

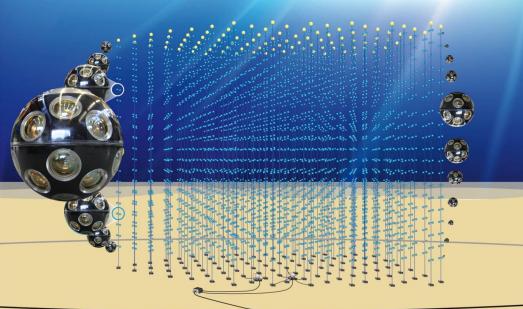


Cristiano Bozza (University of Salerno and INFN Gruppo Collegato di Salerno) for the KM3NeT Collaboration Dubna, JINR, 2018

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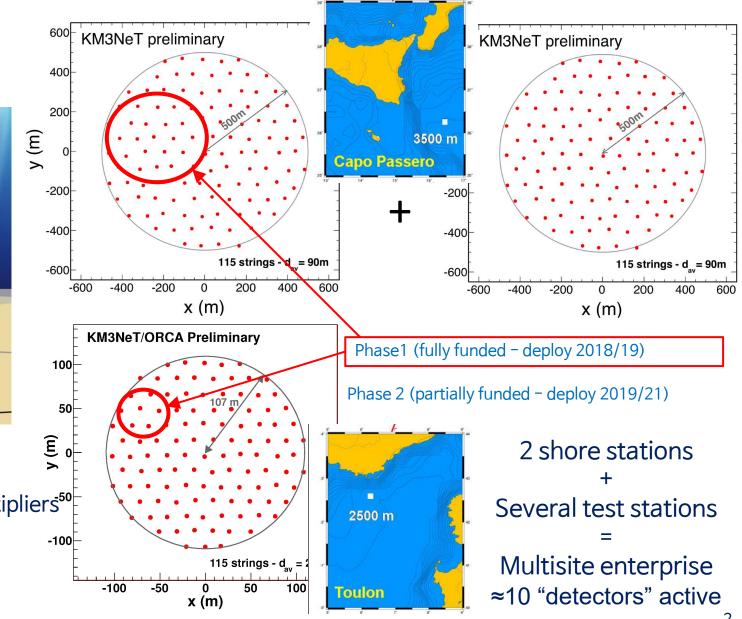


KM3NeT Detectors



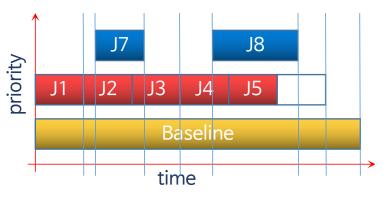
1 building block = 115 DUs 1 DU (detection unit) = 18 DOMs + 1 Base module 1 DOM (Digital Optical Module) = 31 PMT photomultipliers⁵⁰

2185 CLBs (Central Logic Boards) / block 64170 PMTs / block





Data and control flows



Master Control Program: Schedule and current data acquisition mode

Run = stable detector configuration and set of parameters for PMTs, instruments and triggers

Jobs \rightarrow acquisition modes for normal operation + schedule calibrations and special tasks (e.g. transients, tests)

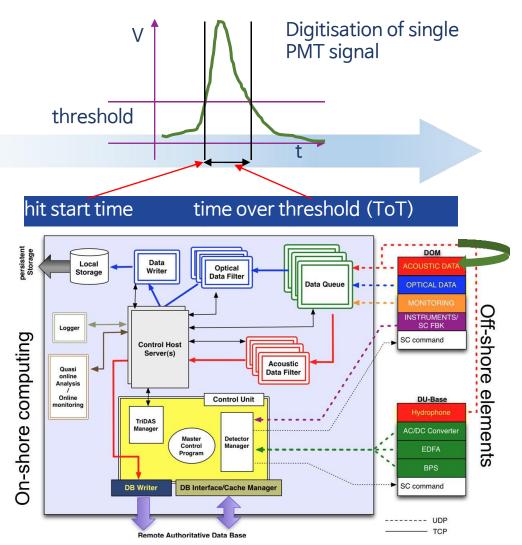
Flexibility in detector operation is naturally supported

