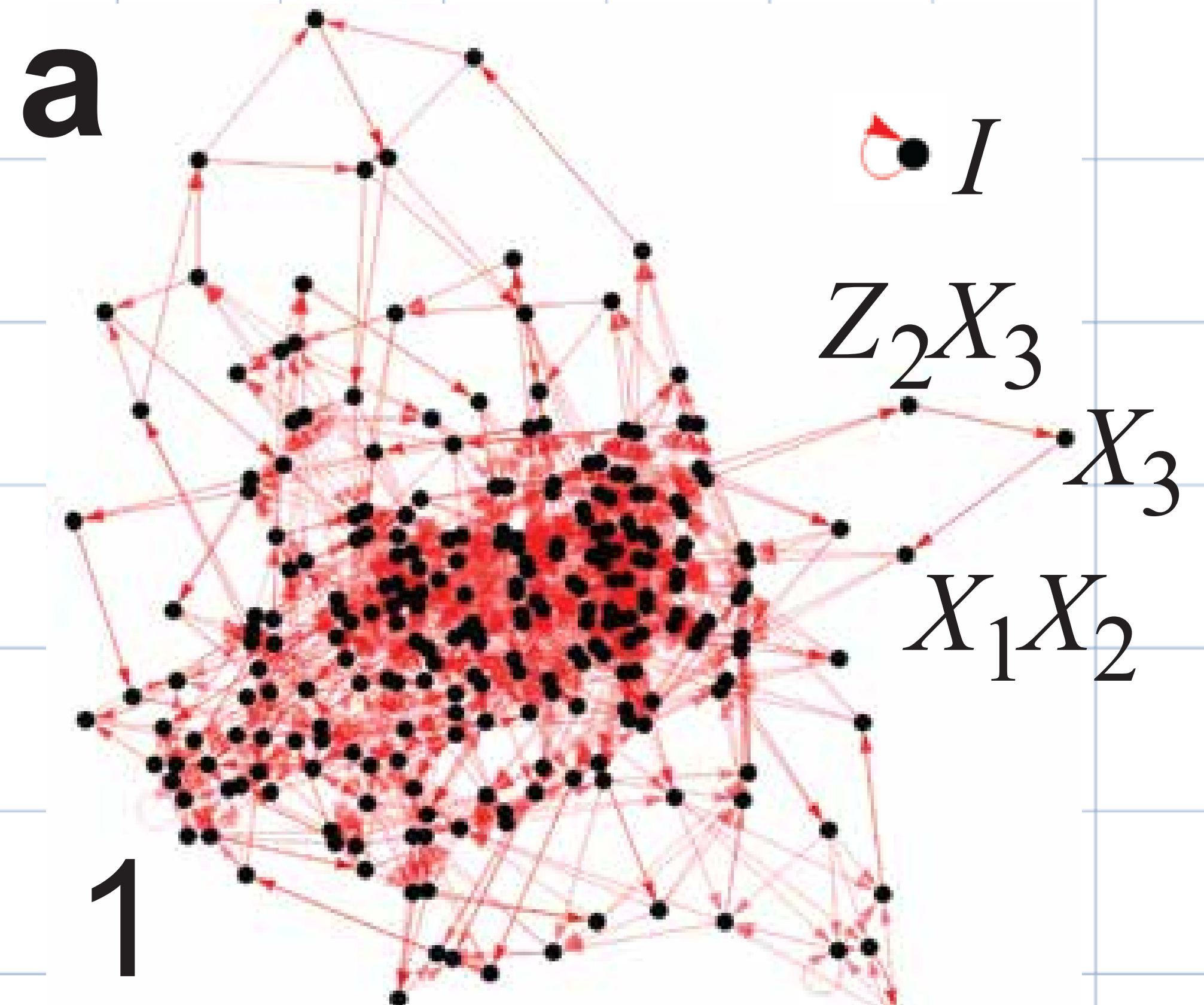
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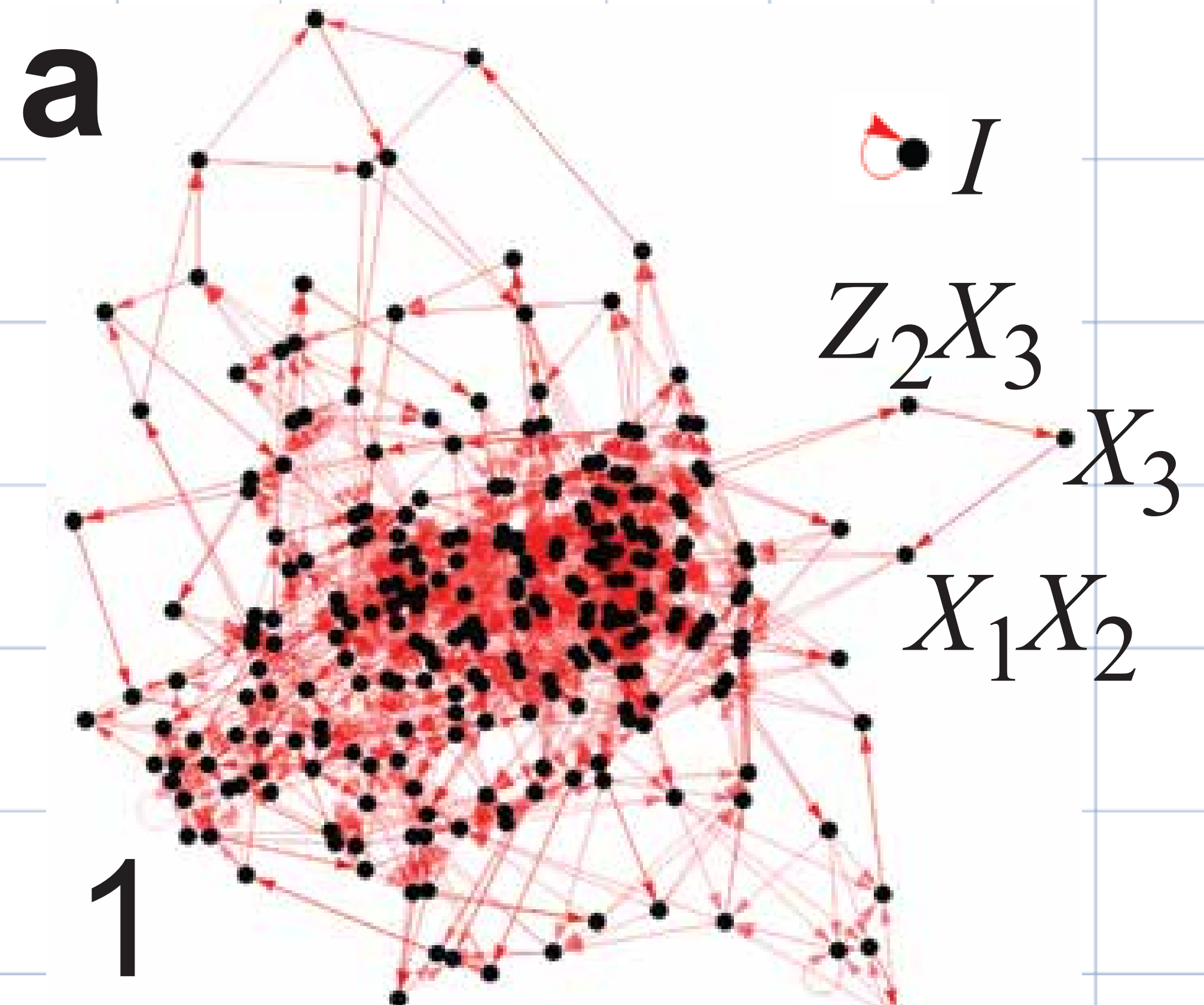
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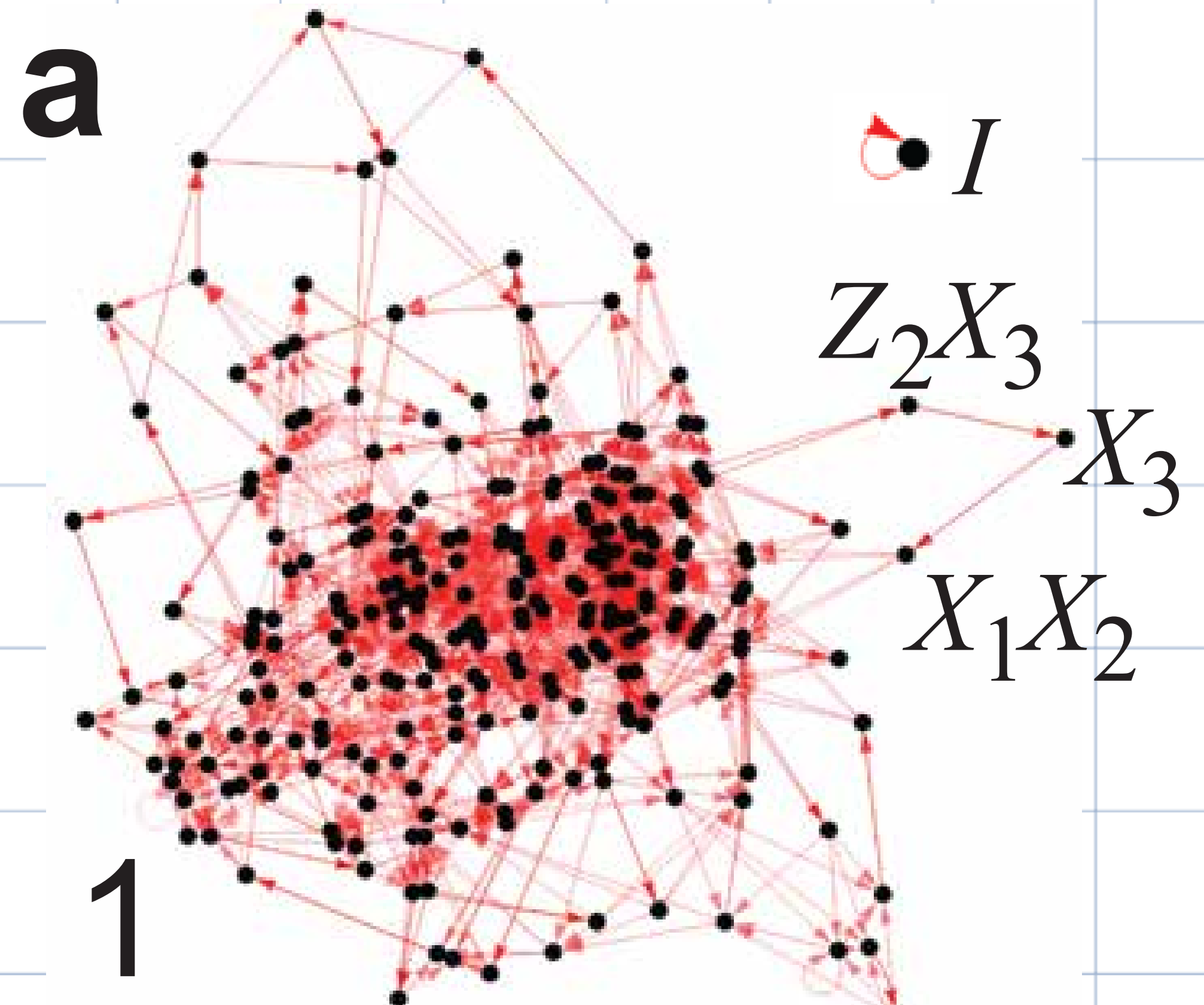
