

Status of separating MAPS and DSSD detector description in the SpdRoot source code

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Silicon Vertex detector

- **Silicon vertex detector** (SVD) is responsible for precise determination of the primary interaction point and measurement of the secondary vertices from the decays of short-lived particles.
- SVD is planned to be installed in the second stage of SPD operation.
- It is assumed that it will be based on one of two technologies: MAPS (main) and DSSD (backup).
- Main requirements:
 - Geometry close to 4π ;
 - Reconstruction efficiency for muons $> 99\%$
 $p_\mu < 13 \text{ GeV}$
 $|\eta| < 2.5$
 - Low material budget;
 - Coordinate resolution $\sigma_{r,\phi} < 50 \text{ }\mu\text{m}$, $\sigma_z < 100 \text{ }\mu\text{m}$;

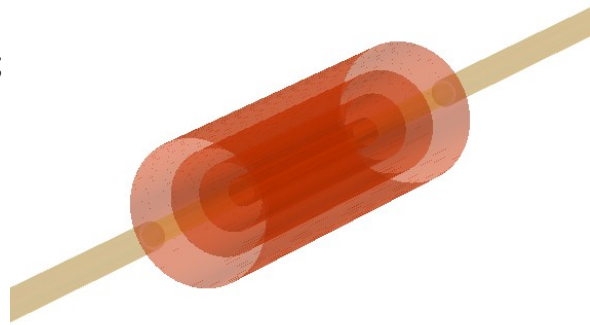
Previous SVD study reports:

<https://indico.jinr.ru/event/4317/#1-prospects-of-d0-tssa-measure>

<https://indico.jinr.ru/event/4256/#6-vertex-detector-discussion>

By Amaresh Datta

MAPS option (main)



DSSD option



SVD in SpdRoot source code (master)

Geometry building:

- <SpdRoot dir>/spdgeometry/its/SpdItsGeoBuilder.cxx/h
- <SpdRoot dir>/spdgeometry/its/SpdItsGeoMapperX.cxx/h
- <SpdRoot dir>/spdgeometry/its/SpdItsVolPars.cxx/h

Currently, the same classes are used to describe both versions of SVD

+ Code flexibility

Subproject for Its detector object:

<SpdRoot dir>/its/

- Complicates the code
- Changing the description of one of SVD options may affect the other → complication of further development

Algorithm for Its hits production:

<SpdRoot dir>/reco/vnt/SpdItsMCHitProducer.cxx/h

The selection of a specific version of the internal detector is made using GeoType flags:

```
SpdItsGeoMapperX::Instance()->SetGeometryPars(gtype1, gtype2);
```

layers+ladders parameters
(Ap1) 1 - MAPS 2,3 (default) - DSSD

chip parameters
(Ap1) 1 - MAPS 2,3 (default) - DSSD

For MAPS option one should use:

```
SpdItsGeoMapperX::Instance()->EnableEndcaps(0);
```

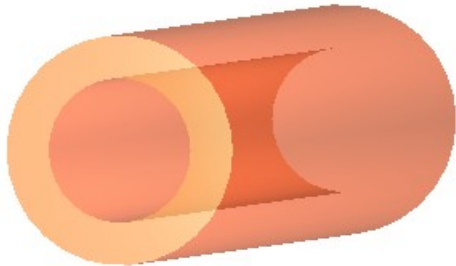
SpdIts: building geometry (1)

Hierarchy of SVD Geometry:

- level1 – layers made of air
- level2 – ladders (staves) made of silicon
- level3 – chips made of silicon

Layer

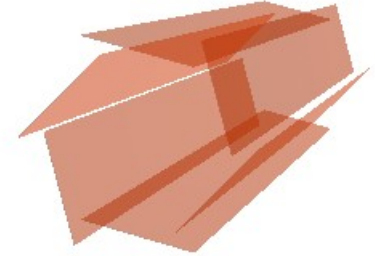
$TGeoTube(R_{min}, R_{max}, L_z)$



`gGeoManager->SetVisLevel(1)`

Ladder

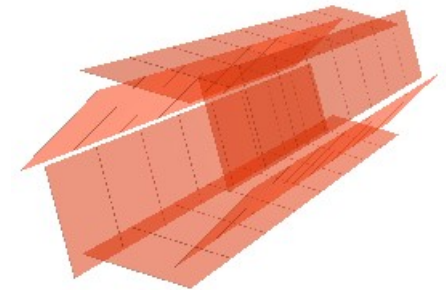
$TGeoBox(L_x, L_y, L_z)$



`gGeoManager->SetVisLevel(2)`

Chip

$TGeoBox(L_x, L_y, L_z)$



`gGeoManager->SetVisLevel(3)`

SpdIts: building geometry (2)

