



Monitoring and control.
DAQ and FEE
Introduction

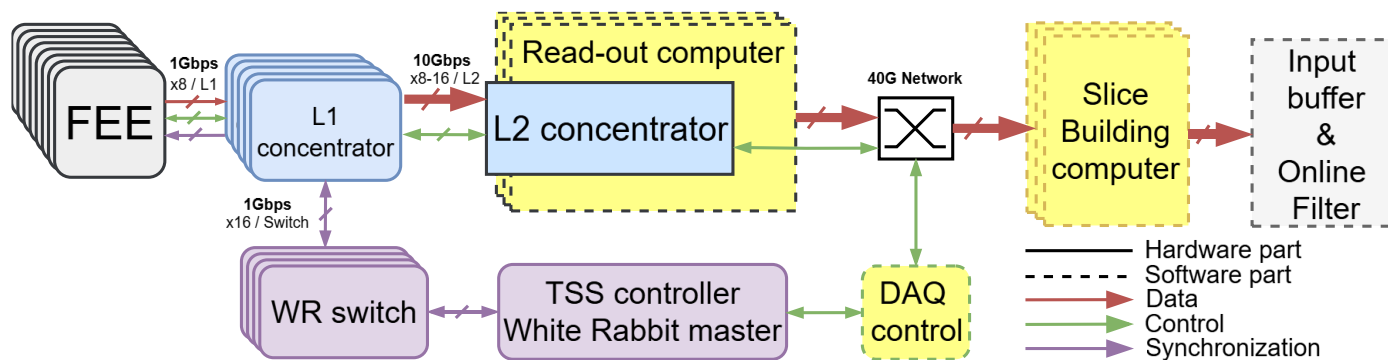
Aleksandr Boikov

DAQ Struct

Elements of DAQ:

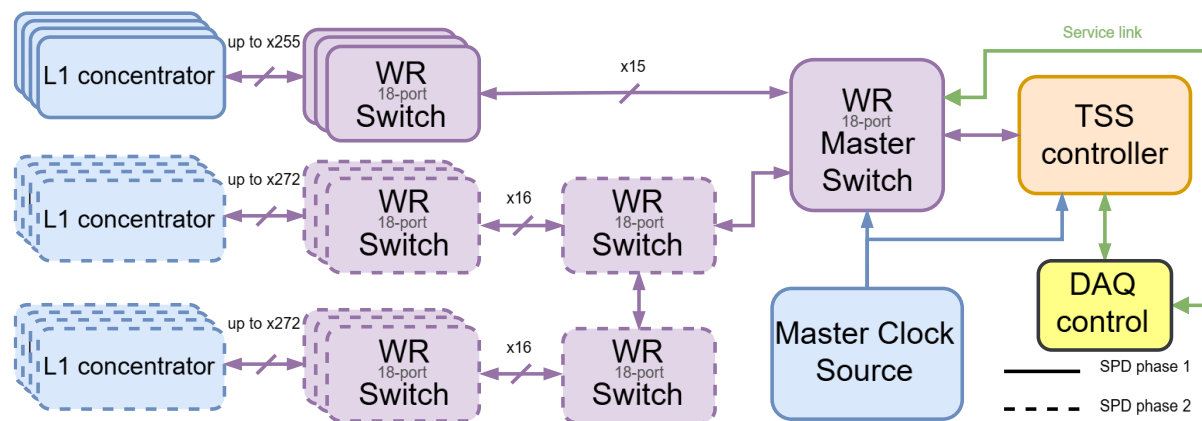
- Read-out chain
 - L1 – Level 1 concentrator
 - L2 – Level 2 concentrator
 - Read-out computer
- Time Synchronization System
- Slice building system

| SPD Stage | FEE Outputs | L1 (8 ports) | L2 (16 ports) | Read-out PC | Slice Builders |
|-----------|-------------|--------------|---------------|-------------|----------------|
| First | ~1292 | >165 | >12 | >6-12 | >5 |
| Second | ~5800 | >730 | >50 | >25-50 | >40 |