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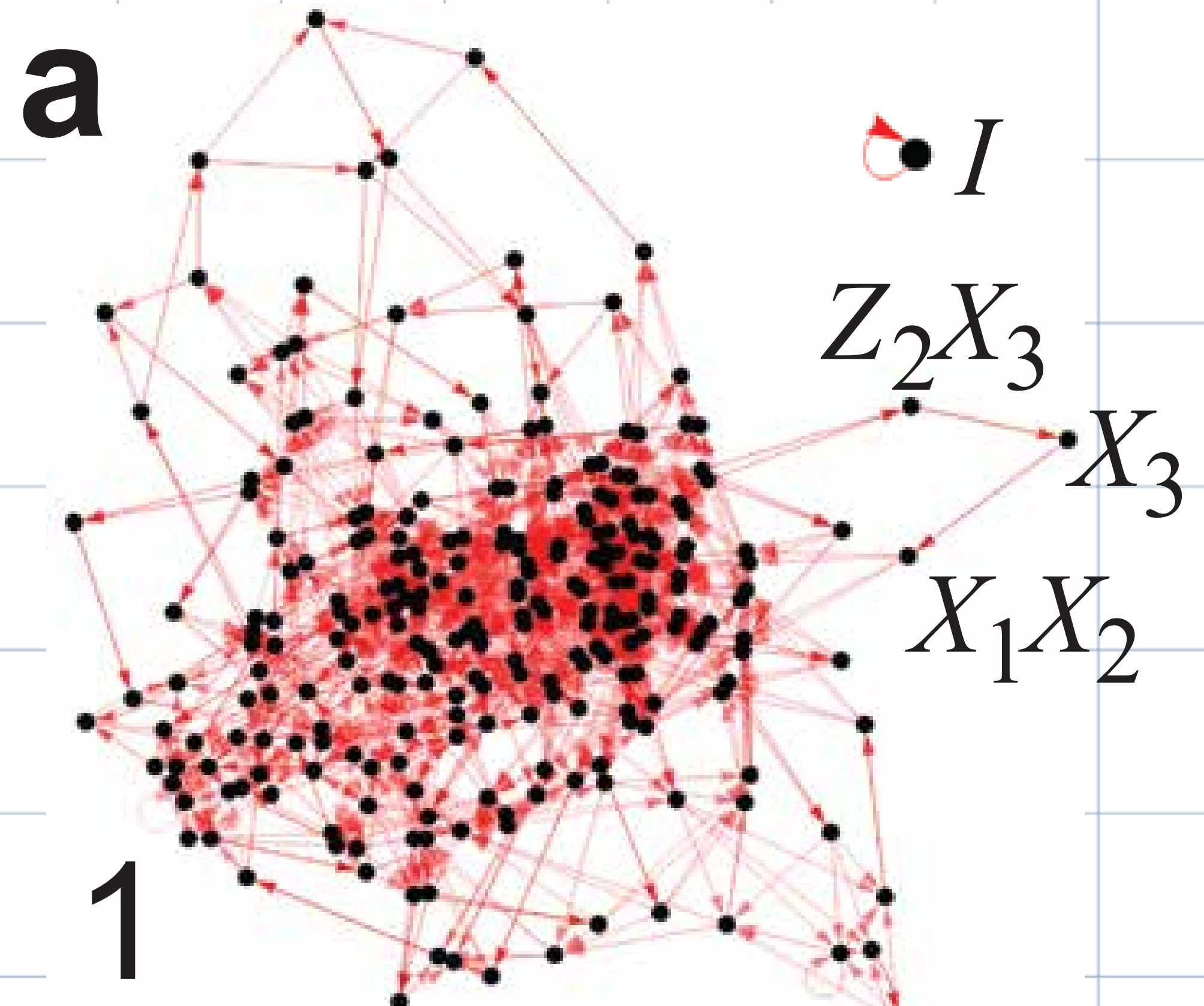
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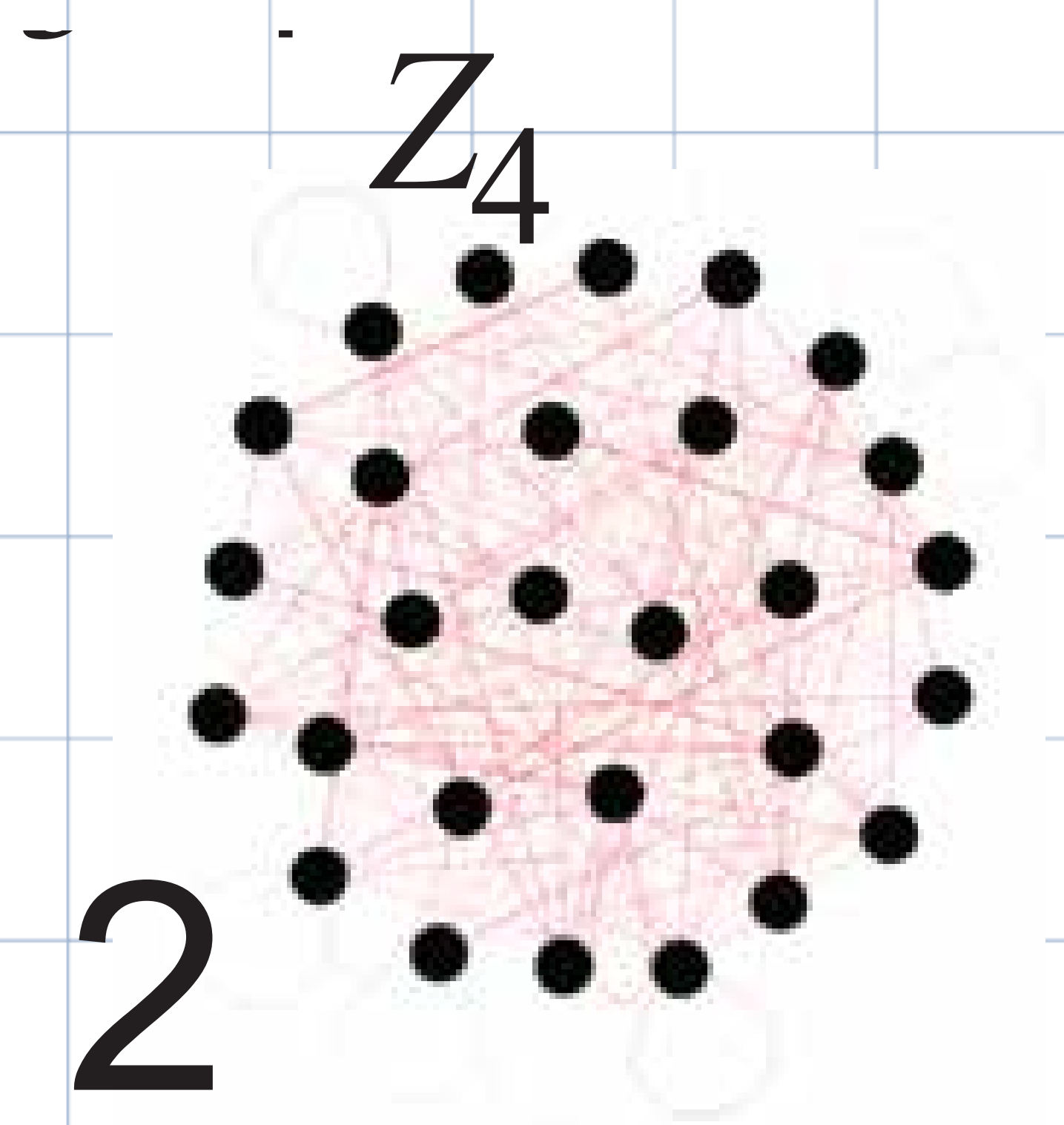
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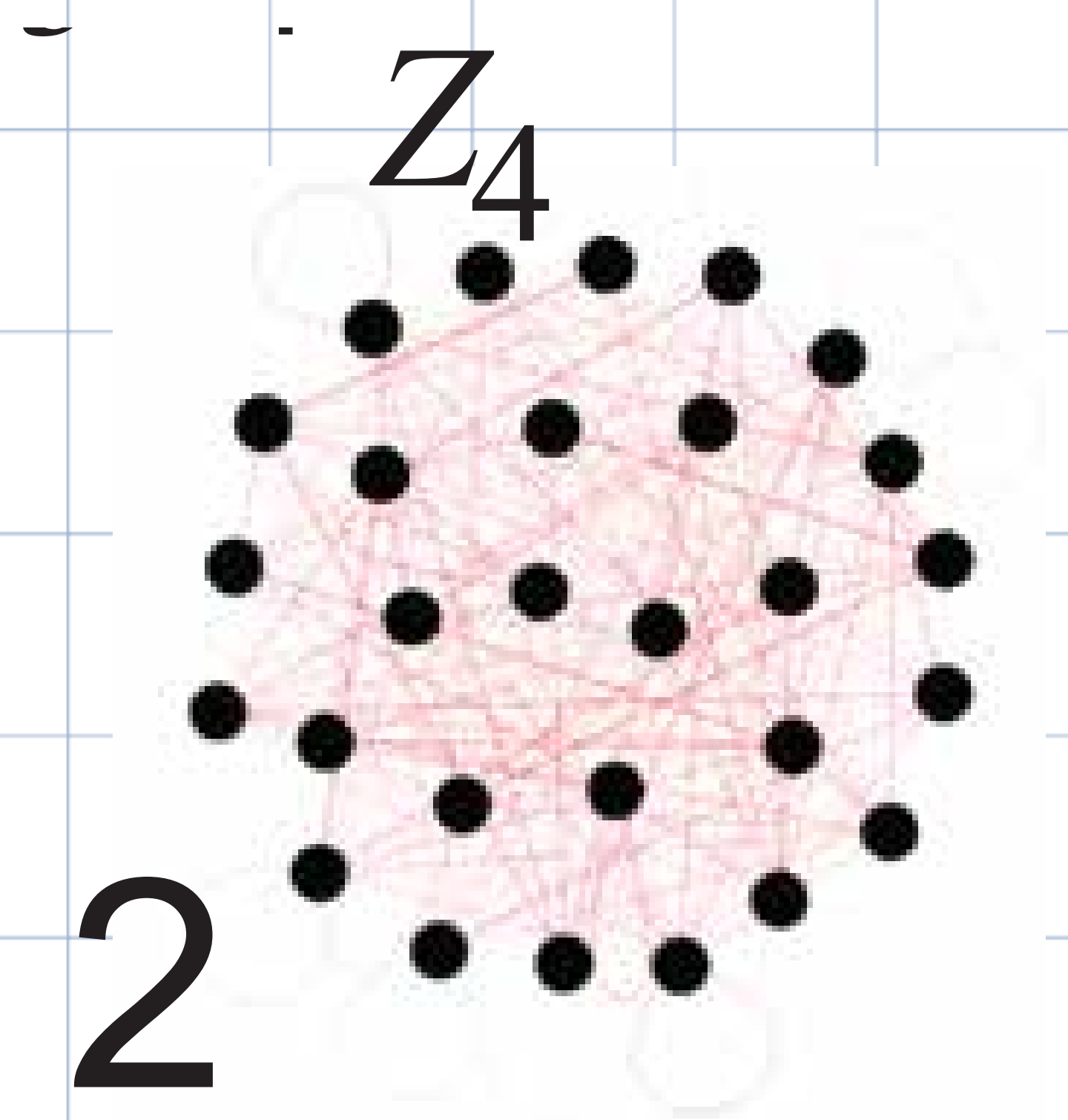