Creating nodes (positioned volumes) GeoBuilder:

<mother volume>->AddNode(<daughter volume>, ncopy, matrix of geometrical transformation)

TGeoVolume:

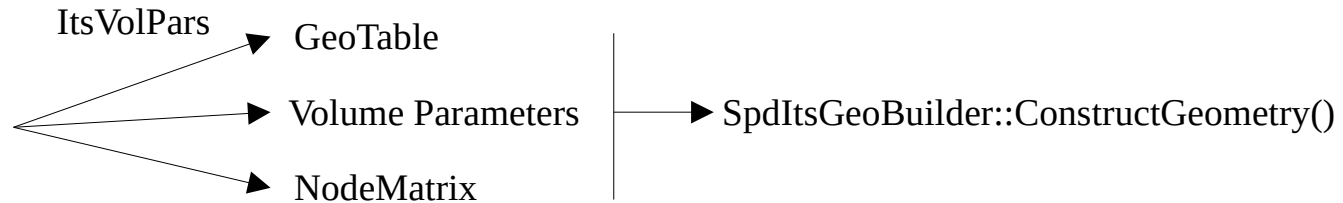
- Media (GeoMapper)
- Shape (GeoBuilder)
- Shape parameters (GeoBuilder)

Number of copy
of daughter
volume

Calculation in ItsVolPars

Building geometry:

SpdItsGeoMapperX:
geometry parameters calculation



Status of MAPS and DSSD separation (1)

branch:

https://git.jinr.ru/avasyukov/spdroot/-/tree/VD_MAPS_DSSD

Geometry building:

- SpdItsGeoBuilder \longrightarrow SpdMapsGeoBuilder + SpdDssdGeoBuilder
- SpdItsGeoMapperX \longrightarrow SpdMapsGeoMapper + SpdDssdGeoMapper

Subprojects for SVD detector objects:

<SpdRoot dir>/its/ \longrightarrow <SpdRoot dir>/maps/ + <SpdRoot dir>/dssd/

Algorithm for Its hits production:

SpdItsMCHitProducer \longrightarrow SpdMapsMCHitProducer + SpdDssdMCHitProducer

- **Starting point:** Using new classes is identical to using the original ones
- **No End-Caps**

Status of MAPS and DSSD separation (2)

MAPS

```
SpdIts *its = new SpdIts();  
SpdItsGeoMapperX::Instance()->SetGeometryPars(1, 1);  
SpdItsGeoMapperX::Instance() → EnableEndcaps(0);
```

```
SpdMaps *its = new SpdMaps();  
SpdMapsGeoMapper::Instance()->SetGeometryPars(1);  
SpdMapsGeoMapper::Instance()->EnableEndcaps(0);
```

Volume parameters before and after separation see in Ap2

They are identical

DSSD

```
SpdIts *its = new SpdIts();  
SpdItsGeoMapperX::Instance()->SetGeometryPars(3, 2);  
SpdItsGeoMapperX::Instance() → EnableEndcaps(0);
```

```
SpdDssd *its = new SpdDssd();  
SpdDssdGeoMapper::Instance()->SetGeometryPars(1);  
SpdDssdGeoMapper::Instance()->EnableEndcaps(0);
```