TSS Components:

- TSS controller
- Ultra-stable clock source
- 18-port White Rabbit-enabled switches
- White Rabbit nodes integrated into L1 hubs



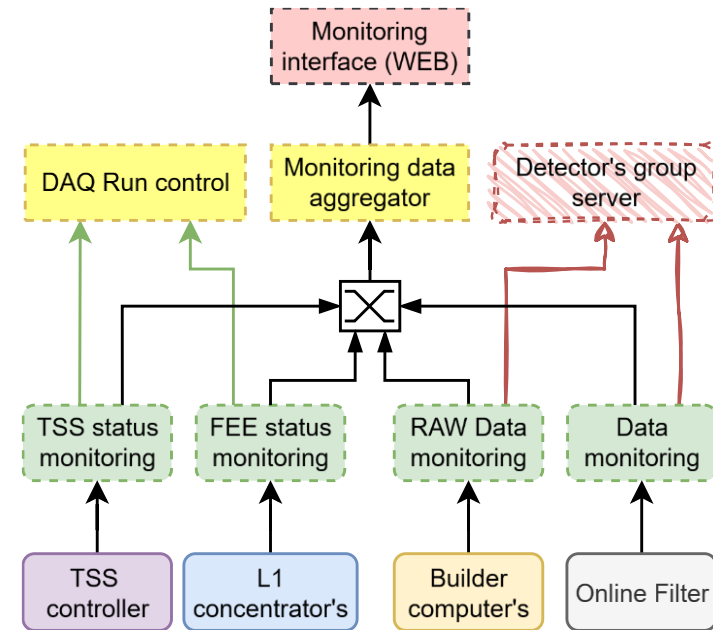
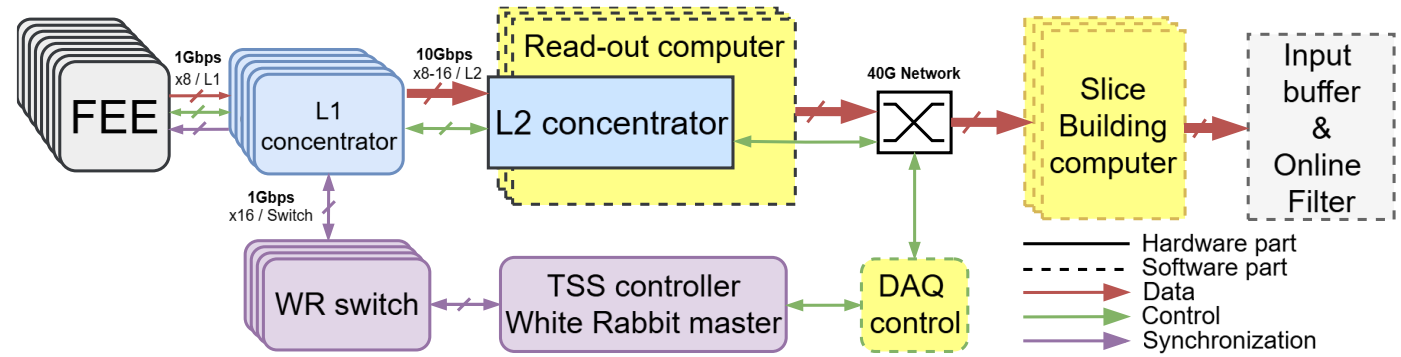
Monitoring and control

Base logic:

- The entire system is controlled via “DAQ Control”.
- All FEE management is performed via a dedicated read chain.
- Each L1 concentrator in this network will be visible as a separate device.