"All data to shore" concept



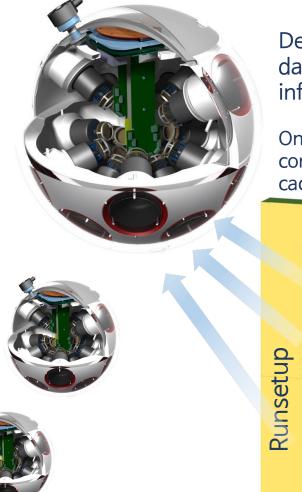
Trigger and DAQ running entirely on-shore

> Flexible approach for computing power and algorithms





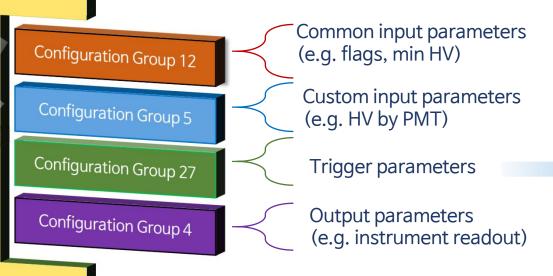
Detector definition and runsetups





Only components relevant to acquisition control are read into the Control Unit cache Runsetups combine Configuration Groups as "bricks" of settings both for detector and for trigger/acquisition