Volume parameters before and after separation see in Ap3

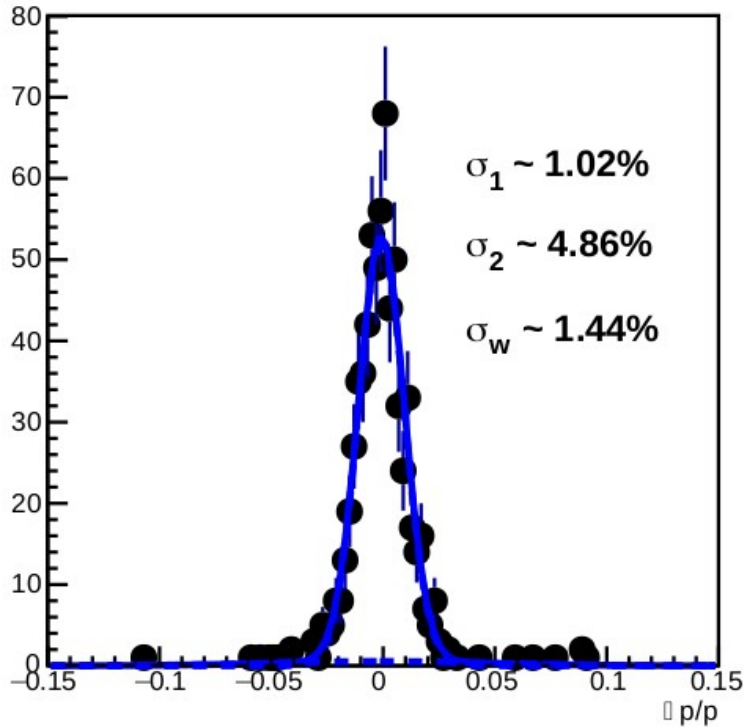
They are identical

Performance tests DSSD

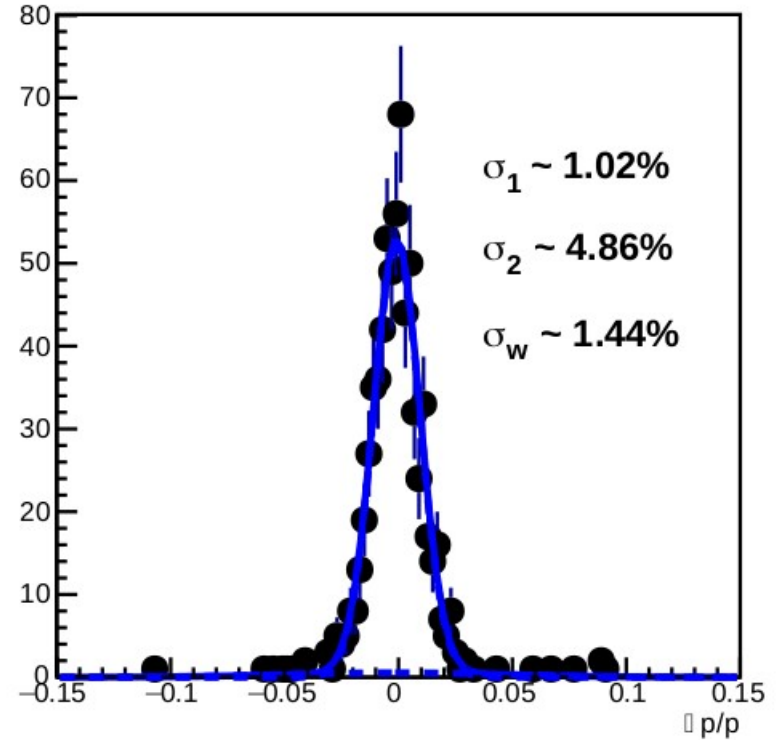
<SpdRoot dir>/macro/performance-tests/track-fitting/dssd-straw
.run.sh

