

SAMPO

Geant4 integration status

SPD S&C meeting, February 18, 2025

Updates

Container registry: <https://git.jinr.ru/spd/spd-sw/gaudi> (check develop branch)

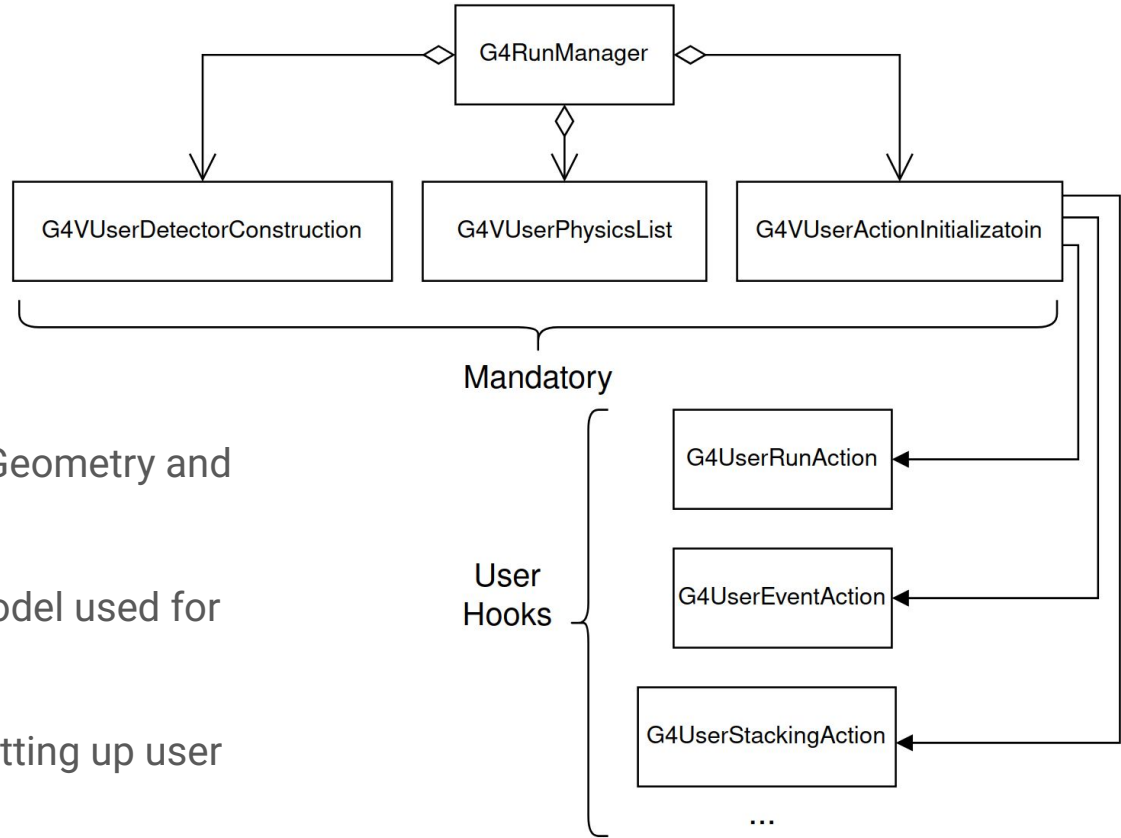
Pull Gaudi to try hands-on. Also available:

- Geant4
- GeoModel
- many other Gaudi dependencies

FINALLY!!!

Sampo repo: <https://git.jinr.ru/spd/spd-sw/sampo> (also develop branch)

