

IHEP cluster for Grid and distributed computing

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To build a computer cluster for the Grid and distributed computing is a highly complex task. Such cluster has to seamlessly combine grid middleware and different types of the other software in one system with shared cpu, storage, network and engineering infrastructure. To be able to run effectively and be flexible for the still unknown future usage patterns many software systems must be gathered together to build a complete system with high level of complexity. This work present a general possible architecture for such systems and a cluster software stack which could be used to build and operate it using IHEP computer cluster as an example.



What is a computing cluster software

Cluster WHAT

- compute hardware
- storage hardware
- network hardware
- security and usage policies
- engineering infrastructure

• place

For high energy physics

- Cuda
- Mathematica
- mpi
- OpenMP
- sse optimization
- caffe
- •...

Cluster for WHAT

- for computation in more or less one field of science or more or less using similar computation technologies
 - **Cluster HOW**
 - computer technology
 - storage technology
 - network technology
 - management technology
 - engineering technology

Grid 2016

Debian, RHEL

- DCIM
- puppet
- git
- AFS
- Lustre
- FAI
- Kerberos
- OpenIdap
- Maui
- torque
- xrootd
- dCache
- HA clusters drbd+pacemaker
- nagios
- Splunk
- elastic search + kibana
- munin
- pmacct
- collectl
- Grid middleware
- XEN, KVM

What is Grid and distributed computing

- Distributed computing is a field of computer science that studies distributed systems.
- A distributed system is a model in which components located on networked computers communicate and coordinate their actions by passing messages.
- The components interact with each other in order to achieve a common goal.
- In distributed computing, a problem is divided into many tasks, each of which is solved by one or more computers, which communicate with each other by message passing.



What is Grid and distributed computing

• Grids are a form of distributed computing whereby a "super virtual computer" is composed of many networked loosely coupled computers acting together to perform large tasks. Complete computers (with onboard CPUs, storage, power supplies, network interfaces, etc.) connected to a computer network (private or public) by a conventional network interface, such as Ethernet. This is in contrast to the traditional notion of a supercomputer, which has many processors connected by a local high-speed computer bus..



• Grid computers tend to be more heterogeneous and geographically dispersed (thus not physically coupled) than cluster computers.

• Grids are often constructed with general-purpose grid middleware software libraries.



Cluster WHAT

- compute hardware
- storage hardware
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- place



Describe in human readable form:

- compute hardware
- storage hardware
- network hardware
- management hardware
- engineering infrastructure
- place
- Has program interface.



Cluster WHAT

- engineering infrastructure
- place

Place, power, cooling

Define resources installation:

- capacity
- reliability
- connectivity

PLACE, POWER, COOLING

INFRASTRUCTURE MANAGER



Cluster **WHAT**

network hardware

The core of the distributed computing

- must be scalable
- very reliable
- high throughput network for data transfers
- independent from general purpose network as much as possible (dns, gateways, dhcp, proxy)

Networking

• could be several networks (computing, storage, infrastructure, power)

NETWORKING
PLACE, POWER,
COOLING
INFRASTRUCTURE
MANAGER



Cluster WHAT

security and usage policies

Authorization

Authentication

Authentication is the process of ascertaining that somebody really is who he claims to be.

Authorization refers to rules that determine who is allowed to do what.

Authentication = login + password (who you are) Authorization = permissions (what you are allowed to do)





Cluster WHAT

• compute hardware

_	$ \rightarrow $

Batch systemCompute nodesschedulercpugpuphi

The main resource for computing – compute nodes

- batch system convenient way of running tasks
- orchestrator for compute nodes of different types
- scheduler is a brain of effective and fairly use the resources

BATCH SYSTEM	COMPUTE NODES					
SCHEDULER	CPU	GPU	PHI			
AUTHORIZATION	AUTH	ENTICA	TION			
NETWORKING						
PLACE, POWER, COOLING						
INFRASTRUCTURE MANAGER						



Cluster WHAT

• compute hardware

Batch system	Compute nodes			
	сри	gpu	phi	
	Cor	ofiguration	1	
scheduler	ln	stallation		

BATCH SYSTEM	COMPUTE NODES					
	CPU	GPU	P HI			
	CONFIGURATION					
SCHEDULER	INSTALLATION					
AUTHORIZATION	AUTHENTICATION					
NETWORKING						
PLACE, POWER, COOLING						
INFRASTRUCTURE MANAGER						

Many nodes need:

- Automatic installation
- Automatic configuration







	•
	Big data servers
	Home data servers
Storage systems	Software data
	server
	Archive data server

	COMPUTE NODES			BIG DATA SERVERS		
BATCH SYSTEM				HOME DATA SERVERS		
				SOFTWARE DATA SERVER		
	CPU	GPU	н	ARCHIVE DATA SERVER	STORAGE SYSTEMS	
SCHEDULER						
AUTHOR	ATION					
NETWORKING						
PLACE, POWER, COOLING						
INFRASTRUCTURE MANAGER						

Store different types of data:

- home dirs with auto-backup
- big data for fast analysis
- software area for small files

 archive storage for long term storage and backup



Cluster



Monitoring systems



Many types of monitoring:

- you know exactly how the cluster works;
- accounting/billing for the cluster usage.



Cluster for WHAT



For whom cluster created:

• all experiments have their specific usage patterns

Experiments

- in any time they can ask about something new
- all time communication about admins and users how to use the cluster in the best way to achieve users goals.









Cluster software step by step









Cluster software step by step





Cluster software step by step

EXPERIMENTS

MONITORING SYSTEMS

BIG DATA SERVERS

Cluster installation HOW:

Fully Automatic Installation (FAI)

- is a non-interactive system to install,
- customize and manage Linux systems and
- software configurations on computers as
 - well as virtual machines and chroot

• Diffor**GRIP EXPERIMENTS** (RHEL Debtar)

BATCH SYSTEM COMPUTE NO		DDES	HOME DATA SERVERS			icient initik system (Ritel, Debian)			
		LICE	LICENSE SERVERS SOFTWARE DATA SERVER		BE SYSTEMS	GRID SERVICES			
	CPU	GPU	PHY	ARCHIVE DATA SERVER			GRID MIDDLEWARE	GRID DATA SERVERS	
SCHEDULER	CONFIGURATION								
	INSTALLATION								
	AUTHORIZATION AUTHENTICATION								
NETWORKING									
PLACE, POWER, COOLING									
INFRASTRUCTURE MANAGER									















Cluster structure





Thank you!

Any questions?