All information is managed centrally in the DB

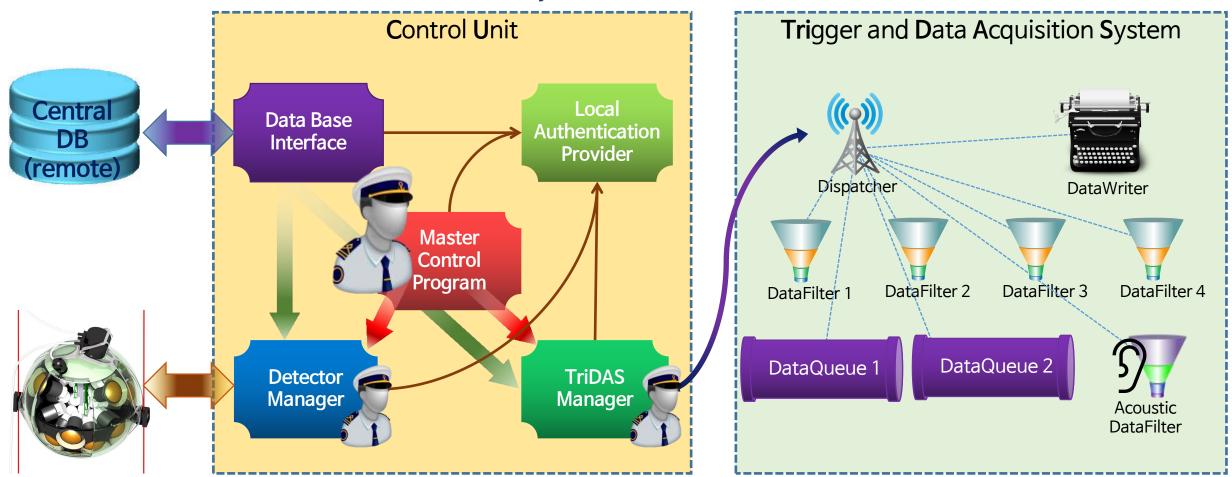






Control Unit and TriDAS

Only control-related connections shown



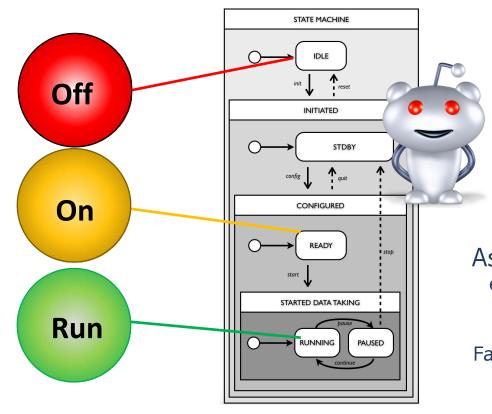


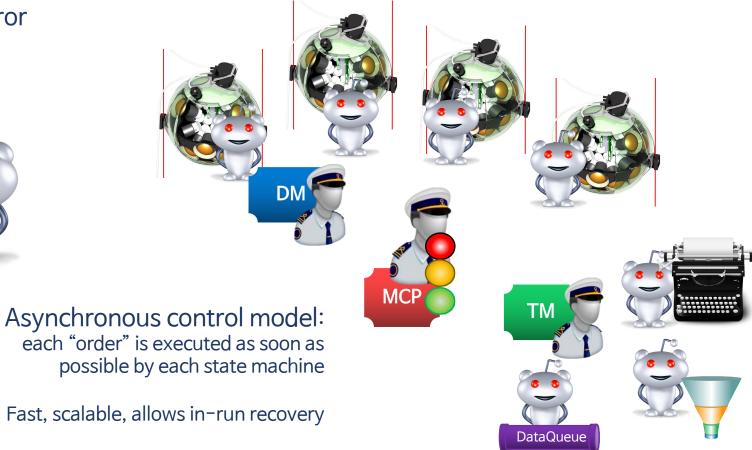
Control logic

- Off: all PMTs turned off, no HV
- **On**: all PMTs turned on (HV on), no optical data generated (TDC off)
- Run: all PMTs turned on, TDC on to generate optical data

The MCP sets the global "Target"

Finite State Machines at many levels mirror the behavior of real objects





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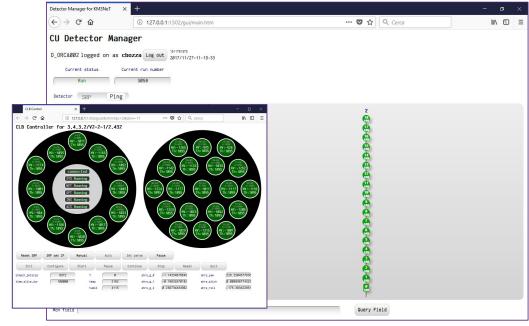