Geant4: Features

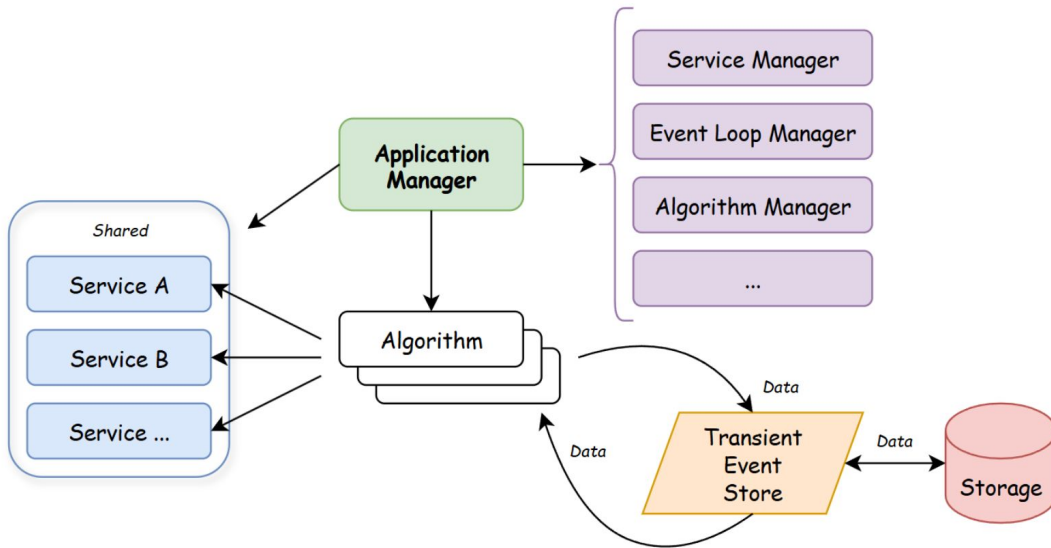


G4VUserDetectorConstruction -> Geometry and sensitive parts of the detector

G4VUserPhysicsList -> Physics model used for calculations

G4VUserActionInitialization -> Setting up user hooks

Gaudi: Architecture

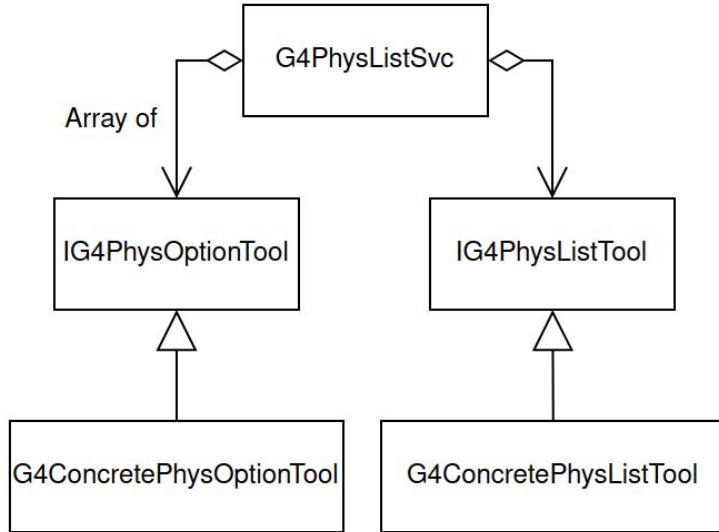


```
3 from Configurables import ExampleAlg, ExampleTool
4
5 from Gaudi.Configuration import ApplicationMgr
6
7 evt_max = 10
8 evt_sel = "NONE"
9
10 my_algo = ExampleAlg("A1")
11 my_algo.propertyName = "cwebuciuwe"
12
13 tool = ExampleTool("ExampleTool1")
14 tool.String = "Is a private tool"
15 my_algo.PrivateTool = tool
16
17 tool2 = ExampleTool("ExampleTool2")
18 tool2.String = "Is a public tool"
19 my_algo.PublicTool = tool2
20
21 # create ApplicationMgr and start Gaudi app (C++)
22 ApplicationMgr(
23     EvtMax=evt_max,
24     EvtSel="NONE",
25     TopAlg=[my_algo]
26 )
```