Monitoring:

- FEE status and data volume from each FEE
- Data transmission errors
- Synchronization system status
- Raw data provision for detector groups
- Online filtered data provision for detector groups



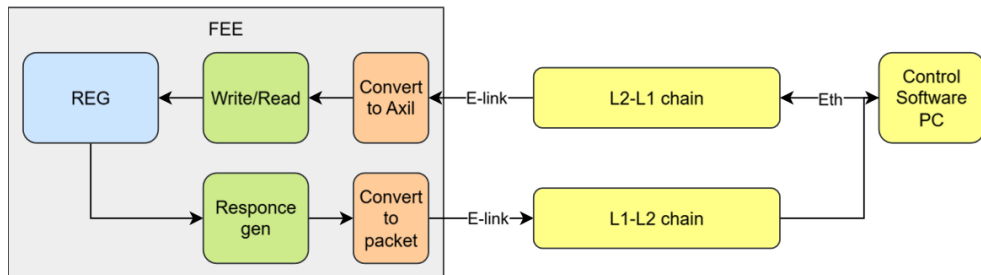
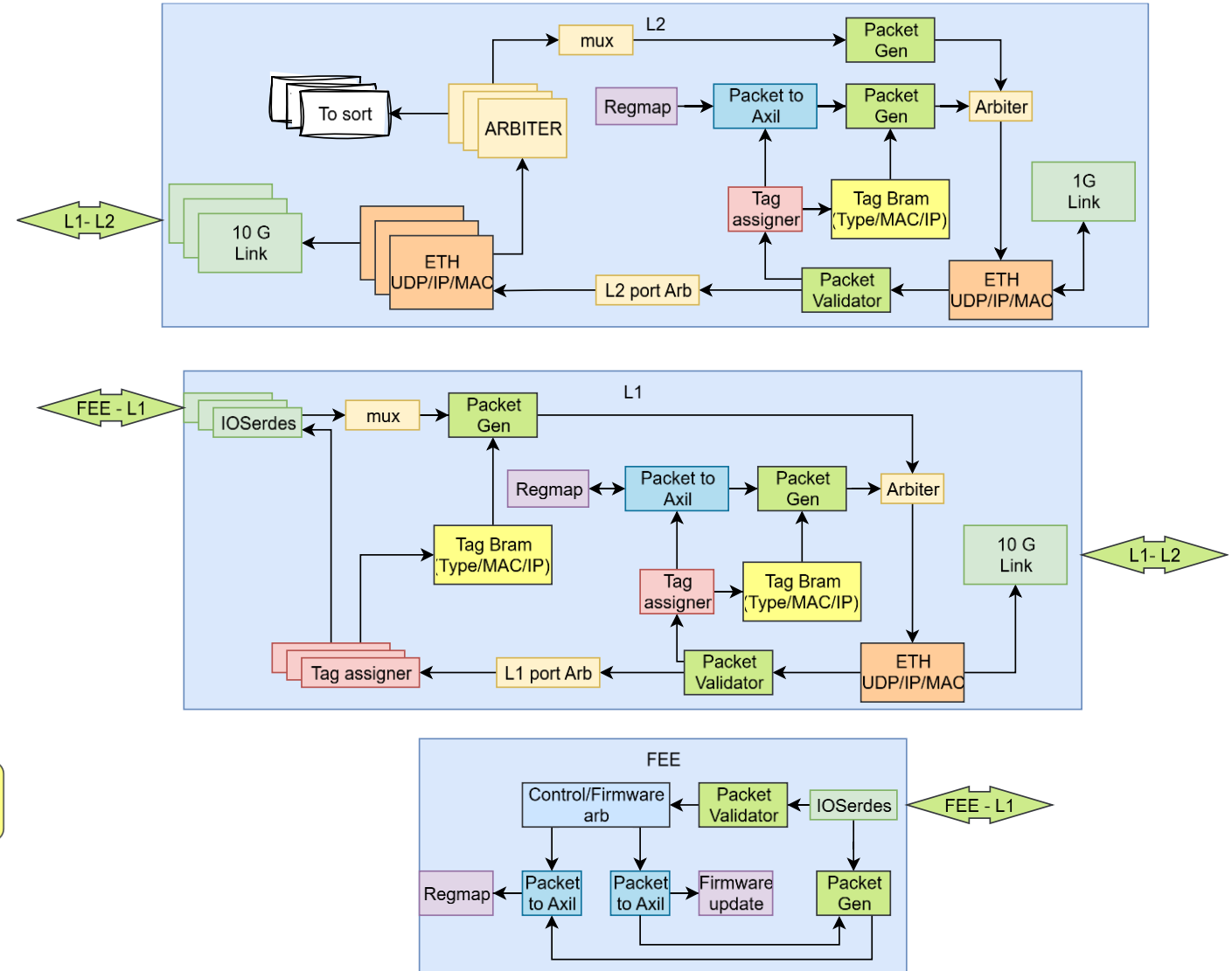
Read-out chain & Axil to Packet

Control and monitoring packets are transmitted via L2 to L1 and the FEE.

