

Possible Contribution to Electromagnetic Calorimeters

*Feature Extraction from Waveforms
and Data Reduction*

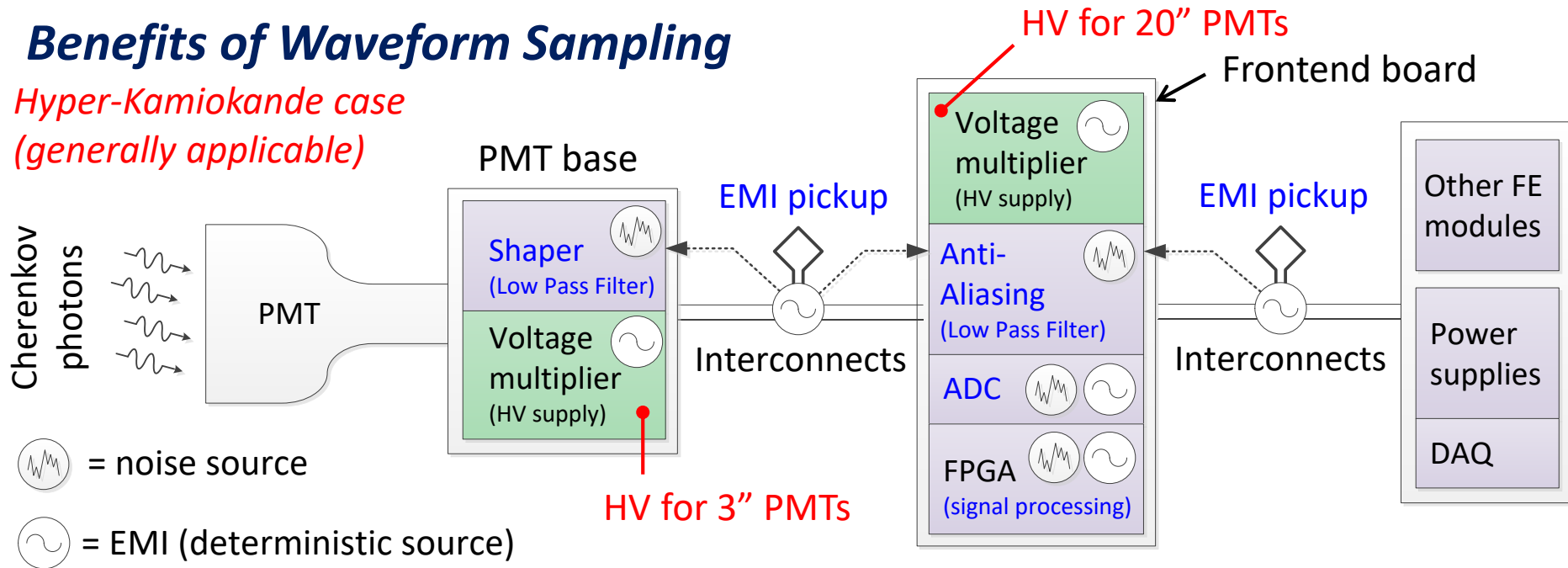
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Introduction

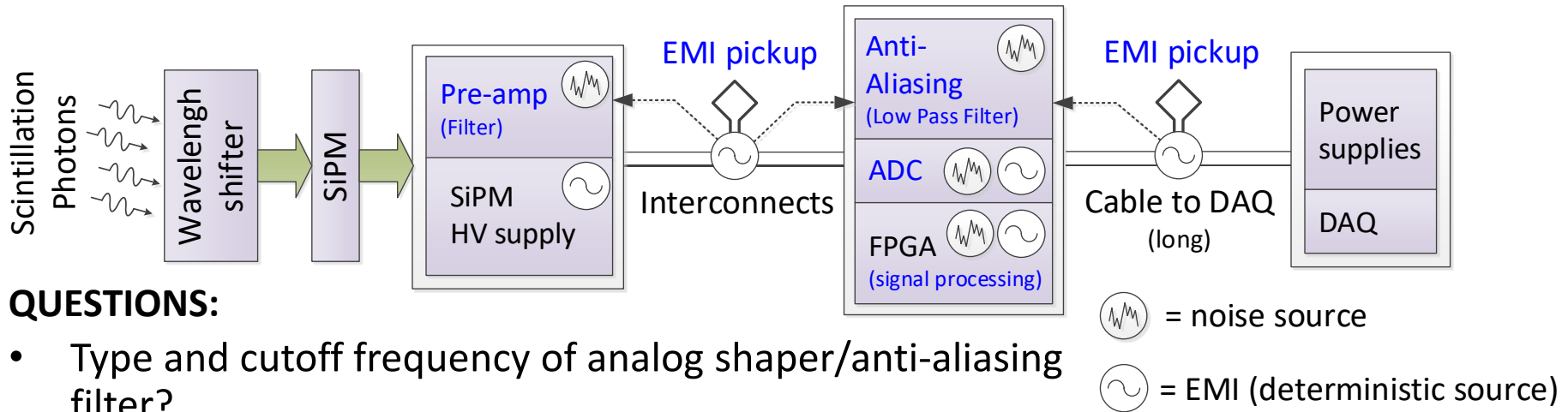
Benefits of Waveform Sampling

*Hyper-Kamiokande case
(generally applicable)*



- Possibility to implement completely dead-time free system.
- Ability to disentangle overlapping pulses (pile-up)
- **Can subtract off periodic EMI by digital filters implemented in FPGA firmware.**
- There is a price to pay: **power consumption, cost, data rate.**
 - Can we reduce the above without affecting the physics performance?

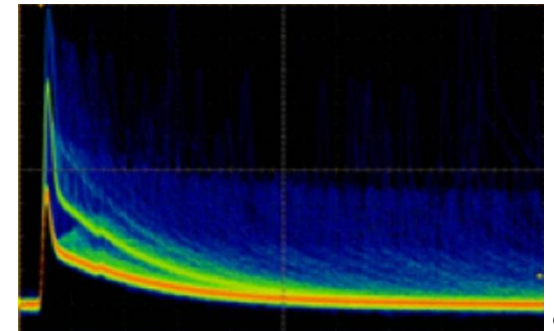
Optimizing the Signal Chain



QUESTIONS:

- Type and cutoff frequency of analog shaper/anti-aliasing filter?
- Speed and resolution of the ADC?
- Signal processing methods and sharing of signal processing between FPGA and DAQ
- Optimization of resource usage within the FPGA
- Quality of time & charge estimates
- Two independent compression methods:
 - Waveform (potentially lossy)
 - Time/charge (lossless)
- Disentanglement of pulse pile-up

Timing of arriving photons → leading edge



Source: Hamamatsu MPPC note

Recovery time → rate tolerance

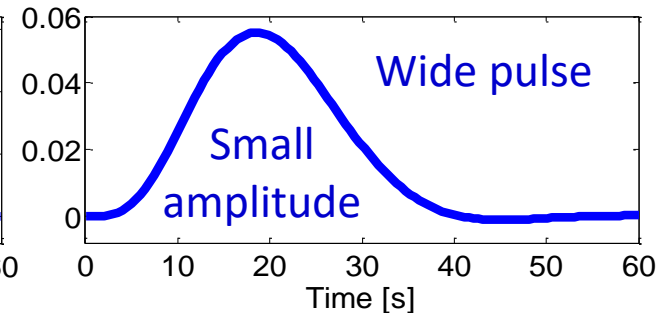
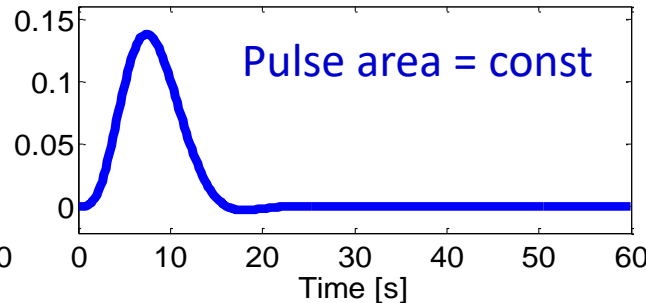
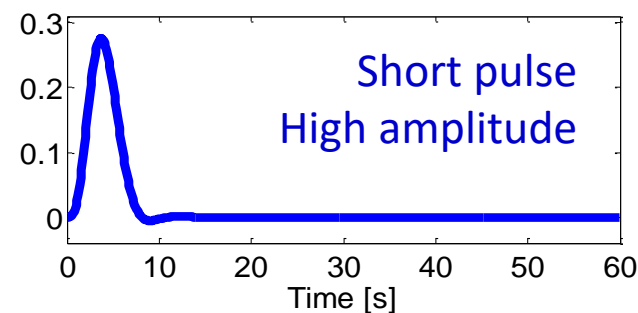
Need decent model of the full signal chain → having one allows exploration of various variants of shaper/ADC combinations without the need for building prototypes (thus saves labor time)

Study of Sampling Systems

High resolution  Low resolution

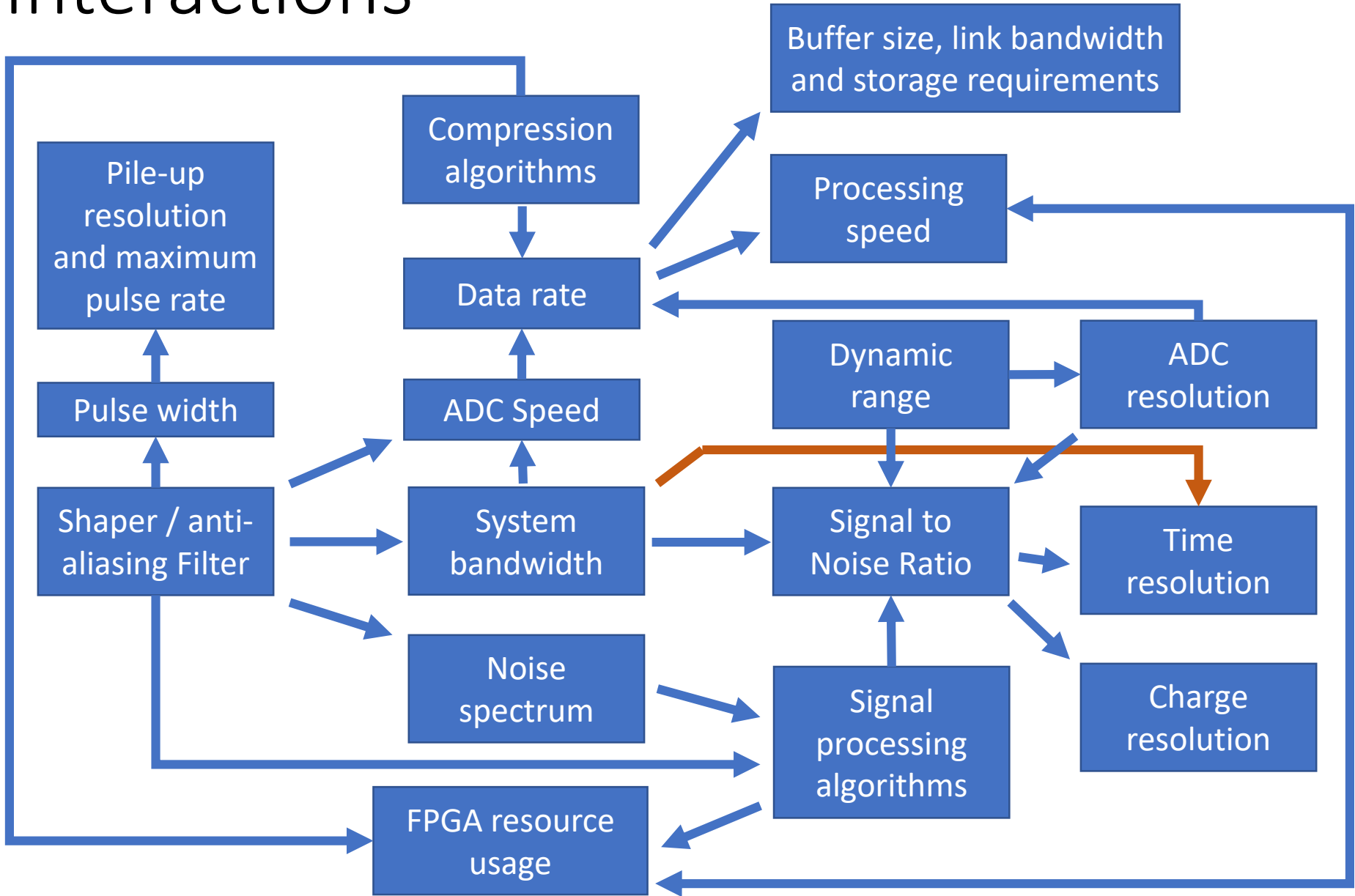


How **poor** can the **system specs** be to still be able to tell **when**
and how big the **pulse was** with **satisfactory precision**?