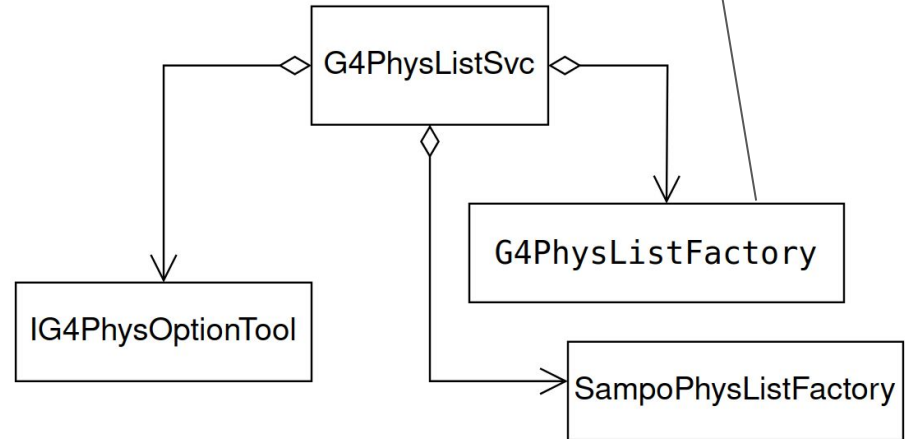
PhysicsList

```
G4VModularPhysicsList* p = nullptr;
if(had_name == "FTFP_BERT")
else if(had_name == "FTFP_BERT_HP")
else if(had_name == "FTFP_BERT_TRV")
else if(had_name == "FTFP_BERT_ATL")
else if(had_name == "FTFQGSP_BERT")
else if(had_name == "FTFP_INCLXX")
else if(had_name == "FTFP_INCLXX_HP")
else if(had_name == "FTF_BIC")
```

```
{p = new FTFP_BERT(verbose);}
{p = new FTFP_BERT_HP(verbose);}
{p = new FTFP_BERT_TRV(verbose);}
{p = new FTFP_BERT_ATL(verbose);}
{p = new FTFQGSP_BERT(verbose);}
{p = new FTFP_INCLXX(verbose);}
{p = new FTFP_INCLXX_HP(verbose);}
{p = new FTF_BIC(verbose);}
```

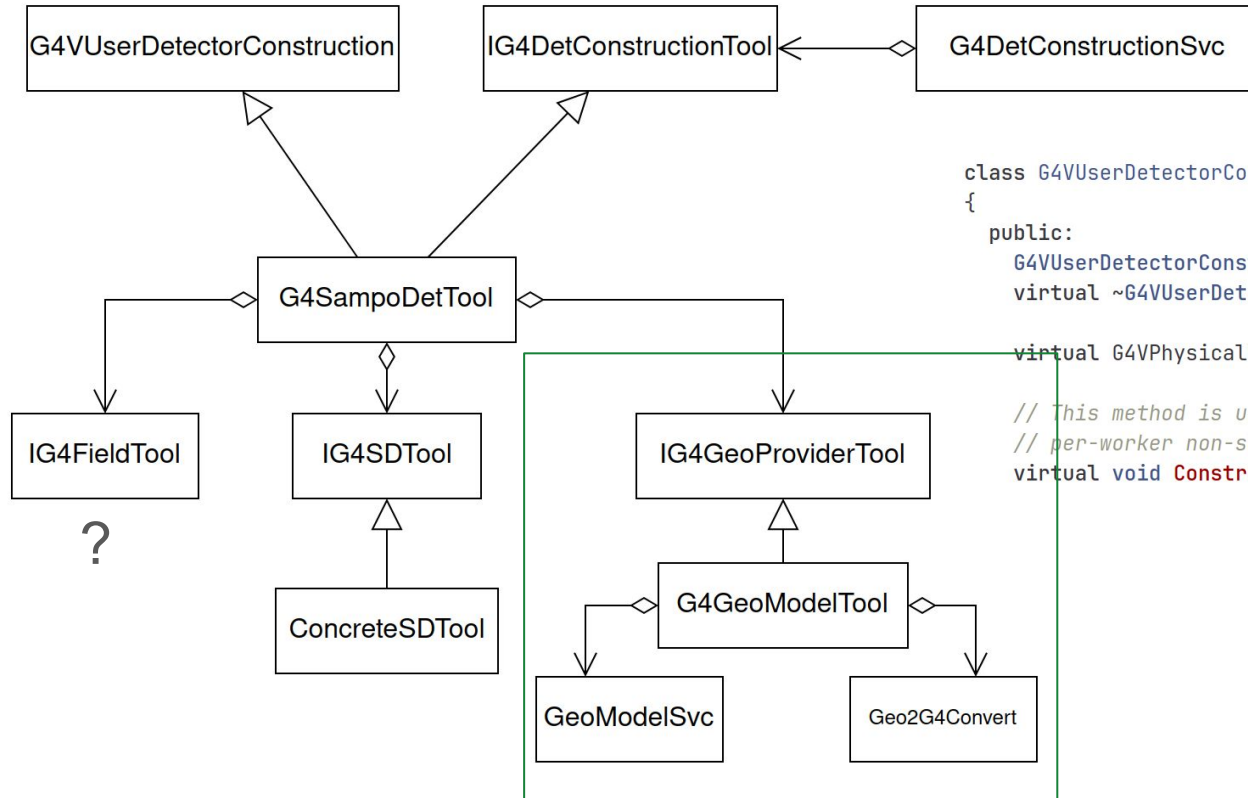


(G4VPhysicsConstructor)



```
class myHooks : public UserHooks{
    ...
};
UserHooksFactory::Factory<myHooks> myHooksFactory("myHooks");
```