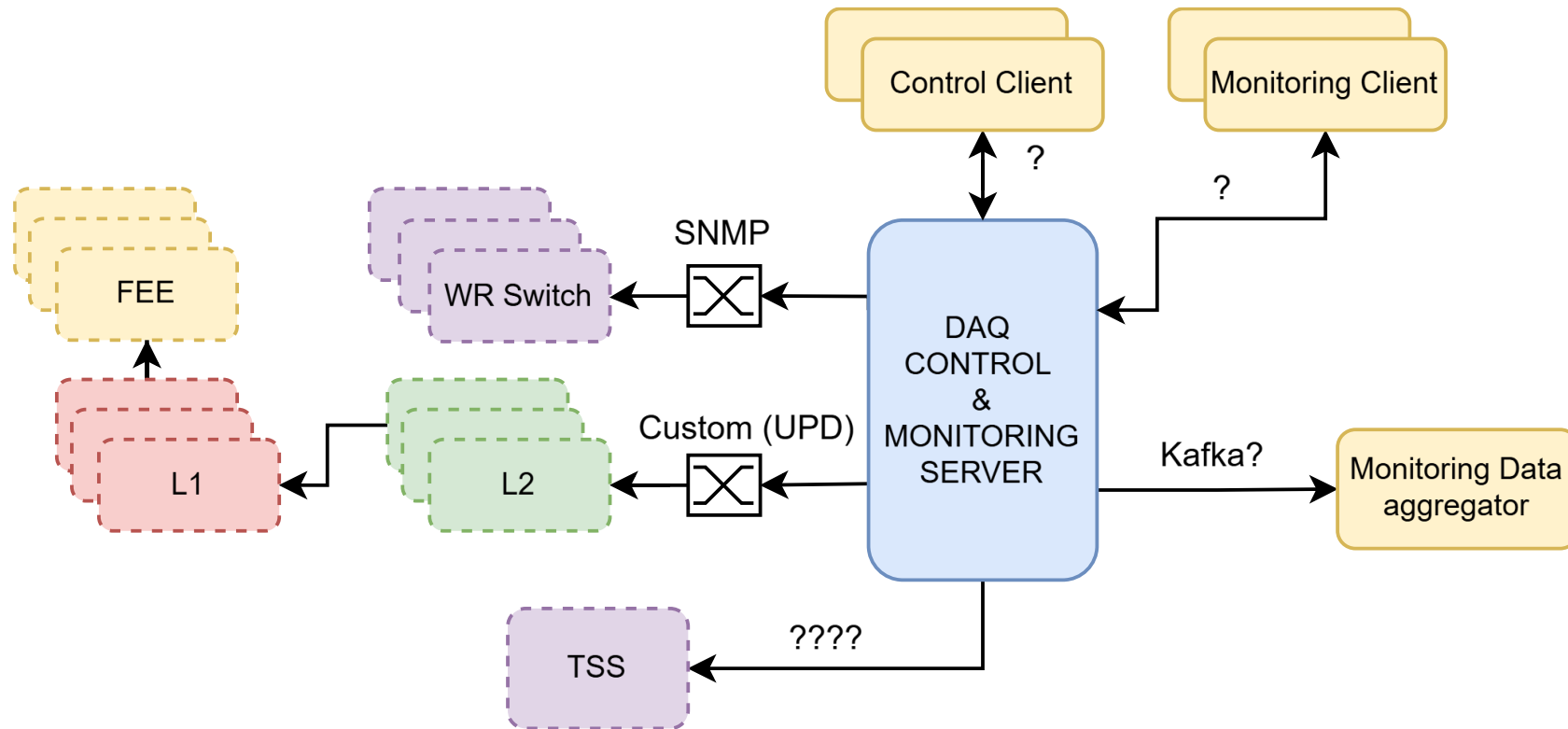
The "Packet Validator" module determines what to do with the received data. If the address matches the device, the packet is passed to the internal register management module. Otherwise, the packet is forwarded to the next hub level.