High bandwidth  Low bandwidth

Interactions



Multi-parameter constrained optimization problem

Timing Resolution of Sampling Digitizers

PURPOSE OF THE STUDY:

Determine how fast and how precise does a system needs to be to achieve given performance specs?

- Use AWG instead of PMT.
- Use large reference pulse (timing accuracy $\sigma \approx 10$ ps) and small, shaped signal pulse (1 mV \sim 100 mV).
- Apply signal processing methods and calculate time difference Δt between ref. and sig. channels.
- Repeat multiple times and compute RMS of Δt values.
- Two shapers:
 - 15 ns and 30 ns rise time (10% to 90%), 5-th order **Bessel-type** low-pass filters.
- Shared project WUT/TRIUMF

Agilent 33600A (1 GSPS/80 MHz)



Custom shapers

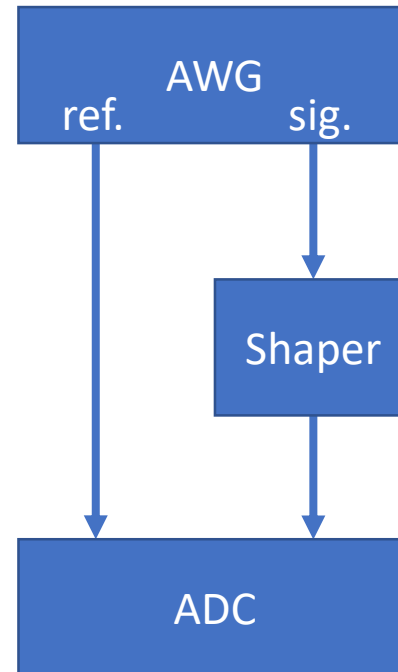


Commercial ADCs (CAEN)

V1720 (250 MSPS/12b)



V1730 (500 MSPS/14b)



DT5724
(100 MSPS/14b)

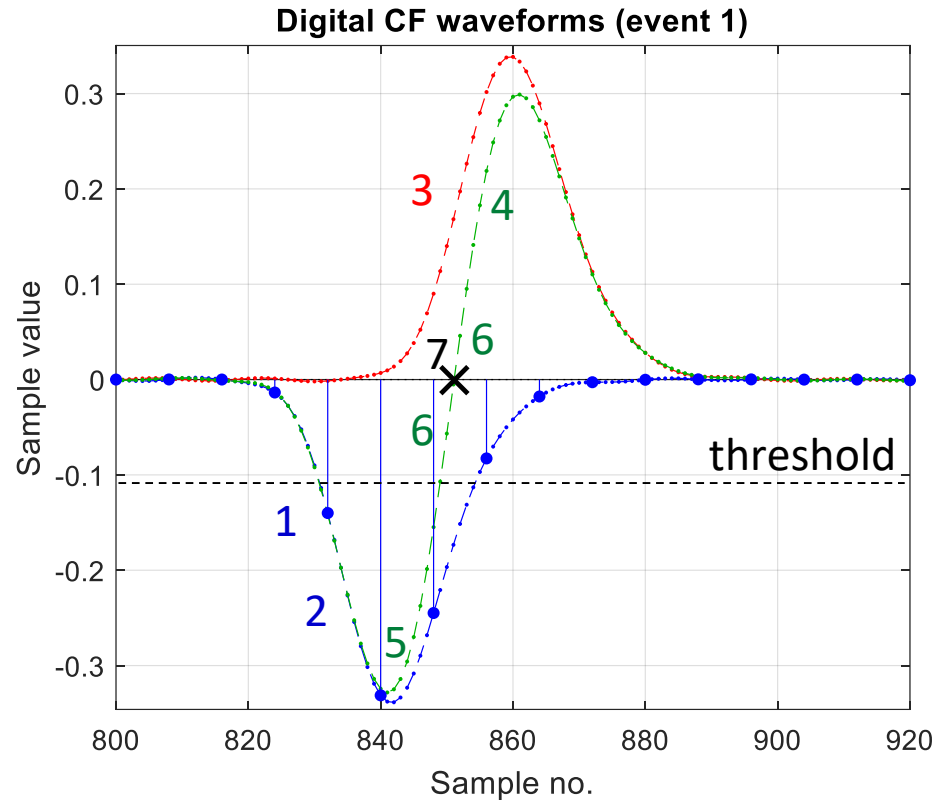


Signal Processing Methods

Digital Constant Fraction

Discriminator:

- Simple processing → needs little FPGA resources
- Does not make any assumption as to the pulse shape
- Favors high sampling rate, but some improvements are possible for low sampling rates if pulse shape is invariant
- Poor performance in low SNR conditions

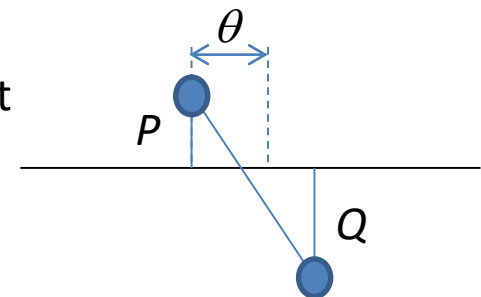


Time errors and
possible correction



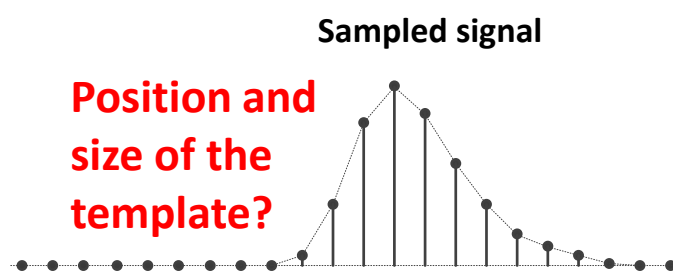
θ - actual sub-sample shift

$$CR = \frac{P}{P - Q}$$

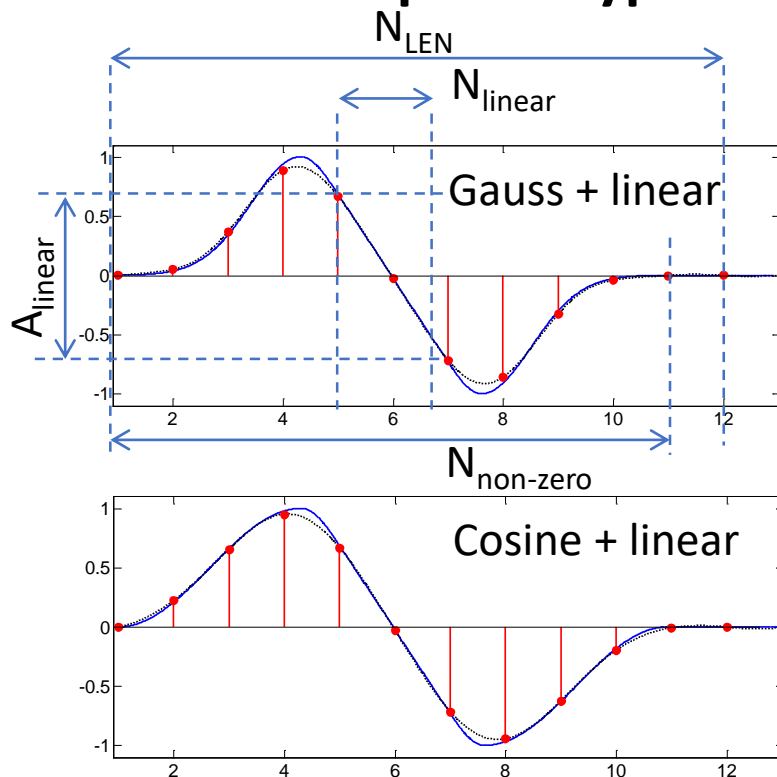


Signal Processing – FIR DPLMS

How to get the filter?



Tested response types:



FIR Filter (timing)

Zero DC gain – no baseline estimation needed

Signal for timing

What shape?

Time from zero crossing

FIR Filter (charge)

Zero DC gain – no baseline estimation needed

Signal for charge estimation

What shape?

Charge from amplitude

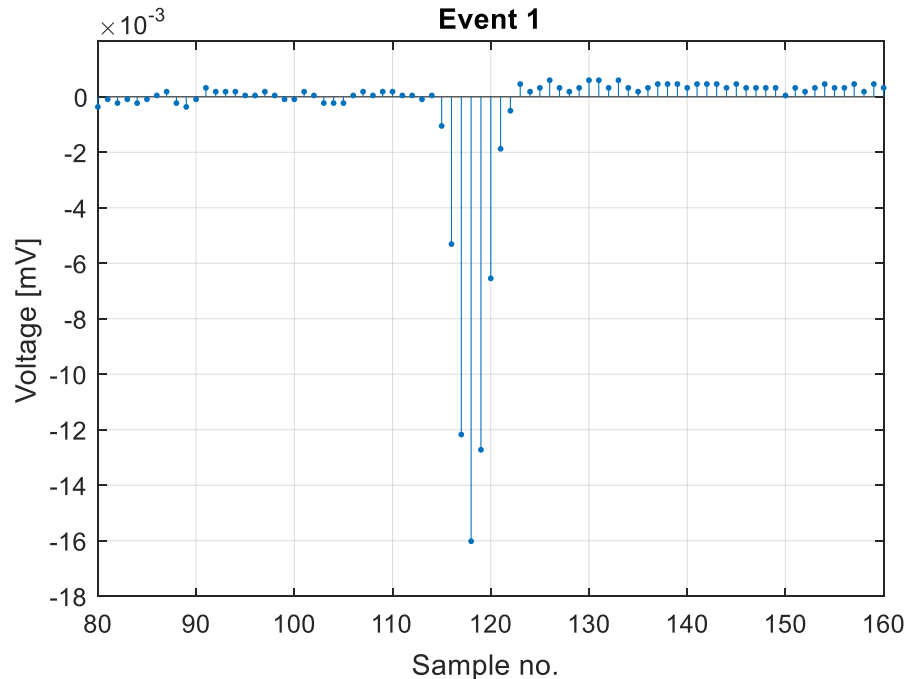
How to get the filter?

... or simply subtract pedestal and integrate.

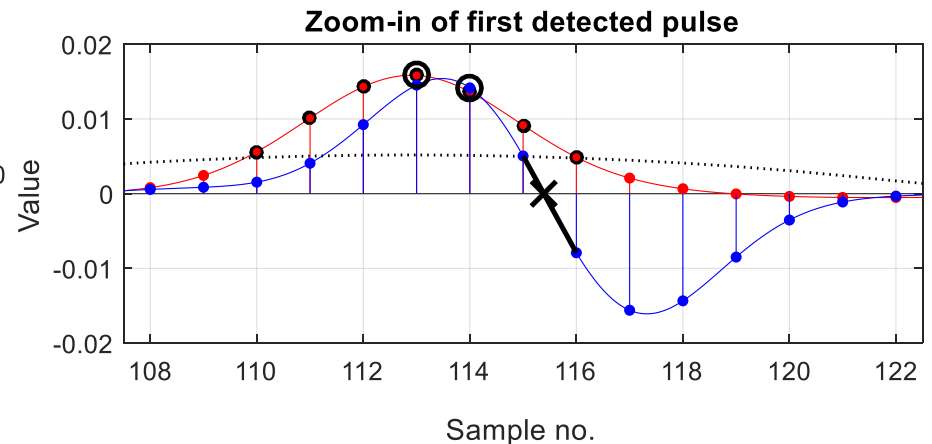
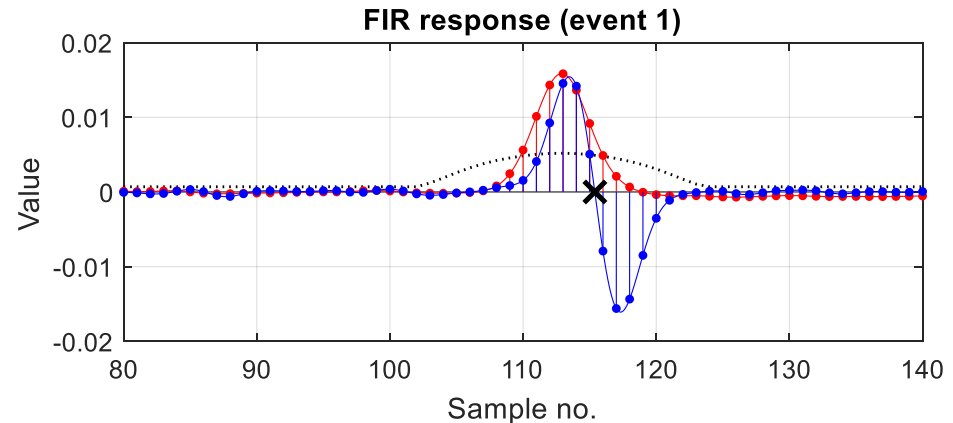
- FIR = Finite Impulse Response
- 'Black-box' approach → transform **known** input into desired output, don't care how.
- Arbitrary filter characteristic possible.
- Filter should be 'optimal' → **minimize certain cost function (constrained optimization)**.