DetectorConstruction



```
class G4UserDetectorConstruction
```

```
{
```

```
public:
```

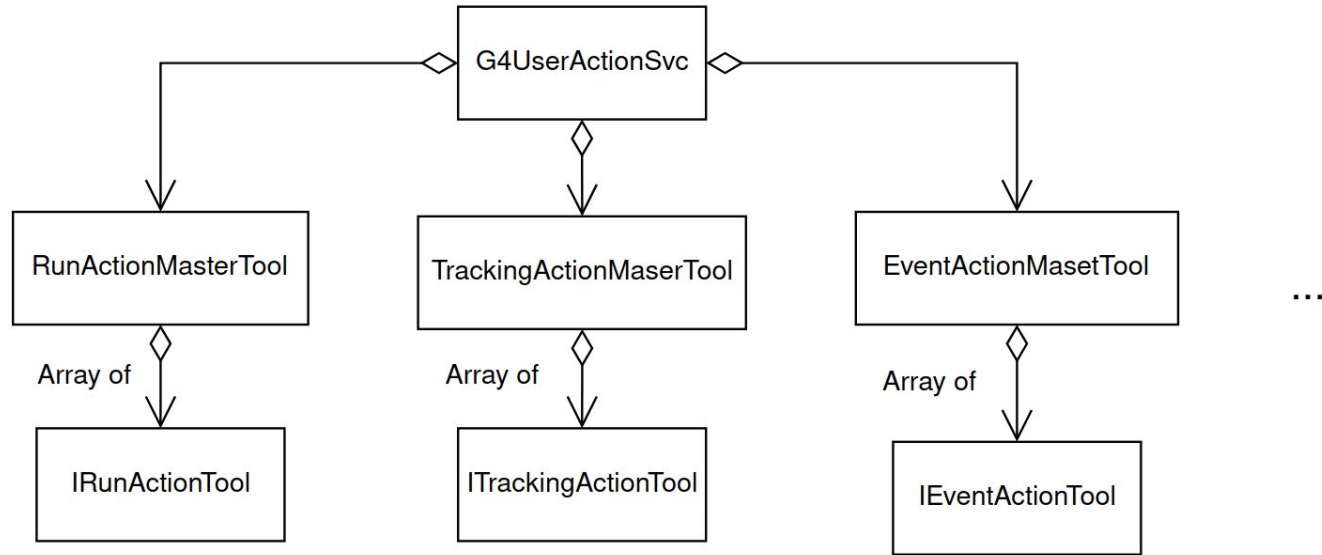
```
    G4UserDetectorConstruction() = default;
```

```
    virtual ~G4UserDetectorConstruction() = default;
```

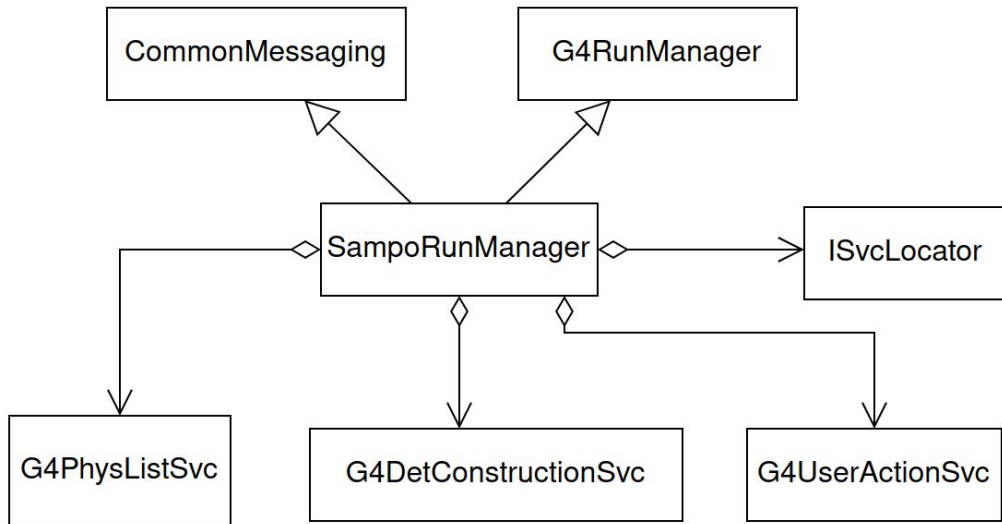
```
    virtual G4VPhysicalVolume* Construct() = 0;
```

```
    // This method is used in multi-threaded applications to build  
    // per-worker non-shared objects: SensitiveDetectors and Field managers.  
    virtual void ConstructSDandField();
```