<SpdRoot dir>/macro/performance-tests/track-fitting/dssd-
straw_noIts
.run.sh

Resolution



Resolution

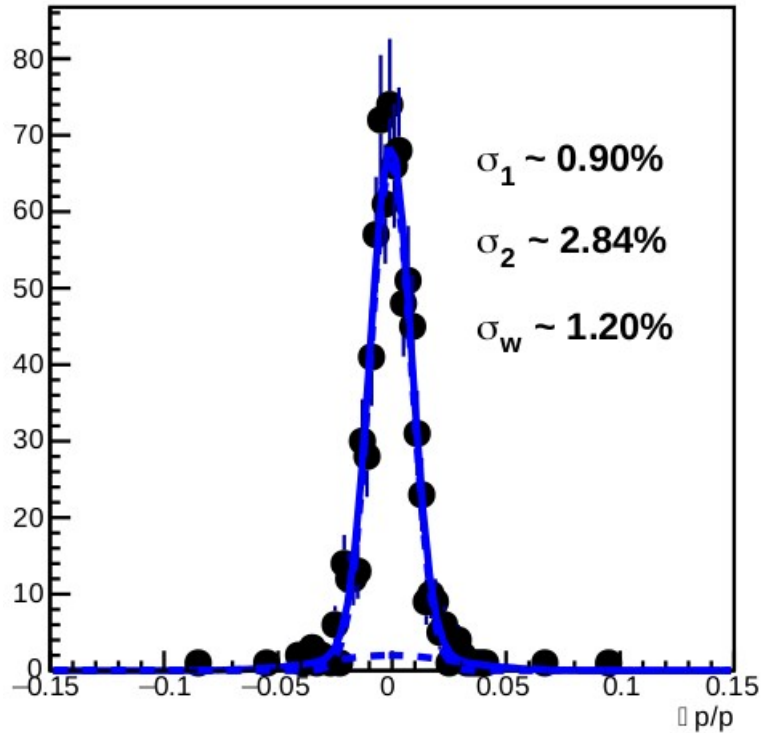


Performance tests MAPS

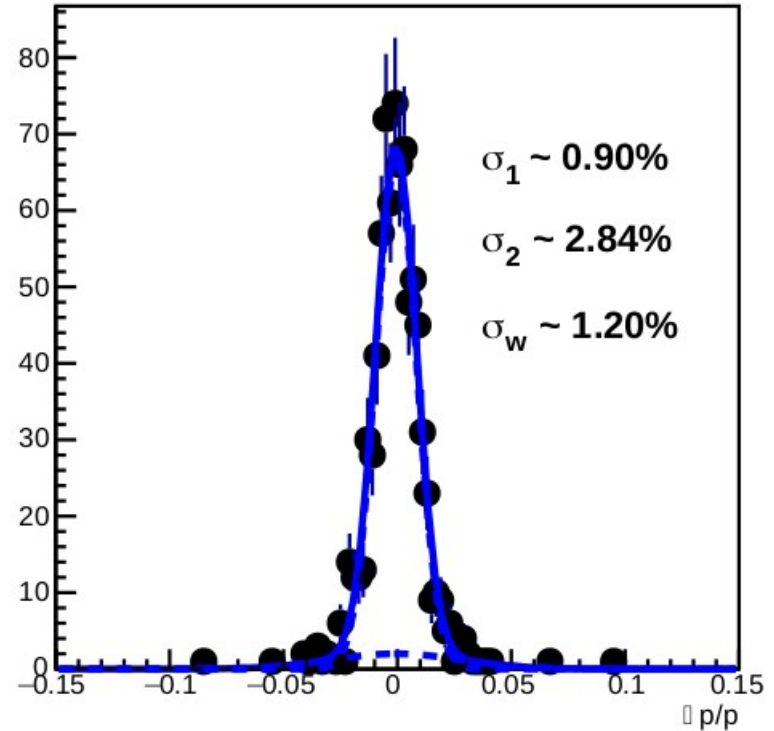
```
<SpdRoot dir>/macro/performance-tests/track-fitting/maps-  
straw  
.run.sh
```

```
<SpdRoot dir>/macro/performance-tests/track-fitting/maps-  
straw_noIts  
.run.sh
```

Resolution



Resolution



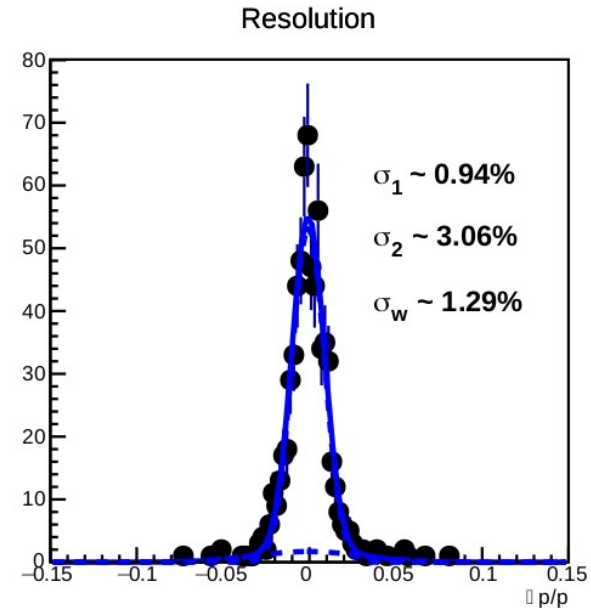
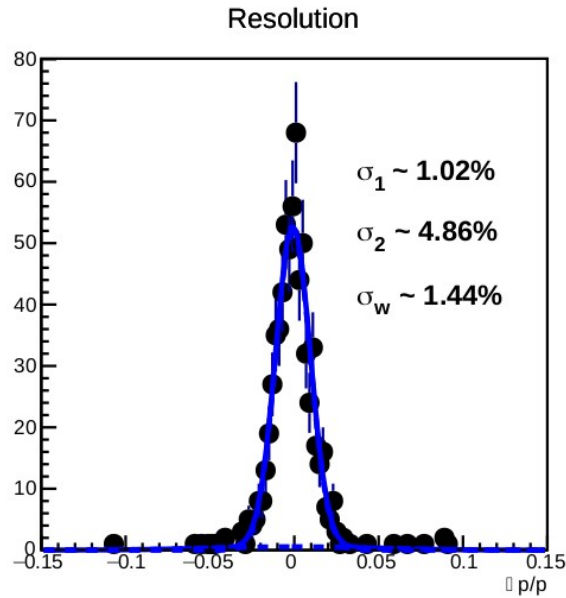
Unpredictable behaviour