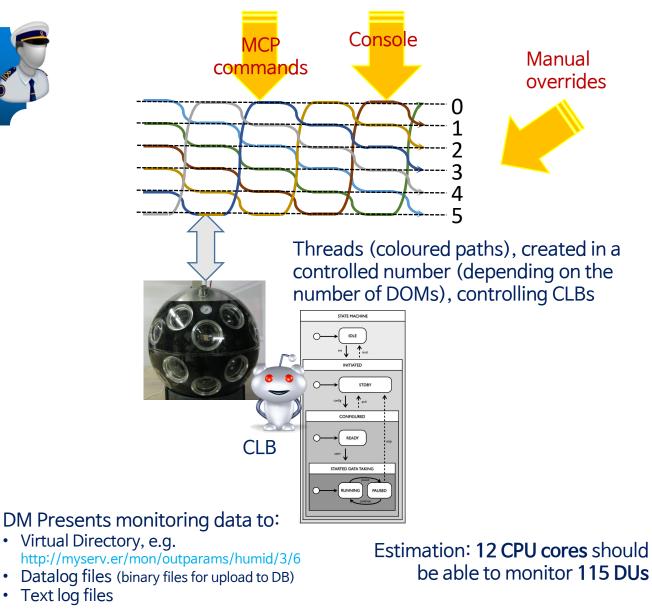
Detector Manager



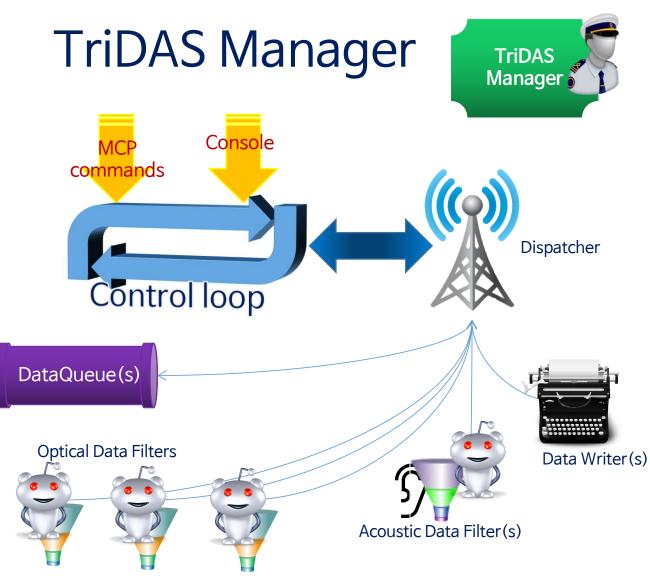
Text log files

- Drives each CLB (Central Logic Board) to apply configuration settings
- Drives the state machine of each subsystem of each CLB to comply with the target dictated by the MCP
- Monitors each DOM (PMT HV/threshold/rate, temperature, humidity, acceleration, compass...)
- Allows manual override when needed









- Drives each **TriDAS process** (DataQueue, optical DataFilter, acoustic DataFilter, DataWriter) to apply configuration settings
- Drives the state machine of each TriDAS process to comply with the target dictated by the MCP
- Monitors each process, initiating restoration actions if needed
- Reads all state change events from Dispatcher as a serial stream, writes reactions to the Dispatcher as a stream
- Presents monitoring data to:
 - Virtual Directory, e.g. http://myserv.er/mon/dq/states/DQ/2
 - Datalog files (binary files for upload to DB)
 - Text log files

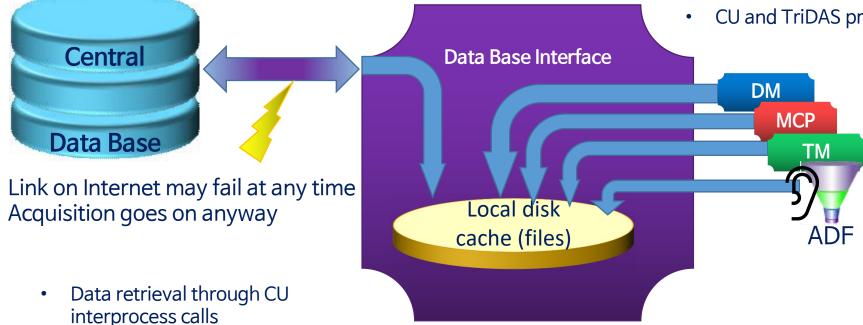


Data Base Interface

- Allows easy retrieval of data from the central Data Base
- All data relevant to detector operation are synchronized to a local cache that stores XML files

 Data to be written to the DB are staged in the local cache Writes are retried in case of link failure MCP jobs and runs

DM detector monitoring and detector definition changes TM TriDAS monitoring and detector definition changes ADF Time of Arrival of acoustic signals for positioning LAP dynamic provisioning and failover actions (see next slides)



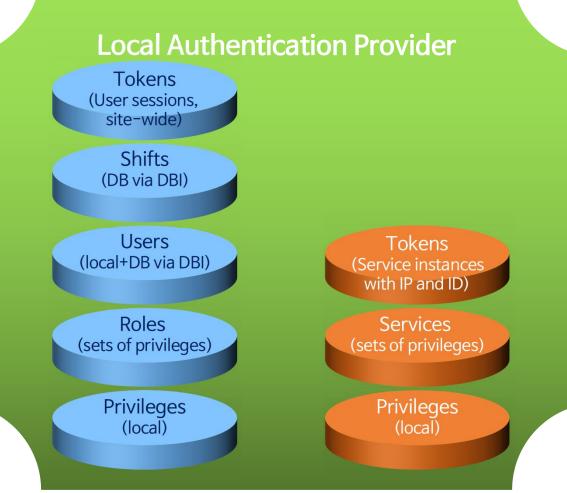
• CU and TriDAS programs write directly to the stage directory