Gatti E., et al., "Digital Penalized LMS method for filter synthesis with arbitrary constraints and noise", NIM A523, 167-185, 2004

Signal Processing - FIR Filters



- Trigger on matched filter response (red)
- Use adaptive threshold to prevent false positives (dotted black line)
 - Average signal to get the threshold and delay FIR processing to check for pulses and their timing
- Get time using the 'timing' filter (blue)
- Apply correction to counteract non-linear shape of the waveform near zero-crossing.



**Method assumes that
shape is constant**

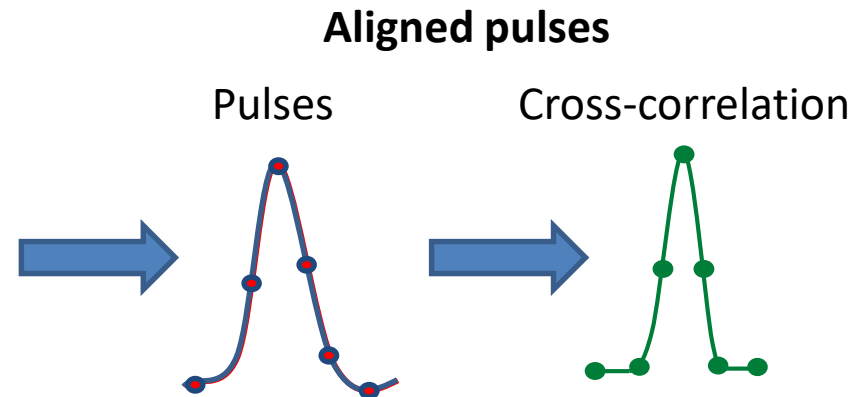
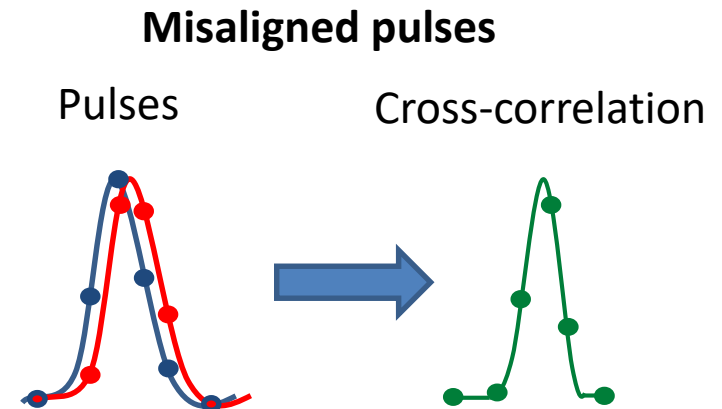
*Need on-line Quality Factor to judge
accuracy of estimation*

Signal Processing – Continued

Matched FIR Filter and Cross-Correlation Processing:

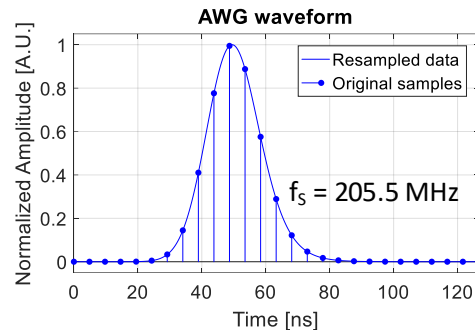
- Much more complex processing
 - Works well with filter orders of 9-12
- **Assumes that shape is constant**
- Similar timing performance to zero-average FIR filter
- Relatively easy to disentangle piled-up pulses

Sub-sample shifts done using windowed sinc interpolation (Blackman window). FFT interpolation also possible if shifting impulse response.

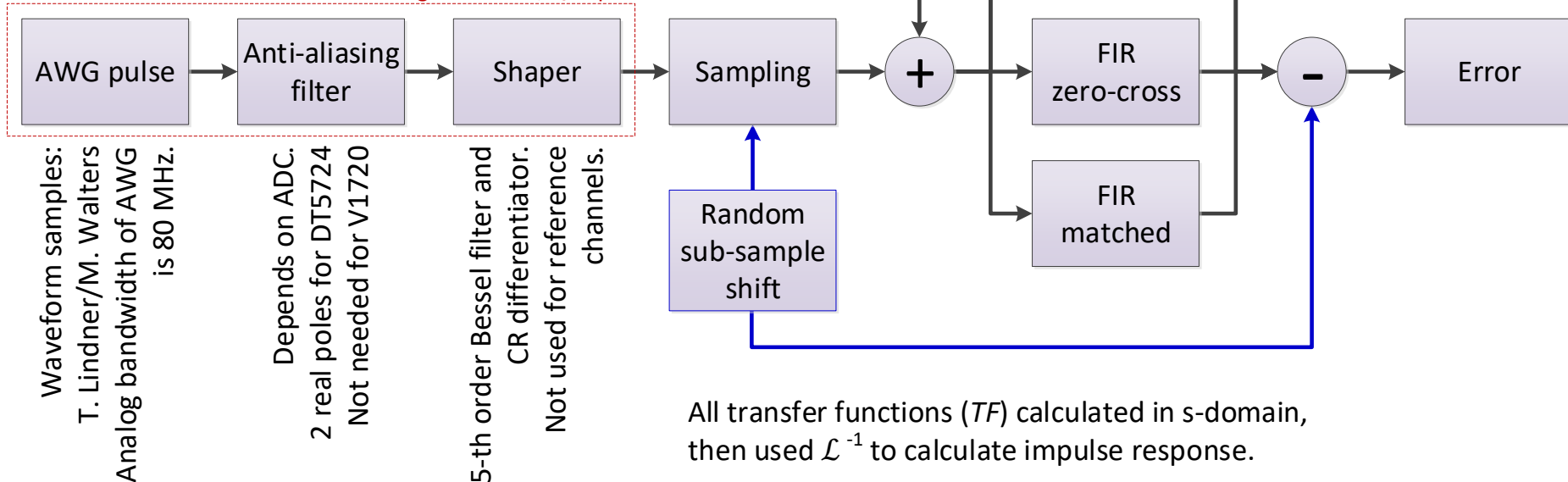


System Model (each channel)

Used 250 MHz data to determine actual AWG f_s



Semi-analog simulation, $T_s=1 \text{ ps}$

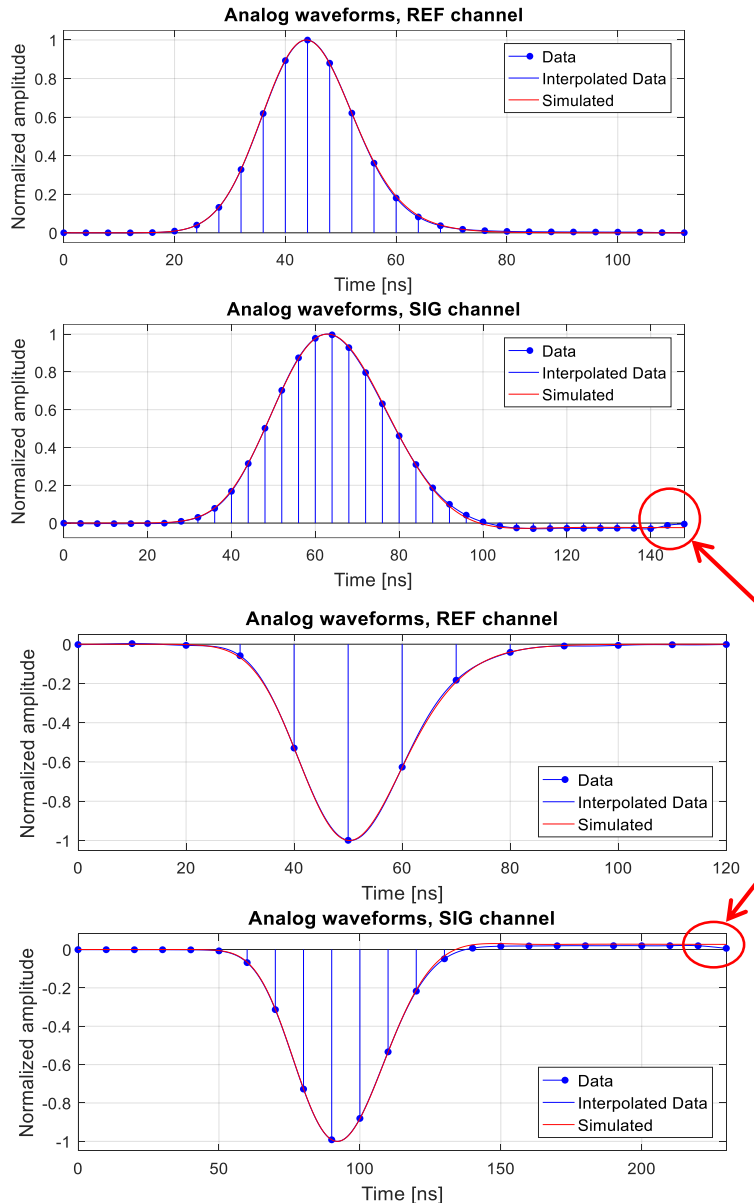


$$\sigma_{final} = \sqrt{\sigma_{ref}^2 + \sigma_{sig}^2}$$

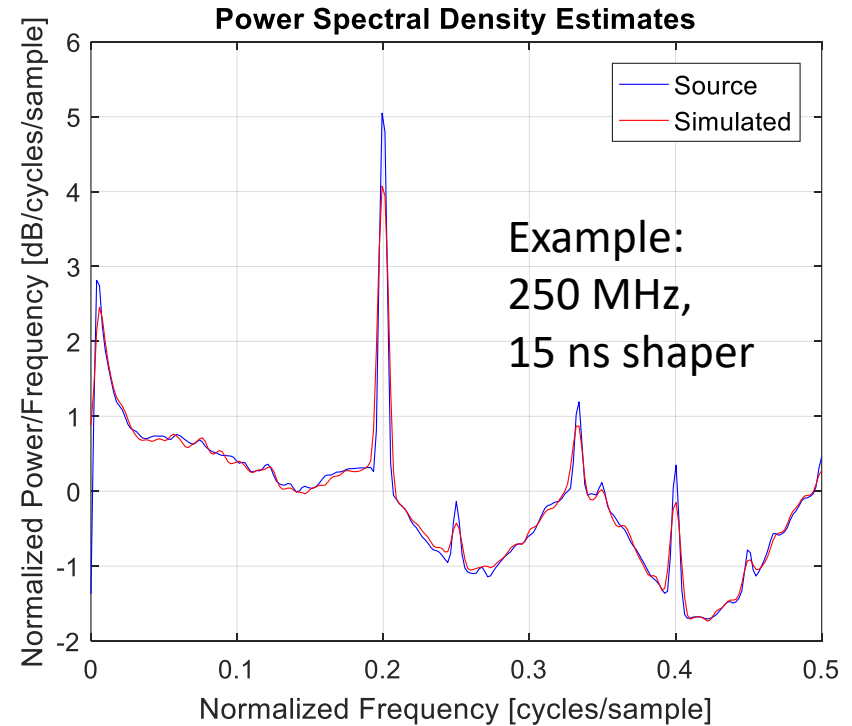
All transfer functions (TF) calculated in s-domain,
then used \mathcal{L}^{-1} to calculate impulse response.