The packet is transmitted to the FEE provided that the corresponding board with the correct identifier is connected to the L1 port.

For L1 and L2 control, UDP is used with AXIL bus encapsulation in the payload. For the FEE, an additional addressing header and AXIL bus encapsulation are assumed.

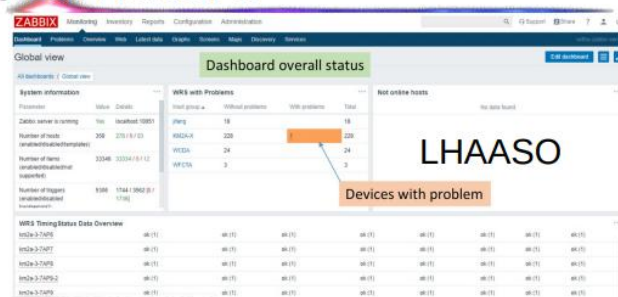
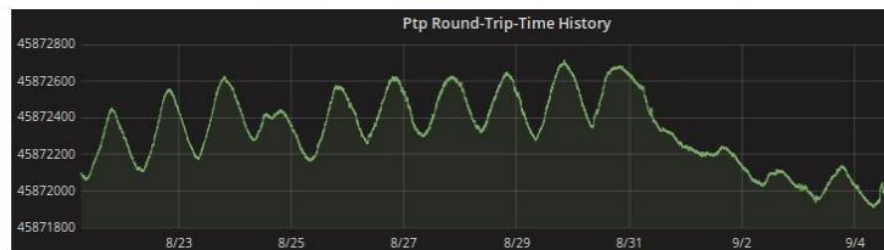


Hardware monitoring scheme



Network monitoring (SNMP)

- Timing monitoring (Sync status)
- WRS: more than 300 specific parameters
- WRPC: ~70 parameters



Monitor: WRS sync status, packet flow of WRS port, RTT, temperature, etc..

Source: https://ohwr.org/project/white-rabbit/wikis/uploads/ea8d8eac37a97df1cf3cb097d081b8f4/WR_at_LHAASO.pdf



WRPC: SNMP

- WR-WRPC-MIB (in wrpc-sw repo)
 - No status OIDs
 - Port's statistics
 - PTP/WR timing status and configuration
 - SFP calibration database
 - SFP monitoring (temperature, RX/TX power)
- SNMP can be used to configure some parameters:
 - SFP database
 - Init script
 - Remote shell command execution
- Not Secure! No SNMP v3

WRPC: other supported protocols

- VLANs (limit access between network parts)
- Syslog (logging), events like:
 - boot up
 - link down/up
 - sync lost
 - sync recovered
 - Temperature over threshold
- BOOTP
- Netconsole