The results of track fitting tests depend on R_{\min} of layers (media is air).

Transformation matrix from coordinates in the ladder RF to coordinates in the layer RF does not depend on R_{\min} (Ap4).

Example:

Rmin of 1st layer is changed: 4.1476 \rightarrow 4.1



This effect **does not depend** on the choice of the method of describing the SVD (SpdIts or SpdDssd)

Further plans

- Find the reason for the dependence of tracking results on the size of layers
- Adding End-Caps for MAPS and DSSD
- Writing a wiki page
- Code optimization
- Push the changes to the upstream SpdRoot repository

Thank you for your attention!

Appendix

Ap1 SVD parameters

These parameters must be set for each layer:

Layers/ladders parameters:

1. the distance from z axis to ladder center (LAYER radius)
2. ladder size along z axis
3. ladder size along phi axis
4. radial size of ladder
5. local rotation angle for ladder
6. global rotation angle for LAYER
7. number of ladders inside the LAYER

Chip paremeters:

1. chip size along z-axis
2. chip phi-size
3. gap size between chips along z-axis
4. gap size between chips along phi-axis
5. number of chip cells (channels) along z-axis
6. number of chip cells (channels) along phi-axis
7. chip type (0: NO INNER STRUCTURE, 1: MAPS, 2: DSSD, >2: USER DEFINED)

Ap2 Testing separation results (Geometry) MAPS

```
SpdItsGeoMapperX::Instance()->SetGeometryPars(1, 1);  
SpdItsGeoMapperX::Instance()->EnableEndcaps(0);
```

```
<SpdItsGeoMapperX::PrintVolPars> List of unique volumes (9)
```

I	A	NC	NN	Lz	Rmin/Lphi	Rmax/Lr	R/nphi	angle/nz	Class	Name	Media	NN	NV
0	0	1	17	[76.2000	4.0121	4.1141]	(4.0286	0.0000)	SpdItsLayer	ItsLayer1	air	17	1
1	0	1	41	[88.9000	9.7689	9.8305]	(9.7854	0.0000)	SpdItsLayer	ItsLayer2	air	41	1
2	0	1	64	[101.6000	15.2666	15.3180]	(15.2831	0.0000)	SpdItsLayer	ItsLayer3	air	64	1
3	0	1	88	[127.0000	20.9995	21.0459]	(21.0160	0.0000)	SpdItsLayer	ItsLayer4	air	88	1
4	0	17	50	[76.2000	1.5000	0.0330]	(1	50)	SpdItsLadder	ItsLadder1	silicon	50	1
5	0	41	59	[88.9000	1.5000	0.0330]	(1	59)	SpdItsLadder	ItsLadder2	silicon	59	1
6	0	64	67	[101.6000	1.5000	0.0330]	(1	67)	SpdItsLadder	ItsLadder3	silicon	67	1
7	0	88	84	[127.0000	1.5000	0.0330]	(1	84)	SpdItsLadder	ItsLadder4	silicon	84	1
8	1	260	0	[1.4336	1.4336	0.0330]	(MAPS_512x512)	SpdItsChip	ItsChip1	silicon	0	0

```
SpdMapsGeoMapper::Instance()->SetGeometryPars(1);
```

```
<SpdMapsGeoMapper::PrintVolPars> List of unique volumes (9)
```