Signal and Noise Models

250 MHz,
CH1 = ref, CH2 = sig (15 ns)
CH1 = ref,
CH2 = sig (15 ns low power)

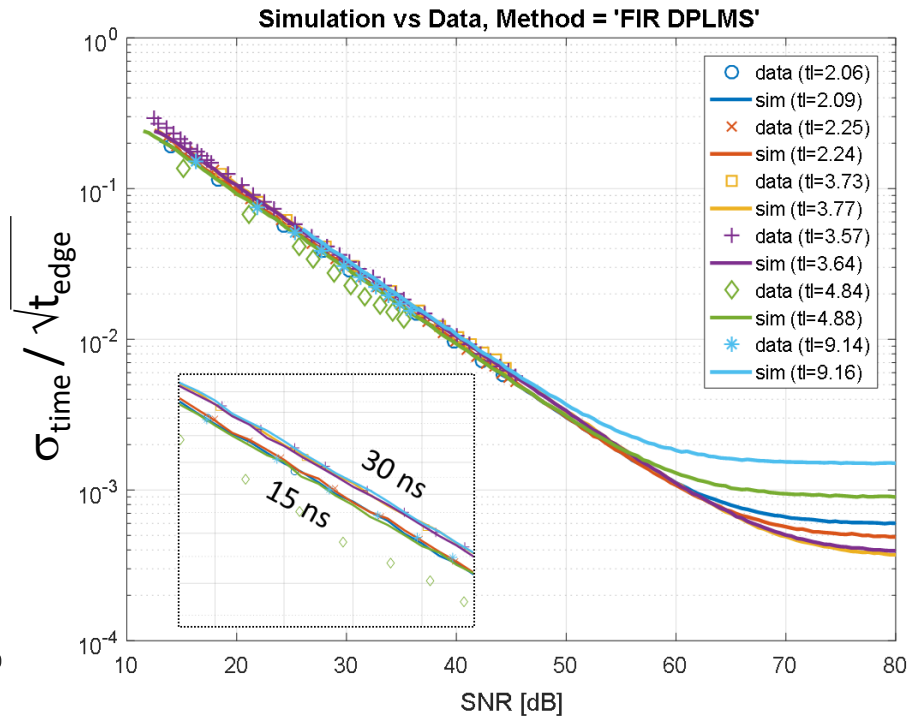
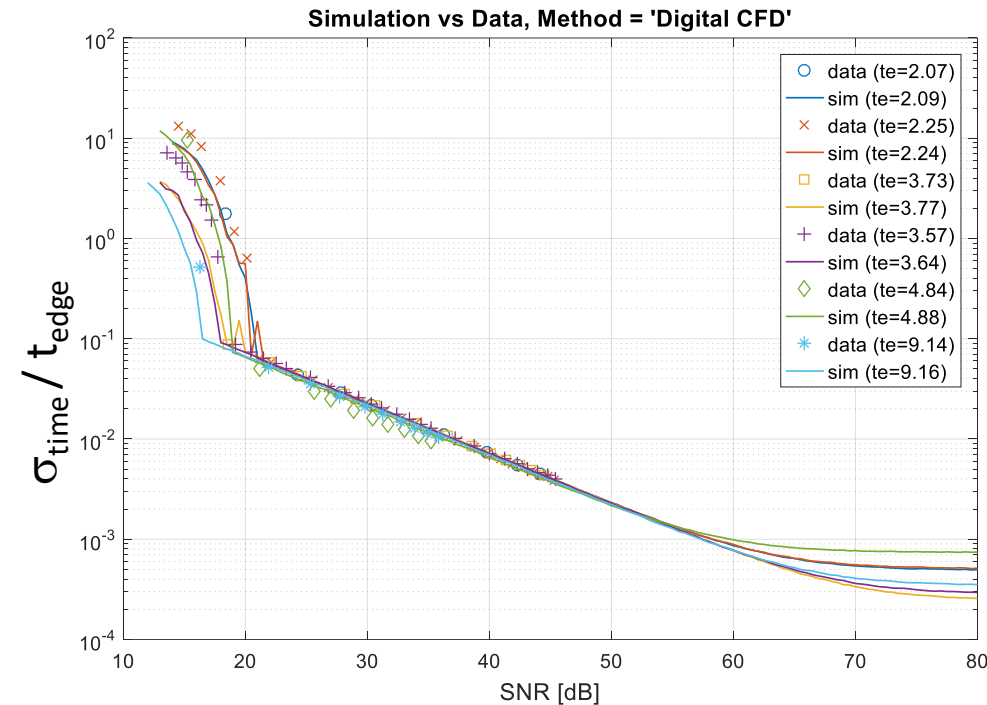


Interpolation artefacts



- Good match of simulated periodogram with an experimental one.
- Potential problem:
 - Some of the deterministic components (peaks in spectrum) do not have random phase, but are correlated to the sampling clock.

Digital CFD / FIR DPLMS – Normalized



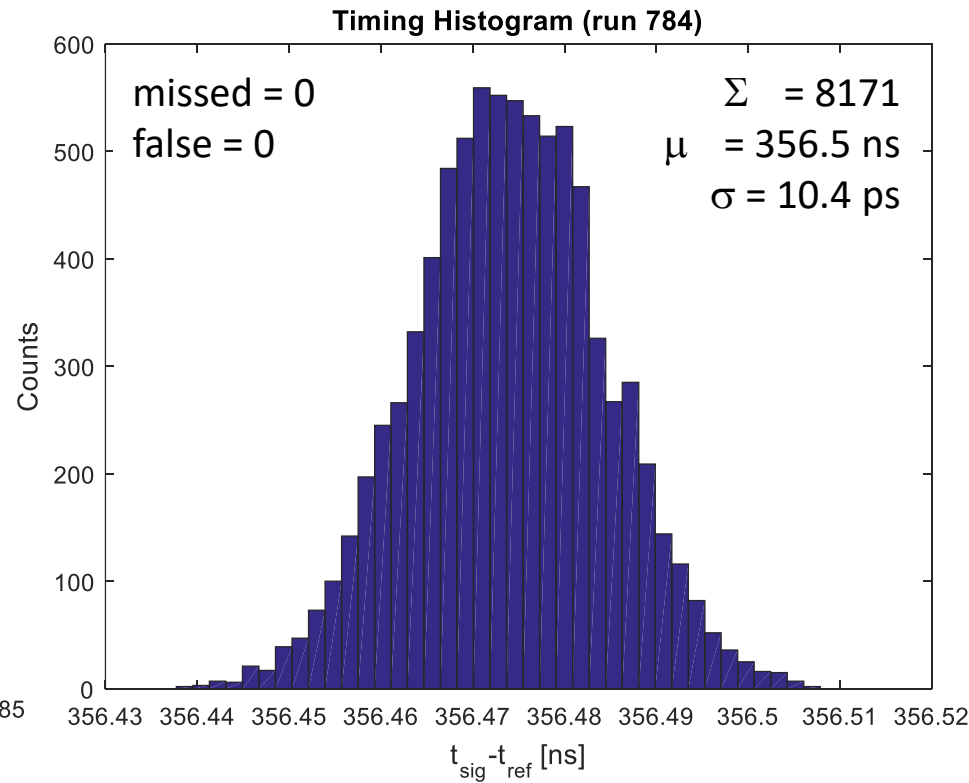
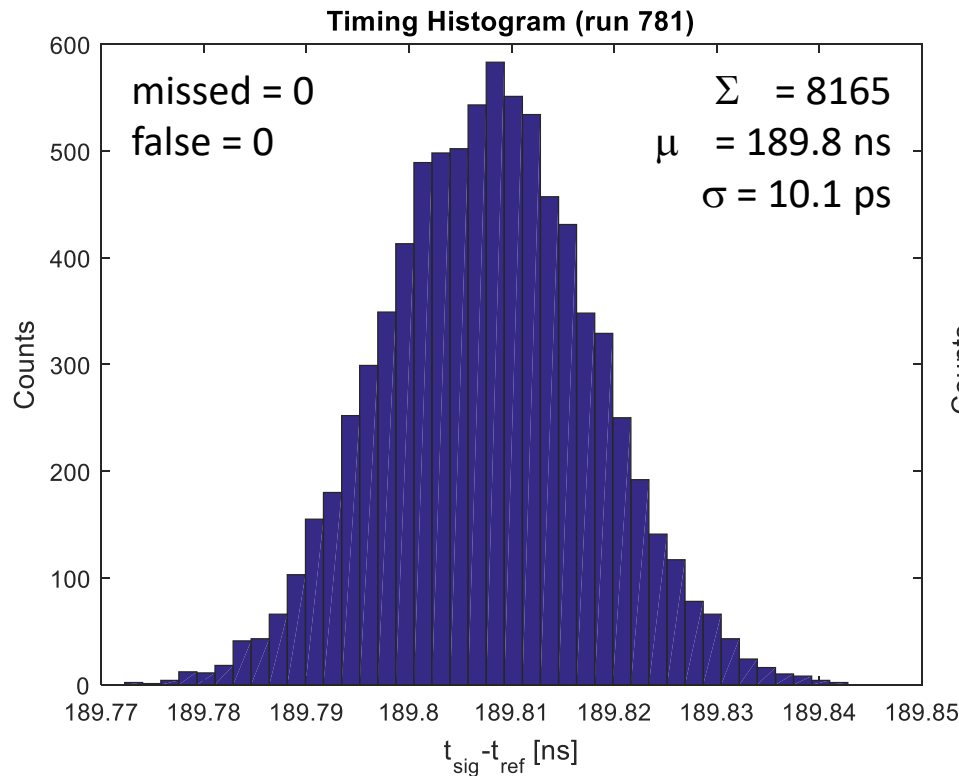
- Don't need extremely high sampling rates to maintain good timing resolution, as long as SNR is sufficient
- It seems that it is better to maintain sharp edge → logical, as we don't cut bandwidth of the signal that still has valid information
 - Sharp edges help in pile-up resolution
- Oversampling help only in case of FIR-based algorithms → SNR gets better

Optimization
criteria:

$$\frac{t_{\text{rise}}}{\text{SNR}}$$

Example Histograms – FIR Timing

Large SNR case (approx. 60 dB)



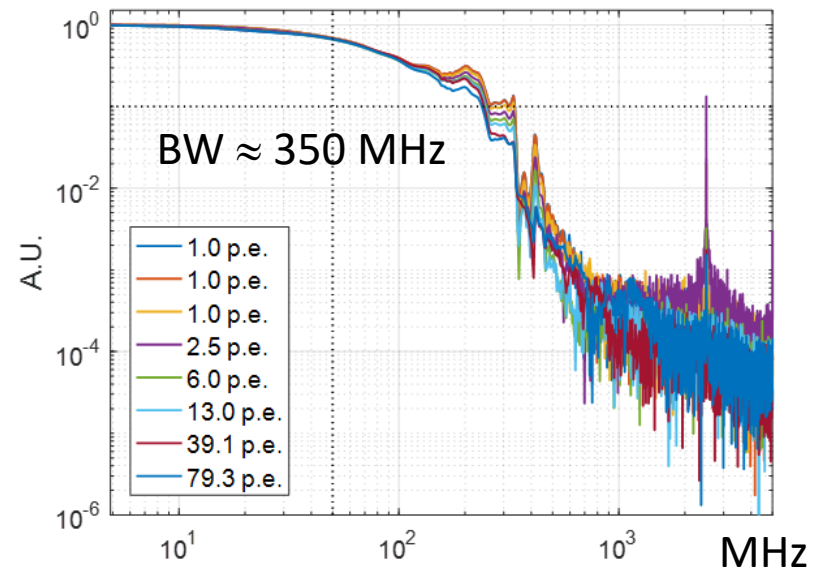
100 MSPS ADC, 14-bit, no shaper (left), 15 ns shaper (right)

10 ps resolution from a system with 10 ns sampling

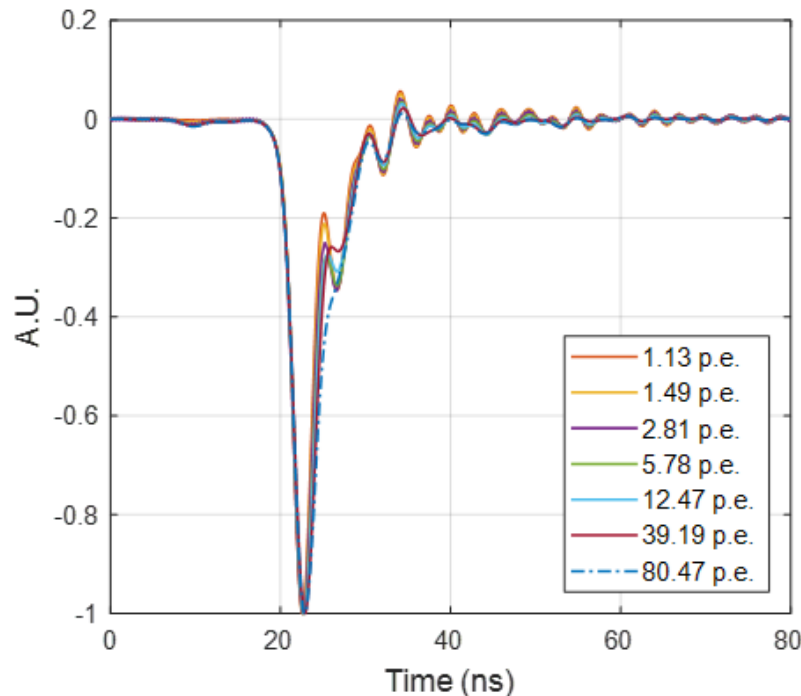
Photosensor - R14374

- Visible dependence of waveform shape on position of the light source on the photocathode
- $t_{\text{rise}} \in (1.9 \text{ ns}, 3.0 \text{ ns})$, $\text{FWHM} \in (3.0 \text{ ns}, 4.7 \text{ ns})$; both increase with PE level (expected)
- Not a lot of change in spectra density in the 'recorded' bandwidth \rightarrow **good news!**