• DBI also notifies MCP of availability of new data

Workshop

Authentication, Identification, Roles, Privileges

- User privileges
- DB users synchronized with local cache
- Roles = privilege set
- Shifts → Temporary role assignments for users
- Tokens = site-wide user session



- Service privileges
- Services = functions (MCP, DM, TM, etc.)
- Token = incarnation of service with host IP, port, executable, identity key
- A service may be moved to another host or use a different (version of) program



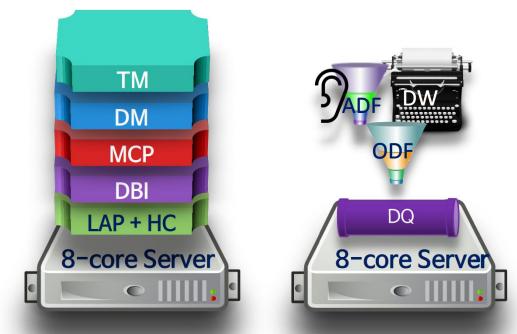
Resource Allocation

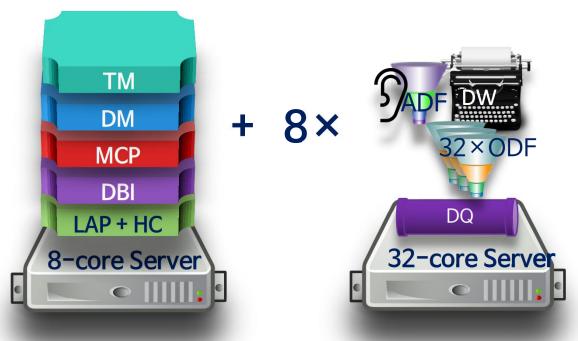
The same control and DAQ software is used in the shore stations of physics detectors and in test/qualification stations

A single CU server with 32 cores should have enough power to control two building blocks (total 230 DUs) Data logging is the CPU-consuming part

Minimal installation, test/qualification station

About 100 cores are expected to be needed for triggering and data preprocessing of one building block Machinery for two blocks







Dynamic Resource Provisioning and Failover – 1

Full DAQ infrastructure for KM3NeT \rightarrow many machines, hundreds of cores, tens of network interface cards

Machine replacement/insertion \rightarrow system reconfiguration

Impact of hardware failures

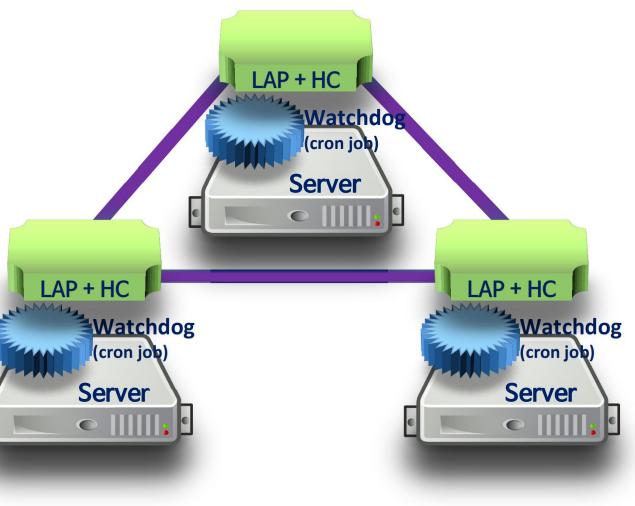
- Failure of processing machines \rightarrow partial data loss
- Failure of control machines \rightarrow operation stop (total data loss)
- Administrators might not be available to help during a transient phenomenon
- The system has the resources to work in sub-optimal configurations