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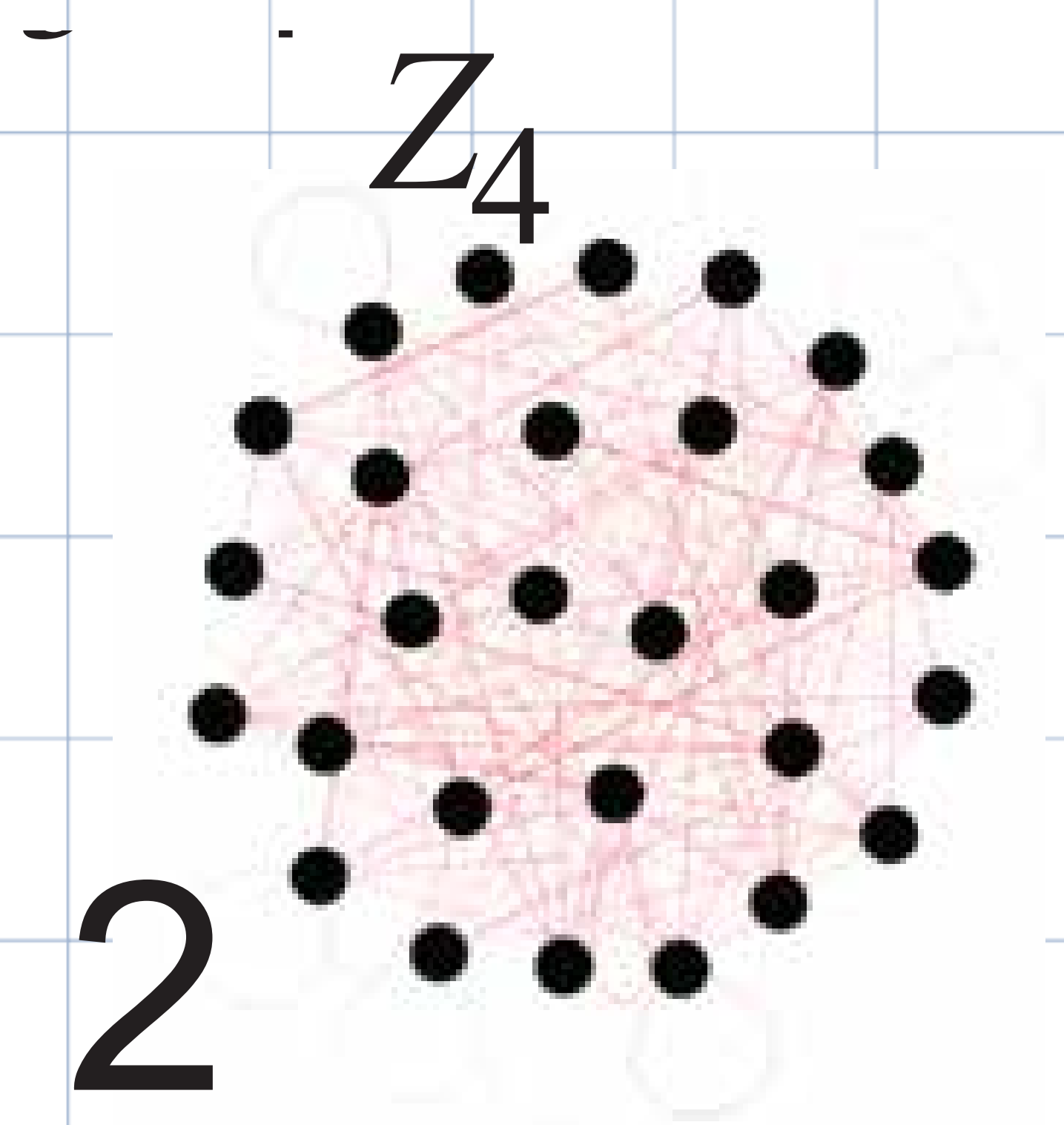
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Matchgate circuits are equivalent to free-fermionic spin chains