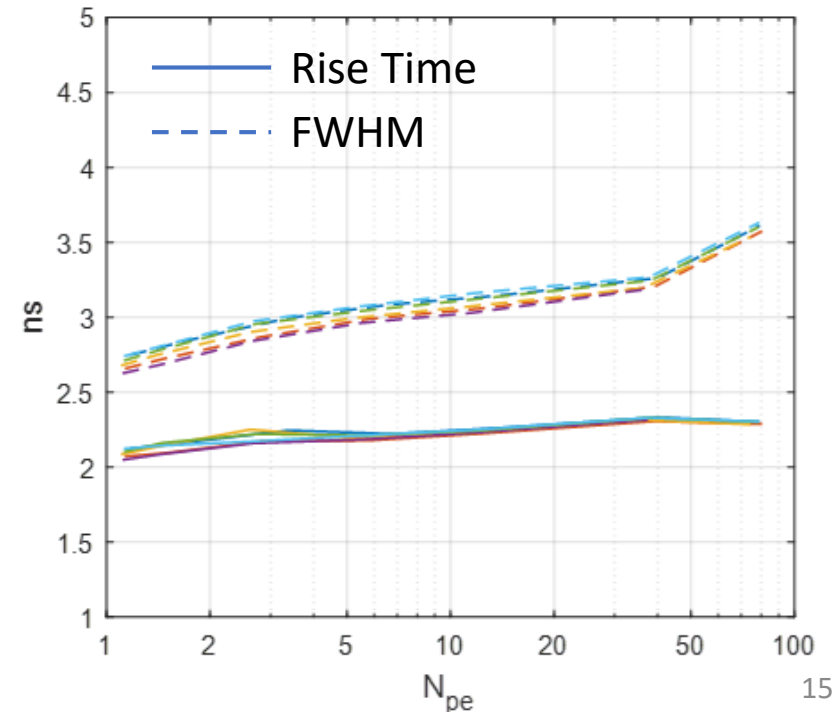
Normalized Amplitude Spectrum



Normalized templates

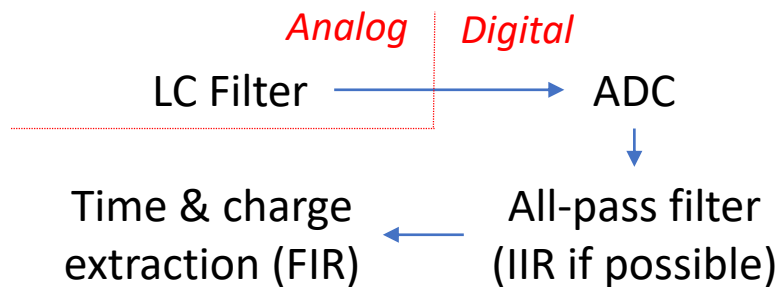


Rise Time & FWHM

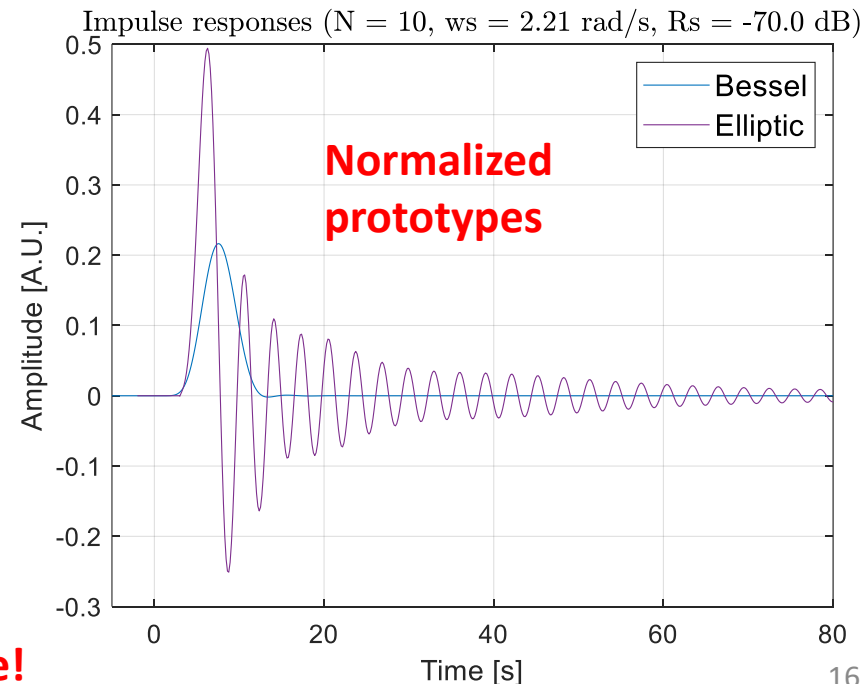
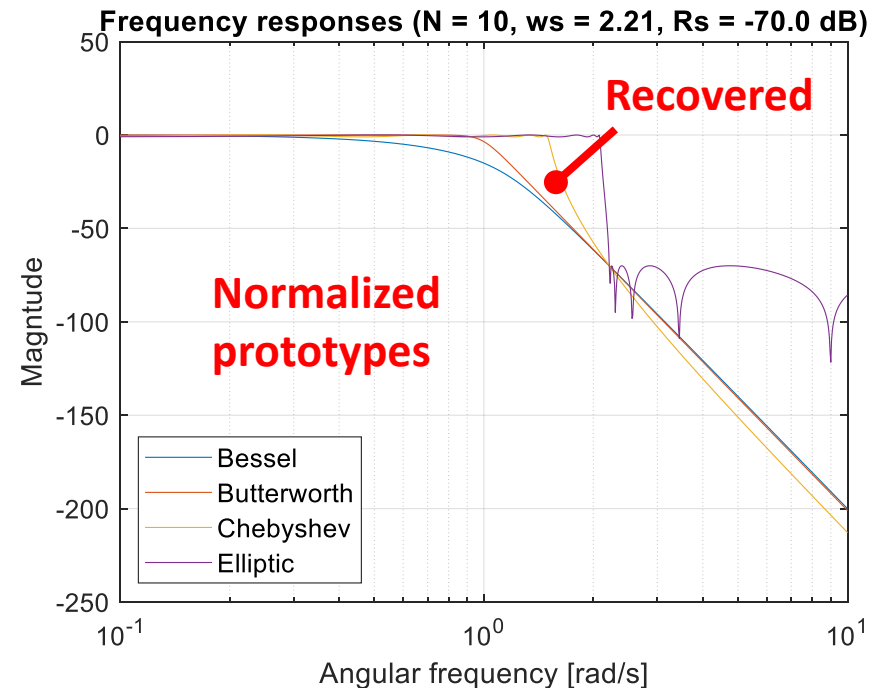


Where are we now?

- Prototype in July
- Re-designed the shaper
 - Old shaper used for tests was too noisy, had too low cutoff frequency
 - Decided to switch to fully passive design (LC-ladder) – still need one amplifier to separate LC circuit from the twisted pair
 - Investigating possibility to switch from Bessel to a filter with a sharper roll-off
- Need additional digital all-pass filter to correct passband ripple and phase

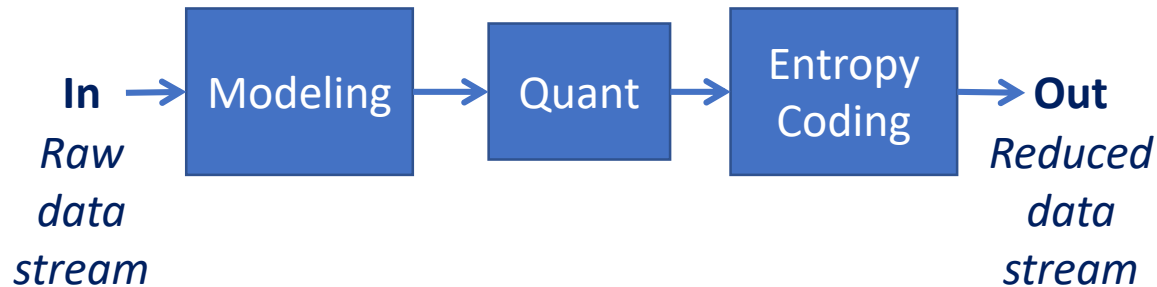


Check needed if this is possible!



Compression Studies

- Modeling
 - Linear Prediction
 - Signal Models
 - Transforms
- Quantization
 - Scalar quantization
 - Vector quantization – using signal models
- Entropy Coding
 - Variable length coding
 - Arithmetic coding – more complex and better compression



TWO INDEPENDENT COMPRESSIONS

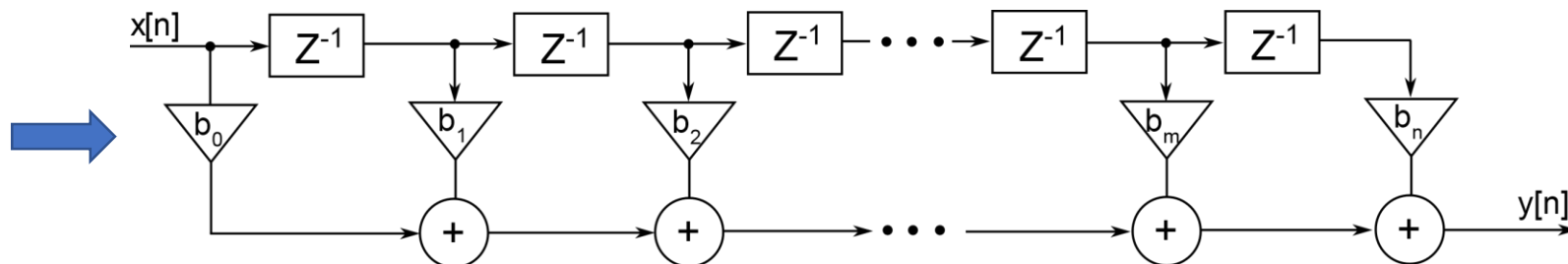
- Time/charge data (lossless)
- Waveforms (lossless or lossy)

- **Lossless Coding of waveforms**
 - Compression ratio: about 2-6
 - Depends on SNR, sampling frequency, signal dynamics
- **Lossy Coding of waveforms**
 - Compression ratio: more than 3, e.g. 10, 20 ...
 - Distortion (D) and bit rate (R) depend on quantization step
 - RD Tradeoff
 - Allowable losses should be lower than signal noise

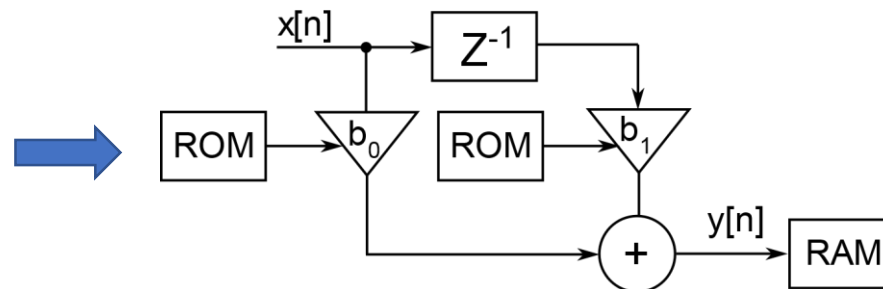
Preliminary results on Super-Kamiokande data
→ Time/charge data
→ **1:1.6** reduction (**1:2** reduction within reach)

Filter Implementation

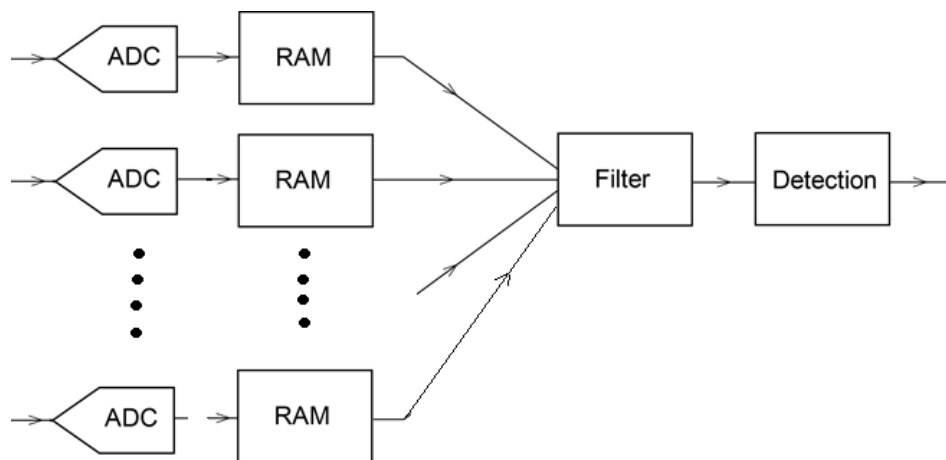
Direct
imple-
mentation



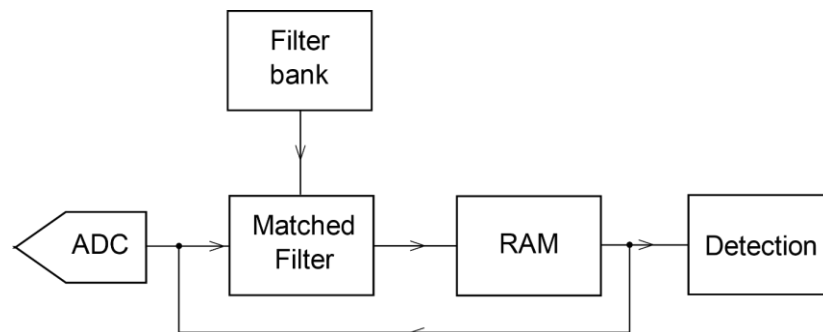
FPGA runs with a faster clock than ADC, so multiple cycles possible for one sampling period \rightarrow multiplex FIR processing in time