One LAP per machine, mutual synchronisation

A Health Checker (HC) function is added to LAPs, polled every few seconds

Failure to answer or returning an exception would set the machine offline:

- peer servers know it failed
- failed machine, if still running, knows it's not operational





Dynamic Resource Provisioning and Failover – 2

Example of single-fault tolerant setup







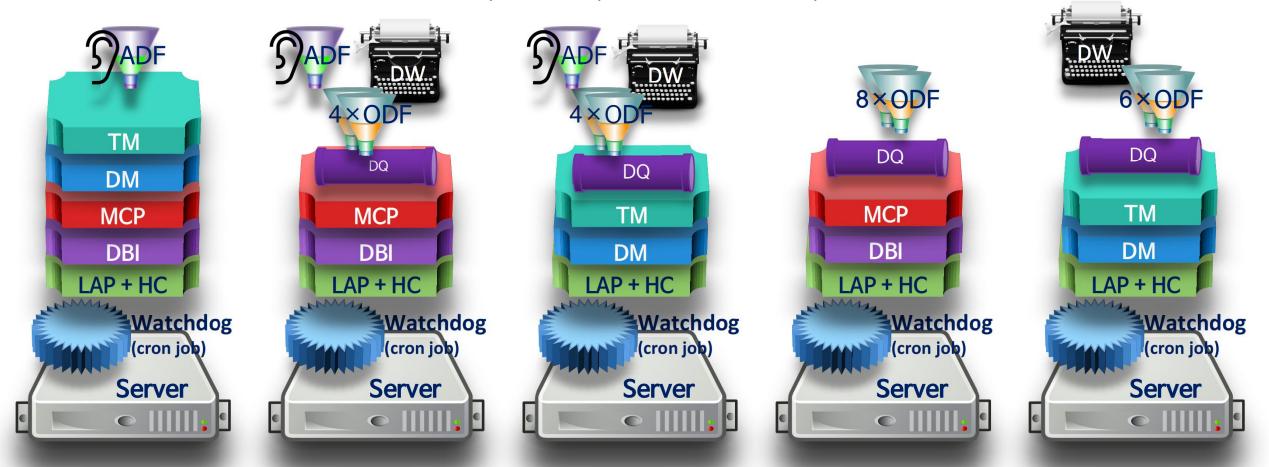
- DM/TM are notified when the list of operational machines changes
- All servers have one LAP (+ HC)
- Only one active MCP, DBI, DM, TM: the role is taken by the machine with the lowest IP (no central authority!)
- Automatic synchronisation → register a new machine against one LAP (sync will do the rest)
- DRP-F simplifies administration



Dynamic Resource Provisioning and Failover - 3

KM3NeT Acquisition Control

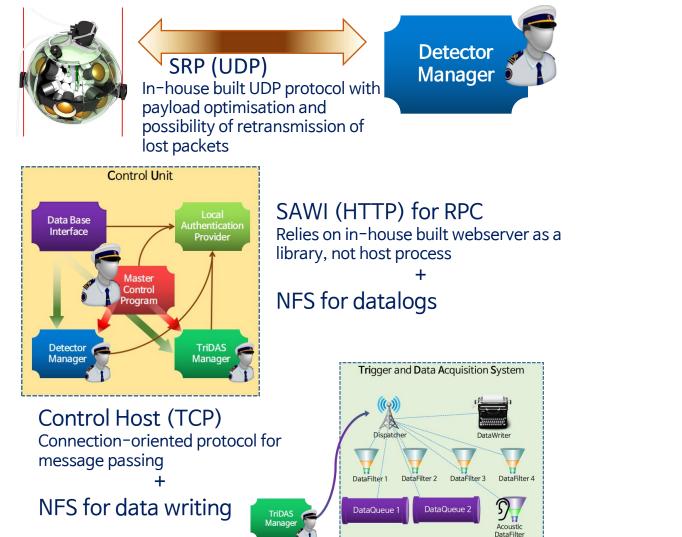
Example of multiple-fault tolerant setup