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Let us introduce the matchgate operator $G(A, B)$ acting on qubits A and B

$$G(A, B) = \begin{pmatrix} A_{11} & 0 & 0 & A_{12} \\ 0 & B_{11} & B_{12} & 0 \\ 0 & B_{21} & B_{22} & 0 \\ A_{21} & 0 & 0 & A_{22} \end{pmatrix}$$

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where X_i, Y_i, Z_i are Pauli matrices acting on i th site, L is the number of qubits, J_i^α, h_i^z are, in general, time dependent coefficients

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As well as circuits composed of **nearest-neighbour** matchgates is exactly solvable when:

1. All interactions are nearest-neighbour
2. Initial state $|\Psi_0\rangle$ is a product state

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As well as circuits composed of **nearest-neighbour** matchgates is exactly solvable when:

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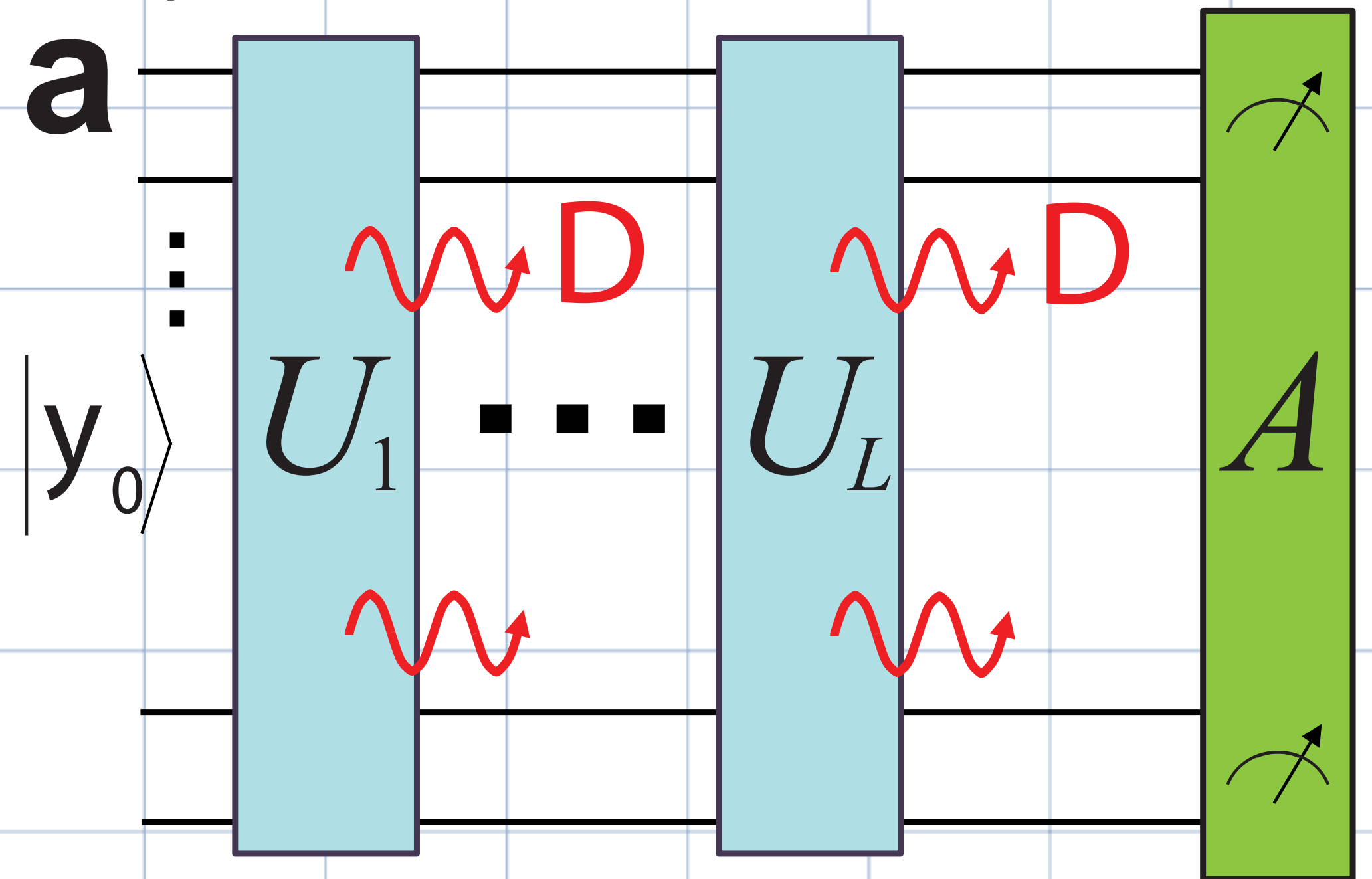
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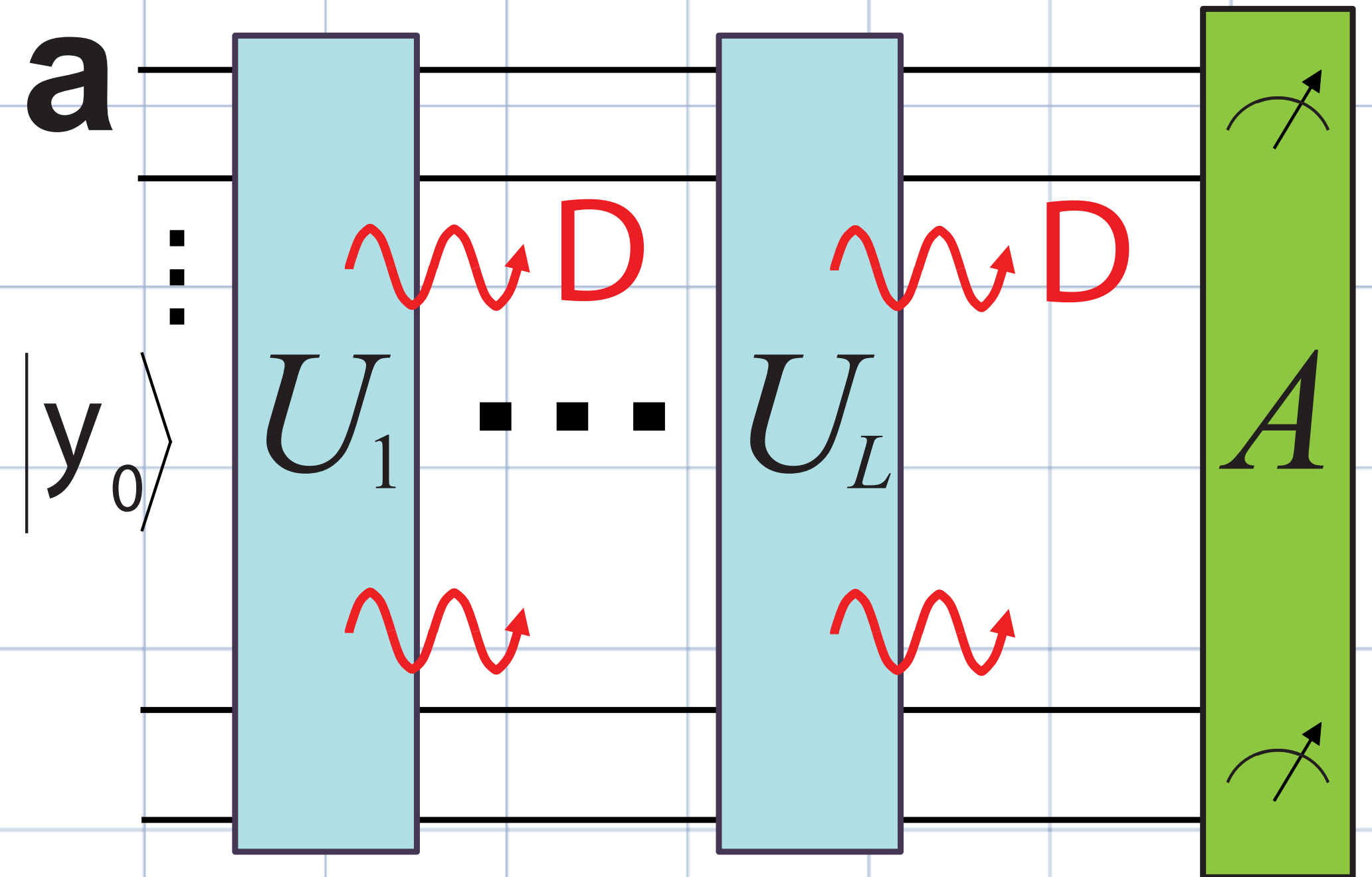
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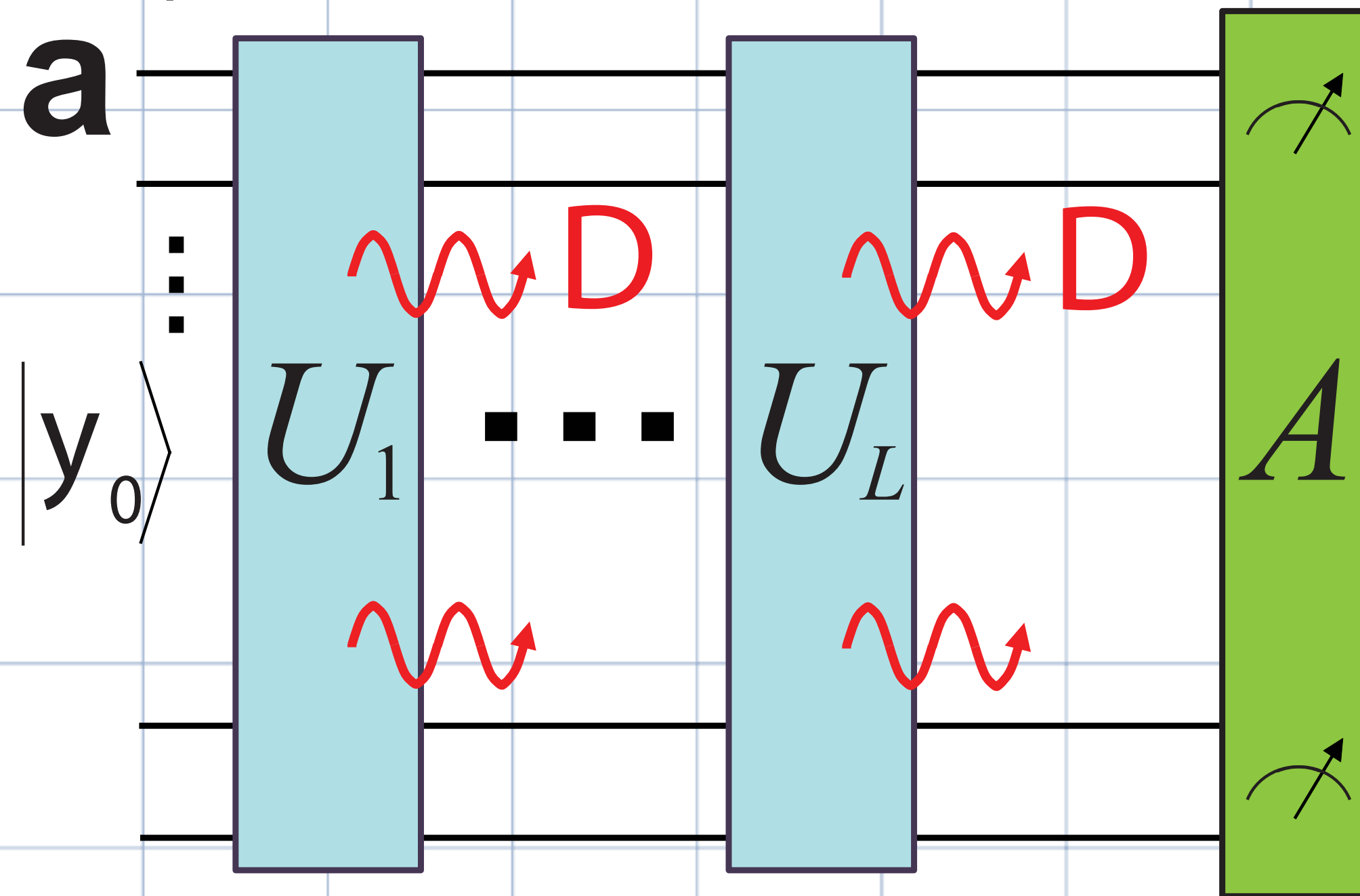
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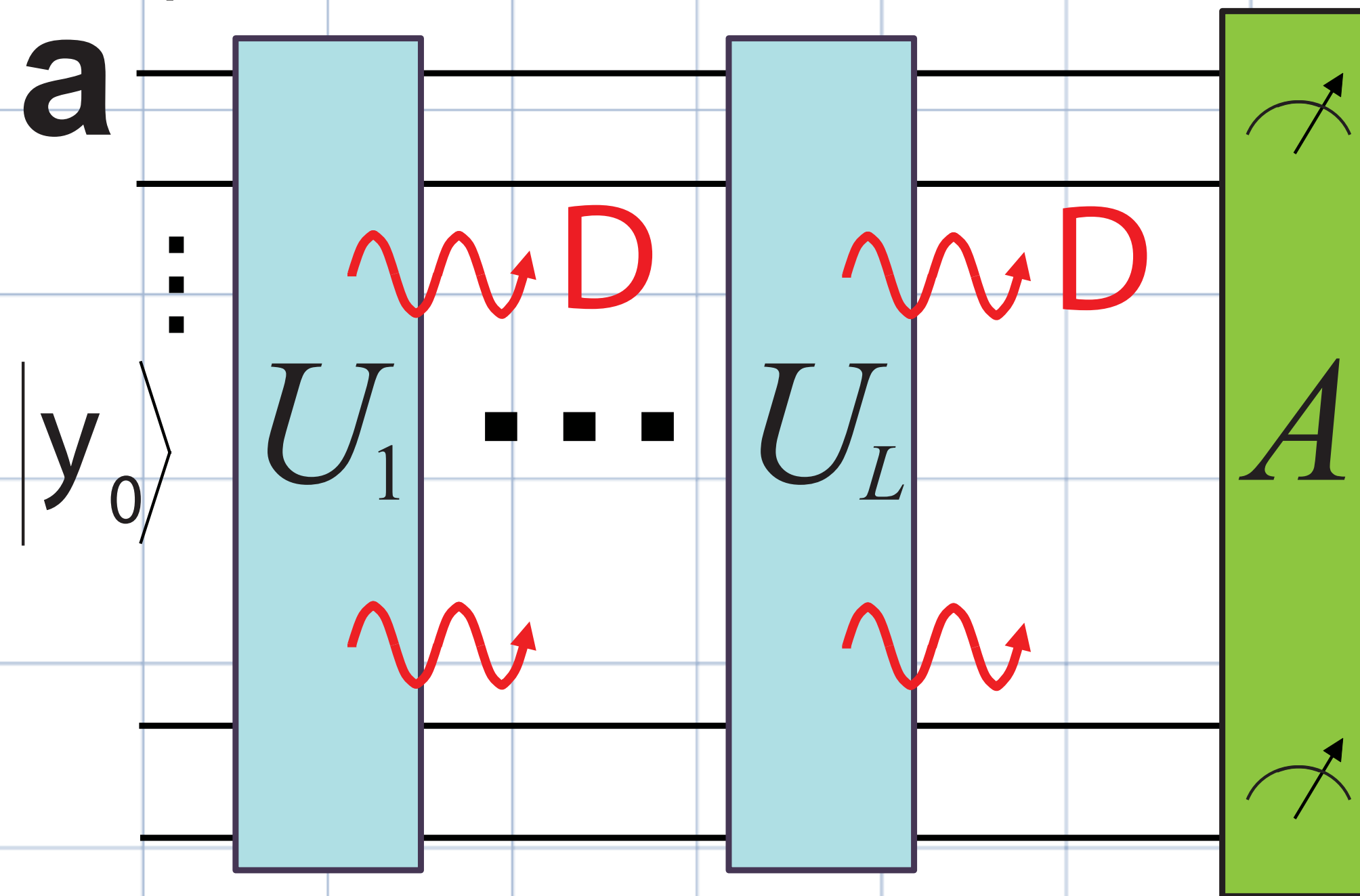
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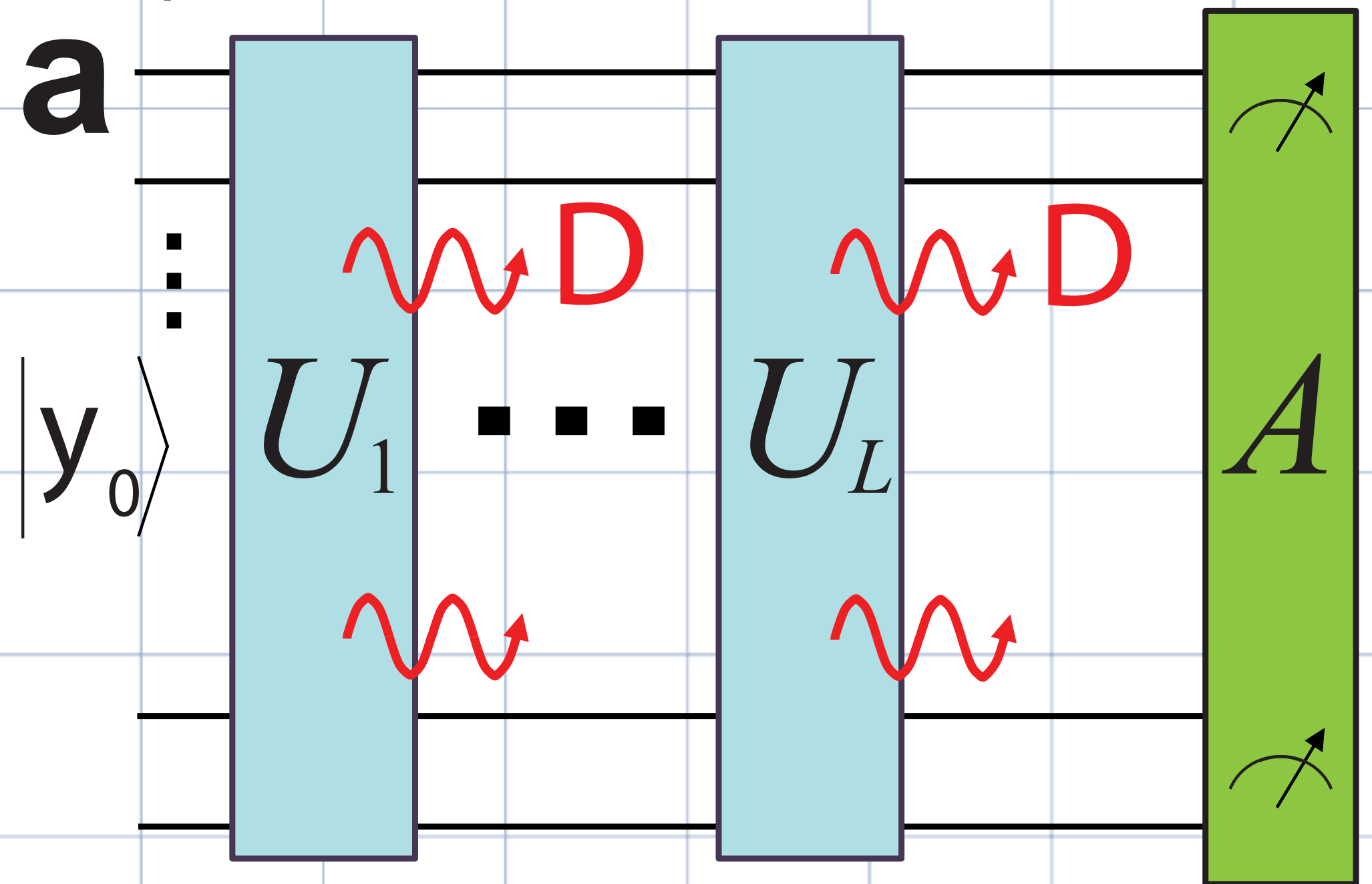