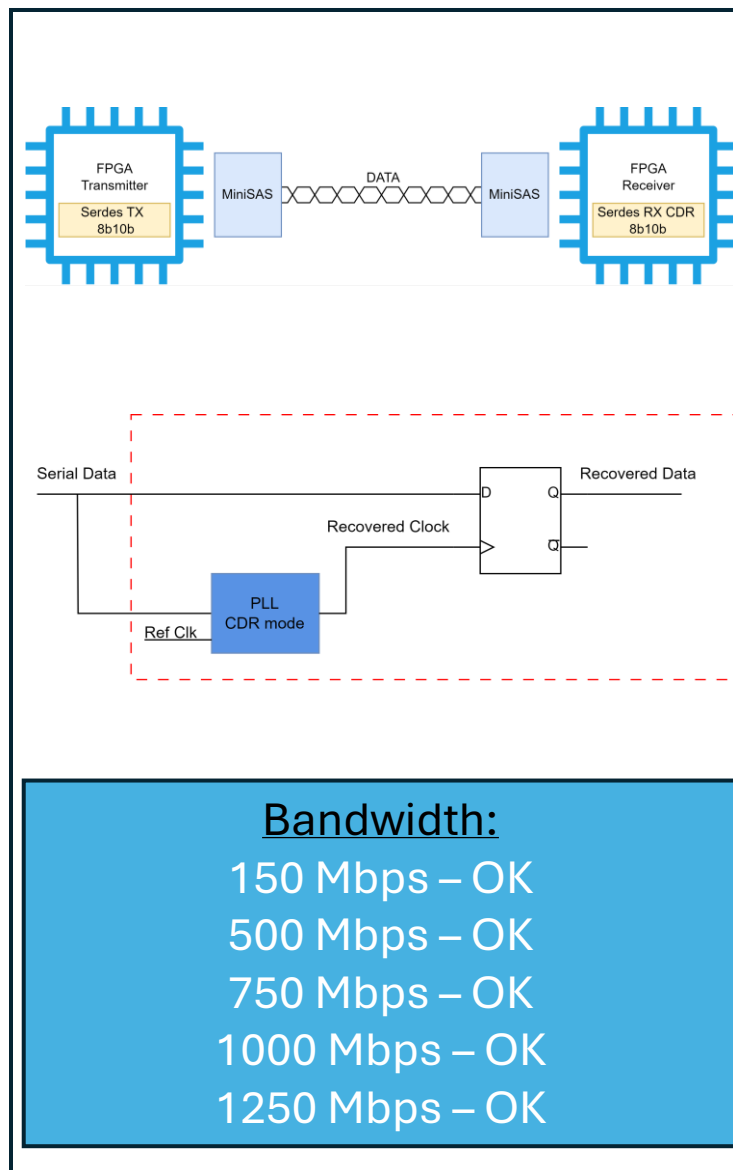
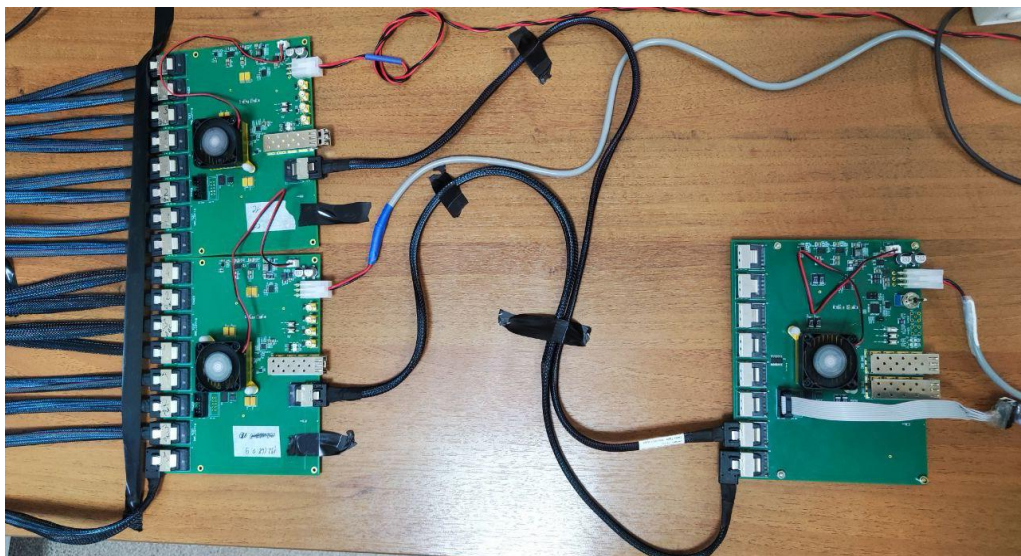


Thank you for your attention

E-Link

Dedicated lines:

- Start of slice
- Start of frame
- Set Next Frame
- TSS global clock
- Data line for FEE-L1 (Max 1250 Mbps) & Clock (Data and feedback)
- Data line for L1-FEE (Max 1250 Mbps) & Clock (Control and firmware update)
- 8 lines for slow interfaces, handshakes, etc.