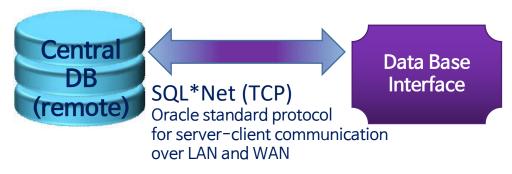


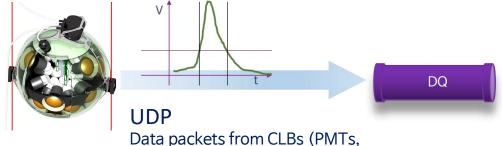
(this picture only shows the logical scheme: server cores and number of ODFs not scaled to 115 DUs)



Networking



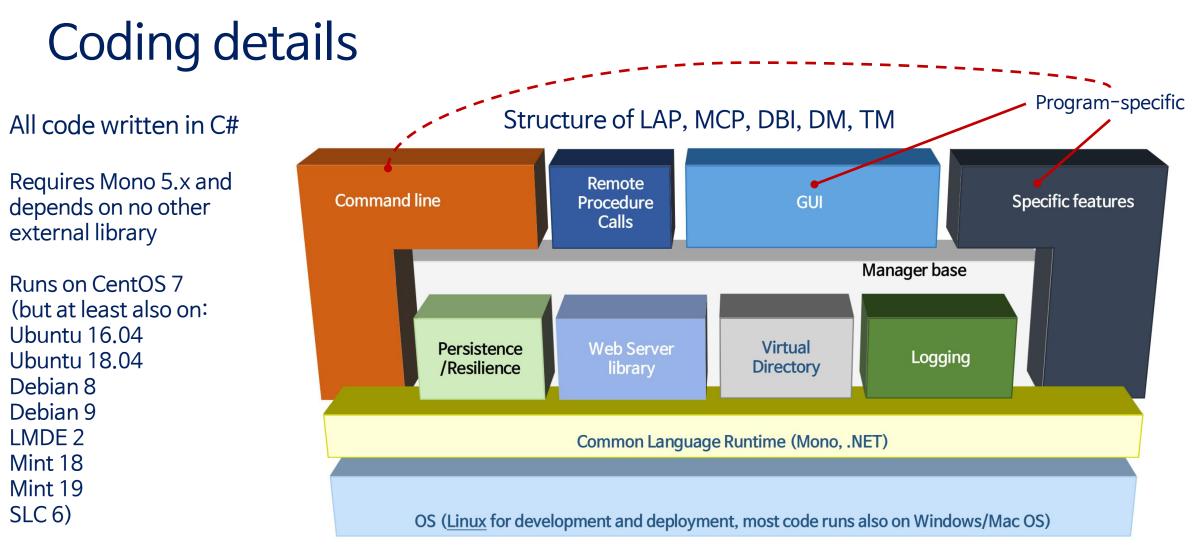




Acoustic channel)

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Also successfully tested in Docker containers

Code base is largely reusable for upgrades and possibly other projects

Workshop

Conclusions

- The KM3NeT Acquisition Control software is running detectors as well as test/qualification benches
- Maximises detector live time, but also aims at being user-friendly and handle most situations automatically
- "Maximally disconnected" architecture: each service can run for finite amounts of time without interactions with the others
- Asynchronous control mode allows economy of hardware resources, relatively simple coding and ability to recover single devices/processes without stopping runs
- Recent developments: simplify long-term management and recovery from abrupt hardware failures
- The project leverages modern technologies such as C#, Mono and Web development for the GUI and Remote Procedure Calls
- Modular structure, code base flexible and ready for updates/upgrades and other uses

Thank you for your attention!