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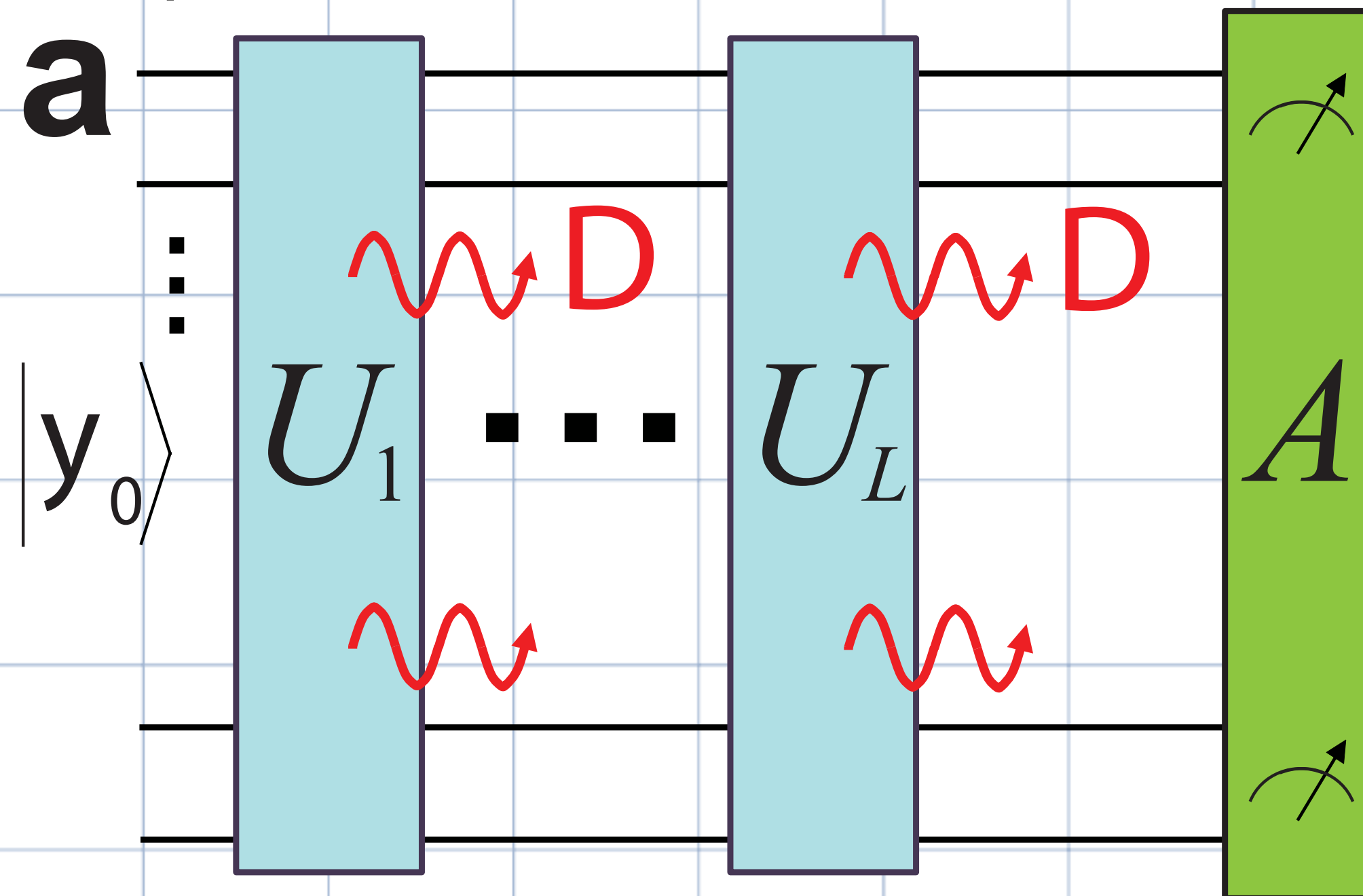
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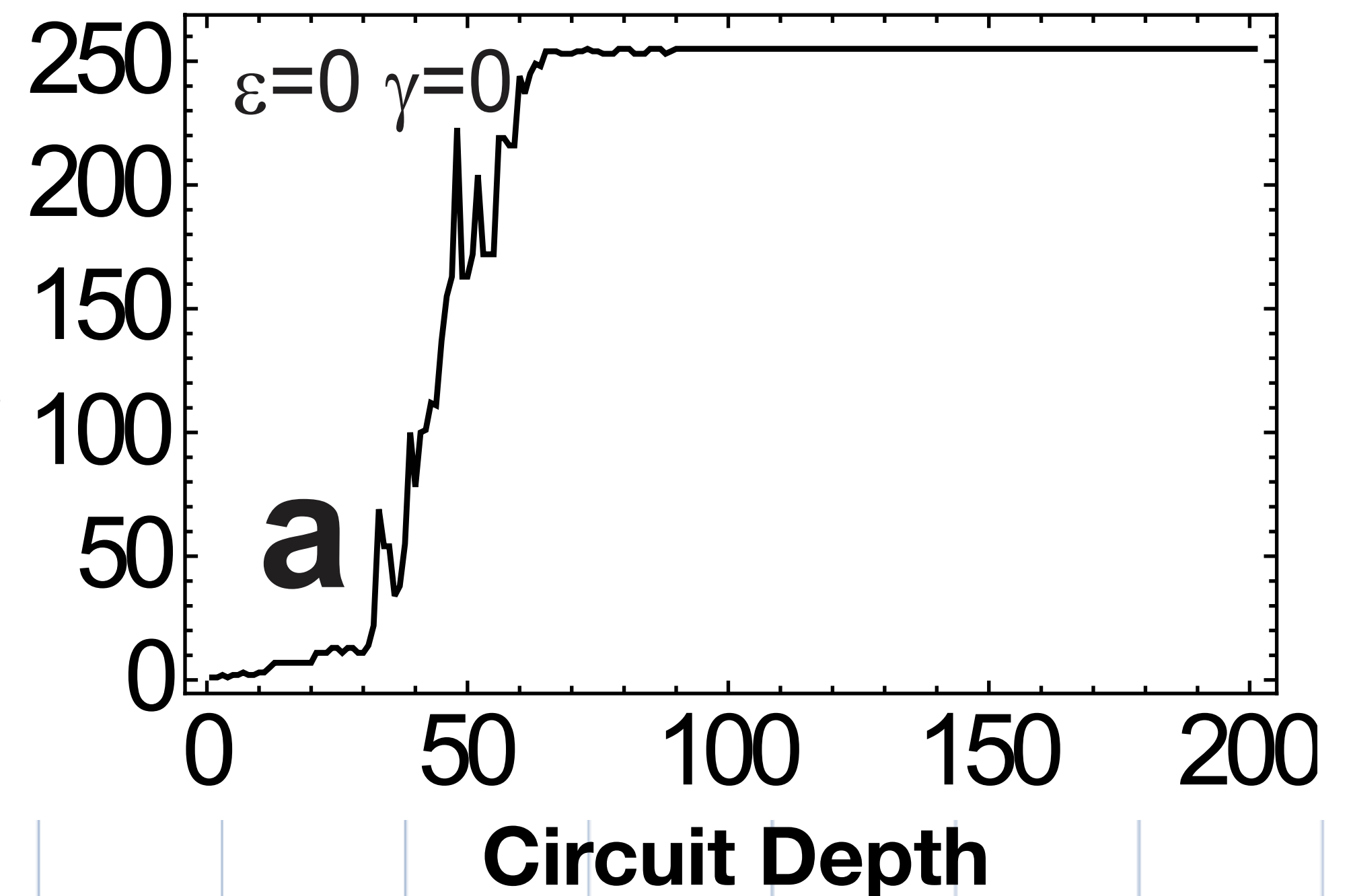
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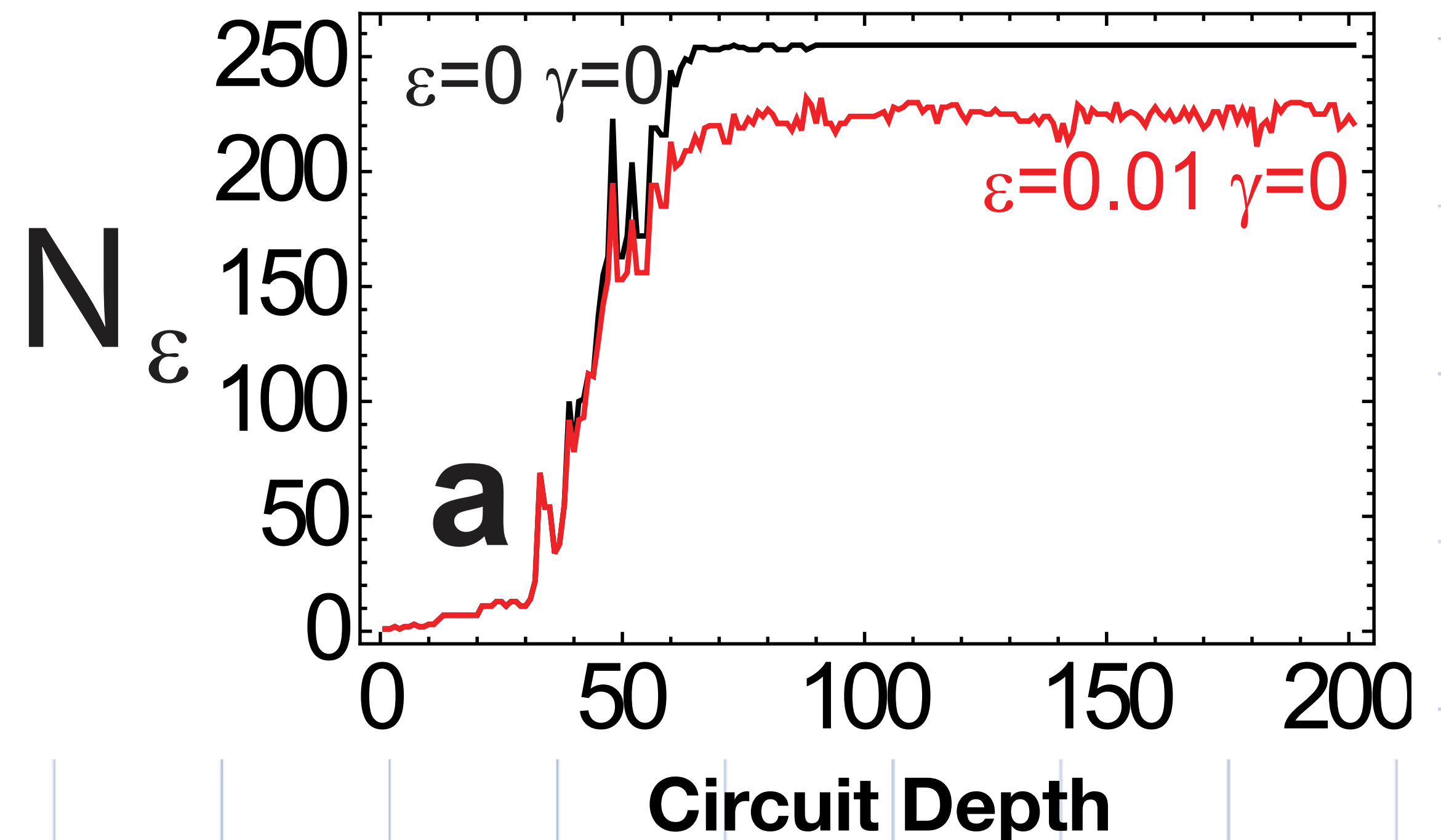
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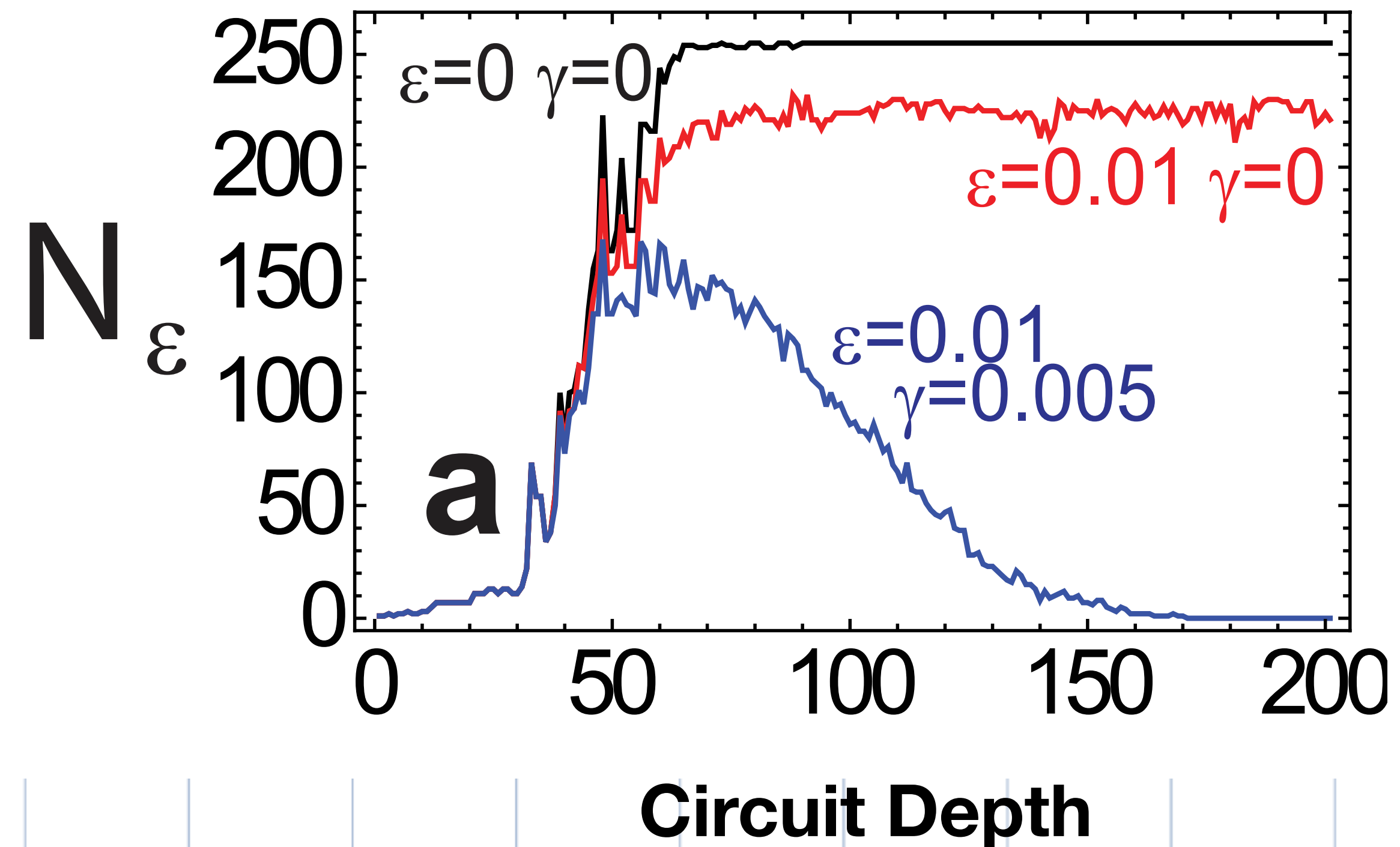
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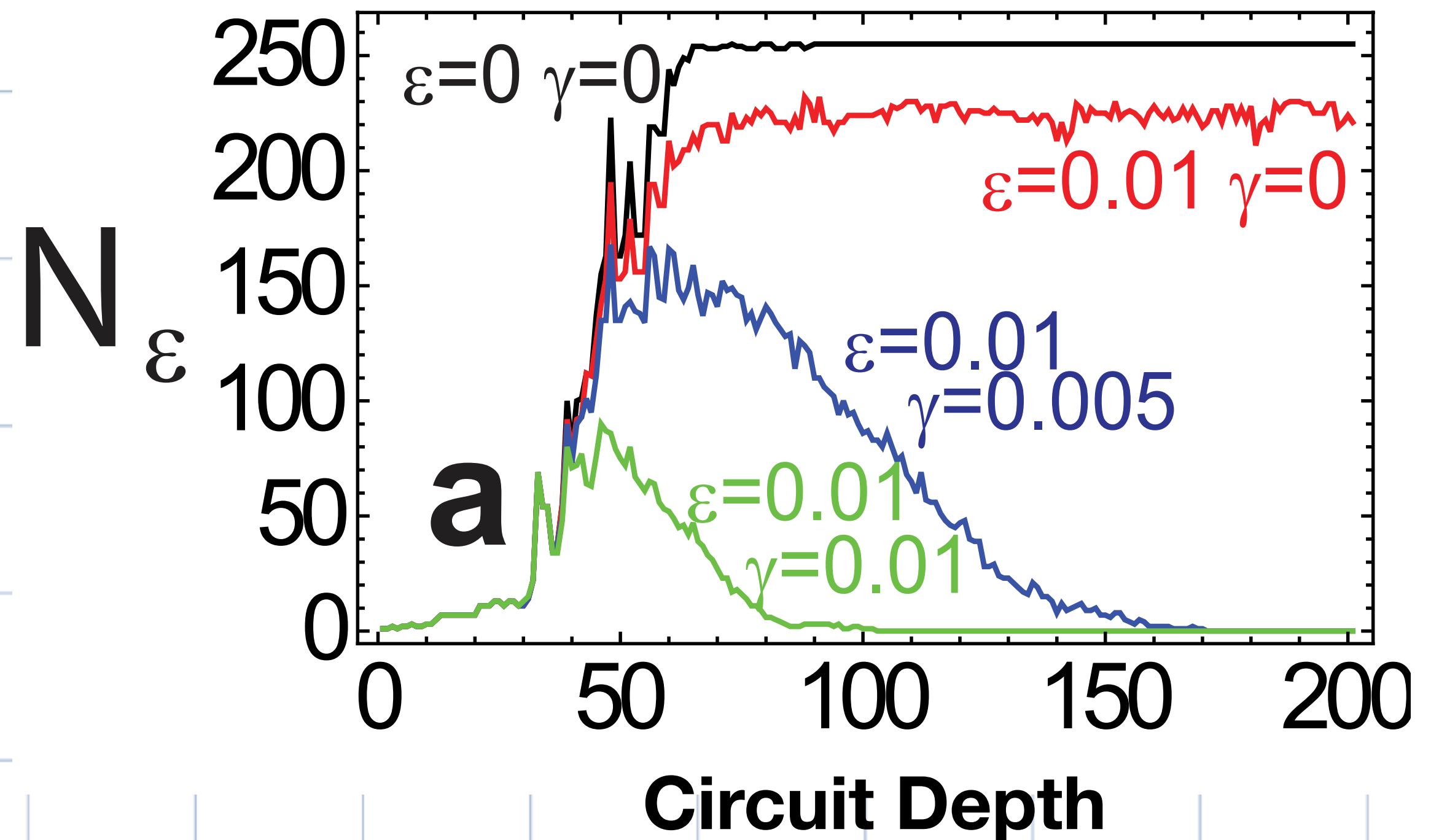
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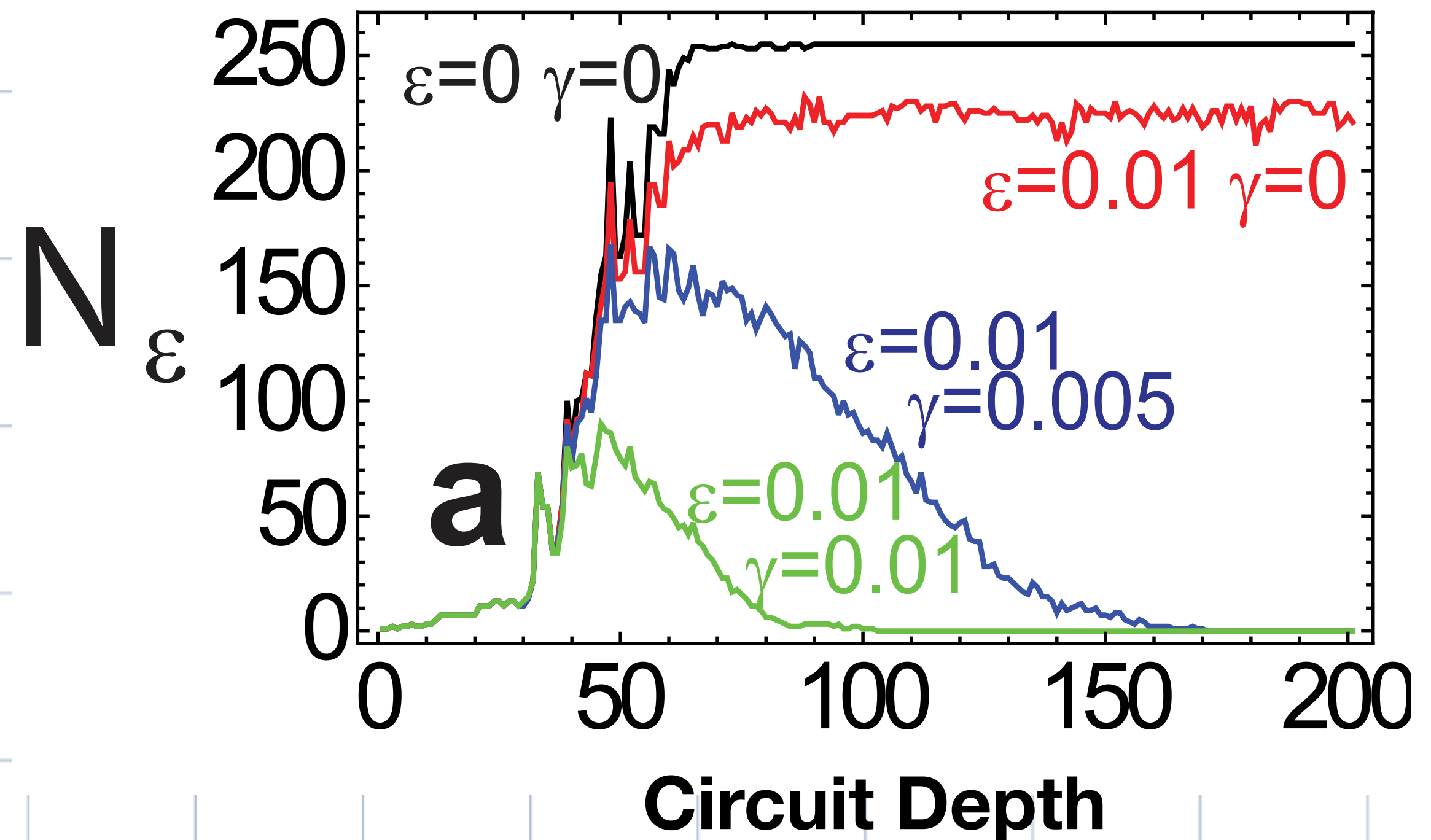
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This peak remains suppressed in thermodynamic limit