Filter sharing among channels



Filter sharing for different coefficients

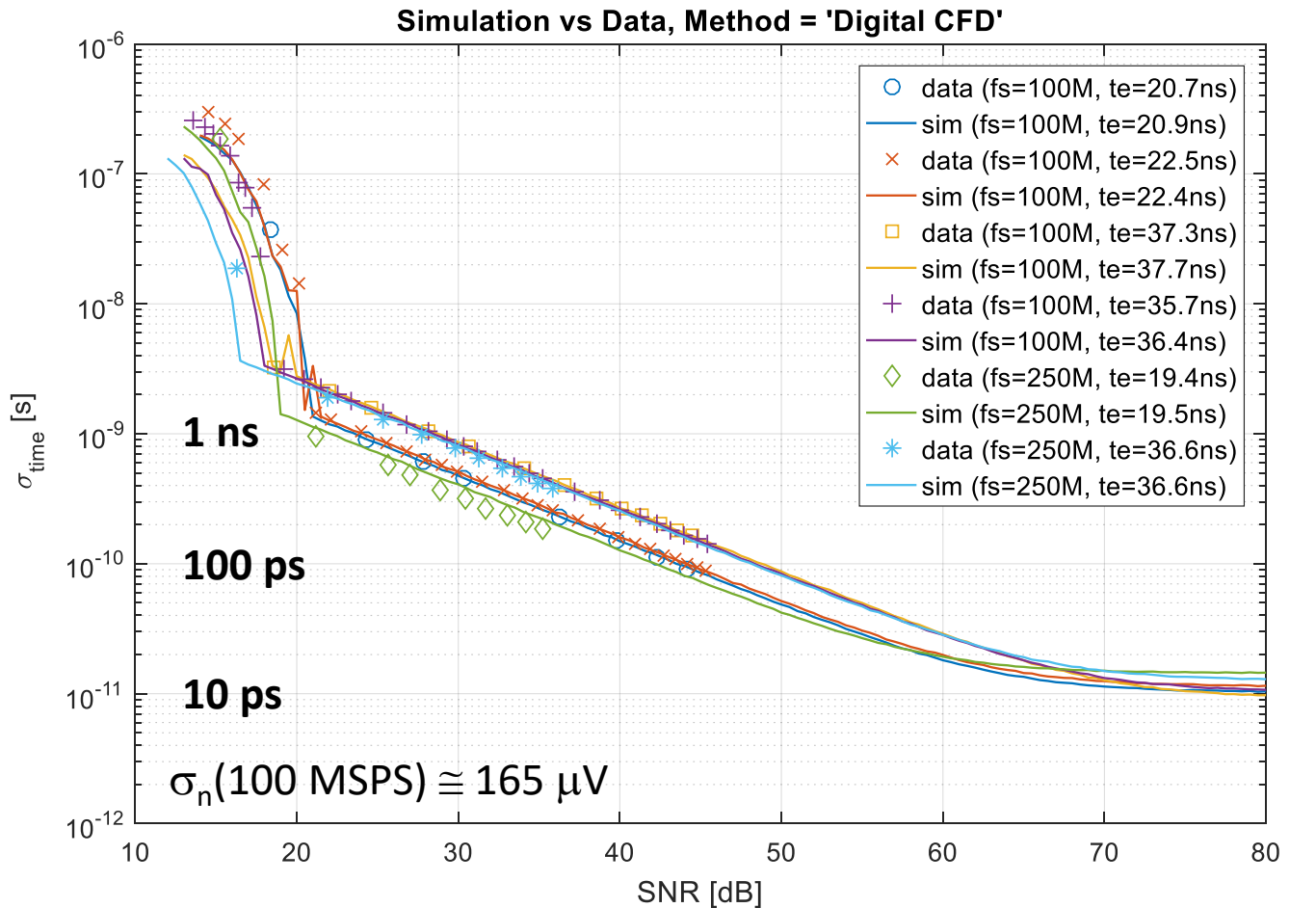


Summary

- Much work already done, even more still to do
 - ‘Attacking’ problem from multiple angles
- Prototype foreseen in July
- Need to foresee that in FIR-based methods the estimate may be completely wrong in case of non-standard shape (for ex. pile-up)
 - Need quality factor for each time/charge estimate
 - Should send full waveform for off-line processing
- We’re also involved in photosensor characterization
 - Can’t design good electronics without understanding signal source
- Closely working with the TRIUMF laboratory and TU Munich
- Recently teamed up with INFN Trieste
 - They made spectroscopy system using the same filtering approach, but optimizing amplitude resolution → complementary our efforts so far
- Planning beam test sometime in November

BACKUP

Results – Digital CFD



SNR ≥ 20 dB

Good match of model and data for 100 MHz ADC, slightly worse for 250 MHz ADC

SNR < 20 dB

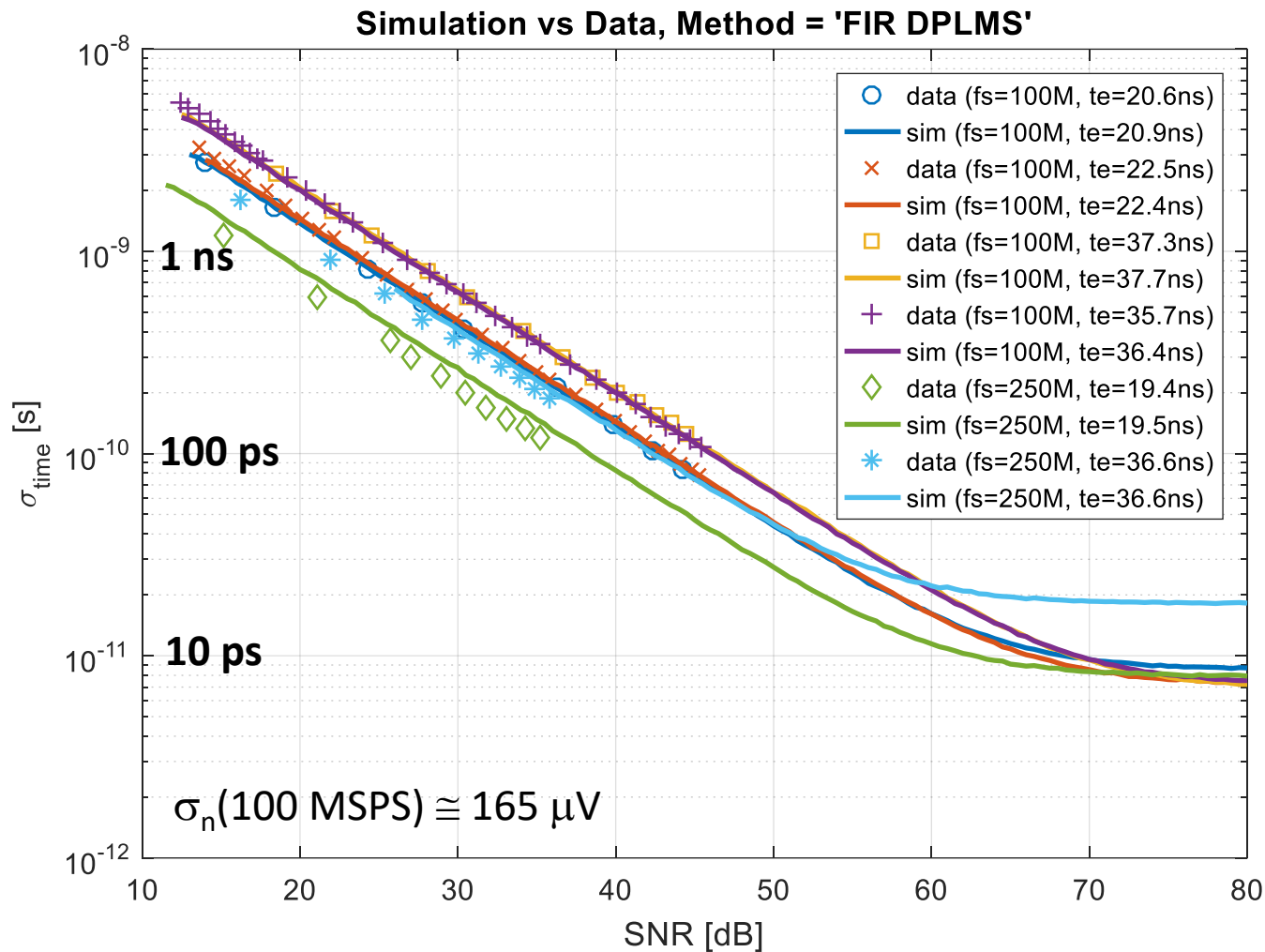
Poor match, data worse than model. Not a useful range anyway, as we need $\sigma_{\text{time}} < 1 \text{ ns}$.

Timing resolution is proportional to

$$\frac{t_{\text{rise}}}{\text{SNR}}$$

mV \rightarrow 0.5 1.7 5.2 16.5 52.3 165.3 523 1653

Results – FIR DPLMS



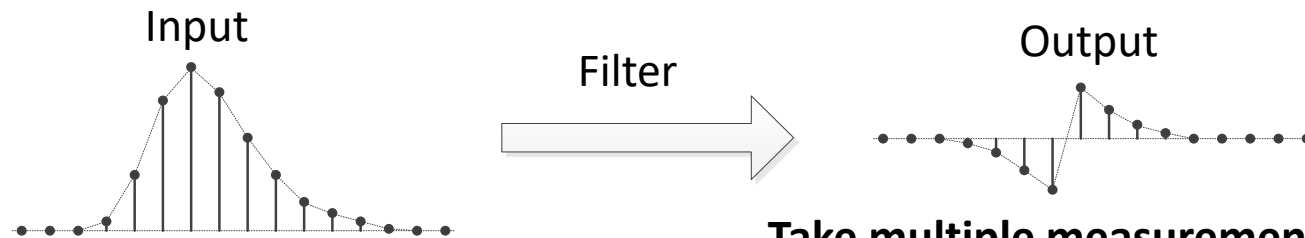
Good match of model and data for 100 MHz ADC, slightly worse for 250 MHz ADC

250 MHz data better than model – possibly due to some correlation which is not reflected by simulation.

mV → 0.5 1.7 5.2 16.5 52.3 165.3 523 1653

Synthesizing FIR filter – Method 1

Digital Penalized LMS Method



Take multiple measurements, then:

Minimize overall variance of the response:

input signal noiseless signal (our template) stationary noise

$$x[n] = x'[n] + x''[n]$$

$$Var(y) = \mathbf{h}^{1,N} \cdot \mathbf{R}^{N,N} \cdot \mathbf{h}^{N,1}$$

Noise auto-covariance matrix

Minimize difference between filter response and our desired response

$$(E(y[k] - v_k))^2 = (\mathbf{h}^{1,N} \cdot \mathbf{x}'(k)^{N,1} - v_k)^2$$

Value of k -th sample of the response to x'

N past samples of x' , starting from k

number of filter taps

Filter is **linear**, so the output signal is:

impulse response of the filter

$$y[n] = \sum_{l=0}^{N-1} h[l] \cdot x'[n-l] + \sum_{l=0}^{N-1} h[l] \cdot x''[n-l]$$

Therefore, we can deal with noise and signal components separately

Synthesizing FIR filter – Method 1 (cont.)

Digital Penalized LMS Method

Add additional constraints for frequency response, including gain at DC ...

Add constraints related to bit-gain (i.e. how well we are supposed to reject quantization noise) ...

