Computer algebra algorithms of simplification of tensor expressions

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Introduction

Tensor calculation is widely use in

- Theoretical physics
- Solid state physics
- Mechanics
- We will discuss different algorithms for simplification of tensor expressions
- We also presented a sketch of algorithm based on an isomorphism of graphs corresponding to tensor monomials
- Types of tensor calculations
 - Components calculations
 - Tensor with abstract index calculations
 - Abstract tensor calculations

Introduction: Component calculations

- Choose a coordinate basis
- Calculation of components as scalar objects
- Advantages:
 - Often we need the value of tensor components in fixed coordinate bases
- Disadvantages:
 - Does not utilize specific properties of tensors like symmetries
- We do not discuss this approach

Introduction: Tensor with abstract indices

- T(i,j,k,l) as an abstract indexed object
- We do not use a fixed coordinate basis
 - May use knowledge about the dimension of the corresponding space

Advantage:

 Use symmetry properties with respect to permutation of indices and summation indices too

• Disadvantage:

- Good for calculation of invariants
- We often need the value of components at the end of calculation too

Introduction: Abstract tensor expressions

Just for illustration

- Exterior algebra
- Not discuss here at all

Problem: Simplification of tensor expressions

- For simplicity we will not distinguish the upper and lower indices
- We also do not interested in the transformation properties of tensors under coordinate transformations
- We will consider tensor as an indexed formal term which may have defined symmetry properties.
- Let us consider the tensor expression: T(i,j,k,l)*T(k,l,m,n)+...
- There are two main problems:
 - Are the two monomials equal?
 - Is a monomial equal to zero?

Permutation group and tensor symmetry

- Let us consider the Riemann tensor:
 R(i,j,k,l)=-R(j,i,k,l)
 R(i,j,k,l)=R(k,l,i,j)
- Let π be an element of the permutation group S_4

 $\exists \pi \in S(4): \pi(1,2,3,4)=(2,1,3,4)$ R(i,j,k,l)=(-1)*R($\pi(i,j,k,l)$)

• Thus the symmetries of the (Riemann) tensor form a subgroup of the permutation group

Dummy (summation) indices

- Ricci tensor:
 - R(j,l)=R(i,j,i,l)
- Scalar curvature:

R=R(m,m)=R(i,m,i,m)

- Renaming of dummies:
 R(i,m,i,m)=R(m,i,m,i)
- Permutation dummies:

 $R(i_1,m,i_2,m)=R(i_2,m,i_1,m)$



Algorithm: Double coset

• Symmetry group (S)

- Subgroup of permutation group acting from the right
- Dummy indices (L)
 - subgroup of permutation group acting from the left
- Simplification problem is equivalent to finding double coset

L\T/S

• See details

A.Rodionov, A.Taranov, EUROCAL'87, LNCS, vol. 378 (1989) p. 192.

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G.Butler, LNCS, vol.559 (1991)

L.R.U.Manssur, R.Portugal, CPC, vol.157(2004), p.173

• Problem: multiterm identity (like Bianci identity)

Algorithm: Group algebra

Let us consider the group algebra

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t_1^*e_1 + t_2^*e_2 + ... (n! Terms)
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where $e_i = T(\pi_i(1,2,3,4))$, i=1..n!

 All available relations define a k-dimensional hyperplane K in R^{n!} Space:

 $R^{n!}=K+Q$

- All tensor relations can be treat in a unified manner
- The conjugate space Q is the space of canonical elements
- See details

V.Ilyin, A.Kryukov, CPC, vol. 96, No 1, pp 36-52

Problem: Dimension of space is n!





Algorithm: Mean over the orbit of monomial

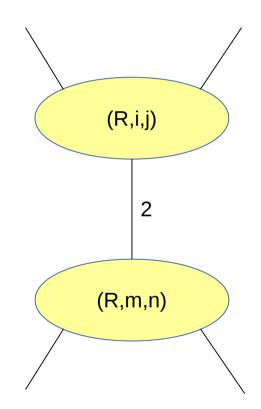
- In practical cases we have:
 - the monomials have not so many tensor terms (~ 10)
 - Each term has rather reach symmetries
 - R(i,j,k,l): 4!=24 but the only 2 independent components
- If the number of terms in a monomial is about 5 the simplest way to find the stabilizer of the monomial is calculation of the average over the orbit of the monomial



Algorithm: Graph isomorphism

- Tensor type and the set of indices without summation will be called tensor signature
- Each monomial maps to a colored graph
- A vertex is a tensor in the monomial. The color of the vertex is defined by its signature.
- The internal edges correspond to the summation of indices with a weight
- Example:

 $\begin{array}{l} \mathsf{R}(\mathsf{i},\mathsf{j},\mathsf{k},\mathsf{l})^*\mathsf{R}(\mathsf{k},\mathsf{l},\mathsf{m},\mathsf{n}) \rightarrow \\ \mathsf{R}(\mathsf{i},\mathsf{j},\mathsf{k},\mathsf{l})^*\mathsf{R}(\mathsf{m},\mathsf{n},\mathsf{k},\mathsf{l}) \end{array}$

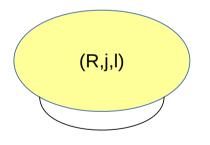




Algorithm: Graph isomorthism

Lexicographical ordering:

- $T_1(i,j,...) < T_2(n,m,...)$ iff T_1 and T_2 have the same type and $(i,j,...) \le (m,n,...)$
- Dummies > any free indices
- Transform each tensor to the canonical form with respect to its symmetry properties.
 - There is a special simplification procedure for each tensor type
 - No internal contractions of indices.
 Otherwise this is another type of tensor (Riemann → Ricci)



Algorithm: Graph isomorphism

- Every step should be finished by the canonization of tensor itself and ordering the tensor in monomials (so called "pre-canonical form")
- Apply the allowed transformation of dummy indices to the monomial.
 - For example exchange two pairs of dummies
- Calculate the average over all the monomials which have isomorphic graphs with the initial one
- The obtained polynomial is invariant with respect to the transformations from the equivalence class of the initial monomial



Algorithm: Graph isomorphism

- Using the obtained invariants we can get the canonical form of the monomials
 - Two monomials is equal iff their canonical forms is the same lexicographically
- The algorithm significantly reduce the amount of computations in the case of large groups.
 - Every time we work among orbits which not so many.
- Similar approaches:
 - Zhendong Li, Sihong Shao, Wenjian Liu, arXiv:1604.06156v1
 - S.Poslavsky, D.Bolotin, Journal of Physics: Conference Series, Vol.608



Conclusions

- Now we realize a prototype of the program on Python language
- The program is working rather good for tensor expressions in practical cases where monomials contain 10-20 terms.
- Each term contains up to 10 indices
- We have a plan to optimize the program and to compare it with other similar programs



Thank you very much Questions?