I	A	NC	NN	Lz	Rmin/Lphi	Rmax/Lr	R/nphi	angle/nz	Class	Name	Media	NN	NV
0	0	1	17	[76.2000	4.0121	4.1141]	(4.0286	0.0000)	SpdItsLayer	MapsLayer1	air	17	1
1	0	1	41	[88.9000	9.7689	9.8305]	(9.7854	0.0000)	SpdItsLayer	MapsLayer2	air	41	1
2	0	1	64	[101.6000	15.2666	15.3180]	(15.2831	0.0000)	SpdItsLayer	MapsLayer3	air	64	1
3	0	1	88	[127.0000	20.9995	21.0459]	(21.0160	0.0000)	SpdItsLayer	MapsLayer4	air	88	1
4	0	17	50	[76.2000	1.5000	0.0330]	(1	50)	SpdItsLadder	MapsLadder1	silicon	50	1
5	0	41	59	[88.9000	1.5000	0.0330]	(1	59)	SpdItsLadder	MapsLadder2	silicon	59	1
6	0	64	67	[101.6000	1.5000	0.0330]	(1	67)	SpdItsLadder	MapsLadder3	silicon	67	1
7	0	88	84	[127.0000	1.5000	0.0330]	(1	84)	SpdItsLadder	MapsLadder4	silicon	84	1
8	1	260	0	[1.4336	1.4336	0.0330]	(MAPS_512x512)	SpdItsChip	MapsChip1	silicon	0	0

Ap3 Testing separation results (Geometry) DSSD

```
SpdItsGeoMapperX::Instance()->SetGeometryPars(3, 2);  
SpdItsGeoMapperX::Instance()->EnableEndcaps(0);
```

```
<SpdItsGeoMapperX::PrintVolPars> List of unique volumes (5)
```

I	A	NC	NN	Lz	Rmin/Lphi	Rmax/Lr	R/nphi	angle/nz	Class	Name	Media	NN	NV
0	0	1	6	[73.8000	4.1476	6.6155]	(5.0000	15.0000)	SpdItsLayer	ItsLayer1	air	6	1
1	0	1	14	[73.8000	12.1476	14.1916]	(13.0000	15.0000)	SpdItsLayer	ItsLayer2	air	14	1
2	0	1	23	[73.8000	20.1476	22.0690]	(21.0000	15.0000)	SpdItsLayer	ItsLayer3	air	23	1
3	0	43	8	[73.8000	6.4000	0.0500]	(1	8)	SpdItsLadder	ItsLadder1	silicon	8	1
4	1	8	0	[9.2000	6.3000	0.0500]	(DSSD_320x640)	SpdItsChip	ItsChip1	silicon	0	0

```
SpdDssdGeoMapper::Instance()->SetGeometryPars(1);
```

```
<SpdDssdGeoMapper::PrintVolPars> List of unique volumes (5)
```

I	A	NC	NN	Lz	Rmin/Lphi	Rmax/Lr	R/nphi	angle/nz	Class	Name	Media	NN	NV
0	0	1	6	[73.8000	4.1476	6.6155]	(5.0000	15.0000)	SpdItsLayer	DssdLayer1	air	6	1
1	0	1	14	[73.8000	12.1476	14.1916]	(13.0000	15.0000)	SpdItsLayer	DssdLayer2	air	14	1
2	0	1	23	[73.8000	20.1476	22.0690]	(21.0000	15.0000)	SpdItsLayer	DssdLayer3	air	23	1
3	0	43	8	[73.8000	6.4000	0.0500]	(1	8)	SpdItsLadder	DssdLadder1	silicon	8	1
4	1	8	0	[9.2000	6.3000	0.0500]	(DSSD_320x640)	SpdItsChip	DssdChip1	silicon	0	0

Ap4 Ladder RF → Layer RF transformation matrix

SpdItsVolPars.cxx :

```
TGeoMatrix* SpdItsLayer::MakeNodeMatrix(Int_t nnode) const
{
  if (nnode < 0 || nnode >= fPackingNLadders && fNodesPars.empty()) return 0;

  const std::vector<Double_t>& pars = fNodesPars[0];

  if (pars.empty()) return 0;

  TGeoTranslation trans(0,fPackingLadderRadius,0);

  TGeoRotation rot;
  rot.RotateZ(fPackingLadderAngle);

  TGeoCombiTrans* m = new TGeoCombiTrans(trans,rot);
  m->RotateZ(nnode*360./fPackingNLadders);

  cout << "make_node_matrix_layer\tfPackingLadderRadius\t" << fPackingLadderRadius << endl;

  return m;
}
```