Finally, build the error functional and minimize it:

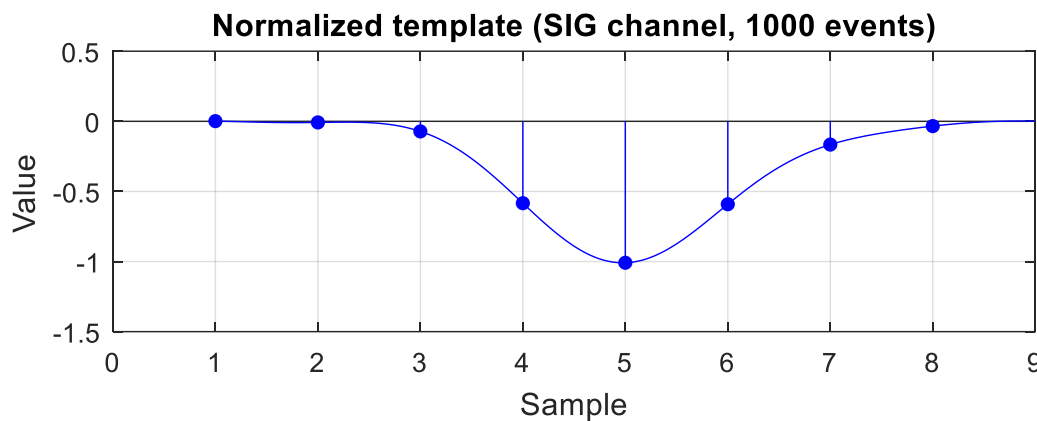
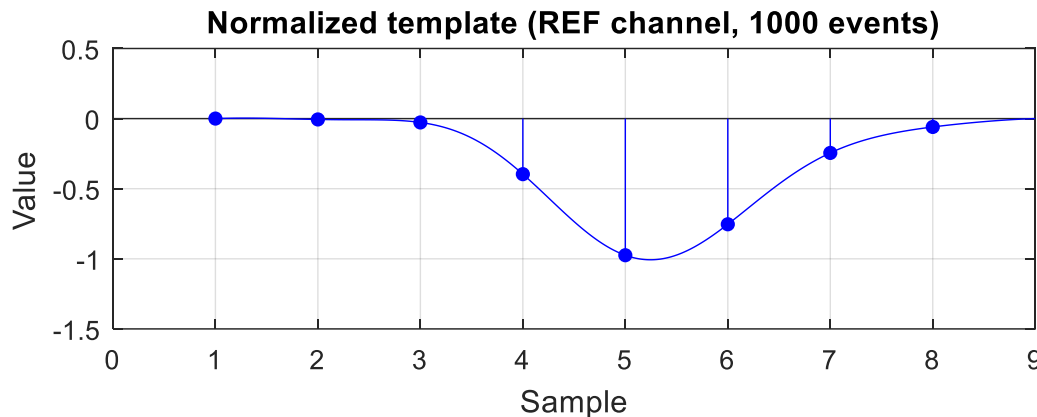
$$Area(FIR) = \frac{Area(y)}{Area(x)}$$

$$\begin{aligned} \varepsilon^2 = & \underbrace{Var(y)}_{\text{Constraint for variance}} + \underbrace{\sum_{k=1}^N \alpha_k \cdot (E(y[k]) - v_k)^2}_{\text{Constraints for shape of response to pulse template}} + \underbrace{\sum_{l=1}^L \beta_l \cdot (|F\{\mathbf{h}\}|_{\omega_l})^2}_{\text{Frequency constraints}} \\ & + \underbrace{\varphi \cdot (F\{\mathbf{h}\}_{\omega=0} - Area(FIR))^2}_{\text{DC gain (i.e. area) constraint}} + \underbrace{\gamma \cdot \sum_n (h[n])^2}_{\text{Bit-gain constraint}} \end{aligned}$$

All components are square functions, so there exists a global minimum – just need to properly choose $N, \vec{v}, \vec{\alpha}, \vec{\beta}, \varphi$ and $\gamma \rightarrow$ papers don't say much about that

FIR synthesis

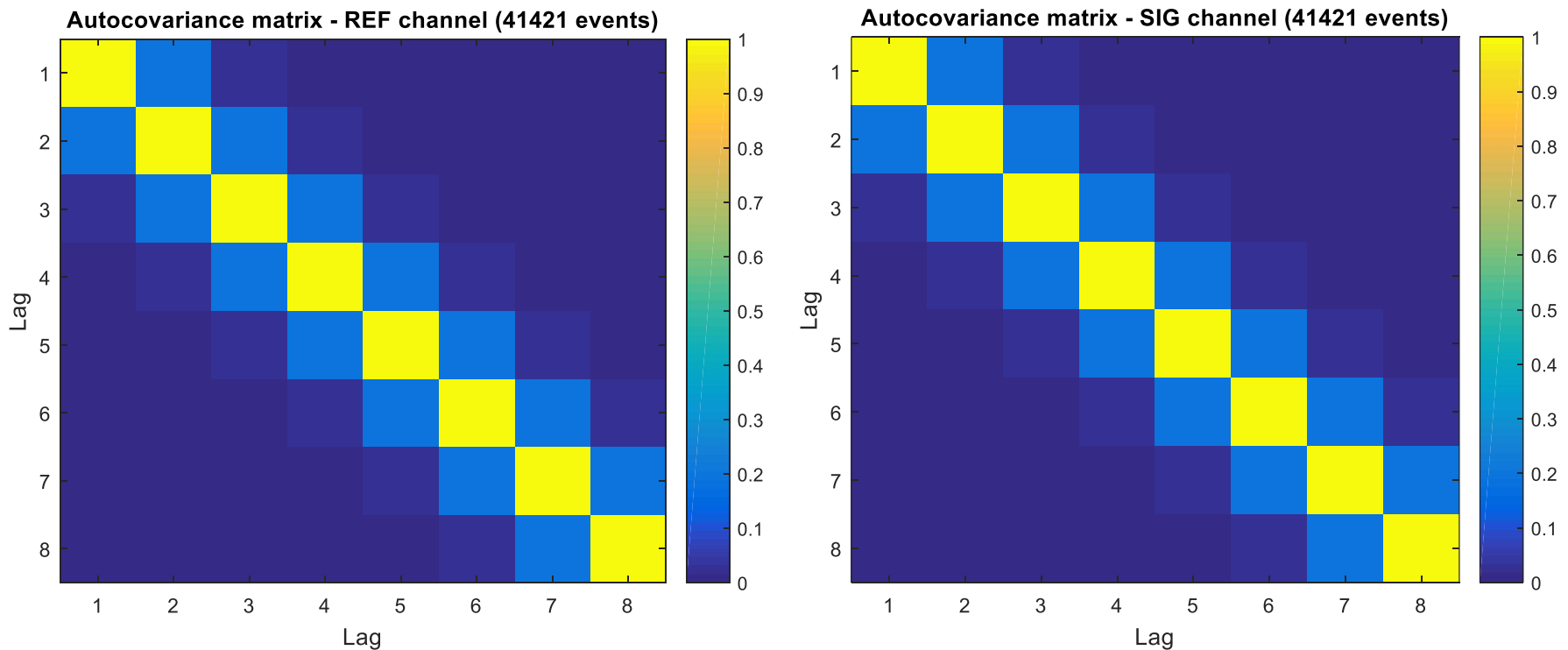
STEP 1: Detect template



- Compute cross-correlation between two events.
- Align pulses using sinc interpolation – resample 2nd event to maximize cross-correlation.
- Average events.
- Take next event and resample it to maximize cross-correlation with the averaged event.
- Repeat last step for desired amount of events.

FIR synthesis

STEP 2: Calculate noise autocovariance matrix



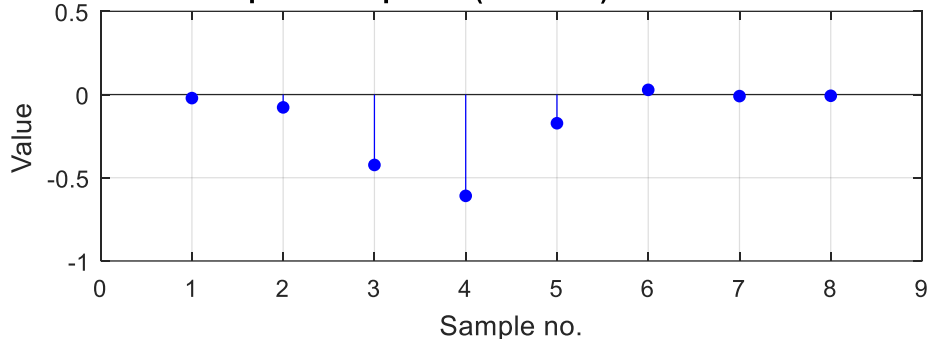
If the images are smeared, then it is PDF's image compression rather than strange covariance matrix.

FIR synthesis

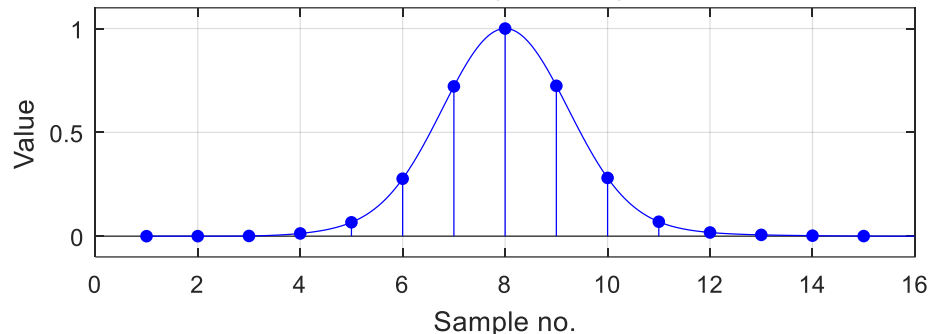
STEP 3: Calculate 'gate' filter

The 'gate' filter will be used to detect pulse. It is a standard matched filter that maximizes SNR.

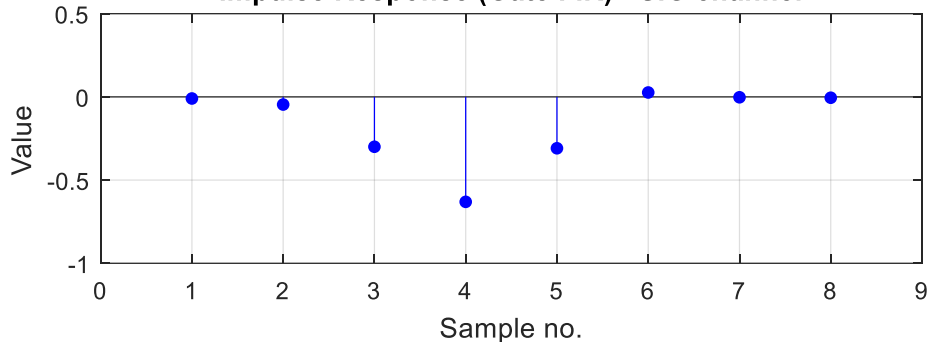
Impulse Response (Gate FIR) - REF channel



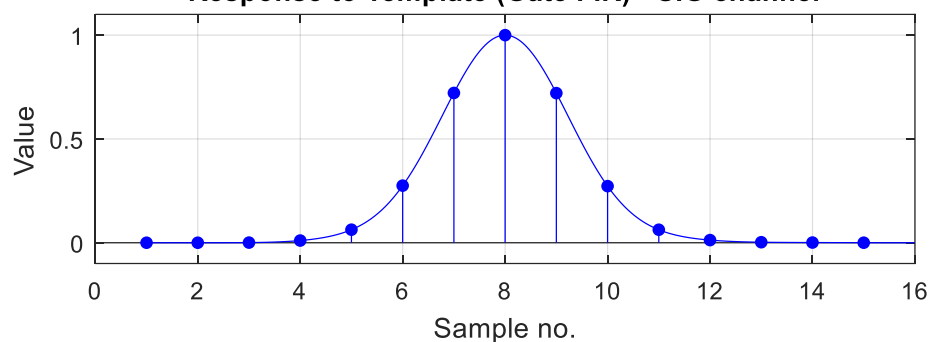
Response to Template (Gate FIR) - REF channel



Impulse Response (Gate FIR) - SIG channel

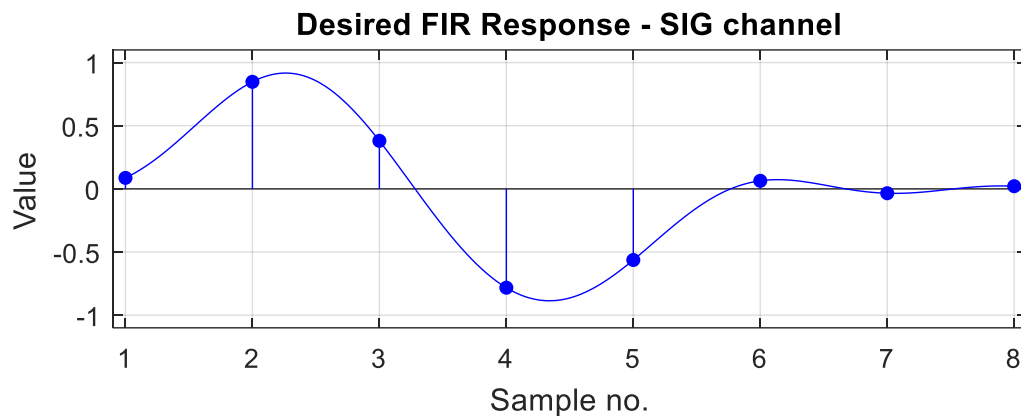
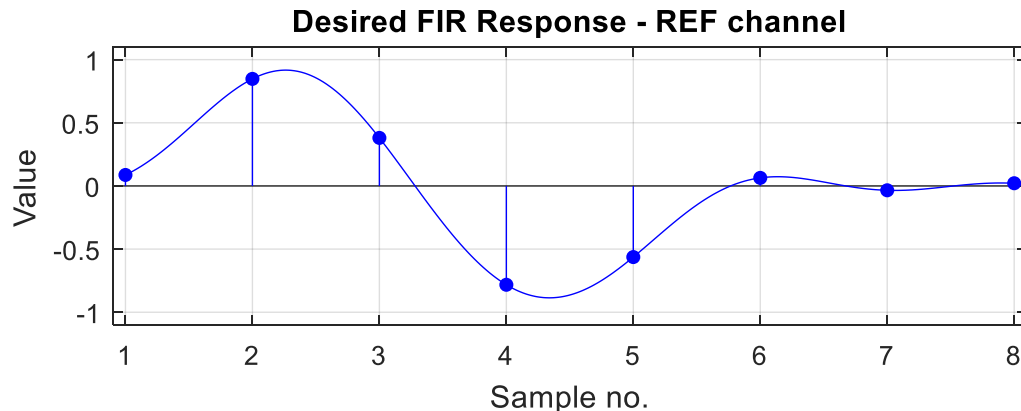