MiniSAS



| Pin function | Side B Pin | Side A Pin | Pin function |
|--------------|------------|------------|--------------|
| GND | B1 | A1 | GND |
| Tx0+ | B2 | A2 | Rx0+ |
| Tx0- | B3 | A3 | Rx0- |
| GND | B4 | A4 | GND |
| Tx1+ | B5 | A5 | Rx1+ |
| Tx1- | B6 | A6 | Rx1- |
| GND | B7 | A7 | GND |
| Unipolar 0 | B8 | A8 | Unipolar 7 |
| Unipolar 1 | B9 | A9 | Unipolar 3 |
| Unipolar 2 | B10 | A10 | Unipolar 4 |
| Unipolar 6 | B11 | A11 | Unipolar 5 |
| GND | B12 | A12 | GND |
| Tx2+ | B13 | A13 | Rx2+ |
| Tx2- | B14 | A14 | Rx2- |
| GND | B15 | A15 | GND |
| Tx3+ | B16 | A16 | Rx3+ |
| Tx3- | B17 | A17 | Rx3- |
| GND | B18 | A18 | GND |

RegMap (SystemRDL)

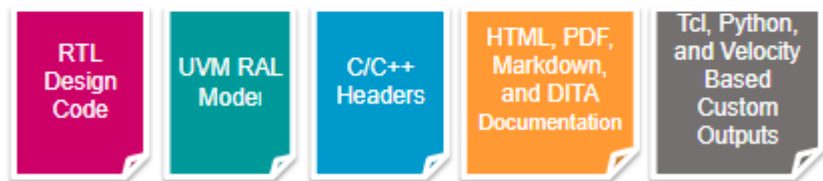
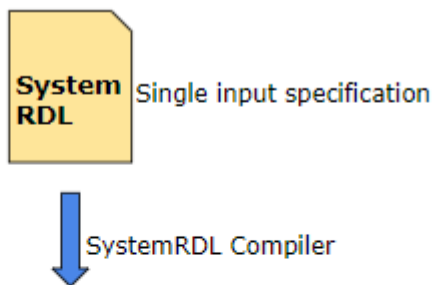


SystemRDL 2.0 Register Description Language

PeakRDL

This tool can:

- Process SystemRDL 2.0 register descriptions.
- + • Generate synthesizable SystemVerilog RTL register blocks
- Generate a C register abstraction header for software.
- Import & export IP-XACT XML.
- Create rich and dynamic HTML documentation.
- Build a UVM register model abstraction layer.



Various Outputs automatically generated

System RDL language

```
`ifdef OFFSET
`define OFFSET_CONDITION OFFSET_GLOBAL::teng_map_addr
`else
`define OFFSET_CONDITION 0
`endif
addrmap teng_map {
    name = "LINK CONFIG REG";
    desc = "Register description of LINK MAIN MODULE. Includes setti

    default regwidth = 32;
    default addressing = fullalign;
    default accesswidth = 32;
    default sw = rw;
    default hw = r;

    reg {
        name = "source_mac_part1";
        regwidth = 32;
        field {
            sw = w;
            hw = r;
            desc = "Source mac addr1";
        } source_mac_part1 [32] = 32'h00_1b_21_ed;
    } source_mac_part1 @ `OFFSET_CONDITION;

    reg {
        name = "source_mac_part2";
        regwidth = 32;
        field {
            sw = w;
            hw = r;
            desc = "Source mac addr2";
        } source_mac_part2 [16] = 16'h00_FE;
        field {
            reserved [16];
        } source_mac_part2;

    reg {
        name = "source_ip";
        regwidth = 32;
        field {
            desc = "Source ip addr";
        } source_ip [31:0] = 32'hC0_A8_00_FE;
    } source_ip;
```