UserActions



RunManager



```
class G4AtlasRunManager: public G4RunManager, public AthMessaging {
public:

    virtual ~G4AtlasRunManager() {}

    /// Retrieve the singleton instance
    static G4AtlasRunManager* GetG4AtlasRunManager ATLAS_NOT_THREAD_SAFE ();

    /// Does the work of simulating an ATLAS event
    bool ProcessEvent(G4Event* event);

    /// G4 function called at end of run
    void RunTermination() override final;

    /// Configure the detector geometry service handle
    void SetDetGeoSvc(const std::string& typeAndName) {
        m_detGeoSvc.setTypeAndName(typeAndName);
    }

    /// Configure the Fast Simulation Master Tool handle
    void SetFastSimMasterTool(const std::string& typeAndName) {
        m_fastSimTool.setTypeAndName(typeAndName);
    }

    /// Configure the Physics List Tool handle
    void SetPhysListSvc(const std::string& typeAndName) {
        m_physListSvc.setTypeAndName(typeAndName);
    }
}
```



```

// -----
void G4RunManager::BeamOn(G4int n_event, const char* macroFile, G4int n_select)
{
    fakeRun = n_event <= 0;
    G4bool cond = ConfirmBeamOnCondition();
    if (cond) {
        numberOfEventToBeProcessed = n_event;
        numberOfEventProcessed = 0;
        ConstructScoringWorlds();
        RunInitialization();
        DoEventLoop(n_event, macroFile, n_select);
        RunTermination();
    }
    fakeRun = false;
}

```

```

// -----
void G4RunManager::DoEventLoop(G4int n_event, const char* macroFile, G4int n_select)
{
    InitializeEventLoop(n_event, macroFile, n_select);

    // Event loop
    for (G4int i_event = 0; i_event < n_event; ++i_event) {
        ProcessOneEvent(i_event);
        TerminateOneEvent();
        if (runAborted) break;
    }

    // For G4MTRunManager, TerminateEventLoop() is invoked after all threads are
    // finished.
    if (runManagerType == sequentialRM) TerminateEventLoop();
}

```

```

// -----
void G4RunManager::ProcessOneEvent(G4int i_event)
{
    currentEvent = GenerateEvent(i_event);
    eventManager->ProcessOneEvent(currentEvent);
    AnalyzeEvent(currentEvent);
    UpdateScoring();
    if (i_event < n_select_msg) G4UImanager::GetUIpointer()->ApplyCommand(msgText);
}

bool G4AtlasRunManager::ProcessEvent(G4Event* event)
{
    G4StateManager* stateManager = G4StateManager::GetStateManager();
    stateManager->SetNewState(G4State_GeomClosed);

    currentEvent = event;

    eventManager->ProcessOneEvent(currentEvent);
    if (currentEvent->IsAborted()) {
        ATH_MSG_WARNING( "G4AtlasRunManager::ProcessEvent: Event Aborted at Detector Simulation level" );
        currentEvent = nullptr;
        return true;
    }

    if (m_recordFlux) { m_fluxRecorder->RecordFlux(currentEvent); }

    this->StackPreviousEvent(currentEvent);
    bool abort = currentEvent->IsAborted();
    currentEvent = nullptr;

    return abort;
}

```

To discuss

- GeoModel db storage and versioning
- Digitization: where it needs to be done
- What is expected as output from G4Alg