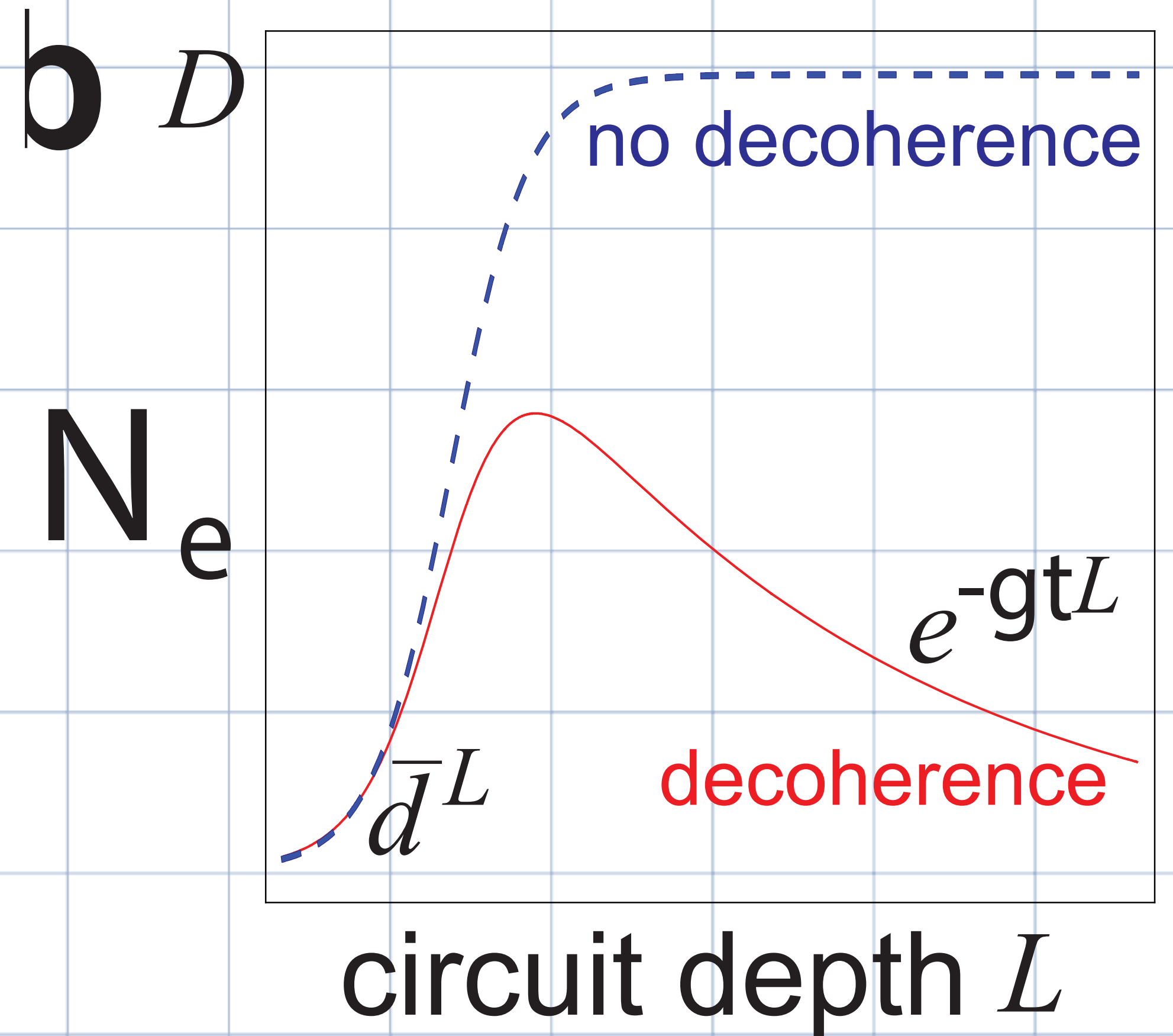


General picture

In general, the number of significant operators can be approximated as:

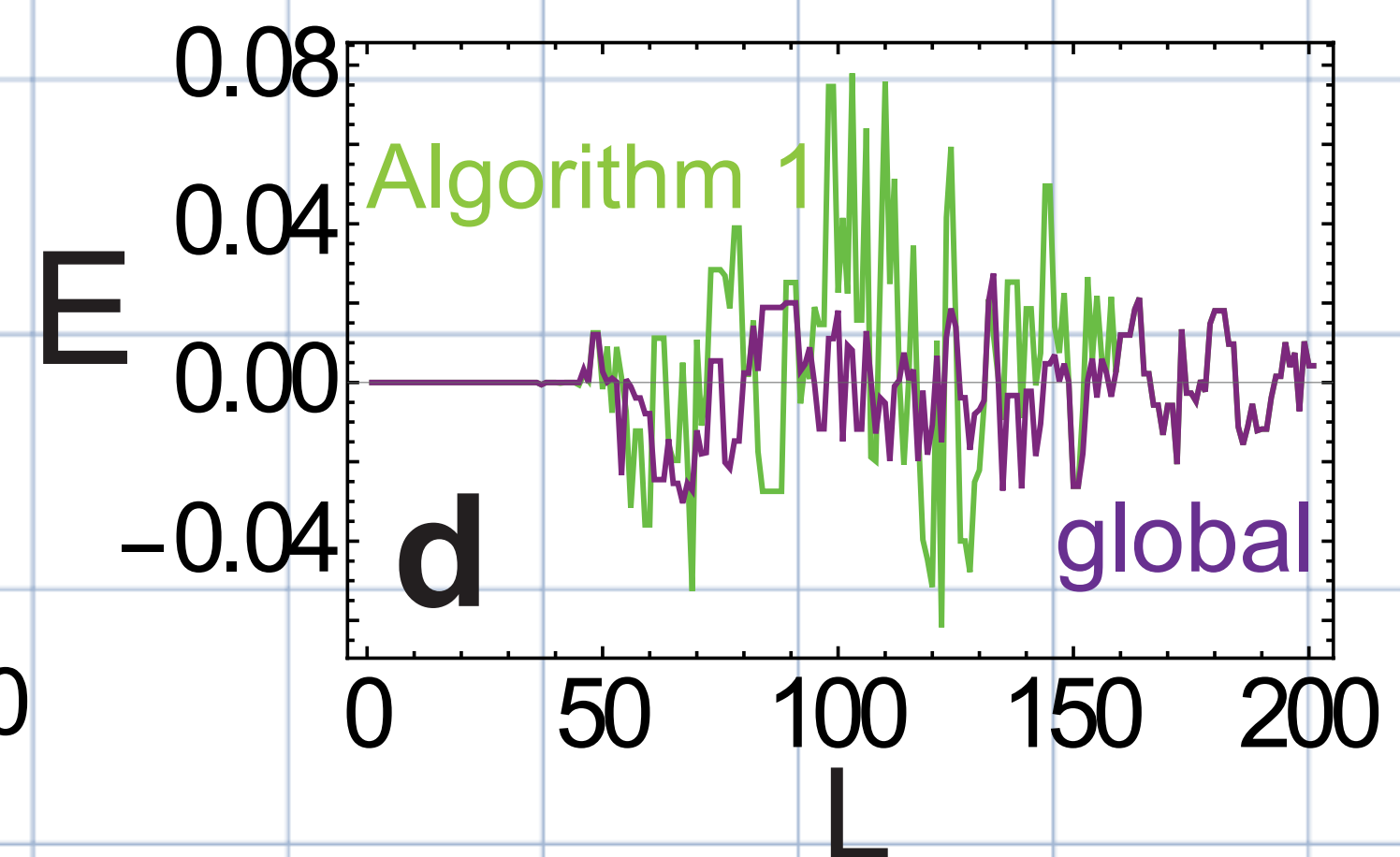
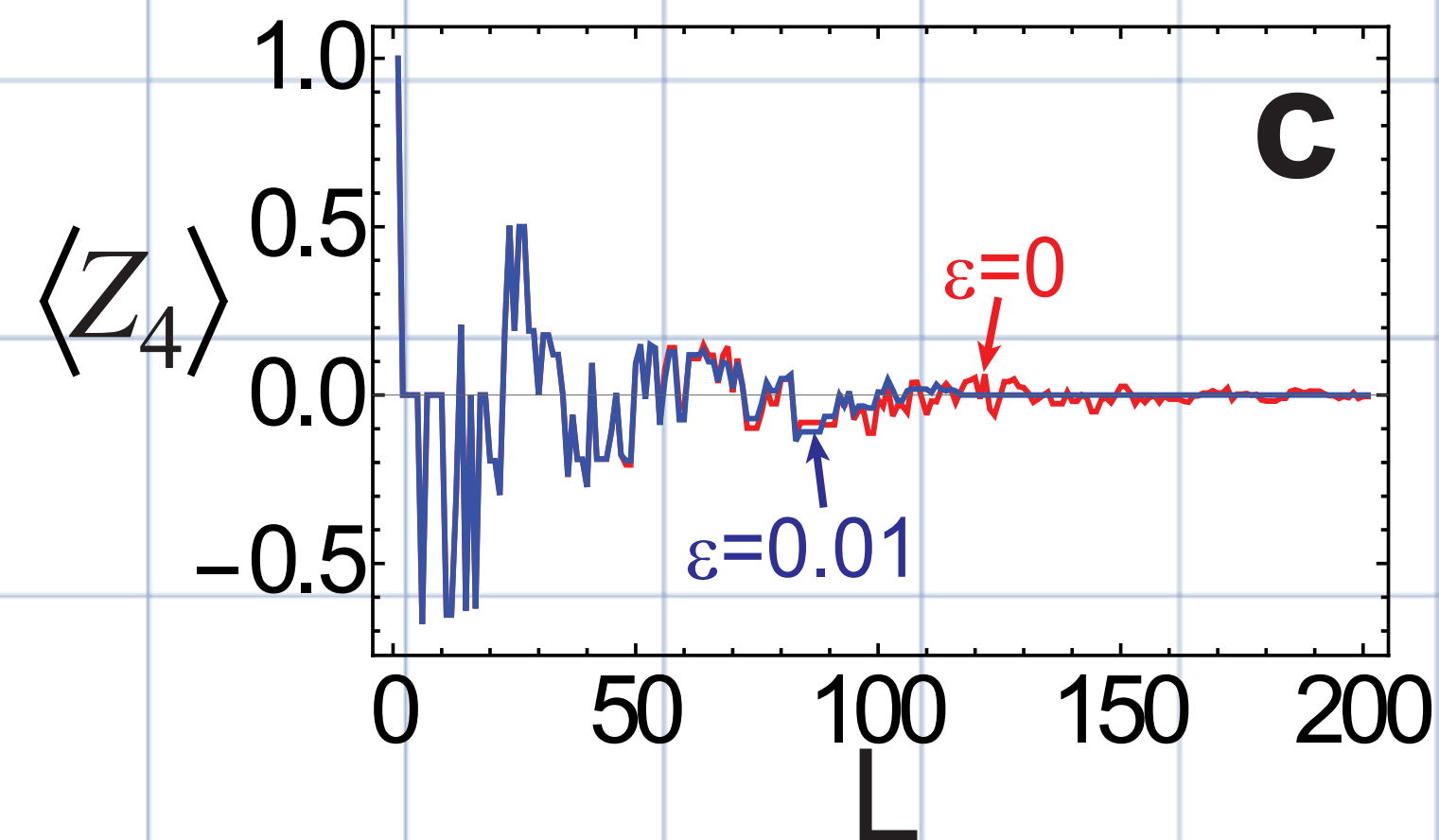
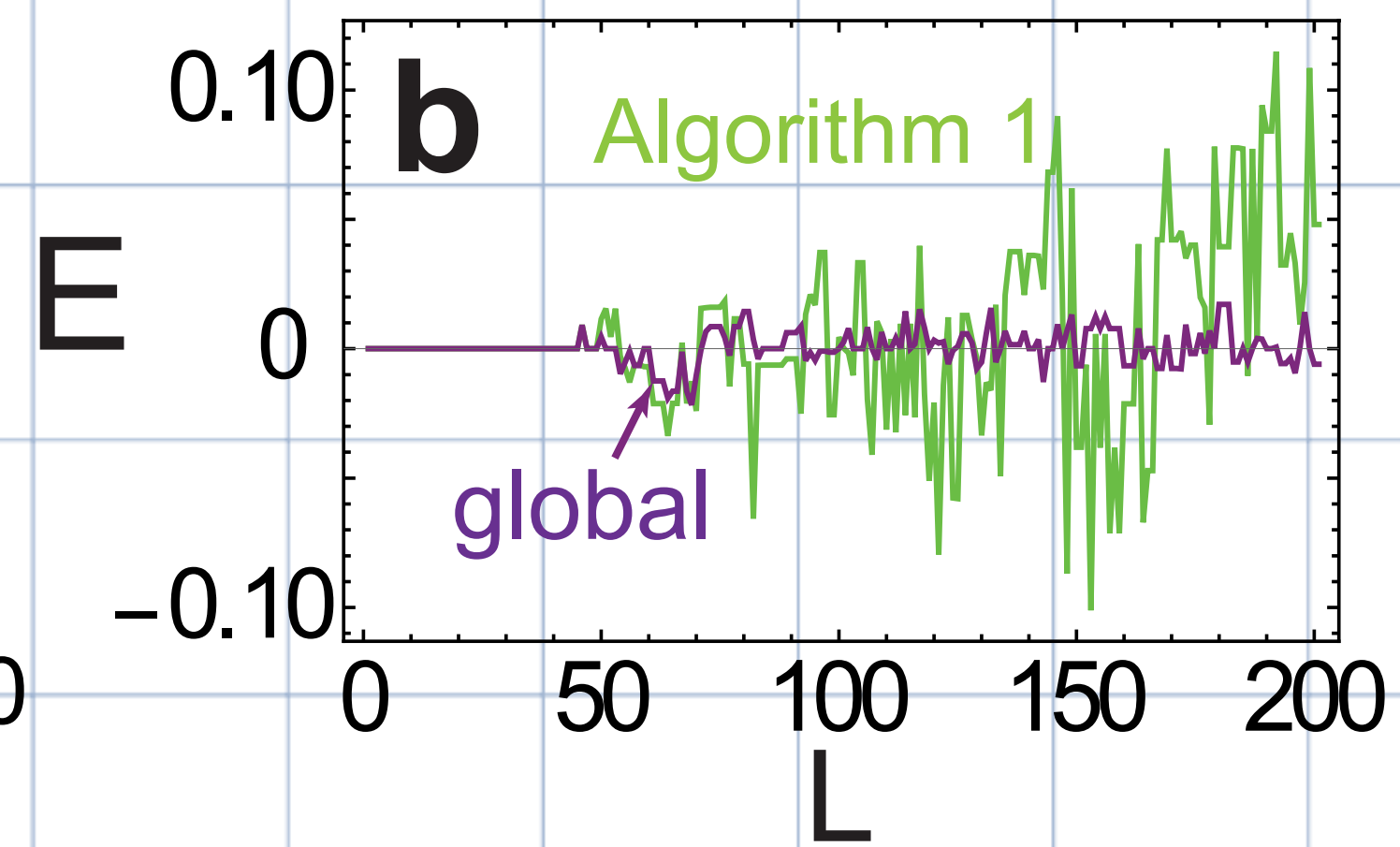
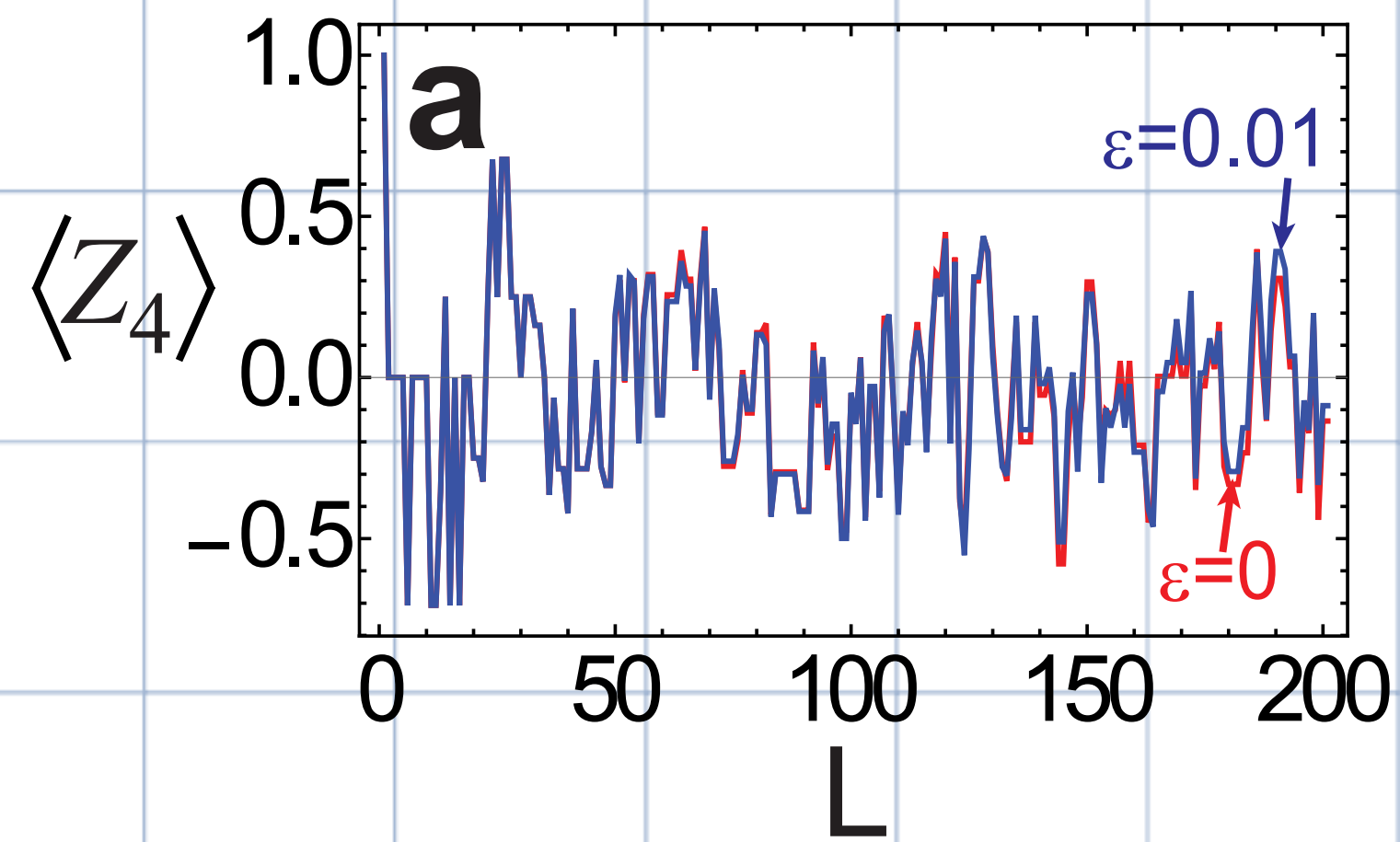
$$\mathcal{N}_\epsilon \propto \frac{D e^{-\epsilon \gamma \tau L} \bar{d}^L}{D - 1 + \alpha \bar{d}^L}$$

Here D order of the graph and
 \bar{d} — mean vertex out degree per layer
 τ, α — fit parameters



Truncation algorithm for simulation of observables

We developed a numerical algorithm that utilizes the fact that operator evolution is restricted



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Dissipative quantum dynamics seems to be more easily simulatable than unitary

Thanks for attention!