Docs (markdown) teng_map address map

- Absolute Address: 0x0
- Base Offset: 0x0
- Size: 0x134

Register description of LINK MAIN MODULE. Includes settings

| Offset | Identifier | Name |
|--------|------------------|------------------|
| 0x100 | source_mac_part1 | source_mac_part1 |
| 0x104 | source_mac_part2 | source_mac_part2 |
| 0x108 | source_ip | source_ip |
| 0x10C | dest_mac_part1 | dest_mac_part1 |
| 0x110 | dest_mac_part2 | dest_mac_part2 |
| 0x114 | dest_ip | dest_ip |
| 0x118 | config_ports | Config port |
| 0x11C | jitter_ports | Jitter port |
| 0x120 | data_ports | Data port |
| 0x124 | gateway_ip | gateway_ip |
| 0x128 | subnet_mask | subnet_mask |
| 0x12C | padding | padding |
| 0x130 | configs | config |

System Verilog module

```
module teng_map (
    input wire clk,
    input wire rst_n,

    output logic s_axil_awready,
    input wire s_axil_awvalid,
    input wire [31:0] s_axil_awaddr,
    input wire [2:0] s_axil_awprot,
    output logic s_axil_wready,
    input wire s_axil_wvalid,
    input wire [31:0] s_axil_wdata,
    input wire [3:0] s_axil_wstrb,
    input wire s_axil_bready,
    output logic s_axil_bvalid,
    output logic [1:0] s_axil_bresp,
    output logic s_axil_arready,
    input wire s_axil_arvalid,
    input wire [31:0] s_axil_araddr,
    input wire [2:0] s_axil_arprot,
    input wire s_axil_rready,
    output logic s_axil_rvalid,
    output logic [31:0] s_axil_rdata,
    output logic [1:0] s_axil_rresp,

    output teng_map_pkg::teng_map__out_t hwif_out
);
```

C-h file for software

```
1 // Generated by PeakRDL-header - A free and open-source header generator
2 // https://github.com/SystemRDL/PeakRDL-header
3
4 #ifndef REG_LINK_H
5 #define REG_LINK_H
6
7 #ifdef __cplusplus
8 extern "C" {
9 #endif
10
11 #include <stdint.h>
12 #include <assert.h>
13
14 // Reg - teng_map::source_mac_part1
15 #define TENG_MAP__SOURCE_MAC_PART1__SOURCE_MAC_PART1_hw 0xffffffff
16 #define TENG_MAP__SOURCE_MAC_PART1__SOURCE_MAC_PART1_bp 0
17 #define TENG_MAP__SOURCE_MAC_PART1__SOURCE_MAC_PART1_bw 32
18 #define TENG_MAP__SOURCE_MAC_PART1__SOURCE_MAC_PART1_reset 0x1b21ed
19 typedef union {
20     struct __attribute__((packed)) {
21         uint32_t source_mac_part1_132;
22     } f;
23     uint32_t w;
24 } teng_map__source_mac_part1_t;
25
26 // Reg - teng_map::source_mac_part2
27 #define TENG_MAP__SOURCE_MAC_PART2__SOURCE_MAC_PART2_hw 0xffff
28 #define TENG_MAP__SOURCE_MAC_PART2__SOURCE_MAC_PART2_bp 0
29 #define TENG_MAP__SOURCE_MAC_PART2__SOURCE_MAC_PART2_bw 16
30 #define TENG_MAP__SOURCE_MAC_PART2__SOURCE_MAC_PART2_reset 0xfe
31 #define TENG_MAP__SOURCE_MAC_PART2__RESERVED_hw 0xffff0000
32 #define TENG_MAP__SOURCE_MAC_PART2__RESERVED_bp 16
33 #define TENG_MAP__SOURCE_MAC_PART2__RESERVED_bw 16
34 typedef union {
35     struct __attribute__((packed)) {
36         uint32_t source_mac_part2_12;
37         uint32_t reserved_16;
38     } f;
39     uint32_t w;
40 } teng_map__source_mac_part2_t;
```