Response to Template (Gate FIR) - SIG channel



FIR synthesis

STEP 4: Calculate desired FIR response

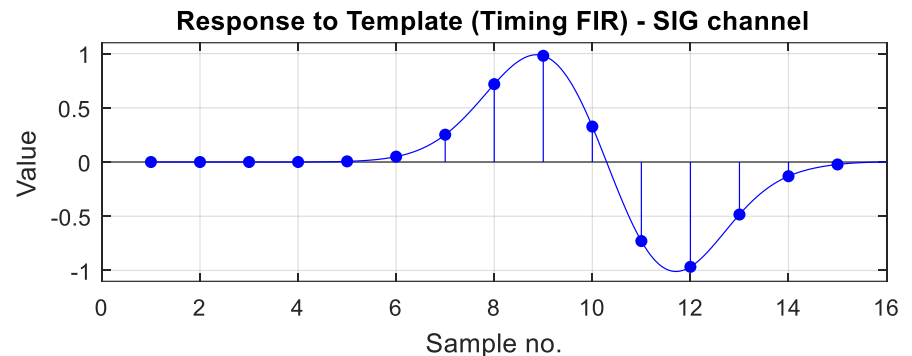
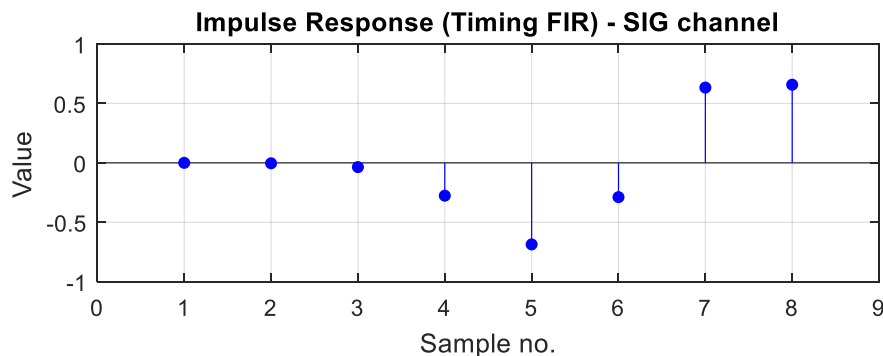
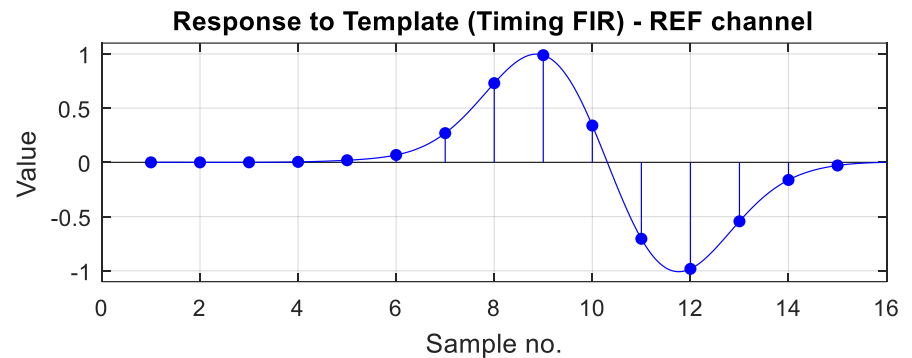
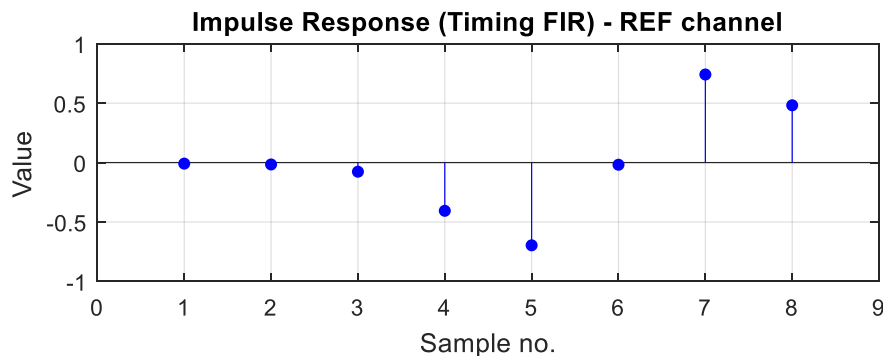


- Use solver and compute waveform shape that meets desired shape, length and linear edge requirements.
- Downsample resulting waveform so that Nyquist criteria is met.
- Figures show downsampled responses.

FIR synthesis

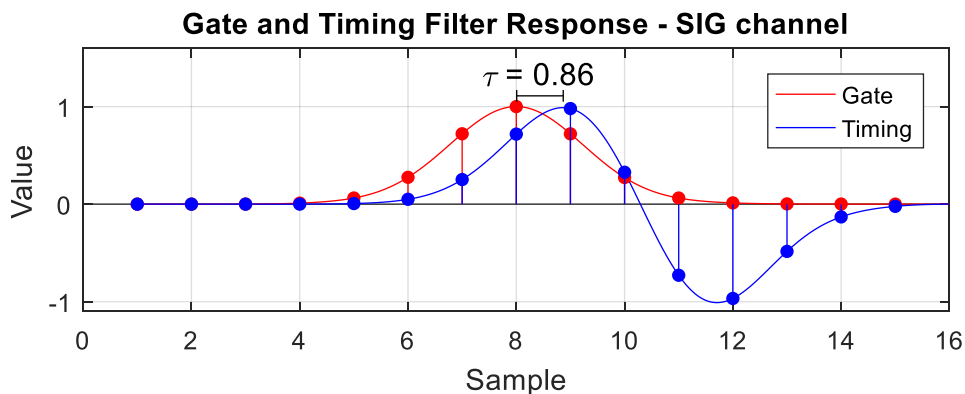
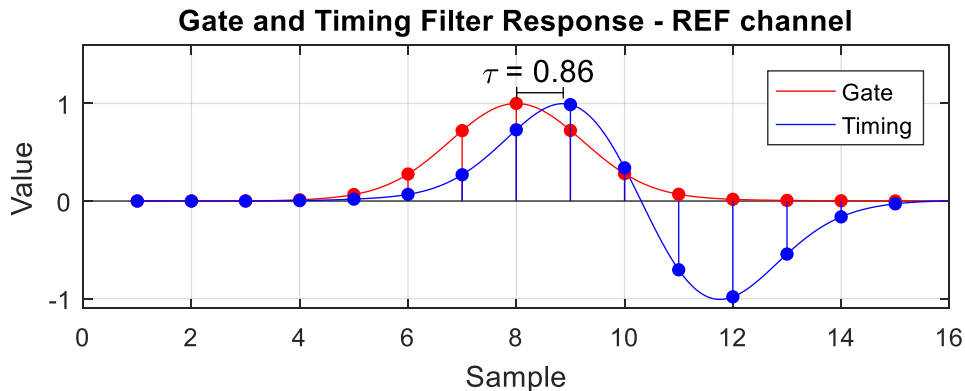
STEP 5: Calculate 'timing' FIR

- Use DPLMS method to calculate FIR filter based on pulse template, desired response and noise autocovariance matrix.



FIR synthesis

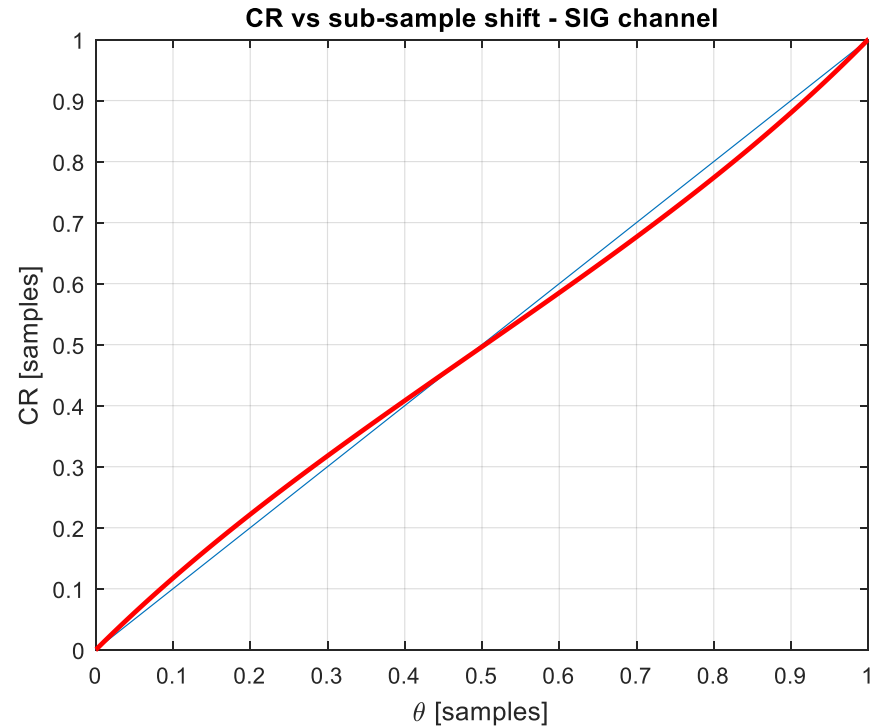
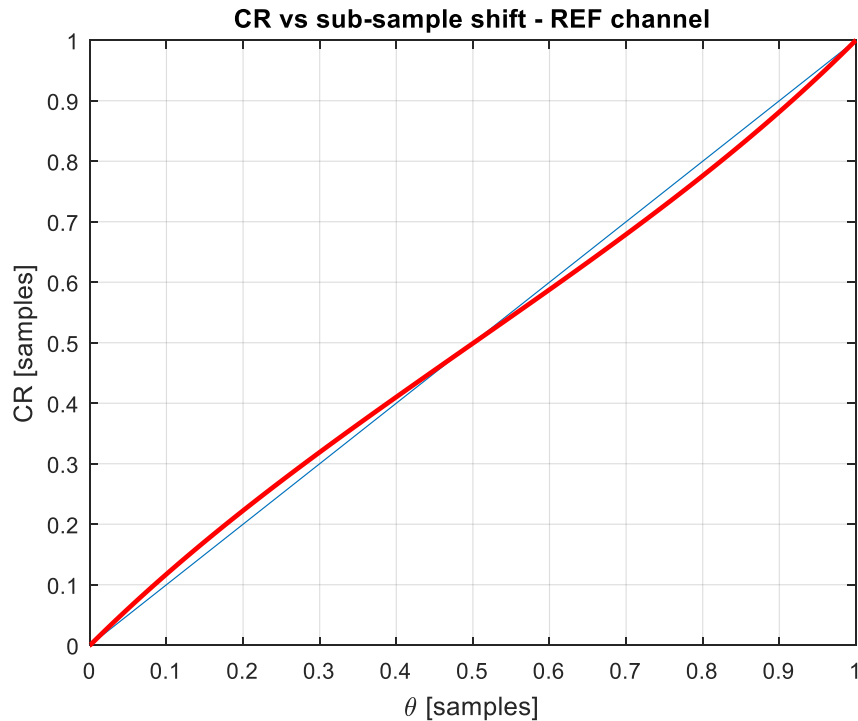
STEP 6: Calculate shift between maximums of 'gate' and 'timing' filter response



- Make separate calculation for 'reference' and 'signal' channels
- This value will later be used to start searching for zero-crossing of 'timing' filter response.

FIR synthesis

STEP 6: Calculate correction function to account for non-linear shape near zero crossing of 'timing' filter response



θ - actual sub-sample shift

$$CR = \frac{P}{P - Q}$$

